NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Celtics @ Pelicans (Nov 14, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:51.0	Foul: Personal	Isaiah Thomas	Langston Galloway	CNC	Video
Comment:	Thomas (BOS) makes incidental contact with Galloway (NOP) that does not affect his SQBR.					
Q4	01:31.0	Foul: Loose Ball	Kelly Olynyk	Anthony Davis	CC	Video
Comment:	Olynyk (BOS) dislodges Davis (NOP), affecting his ability to retrieve the rebound.					
Q4	01:26.0	Foul: Offensive	Isaiah Thomas	Langston Galloway	CNC	Video
Comment:	Thomas (BOS) makes marginal contact with Galloway (NOP) on the perimeter.					
Q4	01:20.0	Foul: Loose Ball	Amir Johnson	Anthony Davis	CNC	Video
Comment:	Johnson (BOS) and Davis (NOP) make incidental contact with one another during rebounding.					
Q4	01:18.0	Turnover: Traveling	Avery Bradley		INC	Video
Comment:	Bradley (BOS) moves his pivot foot.					
Q4	00:47.2	Foul: Offensive	Solomon Hill	Amir Johnson	CNC	Video
Comment:	Hill (NOP) firms up and sets the screen on Johnson (BOS), giving him room to avoid the contact.					
Q4	00:33.1	Foul: Shooting	Anthony Davis	Isaiah Thomas	CC	Video
Comment:	Davis (NOP) makes contact with Thomas' (BOS) body that affects his drive to the basket and shot attempt.					
Q4	00:26.5	Foul: Shooting	Kelly Olynyk	Anthony Davis	CNC	Video
Comment:	Olynyk (BOS) maintains legal guarding position and makes incidental contact with Davis (NOP) that does not affect his drive to the basket and shot attempt.					
Q4	00:24.7	Foul: Shooting	Amir Johnson	Anthony Davis	CC	Video
Comment:	Johnson (BOS) jumps from point A to point B and makes contact with Davis (NOP) that affects his shot attempt.					
Q4	00:15.3	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling on the court was confirmed. Boston's ball.					
Q4	00:14.8	Foul: Personal	Amir Johnson	Tim Frazier	CC	Video
Comment:	Johnson (BOS) makes contact with Frazier (NOP) that affects his SQBR.					
Q4	00:10.6	Foul: Personal	Solomon Hill	Isaiah Thomas	CNC	Video
Comment:	Hill (NOP) makes marginal contact with Thomas (BOS) that does not affect his SQBR.					
Q4	00:02.5	Foul: Shooting	Kelly Olynyk	Tim Frazier	CC	Video
Comment:	Olynyk (BOS) makes contact with Frazier's (NOP) arm that affects his jump shot attempt.					
Q4	00:02.5	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center the ruling on the court was upheld and the field goal attempt was a two-point field goal.					
Q4	00:00.1	Foul: Personal	Omer Asik	Isaiah Thomas	CNC	Video
Comment:	Asik (NOP) maintains legal guarding position while defending Thomas (BOS) and any contact is incidental.					
Q4	00:00.1	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center the ruling on the court was upheld. The game clock was reset to :00.1 seconds.					
Q4	00:00.1	Foul: Shooting	Anthony Davis	Marcus Smart	CNC	Video
Comment:	Davis (NOP) maintains legal guarding position and makes marginal contact with Smart (BOS) that does not dislodge him from his position.					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

Page 1 of 1   11/15/2016 02:33:31PM