



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Pelicans @ Magic (Nov 16, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:49.0	Foul: Loose Ball	Terrence Jones	CJ Watson	CNC	Video
Comment:	<i>Jones (NOP) makes marginal contact with Watson (ORL) that does not affect his ability to retrieve the rebound.</i>					
Q4	01:32.0	Foul: Defense 3 Second	Terrence Jones			Video
Comment:	<i>[Observable in enhanced video] Jones (NOP) never fully clears the paint area and is not actively guarding an opponent for longer than three seconds.</i>					
Q4	01:23.0	Foul: Shooting	Bismack Biyombo	Terrence Jones	CC	Video
Comment:	<i>Biyombo (ORL) makes contact to Jones (NOP) that affects his SQBR on the driving shot attempt.</i>					
Q4	00:57.8	Turnover: 3 Second Violation	Alexis Ajinca			Video
Comment:	<i>[Detectable with stop watch] Ajinca (NOP) is in the paint for longer than three seconds.</i>					
Q4	00:34.3	Foul: Personal	Terrence Jones	Nikola Vucevic	CNC	Video
Comment:	<i>Jones (NOP) makes marginal contact with Vucevic's (ORL) off arm that does not affect his SQBR.</i>					
Q4	00:30.1	Foul: Loose Ball	Alexis Ajinca	Nikola Vucevic	CNC	Video
Comment:	<i>Ajinca (NOP) and Vucevic (ORL) briefly engage and separate during rebounding.</i>					
Q4	00:28.8	Foul: Shooting	Alexis Ajinca	Nikola Vucevic	INC	Video
Comment:	<i>Ajinca (NOP) makes contact to the arm of Vucevic (ORL) that affects his shot attempt.</i>					
Q4	00:23.4	Foul: Shooting	Bismack Biyombo	Terrence Jones	INC	Video
Comment:	<i>Biyombo (ORL) jumps from point A to point B into the body of Jones (NOP) on the jump shot.</i>					
Q4	00:21.1	Foul: Loose Ball	Serge Ibaka	Alexis Ajinca	CNC	Video
Comment:	<i>Ibaka (ORL) and Ajinca (NOP) briefly engage and separate away from the ball.</i>					
Q4	00:20.1	Foul: Personal	Tim Frazier	D.J. Augustin	CNC	Video
Comment:	<i>Frazier (NOP) makes marginal contact with Augustin (ORL) that does not affect his FOM.</i>					
Q4	00:20.1	Foul: Offensive	Serge Ibaka	Langston Galloway	CNC	Video
Comment:	<i>Ibaka (ORL) sets the screen on Galloway (NOP) and gives him room to avoid the contact.</i>					
Q4	00:18.6	Foul: Personal Take	Terrence Jones	CJ Watson	CC	Video
Comment:	<i>Jones (NOP) commits a take foul on Watson (ORL).</i>					
Q4	00:17.4	Foul: Personal Take	E'Twaun Moore	Evan Fournier	CC	Video
Comment:	<i>Moore (NOP) commits a take foul on Fournier (ORL).</i>					
Q4	00:14.9	Foul: Shooting	Bismack Biyombo	E'Twaun Moore	CNC	Video
Comment:	<i>Biyombo (ORL) legally contests Moore's (NOP) jump shot attempt and makes contact with the ball.</i>					
Q4	00:13.8	Turnover: Traveling	E'Twaun Moore	Bismack Biyombo	IC	Video
Comment:	<i>Biyombo (ORL) blocks the shot attempt by Moore (NOP), who regains possession and is allowed to dribble.</i>					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information