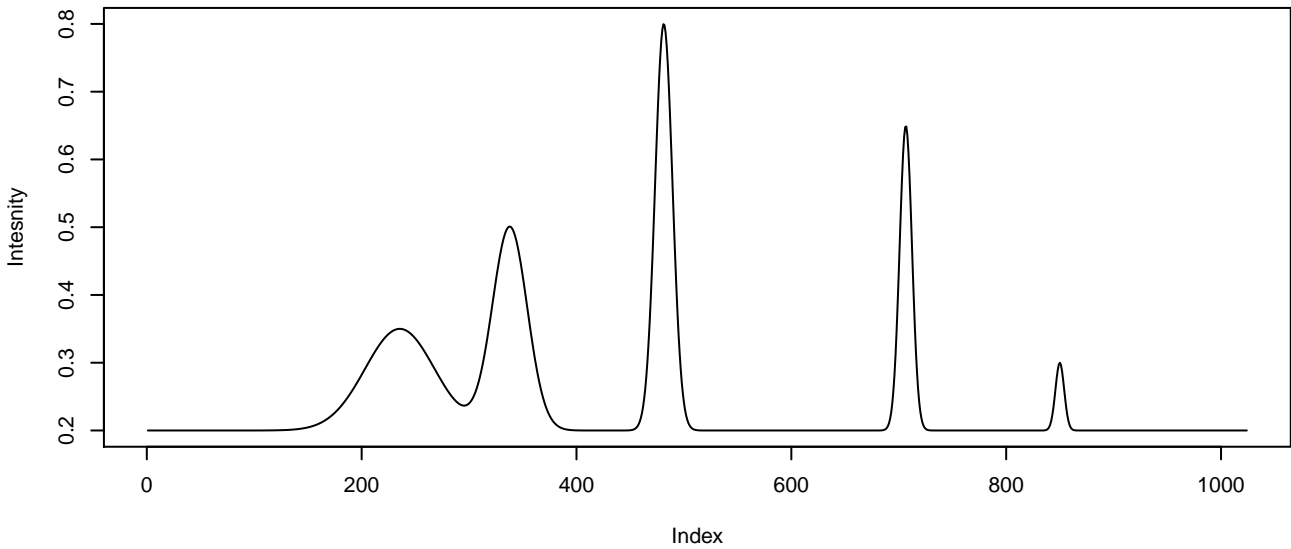
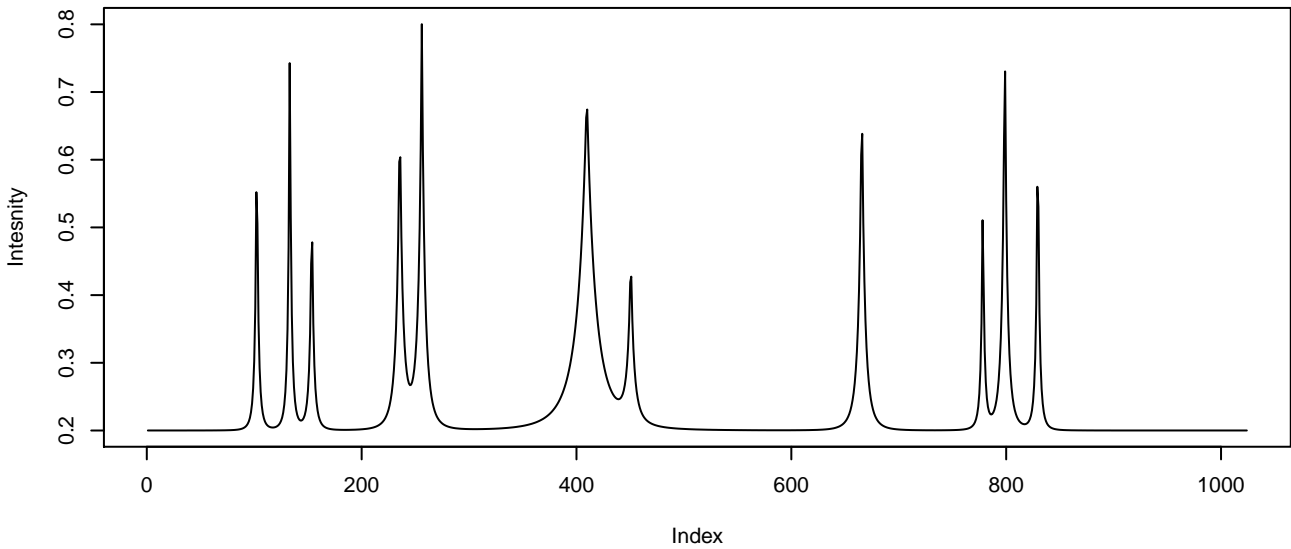


