



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Timberwolves @ Kings (Oct 29, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:42.0	Foul: Personal	DeMarcus Cousins	Andrew Wiggins	CNC	Video
Comment:	Cousins (SAC) makes incidental contact with Wiggins (MIN) that does not affect his SQBR.					
Q4	01:17.0	Foul: Offensive	DeMarcus Cousins	Andrew Wiggins	CNC	Video
Comment:	Cousins (SAC) sets the screen on Wiggins (MIN) and gives him room to avoid the contact.					
Q4	01:07.0	Foul: Shooting	Matt Barnes	Andrew Wiggins	CC	Video
Comment:	Barnes (SAC) makes contact with Wiggins' (MIN) arms and affects his driving shot attempt.					
Q4	00:55.0	Foul: Personal	Gorgui Dieng	DeMarcus Cousins	CNC	Video
Comment:	Dieng (MIN) maintains legal guarding position and cleanly makes contact with the ball.					
Q4	00:50.9	Foul: Offensive	DeMarcus Cousins	Gorgui Dieng	CC	Video
Comment:	Cousins (SAC) makes contact with his forearm to Dieng's (MIN) face.					
Q4	00:50.9	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the foul called on Cousins (SAC) did not meet the criteria for a flagrant foul and Cousins was assessed a common foul.					
Q4	00:42.4	Foul: Offensive	Gorgui Dieng	Rudy Gay	CNC	Video
Comment:	Dieng (MIN) sets the screen on Gay (SAC) and gives him room to avoid the contact.					
Q4	00:37.2	Foul: Personal	DeMarcus Cousins	Kris Dunn	CC	Video
Comment:	Cousins (SAC) makes body contact with Dunn (MIN) that affects his SQBR.					
Q4	00:37.2	Other	DeMarcus Cousins			Video
Comment:	After being called for his sixth foul, Cousins (SAC) runs into the stands and throws his mouthpiece. All potential ejections and technical fouls are reviewed by League Operations.					
Q4	00:16.4	Violation: Kicked Ball	Karl-Anthony Towns		CC	Video
Comment:	Towns (MIN) intentionally kicks the ball on the play.					
Q4	00:16.4	Foul: Offensive	Anthony Tolliver	Gorgui Dieng	CNC	Video
Comment:	Tolliver (SAC) sets the screen on Dieng (MIN) and gives him room to avoid the contact.					
Q4	00:13.4	Foul: Personal Take	Zach LaVine	Anthony Tolliver	CC	Video
Comment:	LaVine (MIN) commits a take foul on Tolliver (SAC).					
Q4	00:10.9	Turnover: Jump Ball Violation	Andrew Wiggins	Rudy Gay	CC	Video
Comment:	Held ball between Wiggins (MIN) and Gay (SAC).					
Q4	00:09.9	Foul: Personal	Garrett Temple	Kris Dunn	CNC	Video
Comment:	Temple (SAC) and Dunn (MIN) briefly engage during the loose ball.					
Q4	00:06.2	Foul: Offensive	Gorgui Dieng	Matt Barnes	CNC	Video
Comment:	Dieng (MIN) sets the screen on Barnes (SAC) and gives him room to avoid the contact.					
Q4	00:03.9	Foul: Loose Ball	Garrett Temple	Kris Dunn	CNC	Video
Comment:	Temple (SAC) and Dunn (MIN) briefly engage during the loose ball.					
Q4	00:00.2	Foul: Personal Take	Karl-Anthony Towns	Matt Barnes	CC	Video
Comment:	Towns (MIN) commits a take foul on Barnes (SAC).					
Q4	00:00.2	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, it was determined that Towns (MIN) committed the foul prior to time expiring on the clock. The game clock was then reset to 00:00.2.					

* Due to technical difficulties, some video links may not be synced correctly. Links will be refreshed when the issue is resolved.

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information