

Spatial Data and Analysis

Discussion 8

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Outline

1. Image Processing
2. Networks & Markets in Space

Image Processing

- ▶ The Image Processing Toolbox in Matlab is a set of functions and apps designed to analyze and visualize images:
 1. Analysis
 - ▶ Black & white
 - ▶ Histograms
 - ▶ Contrast
 - ▶ Crop
 2. Object identification
 - ▶ Techniques
 - ▶ Tools

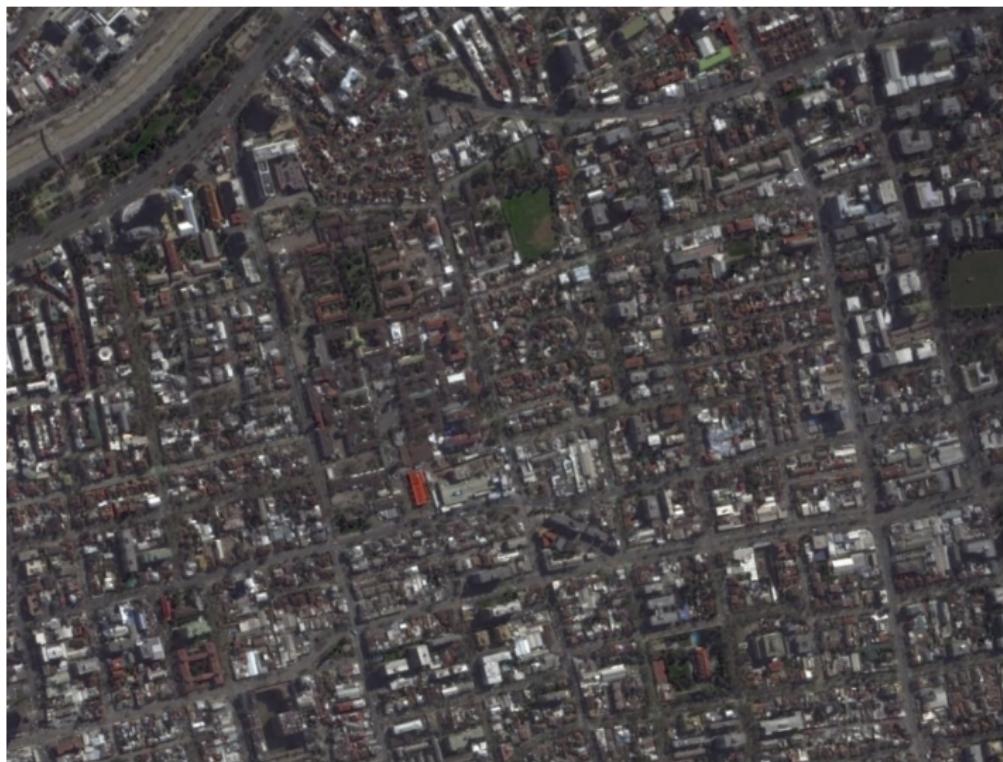
How to Open and Display Images

- ▶ Open Google Earth, go to your favorite location, take a screenshot, and save it in your computer as NAME.jpg
- ▶ To open an image and save it in Matlab Workspace use the following command:

```
1      HOUSE = imread('providencia.jpg');
```

- ▶ Your image will be saved as a 3D array ($M \times N \times 3$ array) if it has colors and as a 2D array ($M \times N$) if it is a grayscale image
- ▶ You can also open images directly from the Internet replacing 'NAME.jpg' by the corresponding URL of the image

Figure: Satellite image of where I used to live



Tweaking Images #1: Black & White

- ▶ We can transform this $M \times N \times 3$ array into a 2D array, i.e., a black and white image, using the following command:

```
1      HOUSE_BW = rgb2gray(HOUSE);
```

