



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pistons @ Grizzlies (Jan 14, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:25.0	Foul: Personal	Mario Chalmers	Brandon Jennings	INC	Video
Comment: Chalmers (MEM) makes body to body contact with Jennings (DET) that affects his RSBQ.						
Q4	00:59.1	Foul: Personal	Tony Allen	Andre Drummond	CC	Video
Comment: Allen (MEM) grabs Drummond (DET) after he secures the rebound.						
Q4	00:28.8	Foul: Shooting	Brandon Jennings	Mario Chalmers	CC	Video
Comment: Jennings (DET) makes contact with Chalmers' (MEM) arm and affects his shot attempt.						
Q4	00:10.0	Foul: Personal	Matt Barnes	Marcus Morris	INC	Video
Comment: RHH shows Barnes (MEM) makes contact with Morris' (DET) off-arm that prevents him from gathering and causes him to lose possession of the ball.						
Q4	00:00.8	Foul: Shooting	Aron Baynes	Mario Chalmers	CC	Video
Comment: Baynes' (DET) momentum carries him into Chalmers (MEM) and he makes contact with his legs while he is in the act of shooting.						
Q4	00:00.8	Instant Replay: Support Ruling			CC	Video
Comment: After communicating with the Replay Center, the ruling on the court that the free throw hit the rim was confirmed.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information