



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Pistons @ Cavaliers (Apr 13, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:51.0	Foul: Shooting	Sasha Kaun	Spencer Dinwiddie	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) maintains legal guarding position and makes incidental contact with Dinwiddie (DET) that does not affect his drive to the basket and shot attempt.						
Q4	01:24.0	Foul: Loose Ball	Jordan McRae	Anthony Tolliver	CNC	<a href="#">Video</a>
<b>Comment:</b> McRae (CLE) and Tolliver (DET) briefly engage and separate during rebounding.						
Q4	00:43.5	Foul: Offensive	Sasha Kaun	Spencer Dinwiddie	CNC	<a href="#">Video</a>
<b>Comment:</b> Kaun (CLE) sets the screen on Dinwiddie (DET) and gives him room to avoid the contact.						
Q4	00:35.7	Foul: Shooting	Timofey Mozgov	Spencer Dinwiddie	CC	<a href="#">Video</a>
<b>Comment:</b> LHH and RATR show Mozgov (CLE) does not jump vertically and affects Dinwiddie's (DET) shot attempt.						
Q4	00:32.4	Foul: Shooting	Spencer Dinwiddie	Jordan McRae	CNC	<a href="#">Video</a>
<b>Comment:</b> Dinwiddie (DET) maintains legal guarding position and makes incidental contact with McRae (CLE) that does not affect his drive to the basket and shot attempt that is cleanly blocked by Johnson (DET).						
Q4	00:25.7	Foul: Personal	Jordan McRae	Spencer Dinwiddie	CC	<a href="#">Video</a>
<b>Comment:</b> McRae (CLE) commits a take foul on Dinwiddie (DET).						
Q4	00:17.1	Foul: Offensive	Timofey Mozgov	Spencer Dinwiddie	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) sets the screen on Dinwiddie (DET) and gives him room to avoid the contact.						
Q5	04:47.0	Foul: Shooting	Timofey Mozgov	Joel Anthony	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) makes incidental contact with Anthony (DET) as he attempts to defend his dunk attempt.						
Q5	04:32.0	Foul: Offensive	Timofey Mozgov	Anthony Tolliver	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) sets the screen on Tolliver (DET) and gives him room to avoid the contact.						
Q5	04:12.0	Foul: Personal	Dahntay Jones	Jodie Meeks	CNC	<a href="#">Video</a>
<b>Comment:</b> Jones (CLE) makes incidental contact with Meeks (DET) that does not affect his RSBQ.						
Q5	03:44.0	Foul: Offensive	Jordan McRae	Spencer Dinwiddie	INC	<a href="#">Video</a>
<b>Comment:</b> Dinwiddie (DET) maintains a legal guarding position, and McRae (CLE) comes over his head and makes contact with his face.						
Q5	03:30.0	Turnover: Traveling	Jodie Meeks		INC	<a href="#">Video</a>
<b>Comment:</b> Meeks (DET) splits his feet on the perimeter.						
Q5	03:26.0	Foul: Personal	Dahntay Jones	Joel Anthony	CC	<a href="#">Video</a>
<b>Comment:</b> LATR shows Jones (CLE) wraps Anthony (DET), affecting his ability to roll to the basket and secure the pass.						
Q5	03:04.0	Turnover: 3 Second Violation	Timofey Mozgov		INC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) is in the paint for longer than three seconds.						
Q5	02:56.0	Foul: Offensive	Dahntay Jones	Jodie Meeks	CNC	<a href="#">Video</a>
<b>Comment:</b> Jones (CLE) does not dislodge Meeks (DET) from his legal guarding position.						
Q5	02:05.0	Foul: Shooting	Dahntay Jones	Jodie Meeks	CC	<a href="#">Video</a>
<b>Comment:</b> Jones (CLE) makes contact with Meeks's (DET) arm that affects his driving shot attempt.						
Q5	01:14.0	Foul: Personal	Reggie Bullock	Richard Jefferson	CNC	<a href="#">Video</a>
<b>Comment:</b> Bullock (DET) makes incidental contact with Jefferson (CLE) that does not affect his RSBQ.						
Q5	00:51.4	Foul: Offensive	Anthony Tolliver	Richard Jefferson	INC	<a href="#">Video</a>
<b>Comment:</b> Jefferson (CLE) establishes a legal guarding position and is firming up as he absorbs the contact from Tolliver (DET) on the pass and crash play.						
Q5	00:35.7	Foul: Offensive	Timofey Mozgov	Spencer Dinwiddie	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) firms up as he sets the screen on Dinwiddie (DET) and gives him room to avoid the contact.						
Q5	00:15.3	Foul: Offensive	Reggie Bullock	Timofey Mozgov	CNC	<a href="#">Video</a>
<b>Comment:</b> Bullock (DET) sets the screen on Mozgov (CLE) and gives him room to avoid the contact.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

## Pistons @ Cavaliers (Apr 13, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q5	00:11.2	Foul: Personal	Timofey Mozgov	Spencer Dinwiddie	CNC	<a href="#">Video</a>
<b>Comment:</b> LHH shows that Mozgov (CLE) and Frye (CLE) make incidental contact with Dinwiddie (DET) that does not affect his RSBQ or driving shot attempt.						
Q5	00:05.2	Foul: Personal	Channing Frye	Spencer Dinwiddie	CC	<a href="#">Video</a>
<b>Comment:</b> Frye (CLE) commits a take foul on Dinwiddie (DET).						
Q5	00:04.1	Foul: Personal	James Jones	Stanley Johnson	CC	<a href="#">Video</a>
<b>Comment:</b> Jones (CLE) commits a take foul on Johnson (DET).						
Q5	00:04.1	Foul: Offensive	Timofey Mozgov	Stanley Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b> Mozgov (CLE) sets the screen on Johnson (DET) and gives him room to avoid the contact. The two players make incidental contact that causes Mozgov to fall to the floor.						
Q5	00:00.9	Foul: Shooting	Stanley Johnson	Jordan McRae	CC	<a href="#">Video</a>
<b>Comment:</b> Johnson (DET) makes contact with McRae's (CLE) body that affects his jump shot attempt.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information