- ▶ This command simply uses a weighted average of the RGB colors specified in the third dimension of the image:

$$0.299 \cdot R + 0.587 \cdot G + 0.114 \cdot B$$

Figure: Black & white

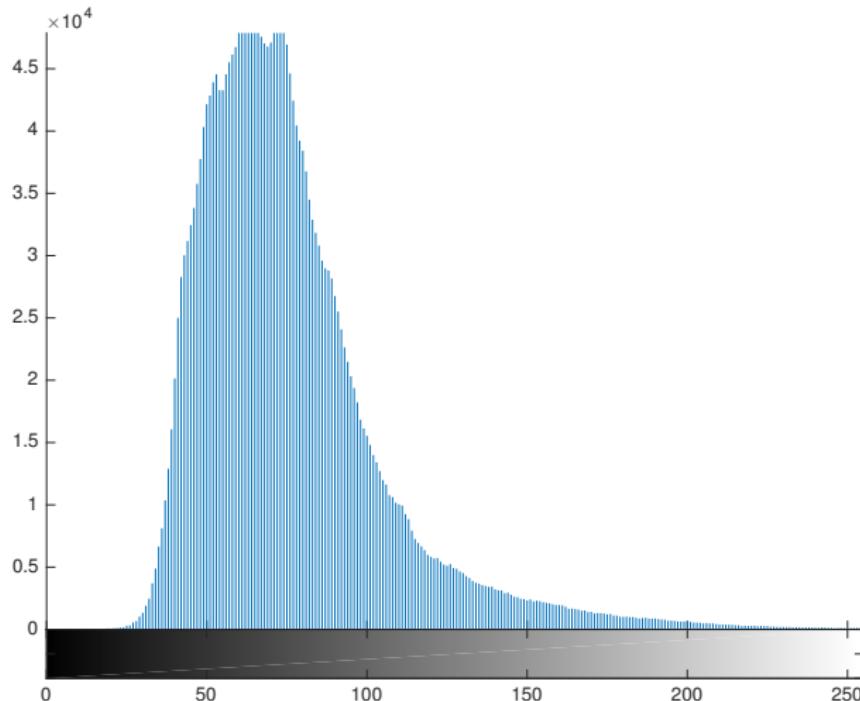


Analyzing Images with Histograms

- ▶ Histograms are a useful way to analyze the distribution of colors in an image
- ▶ To see the distribution of colors in a black & white picture use the following code:

```
1     figure  
2     imhist(HOUSE_BW)
```

Figure: Histogram of black & white pixels in the image

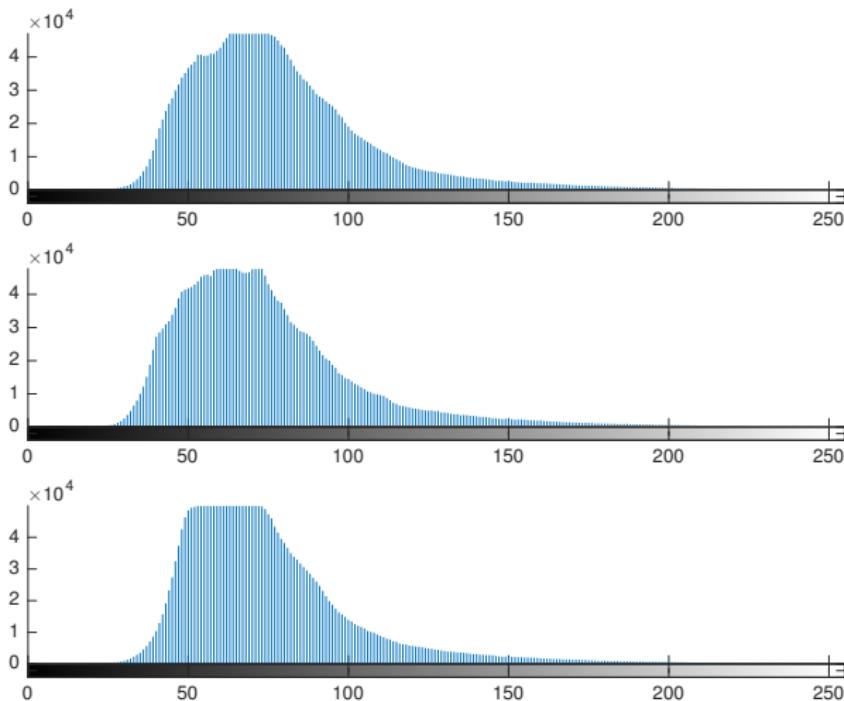


Histograms for RGB Images

- ▶ We cannot directly use `imhist` with RGB images because these images are 3D arrays.
- ▶ So, we need to separate the image in three parts, one for each layer in the third dimension:

```
1      figure
2      for i = 1:3
3          subplot(3,1,i) ; imhist(HOUSE(:,:,i))
4          box off
5      end
```

