



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Timberwolves @ Clippers (Feb 03, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:43.0	Foul: Offensive	Wesley Johnson	Ricky Rubio	CNC	Video
Comment:	Johnson (LAC) sets the screen on Rubio (MIN) and gives him room to avoid the contact.					
Q4	01:15.0	Foul: Offensive	Tayshaun Prince	Wesley Johnson	CNC	Video
Comment:	Prince (MIN) sets the screen on Johnson (LAC) and gives him room to avoid the contact.					
Q4	00:49.1	Foul: Shooting	Wesley Johnson	Andrew Wiggins	INC	Video
Comment:	LATR and LHH show that Johnson (LAC) makes contact with Wiggins' (MIN) arm during his jump shot attempt.					
Q4	00:44.8	Foul: Personal	Karl-Anthony Towns	DeAndre Jordan	CNC	Video
Comment:	Towns (MIN) makes incidental contact with Jordan (LAC) that does not affect his ability to defend.					
Q4	00:40.7	Foul: Loose Ball	Karl-Anthony Towns	DeAndre Jordan	CNC	Video
Comment:	Towns (MIN) and Jordan (LAC) briefly engage and separate during rebounding.					
Q4	00:40.2	Foul: Loose Ball	Chris Paul	Tayshaun Prince	CNC	Video
Comment:	Paul (LAC) and Prince (MIN) make incidental contact with one another while jumping for the rebound.					
Q4	00:37.2	Foul: Personal	Wesley Johnson	Ricky Rubio	CC	Video
Comment:	Johnson (LAC) commits a take foul on Rubio (MIN).					
Q4	00:31.2	Foul: Offensive	DeAndre Jordan	Ricky Rubio	CNC	Video
Comment:	Jordan (LAC) makes incidental contact with Rubio (MIN) as he comes to set the screen.					
Q4	00:22.7	Foul: Personal	Chris Paul	Ricky Rubio	INC	Video
Comment:	L-SLA shows that Paul (LAC) places two hands on Rubio (MIN) and affects his RSBQ prior to the foul call on Redick (LAC).					
Q4	00:20.6	Foul: Personal	JJ Redick	Ricky Rubio	CC	Video
Comment:	Redick (LAC) makes contact with Rubio's (MIN) arm and body that causes him to fall to the floor.					
Q4	00:20.6	Foul: Technical	Chris Paul		CC	Video
Comment:	All Technical Fouls are reviewed by the League Office.					
Q4	00:20.0	Foul: Personal	Zach LaVine	Jamal Crawford	CNC	Video
Comment:	LaVine (MIN) and Crawford (LAC) briefly engage and separate during the inbounds play.					
Q4	00:20.0	Foul: Offensive	DeAndre Jordan	Tayshaun Prince	CNC	Video
Comment:	Jordan (LAC) firms up as he sets the screen on Prince (MIN) and gives him room to avoid the contact.					
Q4	00:20.0	Foul: Personal	Andrew Wiggins	Wesley Johnson	CNC	Video
Comment:	Wiggins (MIN) maintains legal guarding position and Johnson (LAC) slips while trying to create space on the inbounds play.					
Q4	00:13.8	Foul: Shooting	DeAndre Jordan	Karl-Anthony Towns	CNC	Video
Comment:	Jordan (LAC) makes incidental contact with Towns (MIN) after the release that does not affect his layup attempt.					
Q4	00:12.2	Foul: Loose Ball	Wesley Johnson	Tayshaun Prince	CC	Video
Comment:	Johnson (LAC) commits a take foul during rebounding against Prince (MIN).					
Q4	00:12.2	Foul: Personal	Ricky Rubio	Chris Paul	CC	Video
Comment:	Rubio (MIN) makes contact with Paul's (LAC) arm that affects his ability to catch the inbounds pass.					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information