Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Clippers @ Thunder (Mar 31, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:54.0	Foul: Shooting	Jeff Green	Kevin Durant	INC	Video
Comment:	Green (LAC) makes contact with Durant's (OKC) arm that affects his jump shot attempt.					
Q4	01:37.0	Foul: Offensive	Cole Aldrich	Randy Foye	CNC	Video
Comment:	Aldrich (LAC) sets the screen on Foye (OKC) and gives him room to avoid the contact.					
Q4	01:29.0	Foul: Offensive	Steven Adams	Jeff Green	CNC	Video
Comment:	Adams (OKC) sets the screen on Green (LAC) and gives him room to avoid the contact.					
Q4	01:27.0	Foul: Personal	Cole Aldrich	Kevin Durant	CNC	Video
Comment:	Aldrich (LAC) makes incidental contact with Durant (OKC) that does not affect his RSBQ. Durant then slips and falls to the floor.					
Q4	01:04.0	Foul: Shooting	Andre Roberson	Jamal Crawford	CNC	Video
Comment:	Roberson (OKC) maintains legal guarding position and makes incidental contact with Crawford (LAC) that does not affect his drive to the basket and shot attempt.					
Q4	00:51.9	Foul: Defense 3 Second	Wesley Johnson		INC	Video
Comment:	Johnson (LAC) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:51.4	Foul: Personal	Cole Aldrich	Russell Westbrook	CNC	Video
Comment:	Adams (OKC) makes incidental contact with Westbrook (OKC) that does not affect his RSBQ.					
Q4	00:48.2	Foul: Personal	Cole Aldrich	Randy Foye	CNC	Video
Comment:	Aldrich (LAC) obtains a legal guarding position and makes incidental contact with Foye (OKC) that does not affect his RSBQ.					
Q4	00:44.0	Foul: Shooting	Austin Rivers	Kevin Durant	INC	Video
Comment:	R-SLA shows that Rivers (LAC) makes contact with Durant's (OKC) arm that affects his jump shot attempt.					
Q4	00:40.7	Foul: Personal	Russell Westbrook	Wesley Johnson	CNC	Video
Comment:	Westbrook (OKC) cleanly strips the ball from Johnson (LAC).					
Q4	00:37.4	Foul: Offensive	Steven Adams	Luc Mbah a Moute	CNC	Video
Comment:	Adams (OKC) sets the screen on Mbah a Moute (LAC) and gives him room to avoid the contact.					
Q4	00:29.0	Foul: Loose Ball	Cole Aldrich	Steven Adams	CNC	Video
Comment:	Aldrich (LAC) and Adams (OKC) briefly engage and separate during rebounding.					
Q4	00:17.2	Violation: Kicked Ball	Kevin Durant	Jamal Crawford	CNC	Video
Comment:	Crawford (LAC) fumbles the ball and Durant (OKC) does not intentionally kick the ball on the play.					
Q4	00:16.9	Foul: Personal	Kevin Durant	Jamal Crawford	CNC	Video
Comment:	Durant (OKC) and Crawford (LAC) make incidental foot contact with one another.					
Q4	00:07.0	Foul: Shooting	Andre Roberson	Austin Rivers	CNC	Video
Comment:	Roberson (OKC) maintains legal guarding position and makes incidental contact with Rivers (LAC) that does not affect his drive to the basket and shot attempt.					
Q4	00:05.3	Foul: Loose Ball	Pablo Prigioni	Randy Foye	INC	Video
Comment:	Prigioni (LAC) dislodges Foye (OKC) during rebounding. Foye then makes contact with his teammate Westbrook (OKC), who secures the rebound and makes incidental contact with Rivers (LAC).					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information