Figure: Histogram of RGB colors in the image



Tweaking Images #2: Contrast

- ▶ Another useful command let us enhance the contrast in the image to facilitate the observation of certain objects:

```
1      HOUSE_BW_C = histeq(HOUSE_BW);
```

- ▶ This command transforms the values of the image to replicate a specific histogram

Figure: Enhanced



Tweaking Images #3: Crop

- ▶ We can also crop an image by specifying the width and height from specific a specific starting point (x_0, y_0) :

```
1 HOUSE_BW_R = imcrop(HOUSE_BW_C, [500 600 700 800]);
```

- ▶ In this case we are cropping our enhanced image starting from point $(500, 600)$ with width 700 and height 800

Figure: Cropped



How to Identify Objects in Images

- ▶ Many different techniques to identify objects in an image:
 - ▶ Thresholding
 - ▶ Hough transformation
 - ▶ etc.
- ▶ Useful tools:
 - ▶ Thresholds
 - ▶ Removing small objects
 - ▶ Clear border objects

Identify Objects #1: Thresholding

- ▶ A simple way of partitioning an image into a foreground and background:

```
1     thresh = 200;  
2     t1 = im2bw(HOUSE_BW_C, thresh/255);
```

- ▶ This tool is most useful in images with high levels of contrast

Figure: Threshold := 200



Figure: Threshold := 100



Figure: Threshold := 10

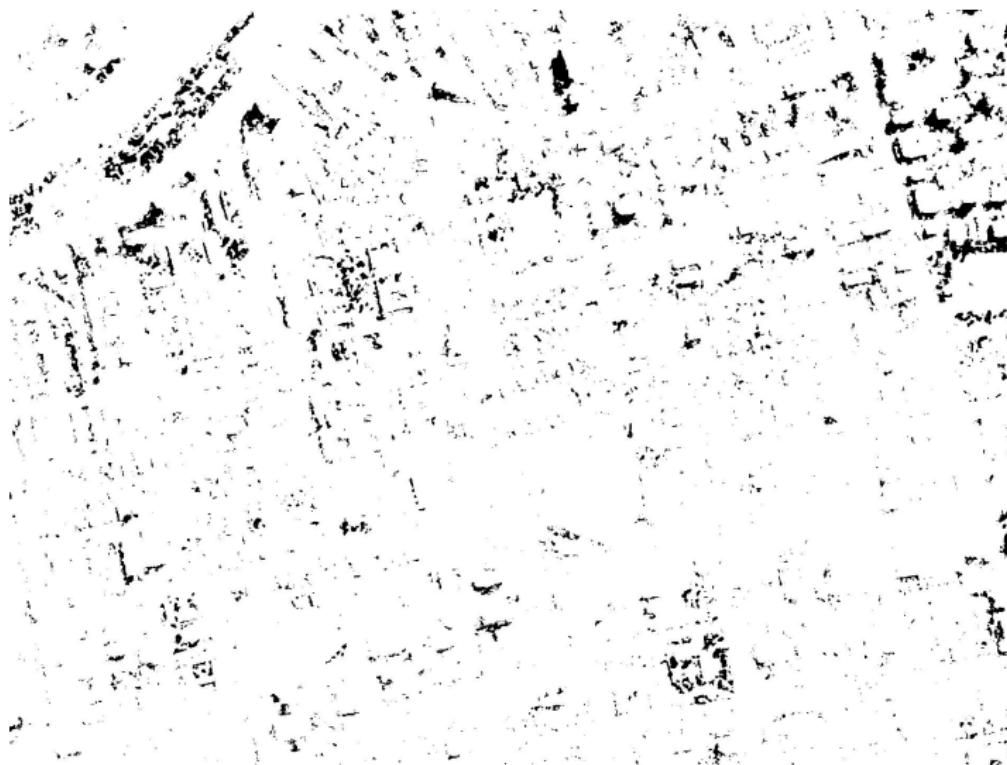
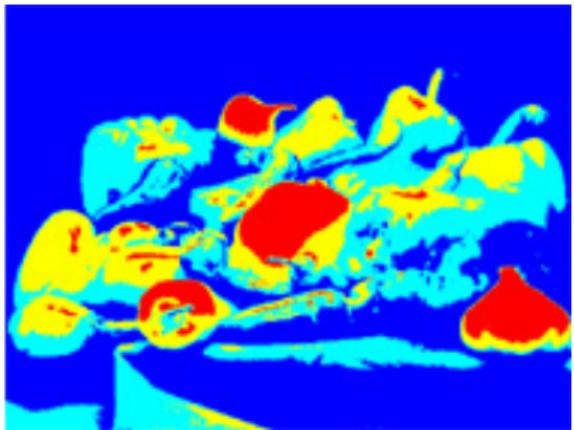
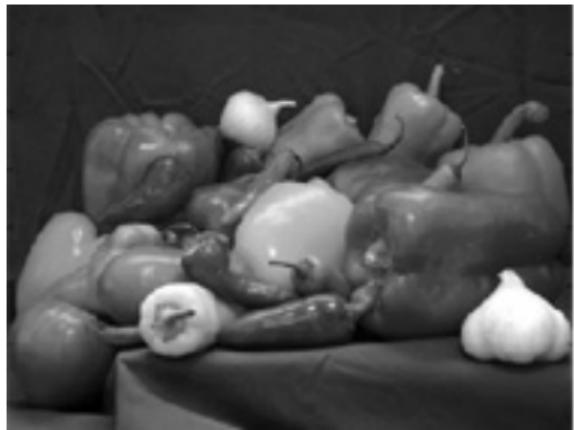


