



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Lakers @ Spurs (Feb 06, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:48.0	Foul: Personal	David West	Kobe Bryant	CNC	<a href="#">Video</a>
<b>Comment:</b> West (SAS) maintains legal guarding position and makes incidental contact with Bryant (LAL) that does not affect his RSBQ.						
Q4	01:46.0	Foul: Personal	Kawhi Leonard	Kobe Bryant	CNC	<a href="#">Video</a>
<b>Comment:</b> Leonard (SAS) makes incidental contact that does not affect Bryant's (LAL) RSBQ.						
Q4	01:12.0	Foul: Shooting	David West	Julius Randle	CC	<a href="#">Video</a>
<b>Comment:</b> West (SAS) makes contact with Randle's (LAL) body that affects his driving shot attempt.						
Q4	01:02.0	Violation: Defensive Goaltending	Brandon Bass		CC	<a href="#">Video</a>
<b>Comment:</b> Bass (LAL) makes contact with the ball after it makes contact with the backboard.						
Q4	00:31.6	Foul: Shooting	Jordan Clarkson	LaMarcus Aldridge	CC	<a href="#">Video</a>
<b>Comment:</b> Clarkson (LAL) makes contact with Aldridge's (SAS) body that affects his shot attempt.						
Q4	00:31.3	Foul: Loose Ball	Kawhi Leonard	Kobe Bryant	CC	<a href="#">Video</a>
<b>Comment:</b> Leonard (SAS) makes contact with Bryant's (LAL) arm, affecting his ability to retrieve the rebound.						
Q4	00:13.5	Foul: Offensive	Boris Diaw	Lou Williams	CNC	<a href="#">Video</a>
<b>Comment:</b> Diaw (SAS) sets the screen on Williams (LAL) and gives him room to avoid the contact.						
Q4	00:10.5	Foul: Shooting	Lou Williams	Danny Green	CNC	<a href="#">Video</a>
<b>Comment:</b> Williams (LAL) legally contests Green's (SAS) jump shot attempt. Green initiates any contact on the play when he extends his right leg into Williams.						
Q4	00:01.2	Foul: Personal	Kobe Bryant	Boris Diaw	IC	<a href="#">Video</a>
<b>Comment:</b> Bryant (LAL) commits a take foul on Diaw (SAS), which is correctly called, but the clock be reset to 00:01.8.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information