Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Celtics @ Wizards (Jan 16, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:37.0	Turnover: Traveling	Ramon Sessions		INC	Video
Comment:	Sessions (WAS) moves his pivot foot.					
Q4	01:30.0	Foul: Shooting	Amir Johnson	John Wall	CNC	Video
Comment:	Johnson (BOS) maintains legal guarding position as he defends Wall's (WAS) drive to the basket and shot attempt.					
Q4	01:15.0	Foul: Personal	John Wall	Evan Turner	CNC	Video
Comment:	Wall (WAS) cleanly steals the ball from Turner (BOS).					
Q4	00:57.2	Foul: Personal	Nene	Kelly Olynyk		Video
Comment:	[Incidental or immaterial] Hilario (WAS) makes contact with Olynyk (BOS), but it does not affect his RSBQ.					
Q4	00:52.4	Foul: Shooting	Garrett Temple	Isaiah Thomas	CNC	Video
Comment:	Temple (WAS) maintains legal guarding position as he defends Thomas's (BOS) drive to the basket and shot attempt.					
Q4	00:49.5	Foul: Shooting	Ramon Sessions	Avery Bradley	CNC	Video
Comment:	Sessions (WAS) maintains legal guarding position as he contests Bradley's (BOS) shot attempt.					
Q4	00:30.5	Instant Replay: Support Ruling			СС	Video
Comment:	After communicating with the Replay Center, the ruling on the court that Bradley was behind the three-point line on his made shot was upheld.					
Q4	00:22.8	Foul: Shooting	Amir Johnson	John Wall	СС	Video
Comment:	Johnson (BOS) touches Wall's (WAS) arm while he is in his shooting motion.					
Q4	00:22.8	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, no penalty was assessed on Hilario (WAS) for contact under the rim. Referees may review potential hostile acts to determine if a technical or flagrant foul is warranted.				CC	video
Q4	00:22.8	Foul: Technical	Jae Crowder		СС	Video
Comment:		assessed a technical foul.				Video
Q4	00:21.3	Foul: Personal	Jared Dudley	Isaiah Thomas	СС	Video
Comment:	Dudley (WAS) commits a take foul on Thomas (BOS).					
Q4	00:21.3	Foul: Inbound	Nene	Marcus Smart	CNC	Video
Comment:	Hilario (WAS) makes incidental contact with Smart (BOS) before the inbound pass.					
Q4	00:15.4	Foul: Personal	Kelly Oubre	Amir Johnson	СС	Video
Comment:	Oubre (WAS) con	nmits a take foul on Johnson (BOS).				
Q4	00:15.4	Foul: Personal	Marcus Smart	John Wall	СС	Video
Comment:	Smart (BOS) is sliding in front of Wall (WAS) when contact occurs.					
Q4	00:13.9	Foul: Personal	Marcus Smart	Garrett Temple	IC	Video
Comment:	Temple (WAS) clamps Smart (BOS), affecting his ability to obtain the rebound.					
Q4	00:04.8	Foul: Offensive	Jae Crowder	Kelly Oubre	CNC	Video
Comment:	Crowder (BOS) makes incidental contact with Oubre (WAS).					
Q4	00:00.6	Foul: Shooting	Kelly Olynyk	John Wall	CNC	Video
Comment:	Olynyk (BOS) maintains legal guarding position as he defends Wall's (WAS) drive to the basket and layup attempt.					
Q4	00:00.0 Instant Replay: Support Ruling				СС	Video
Comment:	After communicating with the Replay Center, the ruling on the floor that Hilario (WAS) released his made shot after time expired was upheld.					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ Slash$ 

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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