Figure: Multi-level thresholding (multithres (A))



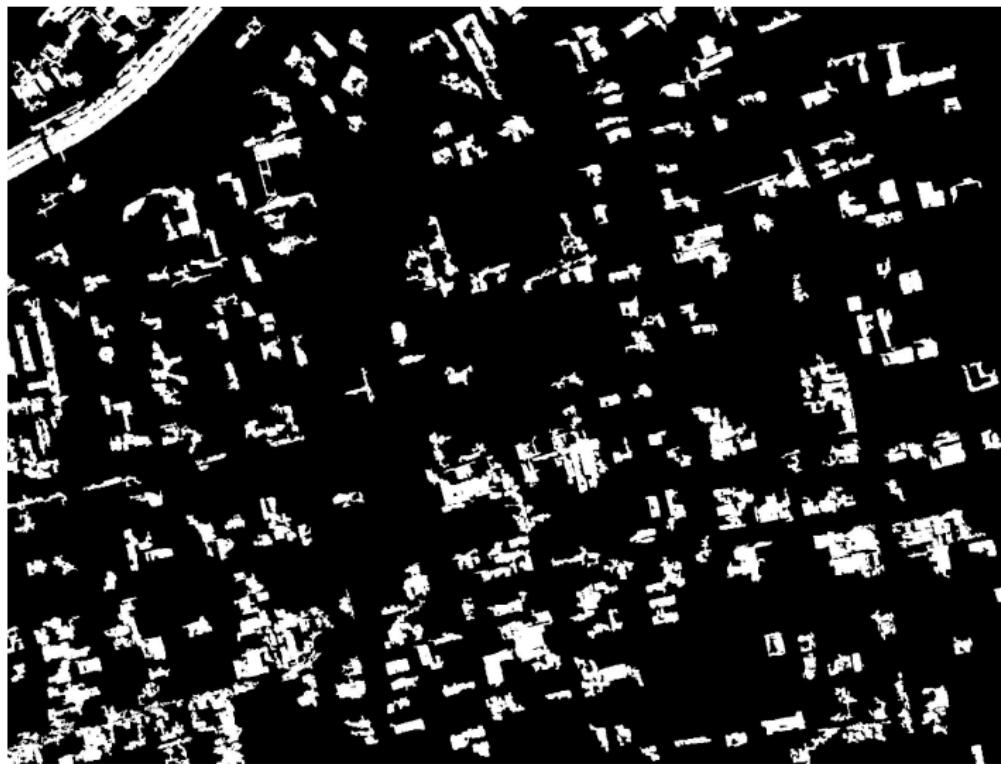
Identify Objects #2: Remove Objects

- ▶ Works on binary images (e.g., black and white images)
- ▶ Removes small objects (connected components) from image:

```
1      i1 = bwareaopen(t1, 100);
```

