



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Hornets @ Bulls (Nov 13, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:57.0	Foul: Personal	Derrick Rose	Marvin Williams	CNC	<a href="#">Video</a>
<b>Comment:</b> Rose (CHI) makes incidental contact with Williams (CHA) that does not affect his RSBQ on the play to the basket.						
Q4	01:44.0	Foul: Shooting	Kemba Walker	Derrick Rose	CNC	<a href="#">Video</a>
<b>Comment:</b> Walker (CHA) maintains legal guarding position and makes incidental contact with Rose (CHI) that does not affect his RSBQ on the driving shot attempt.						
Q4	00:35.5	Foul: Offensive	Al Jefferson	Tony Snell	CNC	<a href="#">Video</a>
<b>Comment:</b> Jefferson (CHA) sets the screen on Snell (CHI) and gives him room to avoid the contact.						
Q4	00:03.4	Foul: Loose Ball	Jimmy Butler	Nicolas Batum	CNC	<a href="#">Video</a>
<b>Comment:</b> Butler (CHI) makes incidental contact with Batum (CHA) as both players attempt to secure the loose ball.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information