



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pelicans @ Lakers (Jan 12, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:55.0	Foul: Shooting	Norris Cole	Jordan Clarkson	CNC	Video
Comment: RATR shows that Cole (NOP) and Anderson (NOP) maintain legal guarding position as they defend Clarkson's (LAL) driving layup attempt.						
Q4	01:43.0	Foul: Defense 3 Second	Julius Randle		INC	Video
Comment: Randle (LAL) is in the paint without actively guarding an opponent for longer than three seconds.						
Q4	01:32.0	Foul: Shooting	Larry Nance Jr.	Tyreke Evans	CC	Video
Comment: Nance Jr. (LAL) makes contact with Evans' (NOP) arm that affects his layup attempt.						
Q4	01:18.0	Foul: Shooting	Jrue Holiday	Lou Williams	CNC	Video
Comment: Holiday (NOP) maintains legal guarding position as he defends Williams' (LAL) driving shot attempt.						
Q4	00:55.4	Foul: Offensive	Larry Nance Jr.	Jrue Holiday	CNC	Video
Comment: Nance Jr. (LAL) sets the screen on Holiday (NOP) and gives him room to avoid the contact.						
Q4	00:54.5	Foul: Shooting	Ryan Anderson	Lou Williams	INC	Video
Comment: Anderson (NOP) makes contact with Williams' (LAL) arm at the start of his upward shooting motion that affects his jump shot attempt.						
Q4	00:45.1	Foul: Shooting	Alonzo Gee	Julius Randle	CNC	Video
Comment: Gee (NOP) makes incidental contact with Randle (LAL) that does not affect his RSBQ on the drive to the basket.						
Q4	00:22.8	Foul: Personal	Jrue Holiday	Lou Williams	CNC	Video
Comment: Holiday (NOP) makes incidental body to body contact as he reaches in and deflects the ball away from Williams (LAL).						
Q4	00:19.8	Foul: Shooting	Ryan Anderson	Lou Williams	CNC	Video
Comment: RHH shows that Anderson (NOP) legally contests Williams' (LAL) driving shot attempt.						
Q4	00:11.4	Foul: Offensive	Tyreke Evans	Jordan Clarkson	CNC	Video
Comment: Evans (NOP) makes a legal move to create space from Clarkson (LAL).						
Q4	00:05.7	Foul: Personal	Ryan Anderson	Julius Randle	CC	Video
Comment: Anderson (NOP) grabs Randle's (LAL) arm after he secures the rebound and causes him to lose control of the ball.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information