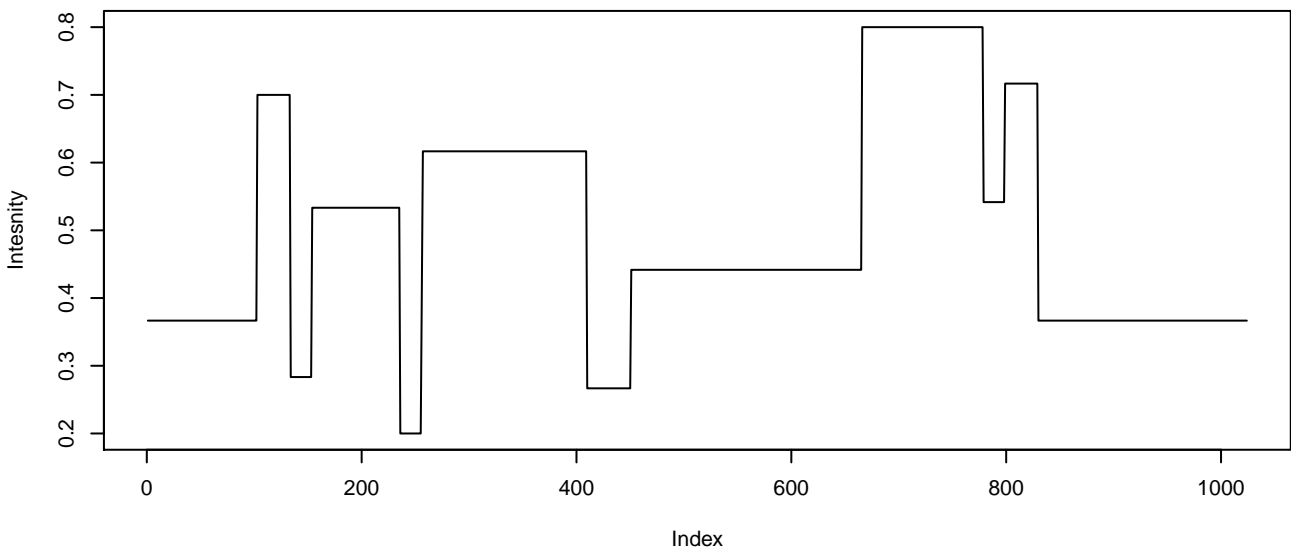
Spikes



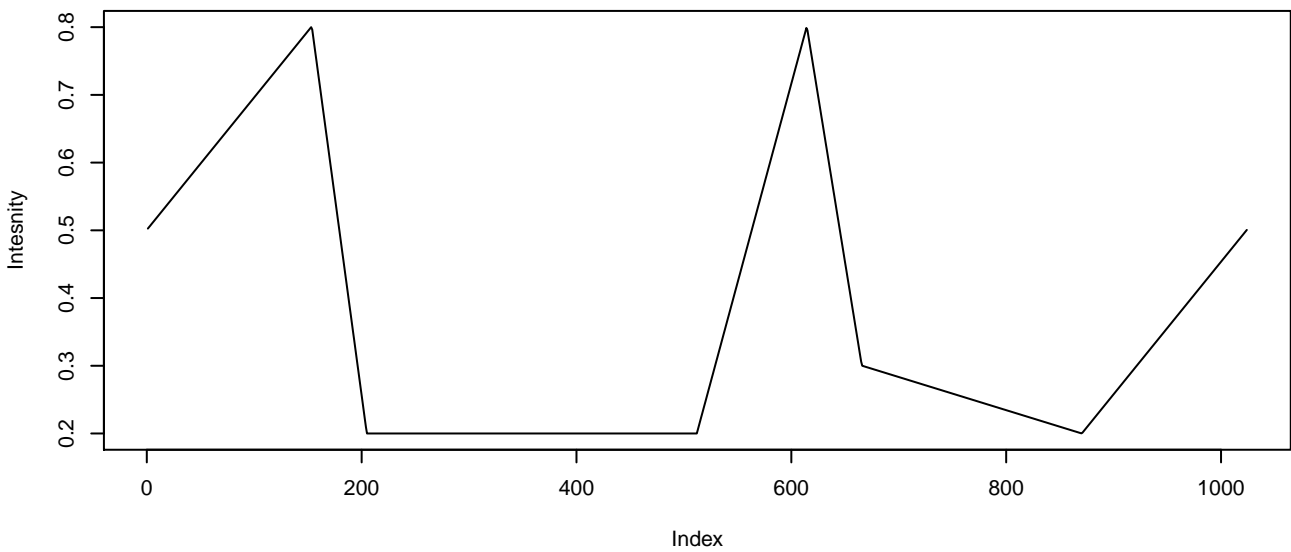
Bumps