- ▶ The second argument specifies the size of connected components

Figure: Removing objects close to my old house



Identify Objects #2: Clear Borders

- ▶ We can also clear the borders of an image, i.e., delete structures that are lighter than their surroundings

```
1  i2 = imclearborder(t1);
```

Figure: Removing objects close to my old house

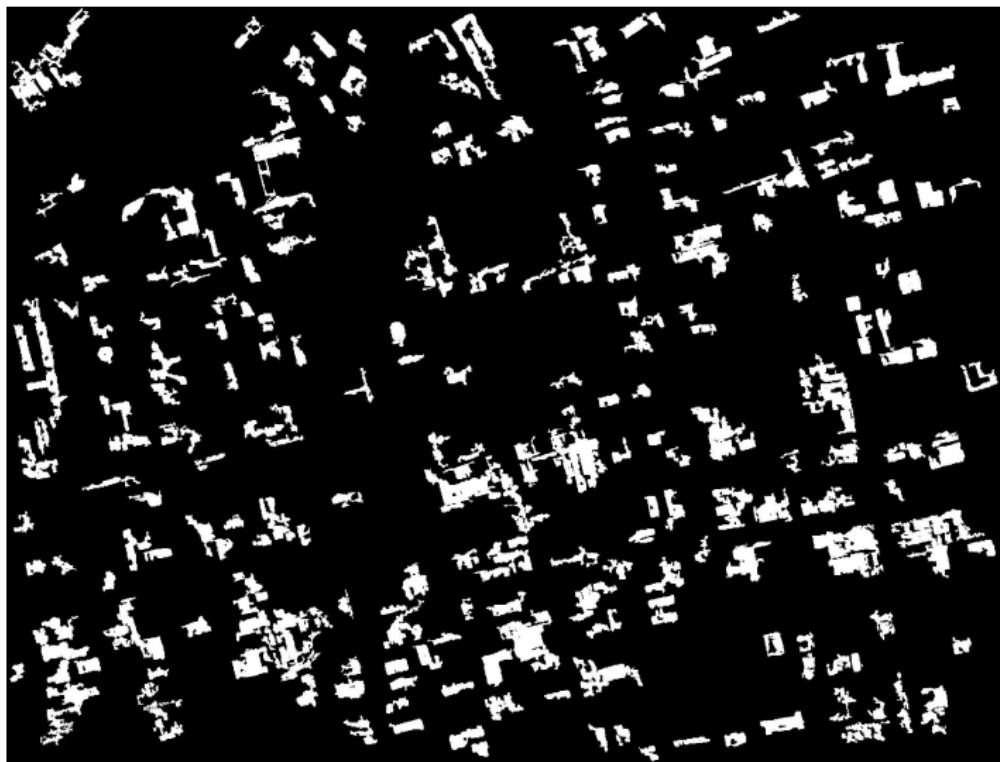
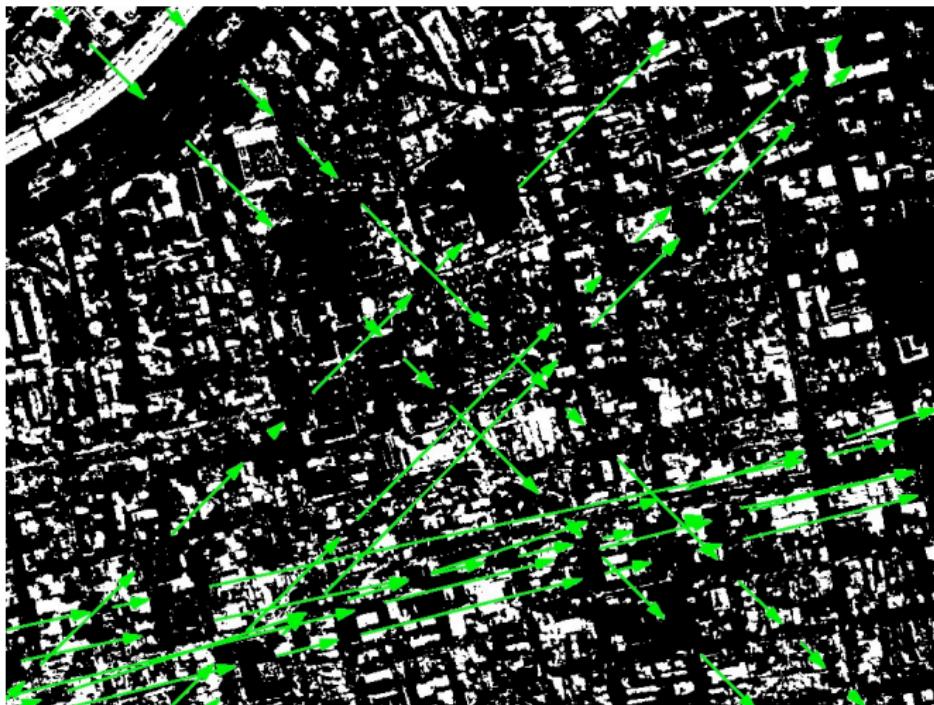


