



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Grizzlies @ Nuggets (Feb 29, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:58.0	Stoppage: Out-of-Bounds			CC	Video
Comment: Correctly called OOB last touched by Faried (DEN). Memphis is awarded possession.						
Q4	01:42.0	Foul: Personal	Gary Harris	Mario Chalmers	CNC	Video
Comment: Harris (DEN) makes incidental contact with Chalmers (MEM) prior to the ball going OOB that does not affect his RSBQ.						
Q4	01:41.0	Instant Replay: Overturn Ruling			CC	Video
Comment: After communicating with the Replay Center, there was conclusive video evidence that showed that the ball was last touched by Chalmers (MEM) prior to going OOB. The ruling on the court was overturned and Denver was awarded possession.						
Q4	01:33.0	Foul: Offensive	Kenneth Faried	PJ Hairston	INC	Video
Comment: Faried (DEN) sets the screen on Hairston (MEM) without giving him room to avoid the contact.						
Q4	01:28.0	Foul: Shooting	Mike Conley	Emmanuel Mudiay	INC	Video
Comment: Conley (MEM) pushes Mudiay (DEN) with his right hand and the contact affects Mudiay's drive to the basket.						
Q4	01:15.0	Foul: Personal	Matt Barnes	Emmanuel Mudiay	CC	Video
Comment: Barnes (MEM) makes contact with Mudiay (DEN) that affects his RSBQ and causes him to lose control of the ball.						
Q4	00:46.2	Foul: Shooting	Kenneth Faried	Zach Randolph	CNC	Video
Comment: Faried (DEN) maintains a legal guarding position as he defends Randolph's (MEM) shot attempt.						
Q4	00:39.8	Foul: Personal	Darrell Arthur	Matt Barnes	CC	Video
Comment: Arthur (DEN) commits a take foul on Barnes (MEM).						
Q4	00:28.4	Foul: Personal	Emmanuel Mudiay	Mario Chalmers	CC	Video
Comment: Mudiay (DEN) commits a take foul on Chalmers (MEM).						
Q4	00:28.4	Foul: Offensive	Nikola Jokic	PJ Hairston	INC	Video
Comment: Jokic (DEN) extends his arms as he sets the screen on Hairston (MEM) without giving him room to avoid the contact.						
Q4	00:28.1	Foul: Personal	Zach Randolph	Nikola Jokic	CNC	Video
Comment: Randolph (MEM) makes incidental contact with Jokic (DEN) that does not affect his FOM away from the ball.						
Q4	00:25.4	Foul: Shooting	Zach Randolph	Nikola Jokic	CC	Video
Comment: Randolph (MEM) makes contact with Jokic's (DEN) arm that affects his shot attempt.						
Q4	00:25.4	Foul: Flagrant Type 1	Gary Harris	Chris Andersen	CC	Video
Comment: After communicating with the Replay Center, the officials determined that the foul committed by Harris (DEN) met the criteria for a Flagrant Foul 1. All Flagrant Fouls are reviewed by the League Office.						
Q4	00:01.4	Turnover: 24 Second Violation			CC	Video
Comment: Correctly called 24 second violation.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information