



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Hornets @ Wizards (Dec 19, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:54.0	Foul: Loose Ball	Marcin Gortat	Cody Zeller	CNC	Video
Comment:	<i>Gortat (WAS) and Zeller (CHA) engage briefly with one another during rebounding.</i>					
Q4	01:38.0	Foul: Offensive	Jared Dudley	Kemba Walker	CNC	Video
Comment:	<i>Dudley (WAS) sets the screen on Walker (CHA) and gives him room to avoid the contact.</i>					
Q4	01:38.0	Foul: Personal	Marvin Williams	John Wall	CNC	Video
Comment:	<i>Williams (CHA) makes incidental contact with Wall (WAS) that does not affect his RSBQ.</i>					
Q4	01:35.0	Foul: Shooting	Cody Zeller	Marcin Gortat	CNC	Video
Comment:	<i>Zeller (CHA) legally contests Gortat's (WAS) shot attempt, making incidental "high-five" contact after the release.</i>					
Q4	01:30.0	Foul: Personal	Nicolas Batum	Garrett Temple	CC	Video
Comment:	<i>Batum (CHA) commits a take foul on Temple (WAS).</i>					
Q4	01:30.0	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the officials determined that the foul by Batum (CHA) did not meet the criteria for a clear path foul.</i>					
Q4	01:04.0	Foul: Personal	Ramon Sessions	Jeremy Lin	CNC	Video
Comment:	<i>Sessions (WAS) maintains a legal guarding position on Lin's (CHA) drive.</i>					
Q4	01:01.0	Foul: Shooting	John Wall	Cody Zeller	CC	Video
Comment:	<i>Wall (WAS) makes contact with Zeller's (CHA) arm that affects his shot attempt.</i>					
Q4	00:44.5	Foul: Personal	Kemba Walker	Jared Dudley	CNC	Video
Comment:	<i>Walker (CHA) and Dudley (WAS) briefly engage and separate away from the ball.</i>					
Q4	00:29.7	Turnover: Traveling	Kemba Walker		IC	Video
Comment:	<i>LHH shows Walker (CHA) gathers the ball on his right foot and is then permitted two steps. He comes down on his left foot and then right foot, and then takes the shot.</i>					
Q4	00:27.3	Foul: Loose Ball	Nicolas Batum	Ramon Sessions	CNC	Video
Comment:	<i>Batum (CHA) makes incidental contact with Sessions as he jumps to deflect the pass.</i>					
Q4	00:26.2	Foul: Offensive	Marvin Williams	Garrett Temple	CNC	Video
Comment:	<i>Williams (CHA) sets the screen on Temple (WAS) and gives him room to avoid the contact.</i>					
Q4	00:26.2	Foul: Personal	Kemba Walker	Jared Dudley	CC	Video
Comment:	<i>Walker (CHA) dislodges Dudley (WAS) from behind and affects his ability to secure the loose ball.</i>					
Q4	00:23.5	Foul: Shooting	Kelly Oubre	Marvin Williams	CNC	Video
Comment:	<i>Oubre Jr. (WAS) maintains legal guarding position as he defends Williams' (CHA) driving shot attempt.</i>					
Q4	00:19.2	Foul: Personal	Jeremy Lin	John Wall	CC	Video
Comment:	<i>Lin (CHA) commits a take foul on Wall (WAS).</i>					
Q4	00:15.5	Violation: Defensive Goaltending	John Wall	Jeremy Lin	CNC	Video
Comment:	<i>Wall (WAS) makes contact with the ball before it has reached its apex and is still on its upward flight toward the basket.</i>					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information