



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pistons @ Celtics (Jan 06, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:52.0	Foul: Shooting	Marcus Smart	Reggie Jackson	CC	Video
Comment:	LATR shows that Smart (BOS) makes contact with Jackson's (DET) body that affects his RSBQ and shot attempt.					
Q4	01:35.0	Foul: Personal	Marcus Smart	Reggie Jackson	CNC	Video
Comment:	Smart (BOS) makes incidental contact with Jackson (DET) that does not affect his RSBQ at the start of the drive.					
Q4	01:32.0	Foul: Shooting	Evan Turner	Stanley Johnson	CNC	Video
Comment:	Turner (BOS) maintains legal guarding position as he defends Johnson's (DET) driving shot attempt. Any contact on the play is initiated by Johnson.					
Q4	01:30.0	Foul: Offensive	Stanley Johnson	Amir Johnson	CC	Video
Comment:	Johnson (DET) extends his arm into Johnson (BOS), affecting his ability to defend the driving shot attempt.					
Q4	01:19.0	Foul: Shooting	Aron Baynes	Amir Johnson	CNC	Video
Comment:	Baynes (DET) maintains legal guarding position and makes incidental contact that does not affect Johnson's (BOS) RSBQ or shot attempt.					
Q4	01:15.0	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling on the court that Crowder (BOS) was the last player to touch the ball prior to it going OOB was overturned. Boston was awarded possession.					
Q4	01:09.0	Foul: Personal	Marcus Morris	Isaiah Thomas	CC	Video
Comment:	Morris (DET) grabs Thomas' (BOS) arm and affects his RSBQ on the drive.					
Q4	01:02.0	Foul: Offensive	Aron Baynes	Marcus Smart	CNC	Video
Comment:	Baynes (DET) sets the screen on Smart (BOS) and gives him room to avoid the contact.					
Q4	00:55.5	Foul: Shooting	Reggie Jackson	Marcus Smart	CNC	Video
Comment:	Jackson (DET) makes incidental contact with Smart (BOS) that does not affect his layup attempt. Any additional incidental contact on the play occurs prior to possession by Smart and does not affect his ability to catch the pass.					
Q4	00:52.3	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling on the court that Smart (BOS) was the last player to touch the ball prior to it going OOB was overturned. Boston was awarded possession.					
Q4	00:52.3	Foul: Offensive	Amir Johnson	Kentavious Caldwell-Pope	CNC	Video
Comment:	Johnson (BOS) sets the screen on Caldwell-Pope (DET) and gives him room to avoid the contact.					
Q4	00:50.6	Foul: Loose Ball	Marcus Morris	Marcus Smart	CC	Video
Comment:	Morris (DET) pushes Smart (BOS) to the floor on a FT that was to remain in play. Since the FT attempt was successful, by rule the basket is scored and Smart is awarded one FT attempt.					
Q4	00:50.6	Foul: Shooting	Kentavious Caldwell-Pope	Isaiah Thomas	CC	Video
Comment:	Caldwell-Pope (DET) makes contact with Thomas' (BOS) non-shooting arm that affects his jump shot attempt.					
Q4	00:33.3	Foul: Offensive	Aron Baynes	Marcus Smart	CNC	Video
Comment:	Baynes (DET) sets the screen on Smart (BOS) and gives him room to avoid the contact. Smart does not go through the space of the screener as he attempts to fight through the screen.					
Q4	00:29.7	Foul: Loose Ball	Marcus Smart	Aron Baynes	CC	Video
Comment:	Smart (BOS) clamps Baynes' (DET) arm and affects his ability to retrieve the rebound.					
Q4	00:28.6	Turnover: Traveling	Isaiah Thomas			Video
Comment:	[Observable in enhanced video] Thomas (BOS) moves his pivot foot (right foot) at the start of his drive.					
Q4	00:12.8	Foul: Personal	Kelly Olynyk	Kentavious Caldwell-Pope	CC	Video
Comment:	Olynyk (BOS) commits a take foul on Caldwell-Pope (DET).					
Q4	00:12.8	Foul: Loose Ball	Kelly Olynyk	Aron Baynes	CNC	Video
Comment:	Olynyk (BOS) is in a legal rebounding position and does not dislodge Baynes (DET).					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information