NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Bucks @ Nuggets (Nov 11, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:40.0	Foul: Shooting	Johnny O'Bryant	JJ Hickson	CNC	Video
Comment:	O'Bryant (MIL) legally contests Hickson's (DEN) layup attempt. Any contact that occurs is incidental and after the ball has been released.					
Q4	01:25.0	Turnover: Traveling	Jerryd Bayless			Video
Comment:	[Observable in enhanced video] Bayless (MIL) switches his pivot foot before releasing the pass.					
Q4	01:18.0	Foul: Offensive	JJ Hickson	Jerryd Bayless	CC	Video
Comment:	Hickson (DEN) sets the screen on Bayless (MIL) without giving him the room to avoid the contact.					
Q4	01:07.0	Foul: Personal	Kenneth Faried	Greg Monroe	INC	Video
Comment:	Faried (DEN) affects Monroe's (MIL) FOM as he cuts away from the ball.					
Q4	00:47.1	Foul: Personal	Jerryd Bayless	Emmanuel Mudiay	IC	Video
Comment:	Bayless (MIL) has little contact with Mudiay (DEN), who trips on Faried (DEN). CC was on Faried, who is not in a legal screening position when Bayless hits his leg. If a player uses a wide screen stance, contact must be absorbed in his upper body.					
Q4	00:40.0	Foul: Offensive	Greg Monroe	Danilo Gallinari	CNC	Video
Comment:	Monroe (MIL) sets the screen on Gallinari (DEN) and gives him the room to avoid the contact.					
Q4	00:27.5	Foul: Shooting	Johnny O'Bryant	Emmanuel Mudiay	CC	Video
Comment:	O'Bryant (MIL) makes contact with Mudiay's (DEN) arm that affects his drive to the basket and layup attempt.					
Q4	00:25.3	Foul: Personal	Danilo Gallinari	Giannis Antetokounmpo		Video
Comment:	[Incidental or immaterial] Gallinari (DEN) makes incidental contact with Antetokounmpo (MIL) away from the ball.					
Q4	00:19.7	Foul: Shooting	Kenneth Faried	Giannis Antetokounmpo	CNC	Video
Comment:	Faried (DEN) jumps vertically and legally contests Antetokounmpo's (MIL) driving layup attempt.					

NOTE: Due to technical issues, video of plays may be unavailable or not matched to the correct time code. We apologize for any inconvenience and will post an update after the issue is resolved.

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

11/12/2015 02:59:37PM