Muhammad Fadli Alim Arsani

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EDUCATION

University of California San Diego

San Diego, CA

B.S. Electrical Engineering - Machine Learning & Control

September 2020 - June 2024

- Graduate-level courses: Robotics Sensing and Estimation, Robotics Planning and Learning, Computer Vision, Convex Optimization
- Undergraduate-level courses: Statistical Learning, Machine Learning Algorithms, Deep Learning, C++, Python For Data Analysis, Linear and Non-Linear Optimization, Controls Theory, Data Structures and algorithms, C Programming, Computer Engineering (ARMv8), Circuits Theory

TECHNICAL SKILLS

Programming Language: C++, Python, C

Concepts/Libraries/Tools: ROS2, Point Cloud Library (PCL), PyTorch, JAX, OpenCV, Eigen, Linux, Boost, SLAM, Parallel Programming, Image Processing, Object Detection & Recognition, State Estimation, Mapping, Localization, Planning, Behavior Trees, Digital Signal Processing (DSP), ESP32, Raspberry Pi, Jetson Nano

WORK EXPERIENCE

Perception Software Engineer Intern (Autonomous Driving)

Pittsburgh, PA

Moss Robotics Inc.

July 2023 – September 2023

- Overcome limitations of single-scan LiDAR data by implementing a point cloud accumulator module.
- Enhanced trees/plants tracking and detection by implementing a fast real-time data association algorithm.
- Improved tree detection and row-following accuracy with deep learning (YOLO) and parallel line fitting.
- Optimized real-time performance with multithreading and using ROS2 Components and Behavior Trees.
- Automated trees/pots counting through tree block identification by introducing a graph-based approach.
- Developed all the software **entirely in C++**.

Research Software Engineer

San Diego, CA

Existential Robotics Lab, Contextual Robotics Institute (CRI) UC San Diego

September 2022 – Current

- Built implementations & visualizations of **mobile robot algorithms** for **localization**, **mapping**, & **controls**.
- Implemented various robotics algorithms like Particle Filter, SLAM, A* search, etc.
- Programmed a navigation environment in PyBullet real-time physics simulation engine.

Research & Software Engineer Intern

San Diego, CA

Autonomy Lab, Contextual Robotics Institute (CRI) UC San Diego

March 2022 – September 2022

- Deployed Reinforcement Learning policy on Unitree A1 robot enabling it to navigate challenging terrains.
- Worked with a depth camera (Intel RealSense D435) and other sensors on the robot.
- Collected real-world data to bridge the gap between Sim2Real and uncertainties in the real world.
- Utilized **GPU clusters** and other MLOps tools like **Kubernetes** and **WANDB** to train the models.

PROJECTS

LiDAR-based SLAM: Pose Graph Optimization with ICP

Winter 2024

LiDAR, SLAM, Python, Occupancy Mapping, Iterative Closest Point, IMU, Localization, GTSAM

- Built LiDAR-based (full) SLAM system for differential-drive robot, integrating data from multiple sensors.
- Implemented ICP (from scratch) for point-cloud registration, enhancing pose estimations between scans.
- Created a **2D occupancy grid map** and **texture mapping** from **RGBD images**, improving map representation.
- Optimized trajectory through pose graph optimization with loop closure constraints using GTSAM.

Robust Orientation Tracking for Panoramic Stitching with Projected Gradient Descent

Fall 2023

Python, JAX, IMU, Gradient Descent, Kalman Filters, Robotics, Sensor Fusion, Quaternion

- Implemented Projected Gradient Descent (PGD) for **3D orientation tracking** of a rotating body.
- Demonstrated the algorithm's precision with **panoramic image stitching**.
- Implemented 7-state EKF, achieving accurate response to rapid movement changes and real-time adaptability.
- Performed **comparative analysis** between the PGD & EKF approaches, highlighting potential future work.