



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Rockets @ Pelicans (Jan 25, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:59.0	Foul: Offensive	Patrick Beverley	Alonzo Gee	CNC	Video
Comment: Beverley (HOU) sets the screen on Gee (NOP) and gives him room to avoid the contact.						
Q4	01:56.0	Foul: Personal	Alonzo Gee	Trevor Ariza	CNC	Video
Comment: Gee (NOP) cleanly strips the ball from Ariza (HOU).						
Q4	01:52.0	Turnover: 24 Second Violation			CNC	Video
Comment: Ariza's (HOU) shot attempt makes contact with the rim and the shot clock is correctly reset.						
Q4	01:49.0	Foul: Personal	Alonzo Gee	Trevor Ariza	CNC	Video
Comment: Gee (NOP) and Ariza (HOU) make incidental contact with one another away from the ball.						
Q4	01:43.0	Instant Replay: Overturn Ruling			CC	Video
Comment: After communicating with the Replay Center, there was conclusive video evidence that showed that the ball was last touched by Ariza (HOU) prior to going OOB. The ruling on the court was overturned and New Orleans was awarded possession.						
Q4	01:27.0	Foul: Personal	Patrick Beverley	Jrue Holiday	CNC	Video
Comment: Beverley (HOU) cleanly strips the ball from Holiday (NOP).						
Q4	01:14.0	Foul: Personal	Jrue Holiday	James Harden	CNC	Video
Comment: Holiday (NOP) makes incidental contact that does not affect Harden's (HOU) RSBQ. After the contact Holiday trips over his own foot causing him to fall to the ground.						
Q4	00:59.3	Foul: Shooting	Josh Smith	Ryan Anderson	CNC	Video
Comment: Smith (HOU) maintains legal guarding position and legally contests Anderson's (NOP) jump shot attempt. Any "high-five" contact after the release is considered incidental.						
Q4	00:07.2	Foul: Personal	Jrue Holiday	James Harden	CNC	Video
Comment: Holiday (NOP) maintains legal guarding position and cleanly strips the ball from Harden (HOU).						
Q4	00:04.3	Turnover: 24 Second Violation			CC	Video
Comment: Correctly called 24 second violation.						
Q4	00:01.7	Foul: Personal	Josh Smith	Jrue Holiday	CNC	Video
Comment: Smith (HOU) maintains legal guarding position and makes incidental contact with Holiday (NOP) that does not affect his RSBQ.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information