



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are noted in brackets along with the explanatory comments. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

## Wizards @ Magic (Oct 28, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:45.0	Foul: Offensive	Marcin Gortat	Elfrid Payton	CNC	<a href="#">Video</a>
<b>Comment:</b> Gortat (WAS) sets the screen on Payton (ORL), giving him a step and then absorbing contact.						
Q4	01:40.0	Foul: Personal	Nikola Vucevic	Bradley Beal	CC	<a href="#">Video</a>
<b>Comment:</b> Vucevic (ORL) does not get to Beal's (WAS) direct path before the contact.						
Q4	01:31.0	Foul: Personal	Mario Hezonja	Bradley Beal	CNC	<a href="#">Video</a>
<b>Comment:</b> RHH shows Hezonja's (ORL) contact is incidental to his effort to play Beal (WAS) and he does not dislodge him from his position.						
Q4	01:29.0	Foul: Shooting	Tobias Harris	Marcin Gortat	CC	<a href="#">Video</a>
<b>Comment:</b> Harris (ORL) makes contact with Gortat's (WAS) arm and the contact affects his shot.						
Q4	00:39.0	Foul: Shooting	John Wall	Mario Hezonja	CNC	<a href="#">Video</a>
<b>Comment:</b> L-Slash shows Wall (WAS) cleanly strips the ball from Hezonja (ORL).						
Q4	00:34.9	Foul: Shooting	Nikola Vucevic	Otto Porter	CNC	<a href="#">Video</a>
<b>Comment:</b> RATR shows Vucevic (ORL) makes incidental contact with Porter's (WAS) arm after he follows through.						
Q4	00:19.6	Violation: Delay of Game			CC	<a href="#">Video</a>
<b>Comment:</b> WAS is not ready to resume play when the time-out clock reaches 00:00.						
Q4	00:10.3	Foul: Personal	John Wall	Tobias Harris	CC	<a href="#">Video</a>
<b>Comment:</b> Wall (WAS) commits a take foul on Harris (ORL).						
Q4	00:03.5	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
<b>Comment:</b> After communicating with the Replay Center, the officials determined the ball was not in the cylinder and the ruling on the floor was overturned.						
Q4	00:02.9	Turnover: Traveling	Nikola Vucevic			<a href="#">Video</a>
<b>Comment:</b> [Observable in enhanced video] Vucevic (ORL) splits his feet on the perimeter.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information