



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Kings @ Pacers (Dec 23, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:47.0	Foul: Personal	Ian Mahinmi	DeMarcus Cousins	CNC	<a href="#">Video</a>
<b>Comment:</b>	Mahinmi (IND) and Cousins (SAC) briefly engage and separate away from the ball as they look to establish position in the post.					
Q4	01:40.0	Foul: Personal	Ian Mahinmi	DeMarcus Cousins	CC	<a href="#">Video</a>
<b>Comment:</b>	Contact with Mahinmi (IND) and Cousins (SAC) continues and LHH shows Mahinmi affects Cousins' position in the post.					
Q4	01:36.0	Foul: Personal	Paul George	Rudy Gay	CNC	<a href="#">Video</a>
<b>Comment:</b>	George (IND) makes incidental contact with Gay (SAC) as he goes around the screen.					
Q4	01:18.0	Foul: Offensive	Ian Mahinmi	Omri Casspi	CNC	<a href="#">Video</a>
<b>Comment:</b>	Mahinmi (IND) is firming up as he establishes a position in Casspi's (SAC) path, and does not deliver contact.					
Q4	01:17.0	Foul: Shooting	Omri Casspi	CJ Miles	CNC	<a href="#">Video</a>
<b>Comment:</b>	Casspi (SAC) makes incidental contact with Miles' (IND) arm after his shot is released.					
Q4	01:05.0	Foul: Shooting	Ian Mahinmi	DeMarcus Cousins	CC	<a href="#">Video</a>
<b>Comment:</b>	Mahinmi (IND) bumps Cousins (SAC), affecting his layup attempt.					
Q4	00:47.3	Foul: Loose Ball	Darren Collison	Jordan Hill		<a href="#">Video</a>
<b>Comment:</b>	[Observable in production angle] L-SLASH shows that Collison (SAC) makes contact with Hill's (IND) arm, affecting his ability to secure the rebound.					
Q4	00:38.9	Foul: Offensive	Paul George	Rajon Rondo	CNC	<a href="#">Video</a>
<b>Comment:</b>	LHH shows George's (IND) contact with Rondo (SAC) as he dribbles towards the elbow is incidental.					
Q4	00:24.0	Foul: Offensive	Rajon Rondo	George Hill	CNC	<a href="#">Video</a>
<b>Comment:</b>	Rondo (SAC) and Hill (IND) briefly engage off ball.					
Q4	00:20.8	Foul: Offensive	DeMarcus Cousins	George Hill	INC	<a href="#">Video</a>
<b>Comment:</b>	Cousins (SAC) holds Hill's (IND) left arm and affects his ability to defend the pass.					
Q4	00:11.8	Turnover: Traveling	Darren Collison		INC	<a href="#">Video</a>
<b>Comment:</b>	RSLA shows Collison (SAC) receives the ball while on his left foot, establishing his pivot. He then moves both feet when Ellis (IND) jumps to defend his shot. Since he has drawn Ellis into the air, the referee is focused on any contact to the shooter.					
Q4	00:04.4	Foul: Personal	Rajon Rondo	Monta Ellis	CC	<a href="#">Video</a>
<b>Comment:</b>	Rondo (SAC) commits a take foul on Ellis (IND).					
Q4	00:03.0	Foul: Personal	DeMarcus Cousins	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Cousins (SAC) cleanly knocks the ball away from George (IND).					
Q4	00:00.4	Foul: Shooting	Rudy Gay	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Gay (SAC) legally contests George's (IND) jump shot attempt.					

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information