Forgetful inheritance

As discussed in the last lecture, forgetful inheritance is the right way to ensure that extending structures does not lead to problematic diamonds: remember that diamonds are not a problem *per se*, they are perfectly fine so long they lead to **definitionally equal** terms.

The term *forgetful inheritance*, and its slogan, are due to Affeldt, Cohen, Kerjean, Mahboubi, Rouhling and Sakaguchi in their work https://inria.hal.science/hal-02463336v2:

The solution to the problems [explained in this section] is to ensure definitional equality by including poorer structures into richer ones; this way, "deducing" one structure from the other always amounts to erasure of data, and this guarantees there is a unique and canonical way of getting it. We call this technique forgetful inheritance, as it is reminiscent of forgetful functors in category theory.

Slogan: include poorer structures in richer ones.

An example

The following example is extracted from Affeldt et al.'s work quoted above.

Idea:

- 1. Normed modules M are (additive) abelian groups with a $\mathbb{R} \ge 0$ -valued norm $\| \cdot \| : \mathbb{M} \to \mathbb{R} \ge 0$.
- 2. Consider the class of modules endowed with a Prop-valued relation rel : $M \rightarrow M \rightarrow Prop$.
- 3. Every normed module gives rise to the relation "being in the same ball of radius 1": so, normed modules are a richer structure than modules with a relation.

4. Given a pair of normed modules M, N, we can put the sup norm on M \times N.

 \mathfrak{R}

Both structures can be extended to (binary) products:

```
5. Given a pair of modules M, N with relations rel_M and rel_N we can put the \land-relation rel_M \land rel_N on M \times N.
```

6. We obtain the diagram

```
$$ \end{CD} $$ \end{CD} $$ M_{\mathbf{Normed}} \times N_{\mathbf{Normed}} @>4.>> (M \times N)_{\mathbf{Normed}} @VV3.V @VV3.V \\ $$ M_{\mathbf{Normed}} \times N_{\mathbf{Normed}} @>5.>> (M \times N)_{\mathbf{Normed}} \\ \end{CD} $$
```

\$\$

+++ Does it commute?

To test this, let's suppose that, for every type T, we have a Prop-valued function p leaving from the type $T \rightarrow Prop$, so

```
p : \forall \{T : Type\}, (T \rightarrow Prop) \rightarrow Prop
```

Now, given a

ModuleWithRel M and a term m : M, we have rel m : $M \rightarrow Prop$, so p (rel m) : Prop: it is True or False.

Let's suppose that whenever the ModuleWithRel structure on M comes from a NormedModule instance on M, we have p(rel m) = True for all m : M.

Then we expect that if M is a NormedModule and (m_1, m_2) : M × M, then

```
p (rel \langle m_1, m_2 \rangle) : True
```

because M × M has the structure of a NormedModule.

Yet... **%** +++ +++ Why?

+++

This is not working because the rel in the goal comes from the ModuleWithRel instance on a product, whereas the rel in hp comes from the Rel instance deduced from the NormedModuleBad instance on the product (it suffices to hover on the terms to see this $\rightarrow \%$).

+++ A tentative solution

One (wrong, but instructive) solution would be to avoid declaraing a ModuleWithRel instance on M \times N: let's try \rightarrow %.

Indeed, in this case, the only instance of ModuleWithRel that would be found on $M \times M$ would be through the path

```
?m<sub>0</sub> : ModuleWithRel M × M ← ?m<sub>1</sub> : NormedModuleBad (M × M)
```

and therefore the proof would work.

But if the weaker structure ModuleWithRel is (mathematically) reasonable, we might want to endow a product of ModuleWithRel's with such a structure even if they are not normed. So, the above solution does not work, but it might suggest the following trick.

The problem is that passing from NormedModuleBad to ModuleWithRel (i. e. declaring a ModuleWithRel instance on every NormedModuleBad)

is not a pure "erasure": we are not simply throwing away a field, rather using some field in the first (namely | • ||) to construct the term rel of the second: this yields to the problem we have just witnessed.

+++

+++ The correct way (using forgetful inheritance)

Instead of *deducing* the ModuleWithRel instance on any NormedModule, we *include* the poorer structure in the richer one (the slogan...).

```
class NormedModuleGood (M : Type*) [AddCommGroup M] where norm_g : M \rightarrow R\geq0 rel : M \rightarrow M \rightarrow Prop := fun m n \mapsto norm_g (m - n) \leq 1 instance (M : Type*) [AddCommGroup M] [NormedModuleGood M] : ModuleWithRel M := \langleNormedModuleGood.rel\rangle
```

The huge difference with what happened for NormedModuleBad is that *there* the instance NormedModuleBad → ModuleWithRel contained some **new** data (the definition of rel), whereas *here* it is simply a projection, forgetting norm_g.