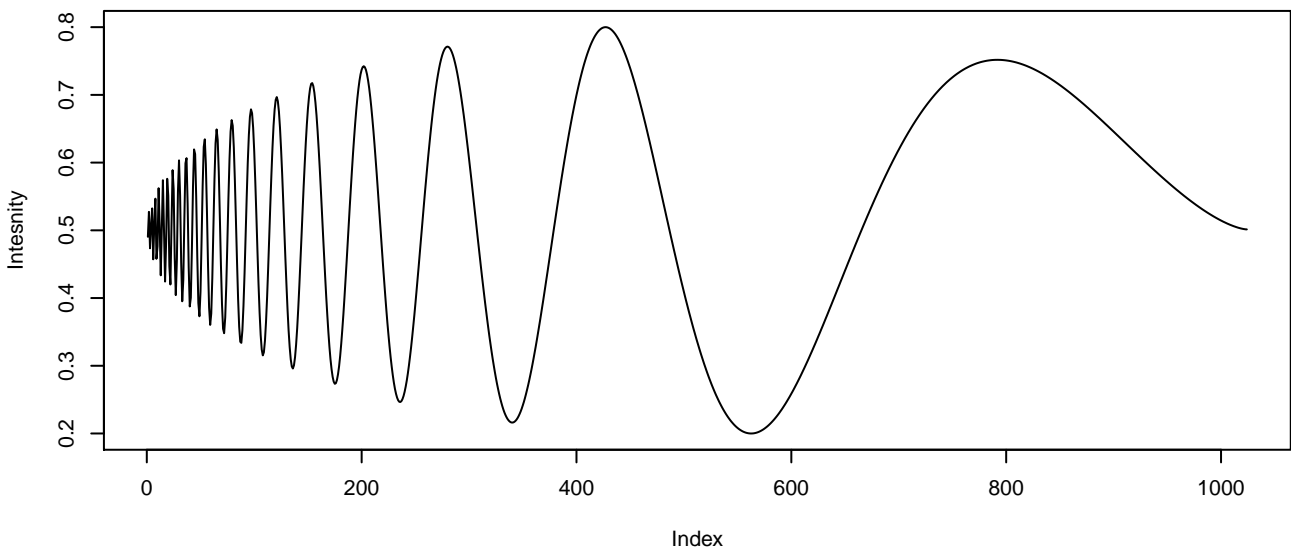
Blocks



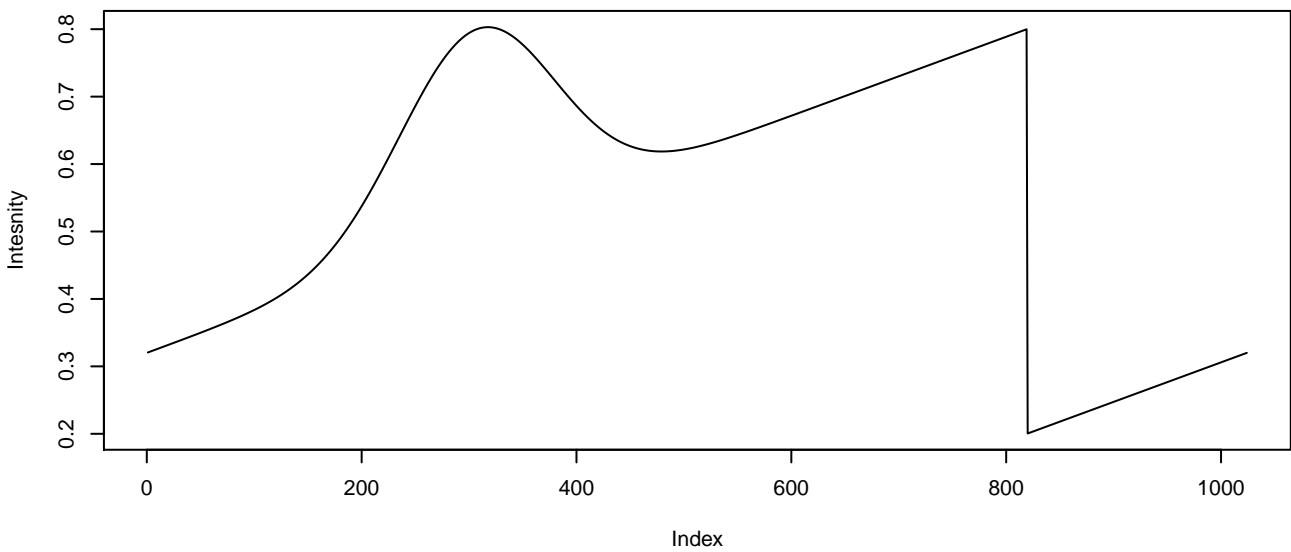
Angles



Doppler



Blip



Corner

