



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pacers @ Wizards (Mar 05, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:40.0	Foul: Shooting	George Hill	John Wall	CNC	Video
Comment: Hill (IND) legally contests Wall's (WAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.						
Q4	01:38.0	Instant Replay: Support Ruling			CC	Video
Comment: After communicating with the Replay Center, the ruling on the court that the ball was last touched by Washington was confirmed.						
Q4	01:20.0	Foul: Shooting	Marcin Gortat	Lavoy Allen	CNC	Video
Comment: Gortat (WAS) maintains a legal guarding position on the shot attempt by Allen (IND).						
Q4	00:59.5	Foul: Shooting	Marcin Gortat	Jordan Hill	CNC	Video
Comment: Gortat (WAS) maintains a legal guarding position on the shot attempt by Hill (IND).						
Q4	00:41.5	Foul: Shooting	Ian Mahinmi	John Wall	CC	Video
Comment: Mahinmi (IND) does not obtain a legal guarding position and makes body to body contact with Wall (WAS) inside the restricted area that affects his drive to the basket and shot attempt.						
Q4	00:35.1	Foul: Offensive	George Hill	Alan Anderson	CNC	Video
Comment: George (IND) makes incidental contact with Anderson (WAS) that does not affect his ability to defend the drive to the basket.						
Q4	00:10.8	Foul: Shooting	Lavoy Allen	Nene	CC	Video
Comment: Allen (IND) does not obtain a legal guarding position and makes body to body contact with Nene (WAS) that affects his drive to the basket and shot attempt.						
Q4	00:08.5	Foul: Personal	Nene	Paul George	CNC	Video
Comment: Nene (WAS) makes incidental contact with George (IND) that does not affect his FOM.						
Q4	00:03.0	Foul: Shooting	Alan Anderson	Paul George	CC	Video
Comment: LHH and LATR show that Anderson (WAS) dislodges George's (IND) hand from the ball and the contact affects his drive to the basket and shot attempt.						
Q4	00:02.2	Foul: Shooting	Solomon Hill	John Wall	CNC	Video
Comment: Hill (IND) legally contests Wall's (WAS) jump shot attempt.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information