



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pistons @ Nets (Nov 29, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:57.0	Foul: Offensive	Brook Lopez	Marcus Morris	CNC	Video
Comment: Lopez (BKN) and Morris (DET) briefly engage and separate away from the ball.						
Q4	01:50.0	Turnover: Traveling	Brook Lopez		CC	Video
Comment: Lopez (BKN) moves his pivot foot prior to releasing his dribble.						
Q4	01:40.0	Foul: Shooting	Rondae Hollis-Jefferson	Kentavious Caldwell-Pope	CNC	Video
Comment: Hollis-Jefferson (BKN) makes incidental contact with Caldwell-Pope's (DET) arm after the jump shot has been released.						
Q4	01:29.0	Foul: Offensive	Brook Lopez	Marcus Morris	CNC	Video
Comment: Lopez (BKN) sets the screen on Morris (DET) and gives him room to avoid the contact.						
Q4	01:28.0	Foul: Personal	Andre Drummond	Brook Lopez	CNC	Video
Comment: RATR shows that Drummond (DET) cleanly strips the ball from Lopez (BKN).						
Q4	01:21.0	Foul: Shooting	Brook Lopez	Andre Drummond	CC	Video
Comment: Lopez (BKN) makes contact with Drummond's (DET) arm and body that affects his layup attempt.						
Q4	01:06.0	Foul: Personal	Marcus Morris	Joe Johnson	CC	Video
Comment: Morris (DET) makes contact with Johnson's (BKN) body and affects his RSBQ.						
Q4	01:02.0	Foul: Offensive	Brook Lopez	Kentavious Caldwell-Pope	CNC	Video
Comment: Lopez (BKN) sets the screen on Caldwell-Pope (DET) and gives him room to avoid the contact.						
Q4	00:52.8	Foul: Shooting	Jarrett Jack	Reggie Jackson	CNC	Video
Comment: Jack (BKN) maintains legal guarding position on Jackson's (DET) driving layup attempt.						
Q4	00:33.3	Foul: Offensive	Joe Johnson	Marcus Morris	CNC	Video
Comment: Morris (DET) maintains legal guarding position as he defends Johnson's (BKN) drive to the basket.						
Q4	00:29.8	Foul: Shooting	Reggie Jackson	Brook Lopez	CC	Video
Comment: Jackson (DET) makes contact with Lopez' (BKN) arm that affects his layup attempt.						
Q4	00:22.7	Foul: Shooting	Rondae Hollis-Jefferson	Kentavious Caldwell-Pope	CNC	Video
Comment: Hollis-Jefferson (BKN) legally contests Caldwell-Pope's (DET) jump shot attempt. Any "high-five" contact after the shot has been released is considered incidental.						
Q4	00:14.9	Foul: Personal	Reggie Jackson	Jarrett Jack	CC	Video
Comment: Jackson (DET) commits a take foul on Jack (BKN).						
Q4	00:14.9	Foul: Offensive	Andre Drummond	Rondae Hollis-Jefferson	INC	Video
Comment: Drummond (DET) sets the screen on Hollis-Jefferson (BKN) and does not give him room to avoid the contact because he continues to move into him.						
Q4	00:05.3	Foul: Shooting	Thaddeus Young	Reggie Jackson	CNC	Video
Comment: Young (BKN) legally contests Jackson's (DET) jump shot and allows him to land.						
Q4	00:02.7	Foul: Personal	Brook Lopez	Andre Drummond	CC	Video
Comment: Lopez (BKN) grabs Drummond's (DET) arm and affects his ability to control the ball after securing the rebound.						
Q4	00:01.2	Foul: Personal	Marcus Morris	Thaddeus Young	CC	Video
Comment: Morris (DET) commits a take foul on Young (BKN).						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information