Then we can define a NormedModuleGood instance on the product M \times N of two NormedModuleGoods M and N by **using** the ModuleWithRel structure on M \times N, so that (M \times N).rel will be defeq to M.rel \wedge N.rel.

H

• Remark: The rel v in the goal is still the rel coming from the ModuleWithRel instance on a product, and the rel in hp still comes from the ModuleWithRel instance deduced from the NormedModuleGood structure on M × M, as in the first example. But now this second instance is simply obtained from the first by forgetting a field, so in particular it coincides definitionally with the previous one. This is another way of looking at why the seemingly odd declaration rel := rel in the NormedModuleGood instance on M × N makes sense.

+++ A drawback

From the point of view of constructing a library, the above solution can be painful.

What can we do if we already have a class and we want to later insert something "below" it (*i. e.* to create a class that is more general than the first we had, so that every element of the first will have an instance of the second)?

We will need to modify the first one, adding to all fields of the second although they can be deduced rather than be imposed; and let the instance "from the first to the second" be simply a projection.

• For an example of this, together with the description of the pain it caused, see https://github.com/leanprover-community/mathlib3/pull/7084; it's Lean3, but you can see the point:

```
117 files were changed.
```

In Mathlib

+++

Remember that we defined the "bad version" of additive monoids as

```
class AddMonoidBad (M : Type) extends Add M, AddZeroClass M
```

We want to inspect why this is bad.

The reason is the existence of a more general class, that of types endowed with a 0, an addition + and a scalar multiplication by N:

```
class HasNatSmul (M : Type) [Zero M] [Add M] where smul : \mathbb{N} \to M \to M
```

Every additive monoid has a scalar multiplication by \mathbb{N} given by $n \cdot x := x + x + \ldots + x$ (n times), so HasNatSmul is more general than AddMonoidBad, but the instance AddMonoidBad \rightarrow HasNatSmul is not given by "pure erasure": there is no smul field in AddMonoidBad. That's against our slogan!

• Example: $\mathbb N$ is an AddSemigroup and AddZeroClass, so it will have an instance of AddMonoidBad. But $\mathbb N$ is closed under multiplication, so given $n \ d : \mathbb N$ we can do

```
1. n • d := d + d + ... + d (n times)
2. n • d := n * d.

+++ Are they defeq?

No... #
+++
```

As before, it goes through forgetful inheritance: define AddMonoidGood to have a smul field.

```
class AddMonoidGood (M : Type) extends AddSemigroup M, AddZeroClass M where smul : \mathbb{N} \to M \to M := nsmul_rec
```

• The := nsmul_rec command instructs Lean about the *default* value to assign. This can be modified when declaring specific instances, and it takes this value if nothing is specified.

```
+++
+++ Priorities
```

+++ The solution

There is also another solution, that plays with *priorities*, but it is like playing with fire.

The first problem comes from Lean being allowed to choose between AddMndB_to_NatSmul N and SmulEqMul_on_Nat to obtain the smul on N. So,

```
example {n m : \mathbb{N}} : HasNatSmul.smul n m = nsmul_rec n m := by ...
```

depends on its choice.

By default, instances are navigated in reverse order: the latest to be defined is used first (with some *caveat* when parameters are involved), so what it picks is SmulEqMul_on_Nat and for this reason the smul it choses is n * m.

We can change this, and doing

```
instance (priority := low) SmulEqMul_on_Nat ..
```

fixes the problem, because it tells Lean to look for other instances *before* using SmulEqMul on Nat.

Clearly this is tremendously fragile (but it has no impact on **good** design choices that follow the slogan) ... #.

Exercises

+++

- Produce instances of ModuleWithRel, NormedModuleBad, NormedModuleGood on the type M → M and show, using the same "universal term" p used before, that this yields to conflicting instances for NormedModuleBad but not for NormedModuleBood.
- 2. Define the class of metric spaces (but call them SpaceWithMetric to avoid conflict with the existing library) as defined in https://en.wikipedia.org/wiki/Metric_space#Definition, and deduce an instance of TopologicalSpace on every SpaceWithMetric.

Explain why this is the wrong choice, on an explicit example, and fix it.

3. When defining a ModuleWithRel instance on any NormedModuleBad we used the relation "being in the same ball of radius 1. Clearly the choice of 1 was arbitrary.

Define an infinite collection of instances of ModuleWithRel on any NormedModuleBad indexed by ρ : $\mathbb{R} \ge 0$, and reproduce both the bad and the good example.

There are (at least) two ways:

- Enrich the NormedModule's structure with a ρ : this is straightforward.
- ° Keep ρ as a variable: this is much harder, both because Lean won't be very happy with a class depending on a variable and because there will *really* be different instances even with

good choices, so a kind of "double forgetfulness" is needed.