Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or othe technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Celtics @ Pistons (Nov 19, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:50.0	Foul: Personal	Andre Drummond	Al Horford	CNC	Video
Comment:	Drummond (DET) makes incidental contact with Horford (BOS) that does not affect his SQBR.					
Q4	01:34.0	Foul: Personal	Marcus Smart	Marcus Morris	CNC	Video
Comment:	Smart (BOS) makes incidental contact with Morris (DET) after deflecting the ball on the catch that does not affect his SQBR.					
Q4	01:27.0	Foul: Loose Ball	Kentavious Caldwell-Pope	Avery Bradley	CNC	Video
Comment:	Caldwell-Pope (DET) and Bradley (BOS) make incidental contact with one another during rebounding.					
Q4	01:14.0	Foul: Offensive	Al Horford	Ish Smith	CNC	Video
Comment:	Horford (BOS) sets the screen on Smith (DET) and gives him room to avoid the contact.					
Q4	01:11.0	Foul: Shooting	Andre Drummond	Isaiah Thomas	CNC	Video
Comment:	Drummond (DET)	maintains legal guarding position a	nd makes incidental contact with Thomas (BOS) that does n	ot affect his drive to the basket and shot atte	mpt.	
Q4	00:55.0	Foul: Personal	Avery Bradley	Marcus Morris	CNC	Video
Comment:	Bradley (BOS) cleanly deflects the ball away from Morris (DET) on the drive attempt.					
Q4	00:53.4	Turnover: Traveling	Kentavious Caldwell-Pope			Video
Comment:	[Observable in en	hanced video] Caldwell-Pope (DET) r	noves his pivot foot.			
Q4	00:52.0	Foul: Offensive	Kentavious Caldwell-Pope	Isaiah Thomas	CNC	Video
Comment:	Caldwell-Pope (D	ET) does not dislodge Thomas (BOS)	from his defensive position.			
Q4	00:48.3	Foul: Loose Ball	Andre Drummond	Al Horford	CNC	Video
Comment:	Drummond (DET) and Horford (BOS) briefly engage and separate during rebounding.					
Q4	00:34.1	Foul: Offensive	Al Horford	Ish Smith	CNC	Video
Comment:	Horford (BOS) sets the screen on Smith (DET) and gives him room to avoid the contact.					
Q4	00:30.5	Foul: Shooting	Tobias Harris	Isaiah Thomas	CC	Video
Comment:	LHH shows Harris	(DET) makes contact to Thomas' (BC	OS) body with his left arm.			
Q4	00:27.4	Foul: Offensive	Aron Baynes	Avery Bradley	CNC	Video
Comment:	Baynes (DET) sets the screen on Bradley (BOS) and gives him room to avoid the contact.					
Q4	00:26.6	Foul: Offensive	Kentavious Caldwell-Pope	Jae Crowder	CNC	Video
Comment:	Caldwell-Pope (DET) sets the screen on Crowder (BOS) and gives him room to avoid the contact.					
Q4	00:07.8	Foul: Offensive	Al Horford	Ish Smith	CNC	Video
Comment:	Horford (BOS) set	s the screen on Smith (DET) and give	s him room to avoid the contact.			
Q4	00:03.5	Foul: Loose Ball	Al Horford	Ish Smith	CNC	Video
Comment:	Horford (BOS) and	d Smith (DET) make incidental contac	ct with one another during rebounding.			
Q4	00:03.0	Foul: Offensive	Ish Smith	Marcus Smart	CNC	Video
Comment:	Horford (BOS) briefly engages with Smith (DET) as they establish rebounding position.					
Q4	00:02.0	Foul: Shooting	Aron Baynes	Al Horford	CNC	Video
Comment:	Baynes (DET) doe	s not make contact with Horford (BC	OS) on the shot attempt.			
Q4	00:01.3	Foul: Personal	Jae Crowder	Tobias Harris		Video
Comment:	[Incidental or immaterial] Crowder (BOS) grabs Harris' (DET) jersey and impedes his FOM off ball.					
Q4	00:01.3	Foul: Personal	Jae Crowder	Tobias Harris	CNC	Video
Comment:	Crowder (BOS) makes incidental contact with Harris (DET) that does not affect his FOM off ball.					
Q4	00:00.4	Foul: Shooting	Al Horford	Aron Baynes	CNC	Video
Comment:	Horford (BOS) legally contests Baynes' (DET) jump shot attempt. Any "high-five" contact after the release is considered incidental.					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ Slash$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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