



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Rockets @ Cavaliers (Mar 29, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:11.0	Foul: Personal	Iman Shumpert	James Harden	CNC	Video
Comment:	<i>R-Slash shows Shumpert (CLE) leans forward, making contact with the ball at about the same time Harden (HOU) steps forward and makes contact with Shumpert's shoulder/chest area.</i>					
Q4	01:08.0	Foul: Shooting	Iman Shumpert	James Harden	CNC	Video
Comment:	<i>Shumpert (CLE) maintains legal guarding position as he defends Harden's (HOU) jump shot attempt. Harden initiates contact on the play.</i>					
Q4	01:06.0	Foul: Loose Ball	Tristan Thompson	Dwight Howard	INC	Video
Comment:	<i>LHH shows that Thompson (CLE) clamps Howard's (HOU) arm and affects his ability to retrieve the rebound.</i>					
Q4	00:47.4	Foul: Offensive	Tristan Thompson	Trevor Ariza	CNC	Video
Comment:	<i>Thompson (CLE) firms up as he sets the screen on Ariza (HOU) and gives him room to avoid the contact.</i>					
Q4	00:45.8	Foul: Personal	Dwight Howard	Kyrie Irving	CNC	Video
Comment:	<i>Howard (HOU) maintains a legal guarding position and makes incidental contact that does not affect Irving's (CLE) RSBQ as he hedges on the screen.</i>					
Q4	00:45.2	Turnover: Discontinue Dribble	Kyrie Irving		CNC	Video
Comment:	<i>LHH shows Irving (CLE) does not put part of his hand under the ball when he brings it to a pause more than once during his dribble.</i>					
Q4	00:43.2	Turnover: Traveling	Tristan Thompson			Video
Comment:	<i>[Observable in enhanced video] Thompson (CLE) moves his pivot foot. The official is looking for any potential illegal contact and does not pick up the pivot foot.</i>					
Q4	00:42.7	Foul: Shooting	Michael Beasley	Tristan Thompson	CNC	Video
Comment:	<i>RHH shows that Beasley (HOU) maintains legal guarding position as he contests Thompson's (CLE) shot attempt.</i>					
Q4	00:22.9	Foul: Personal	Iman Shumpert	James Harden		Video
Comment:	<i>[Incidental or immaterial] Shumpert (CLE) makes contact with Harden (HOU) as he reaches in for the steal.</i>					
Q4	00:10.7	Foul: Personal	J.R. Smith	James Harden	CC	Video
Comment:	<i>Smith (CLE) commits a take foul on Harden (HOU).</i>					
Q4	00:10.7	Foul: Offensive	J.R. Smith	Michael Beasley	CNC	Video
Comment:	<i>Smith (CLE) sets the screen on Beasley (HOU) and gives him room to avoid the contact.</i>					
Q4	00:08.4	Foul: Shooting	Trevor Ariza	Kyrie Irving	CC	Video
Comment:	<i>Ariza (HOU) makes contact with Irving's (CLE) body that affects his jump shot attempt.</i>					
Q4	00:08.4	Foul: Personal	Iman Shumpert	James Harden	CNC	Video
Comment:	<i>Shumpert (CLE) and Harden (HOU) briefly engage and separate during the inbounds play.</i>					
Q4	00:08.4	Foul: Flagrant Type 1	Tristan Thompson	Dwight Howard	CC	Video
Comment:	<i>After communicating with the Replay Center, the officials determined that the foul by Thompson (CLE) met the criteria for a Flagrant Foul.</i>					
Q4	00:05.1	Foul: Personal	J.R. Smith	Jason Terry	CC	Video
Comment:	<i>Smith (CLE) commits a take foul on Terry (HOU).</i>					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information