Faesal Murad

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Programming Skills

Languages: Go, Python, Java, C++, Bash, C, SQL, JavaScript

Frameworks and Tools: Git, App Engine, Cloud Pub/Sub, gRPC, Stubby, Docker, Selenium, React, GDB

EXPERIENCE

 \mathbf{Google}

Sunnyvale, CA

Software Engineering Intern, Google Cloud

Feb. 2020 - May 2020

- Developed an automated debugging framework to analyze system failures during on-calls using **Go**, **Stubby**, and **Cloud Pub/Sub**, reducing incident resolution time
- Created multi-threaded resource libraries in Go to collect endpoint metrics based on failure points
- Optimized internal monitoring infrastructure by eliminating redundancies in cross-functional libraries

Bold Commerce

Winnipeg, MB

Software Engineering Intern, Infrastructure

May 2019 - Aug. 2019

- Created highly scalable microservices to serve over 100,000 merchants using Go and Docker
- Implemented REST APIs to create and manage draft orders on various e-commerce platforms using Go
- Designed new storefront widget prototypes for event creation and ticket distribution using **React**

University of Victoria

Victoria, BC

Teaching Assistant, Software Development Methods

Sept. 2018 - Apr. 2019

- Instructed 60 students on software development methodologies in C and Python
- Created scripts to prepare student assignments for marking using **Bash**, decreasing marking time by 30%

Tantalus Systems

Vancouver, BC

Product Verification Tester

Jan. 2017 - Dec. 2017

- Developed test scripts using **Selenium WebDriver**, **Python**, and **Jenkins** to verify new functionality
- Automated report generation processes for key customers using VBA, decreasing delivery time by 60%
- Incorporated new message handling features for network simulations using Python and Bash

PROJECTS

Google SPS Developer

Mar. 2019 - May 2019

- Designed and implemented a web application for finding compatible roommates using **Java**, **JavaScript**, and leveraging **Cloud Datastore** to store user profiles
- Improved management skills by doing biweekly rotations to serve as a Project Manager

Engineering Robotics Competition - First Place Winner

Jan. 2019 - Mar. 2019

- Built and programmed an autonomous VEX robot to tether cables to moving IR beacons using C
- Optimized speed by dynamically adjusting torque and course-correction mechanism using C, resulting in the fastest robot out of 150 teams

Battlesnake - Bounty Snake Winner

Aug. 2018 - Jan. 2019

- Spearheaded the development of an AI snake using **Python** to compete in the national hackathon
- Optimized code to achieve 15ms response time through efficient graph analysis algorithms

EDUCATION

University of Victoria

Victoria, BC

Bachelor of Science in Computer Science (GPA: 3.8/4.0)

Dec. 2020