Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Timberwolves @ Lakers (Feb 02, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:53.0	Foul: Shooting	Jordan Clarkson	Zach LaVine	CNC	Video
Comment:	Clarkson (LAL) maintains legal guarding position and makes incidental contact with LaVine (LAL) that does not affect his driving layup attempt.					
Q4	01:30.0	Foul: Personal	Lou Williams	Zach LaVine	CNC	Video
Comment:	R-SLA shows that Williams (LAL) maintains legal guarding position and makes incidental contact that does not affect LaVine's (MIN) ability to catch the entry pass.					
Q4	01:07.0	Turnover: Traveling	Julius Randle		INC	Video
Comment:	Randle (LAL) moves his pivot foot after ending his dribble. The official is looking for any potential illegal contact and does not pick up the pivot foot.					
Q4	00:59.2	Foul: Loose Ball	Andrew Wiggins	Kobe Bryant	CNC	Video
Comment:	Wiggins (MIN) and Bryant (LAL) make incidental contact with one another while chasing after the loose ball.					
Q4	00:46.2	Foul: Shooting	Brandon Bass	Gorgui Dieng	CC	Video
Comment:	Bass (LAL) does not obtain a legal guarding position and jumps into Dieng (MIN) making body to body contact that affects his layup attempt.					
Q4	00:33.7	Foul: Offensive	Jordan Clarkson	Karl-Anthony Towns	CNC	Video
Comment:	Clarkson (LAL) se	ets the screen on Towns (MIN) and gives h	im room to avoid the contact.			
Q4	00:29.7	Foul: Offensive	Brandon Bass	Andrew Wiggins	CNC	Video
Comment:	Bass (LAL) sets the screen on Wiggins (MIN) and gives him room to avoid the contact.					
Q4	00:21.6	Foul: Offensive	Gorgui Dieng	Kobe Bryant	CNC	Video
Comment:	Dieng (MIN) firms up as he sets the screen on Bryant (LAL) and gives him room to avoid the contact.					
Q4	00:20.1	Foul: Shooting	Julius Randle	Andrew Wiggins	INC	Video
Comment:	Randle (LAL) makes body to body contact with Wiggins (MIN) that affects his drive to the basket and causes him to lose control of the ball.					
Q4	00:17.9	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, there was conclusive video evidence that showed that the ball was last touched by Wiggins (MIN) prior to going OOB. The					
	-	urt was overturned and Los Angeles was a	•			
Q4	00:17.9	Foul: Personal	Andrew Wiggins	Kobe Bryant	CNC	Video
Comment:	Wiggins (MIN) and Bryant (LAL) briefly engage and separate during the inbounds play.					
Q4	00:17.3	Foul: Personal	Gorgui Dieng	Brandon Bass	CC	Video
Comment:	•	nmits a take foul on Bass (LAL).				
Q4	00:16.7	Foul: Personal	Andrew Wiggins	Kobe Bryant	CC	Video
Comment:		ommits a take foul on Bryant (LAL).			21.2	
Q4	00:13.3	Foul: Offensive	Karl-Anthony Towns	Lou Williams	CNC	Video
Comment:	Towns (MIN) sets the screen on Williams (LAL) and gives him room to avoid the contact.					
Q4	00:07.5	Foul: Personal	Andrew Wiggins	Kobe Bryant	CC	Video
Comment:	Wiggins (MIN) commits a take foul on Bryant (LAL).					
Q4	00:05.4	Foul: Offensive	Kobe Bryant	Shabazz Muhammad	CNC	Video
Comment:	Bryant (LAL) and Muhammad (MIN) make incidental contact with one another during the inbounds play.					
Q4	00:04.5	Foul: Personal	Shabazz Muhammad	Kobe Bryant	CC	Video
Comment:	Muhammad (MIN) commits a take foul on Bryant (LAL).					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information