



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Warriors @ Nuggets (Jan 13, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:47.0	Foul: Offensive	Harrison Barnes	Gary Harris	CNC	<a href="#">Video</a>
<b>Comment:</b> Barnes (GSW) sets the screen on Harris (DEN) and gives him room to avoid the contact.						
Q4	01:35.0	Foul: Personal	Stephen Curry	Danilo Gallinari	CNC	<a href="#">Video</a>
<b>Comment:</b> After Gallinari (DEN) sets a screen and gives Curry (GSW) the room to avoid the contact, the two players briefly engage and separate.						
Q4	01:17.0	Foul: Personal	Danilo Gallinari	Stephen Curry	CNC	<a href="#">Video</a>
<b>Comment:</b> Gallinari (DEN) maintains legal guarding position and makes incidental contact that does not affect Curry's (GSW) RSBQ on the drive and layup attempt.						
Q4	00:42.7	Turnover: Stepped out of Bounds	Jameer Nelson		CC	<a href="#">Video</a>
<b>Comment:</b> RHH shows that Nelson's (DEN) right foot steps OOB on the baseline drive.						
Q4	00:19.7	Foul: Shooting	Andre Iguodala	Danilo Gallinari	CNC	<a href="#">Video</a>
<b>Comment:</b> Thompson (GSW) maintains legal guarding position and Iguodala (GSW) cleanly strips the ball from Gallinari (DEN) on his driving layup attempt.						
Q4	00:09.2	Foul: Loose Ball	Danilo Gallinari	Stephen Curry	CNC	<a href="#">Video</a>
<b>Comment:</b> Gallinari (DEN) and Curry (GSW) make incidental contact with one another while diving for the loose ball.						
Q4	00:05.4	Foul: Personal	Andre Iguodala	Gary Harris	CC	<a href="#">Video</a>
<b>Comment:</b> Iguodala (GSW) commits a take foul on Harris (DEN).						
Q4	00:05.4	Foul: Offensive	Harrison Barnes	Jameer Nelson	CNC	<a href="#">Video</a>
<b>Comment:</b> Barnes (GSW) sets the screen on Nelson (DEN) and gives him room to avoid the contact.						
Q4	00:03.1	Foul: Personal	Andre Iguodala	Danilo Gallinari	CC	<a href="#">Video</a>
<b>Comment:</b> Iguodala (GSW) commits a take foul on Gallinari (DEN).						
Q4	00:02.8	Other			IC	<a href="#">Video</a>
<b>Comment:</b> Curry (GSW) signals for a timeout after Thompson (GSW) secures the ball, but it is not acknowledged by officials. The trail official acknowledges the timeout request from Golden State's head coach at the 0:01.8 mark after Thompson has already dribbled. Because Thompson dribbled prior to the timeout being granted, the clock should not have been reset and Golden State should not have had the option to advance the ball to the 28' hash mark upon resumption of play. The ball should have been inbounded on the sideline where play was interrupted with 0:01.8 remaining on the clock. Golden State should have had to request an additional timeout in order to advance the ball in this situation, but they did not have any timeouts remaining.						
Q4	00:02.2	Foul: Shooting	Emmanuel Mudiay	Klay Thompson	CNC	<a href="#">Video</a>
<b>Comment:</b> Mudiay (DEN) legally contests Thompson's (GSW) jump shot attempt.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information