



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Wizards @ Pelicans (Dec 11, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:59.0	Foul: Shooting	Eric Gordon	John Wall	CNC	Video
Comment: Gordon (NOP) maintains legal guarding position as he defends Wall's (WAS) drive into the paint and shot attempt.						
Q4	01:47.0	Foul: Shooting	Jared Dudley	Anthony Davis	CC	Video
Comment: Dudley (WAS) does not obtain a legal guarding position, as he is still sliding to his right prior to the contact with Davis (NOP) that affects his movement to the basket and shot attempt.						
Q4	01:00.0	Foul: Personal	Anthony Davis	Jared Dudley	INC	Video
Comment: LATR shows that Davis (NOP) makes contact with Dudley's (WAS) wrist when he makes the pass.						
Q4	00:40.3	Foul: Offensive	Anthony Davis	Garrett Temple	CNC	Video
Comment: Davis (NOP) sets the screen on Temple (WAS) who avoids the contact.						
Q4	00:34.6	Foul: Loose Ball	Garrett Temple	Anthony Davis	INC	Video
Comment: Temple (WAS) faces up and holds Davis (NOP) affecting his ability to retrieve the rebound.						
Q4	00:25.8	Foul: Offensive	Marcin Gortat	Alonzo Gee	CNC	Video
Comment: Gortat (WAS) sets the screen on Gee (NOP) and gives him room to avoid the contact.						
Q4	00:23.4	Foul: Loose Ball	Alonzo Gee	Marcin Gortat	CNC	Video
Comment: Gee (NOP) and Gortat (WAS) briefly engage and separate during rebounding. Since neither player's ability to retrieve the rebound is affected, the contact is considered incidental.						
Q4	00:18.1	Foul: Personal	Otto Porter	Eric Gordon	CC	Video
Comment: Porter (WAS) commits a take foul on Gordon (NOP).						
Q4	00:09.5	Foul: Personal	Otto Porter	Jrue Holiday	CNC	Video
Comment: RATR shows that Porter (WAS) and Wall (WAS) maintain legal guarding position and cleanly steal the ball from Holiday (NOP).						
Q4	00:06.4	Foul: Loose Ball	Jrue Holiday	Otto Porter	CNC	Video
Comment: A jump ball is correctly called since both Holiday (NOP) and Dudley (WAS) had possession of the ball at the same time.						
Q4	00:04.7	Foul: Personal	Otto Porter	Tyreke Evans	CC	Video
Comment: Porter (WAS) commits a take foul on Evans (NOP).						
Q4	00:04.7	Foul: Offensive	Gary Neal	Alonzo Gee	CNC	Video
Comment: Neal (WAS) sets the screen on Gee (NOP) and gives him room to avoid the contact.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information