Muhammad Fadli Alim Arsani

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EDUCATION

University of California San Diego

San Diego, CA

M.S. Intelligent Systems, Robotics, & Controls - Electrical Engineering

Winter 2024 - Spring 2025

 Relevant courses: Sensing & Estimation in Robotics, Advanced Computer Vision, Robotics Planning & Learning, Robot Reinforcement Learning, Convex Optimization, Linear Systems Theory, Nonlinear systems, Statistical Learning, Multi-Agent Systems

University of California San Diego

San Diego, CA

B.S. Electrical Engineering - Machine Learning & Controls

Fall 2020 - Fall 2023

• Relevant courses: Robotics, Computer Vision, Deep Learning, C++, Python For Data Analysis, Linear and Non-Linear Optimization, Machine Learning Algorithms, Intro To Autonomous Vehicles, Controls Theory, Signals and systems, Data Structures and algorithms, C Programming, Circuits Theories

TECHNICAL SKILLS

Programming Language: C++, Python, C

Concepts/Libraries/Tools: ROS2, Point Cloud Library (PCL), PyTorch, OpenCV, Eigen, Linux, Boost, SLAM, Parallel Programming, Image Processing, Object Detection & Recognition, State Estimation, Mapping, Localization, Planning, Behavior Trees, Digital Signal Processing (DSP), ESP32, Raspberry Pi, Jetson Nano

WORK EXPERIENCE

Perception Software Engineer Intern (Autonomous Driving)

Pittsburgh, PA

Moss Robotics Inc.

July 2023 – September 2023

- Overcome limitations of single-scan LiDAR data by implementing a point cloud accumulator module.
- Enhanced trees/plants tracking and detection by implementing fast real-time data association algorithm.
- Improved tree detection and row-following accuracy with deep learning (YOLO) and parallel line fitting.
- Automated trees/pots counting through tree block identification by introducing a graph-based approach.
- Optimized real-time performance and efficiency by leveraging ROS2 Components and using Behavior Trees.
- Developed all the software **entirely in C++**.

Research Software Engineer

San Diego, CA

Existential Robotics Lab, Contextual Robotics Institute (CRI) UC San Diego

September 2022 – current

- Built implementations & visualizations of mobile robot algorithms for localization, mapping, & controls.
- Implemented various robotics algorithms like Particle Filter, SLAM, A* search, etc.
- Programmed a navigation environment in PyBullet real-time physics simulation engine.

PROJECTS

LiDAR-based SLAM: Pose Graph Optimization with ICP

Winter 2024

LiDAR, SLAM, Python, Occupancy Mapping, Iterative Closest Point, IMU, Localization, GTSAM

- Built LiDAR-based (full) SLAM system for differential-drive robot, integrating data from multiple sensors.
- Implemented ICP (from scratch) for point-cloud registration, enhancing pose estimations between scans.
- Created a 2D occupancy grid map and texture mapping from RGBD images, improving map representation.
- Optimized trajectory through pose graph optimization with loop closure constraints using GTSAM.

Robust Orientation Tracking for Panoramic Stitching with Projected Gradient Descent

Fall 2023

Python, IMU, Gradient Descent, Kalman Filters, Robotics, Sensor Fusion, Quaternion

- Implemented Projected Gradient Descent (PGD) for 3D orientation tracking of a rotating body.
- Demonstrated the algorithm's precision with **panoramic image stitching**.
- Implemented 7-state EKF, achieving accurate response to rapid movement changes and real-time adaptability.
- Performed **comparative analysis** between the PGD & EKF approach, highlighting potential future work.