# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Rockets @ Cavaliers (Nov 01, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

| Period | Time | Call Type | Committing Player | Disadvantaged Player | Review Decision | Video |
|---|---|---|---|---|---|---|
| Q4 | 01:43.0 | Foul: Shooting | Tristan Thompson | James Harden | CC | **Video** |
| Comment: | Thompson (CLE) makes contact with Harden's (HOU) body that affects his driving shot attempt. | | | | | |
| Q4 | 01:35.0 | Foul: Offensive | Tristan Thompson | Eric Gordon | CNC | **Video** |
| Comment: | Thompson (CLE) sets the screen on Gordon (HOU) and gives him room to avoid the contact. | | | | | |
| Q4 | 01:33.0 | Foul: Shooting | Nene | Kyrie Irving | CNC | **Video** |
| Comment: | Nene (HOU) maintains legal guarding position and makes incidental contact with Irving (CLE) that does not affect his drive to the basket and shot attempt. | | | | | |
| Q4 | 01:26.0 | Foul: Shooting | LeBron James | James Harden | CC | **Video** |
| Comment: | James (CLE) makes contact with Harden's (HOU) arm that affects his jump shot attempt. | | | | | |
| Q4 | 01:19.0 | Foul: Personal | Nene | Tristan Thompson | CNC | **Video** |
| Comment: | Nene (HOU) makes incidental contact with Thompson (CLE) that does not affect his FOM. | | | | | |
| Q4 | 01:15.0 | Foul: Personal | Nene | Kyrie Irving | CNC | **Video** |
| Comment: | Nene (HOU) maintains legal guarding position as he defends Irving (CLE) and does not affect his SQBR. | | | | | |
| Q4 | 01:11.0 | Foul: Personal | Ryan Anderson | LeBron James | CNC | **Video** |
| Comment: | Anderson (HOU) maintains legal guarding position as he defends James' (CLE) drive to the basket and does not affect his SQBR. | | | | | |
| Q4 | 00:32.0 | Foul: Offensive | Nene | Iman Shumpert | INC | **Video** |
| Comment: | Nene (HOU) grabs and pulls Shumpert's (CLE) arm after the ball screen which affects Shumpert's ability to defend. | | | | | |
| Q4 | 00:28.0 | Foul: Offensive | Nene | Iman Shumpert | CNC | **Video** |
| Comment: | Nene (HOU) does not hold Shumpert (CLE) on Harden's (HOU) drive to the basket and shot attempt. | | | | | |
| Q4 | 00:25.8 | Foul: Personal | Nene | Kyrie Irving | CC | **Video** |
| Comment: | Nene (HOU) makes body to body contact with Irving (CLE) that affects his SQBR. | | | | | |
| Q4 | 00:25.0 | Foul: Offensive | Nene | J.R. Smith | CNC | **Video** |
| Comment: | Nene (HOU) sets the screen on Smith (CLE) and gives him room to avoid the contact. | | | | | |
| Q4 | 00:19.1 | Turnover: Lost Ball Possession | Trevor Ariza | Kyrie Irving | CNC | **Video** |
| Comment: | James (CLE) calls timeout prior to Irving (CLE) losing the ball. | | | | | |
| Q4 | 00:13.5 | Foul: Personal Take | Ryan Anderson | LeBron James | CC | **Video** |
| Comment: | Anderson (HOU) commits the take foul on James (CLE). | | | | | |
| Q4 | 00:13.5 | Foul: Offensive | Nene | Iman Shumpert | CNC | **Video** |
| Comment: | Nene (HOU) sets the screen on Shumpert (CLE) and gives him room to avoid the contact. | | | | | |

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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