



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Trail Blazers @ Grizzlies (Nov 06, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:56.0	Foul: Offensive	Al-Farouq Aminu	James Ennis	CNC	<a href="#">Video</a>
<b>Comment:</b>	Aminu (POR) sets the screen on Ennis (MEM) and gives him room to avoid the contact.					
Q4	01:47.0	Foul: Offensive	Marc Gasol	Damian Lillard	CNC	<a href="#">Video</a>
<b>Comment:</b>	Gasol (MEM) sets the screen on Lillard (POR) and gives him room to avoid the contact.					
Q4	01:42.0	Turnover: Traveling	Marc Gasol			<a href="#">Video</a>
<b>Comment:</b>	[Observable in enhanced video] Gasol (MEM) moves his pivot foot.					
Q4	01:41.0	Turnover: 3 Second Violation	Marc Gasol			<a href="#">Video</a>
<b>Comment:</b>	[Detectable with stop watch] Gasol (MEM) is in the paint for longer than three seconds.					
Q4	01:39.0	Foul: Loose Ball	Al-Farouq Aminu	JaMychal Green	CNC	<a href="#">Video</a>
<b>Comment:</b>	Aminu (POR) and Green (MEM) briefly engage and separate during rebounding.					
Q4	01:23.0	Foul: Shooting	James Ennis	CJ McCollum	CC	<a href="#">Video</a>
<b>Comment:</b>	Ennis (MEM) makes contact with McCollum's (POR) body that affects his driving shot attempt.					
Q4	01:23.0	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
<b>Comment:</b>	After communicating with the Replay Center, the officials determined that the ball did not have a chance to go in the basket and goaltending did not occur.					
Q4	01:11.0	Foul: Offensive	Vince Carter	Mason Plumlee		<a href="#">Video</a>
<b>Comment:</b>	[Incidental or immaterial] Carter (MEM) reaches out and clamps Plumlee's (POR) arm as he sets the screen.					
Q4	01:04.0	Turnover: 3 Second Violation	Marc Gasol		INC	<a href="#">Video</a>
<b>Comment:</b>	Gasol (MEM) is in the paint for longer than three seconds.					
Q4	00:29.7	Foul: Offensive	JaMychal Green	Maurice Harkless	CNC	<a href="#">Video</a>
<b>Comment:</b>	Green (MEM) sets the screen on Harkless (POR) and gives him room to avoid the contact.					
Q4	00:26.3	Violation: Kicked Ball	Mason Plumlee		CNC	<a href="#">Video</a>
<b>Comment:</b>	Plumlee (POR) does not intentionally kick the ball on the play.					
Q4	00:22.4	Foul: Personal	Mike Conley	Mason Plumlee	CC	<a href="#">Video</a>
<b>Comment:</b>	Conley (MEM) commits a take foul on Plumlee (POR).					
Q4	00:21.0	Foul: Offensive	Mike Conley	Al-Farouq Aminu	CNC	<a href="#">Video</a>
<b>Comment:</b>	Conley (MEM) sets the screen on Aminu (POR) and gives him room to avoid the contact.					
Q4	00:17.8	Foul: Offensive	Marc Gasol	Damian Lillard	CNC	<a href="#">Video</a>
<b>Comment:</b>	Gasol (MEM) sets the screen on Lillard (POR) and gives him room to avoid the contact.					
Q4	00:17.3	Foul: Shooting	Damian Lillard	Mike Conley	CNC	<a href="#">Video</a>
<b>Comment:</b>	Lillard (POR) legally contests Conley's (MEM) jump shot attempt.					

Common Play Abbreviations: RSQB - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information