Figure: Identification of roads using Hough transformation



Outline

1. Image Processing
2. Networks & Markets in Space

Markets in Space

- ▶ Let there be a geographic space where firms $i = 1, \dots, N$ operate at a fixed location $\ell_i = (x_i, y_i)$
- ▶ Let there be M consumers ($j = 1, \dots, M$), each one living at a fixed location $\ell_j = (x_j, y_j)$
- ▶ Assume you observed consumer choices in space:

Distances traveled : $\Theta \equiv \{\theta_i : \forall i\}$

Locations : $\Gamma \equiv \{\ell_i, \ell_j : \forall i, j\}$

Figure: N Firms in a Geographic Space



Market Identification

Objective

Create an algorithm that identifies markets from locations and revealed choices (Γ, Θ)

- ▶ Two key insights to construct the algorithm:
 - ▶ Maximum distance traveled by consumers bounds competition
 - ▶ Direct and indirect competition among firms

Figure: Consumers' point of view

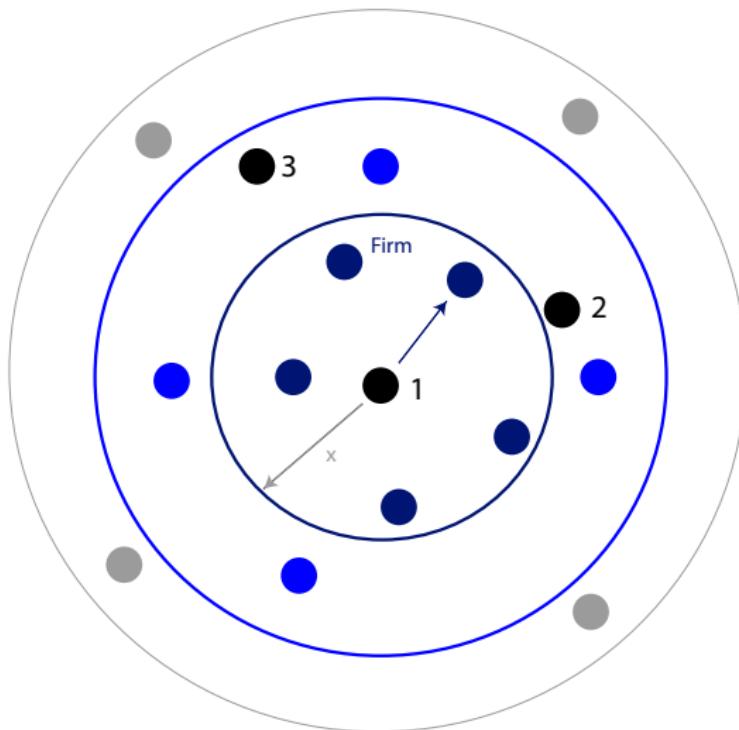


Figure: Competition from firms' perspective

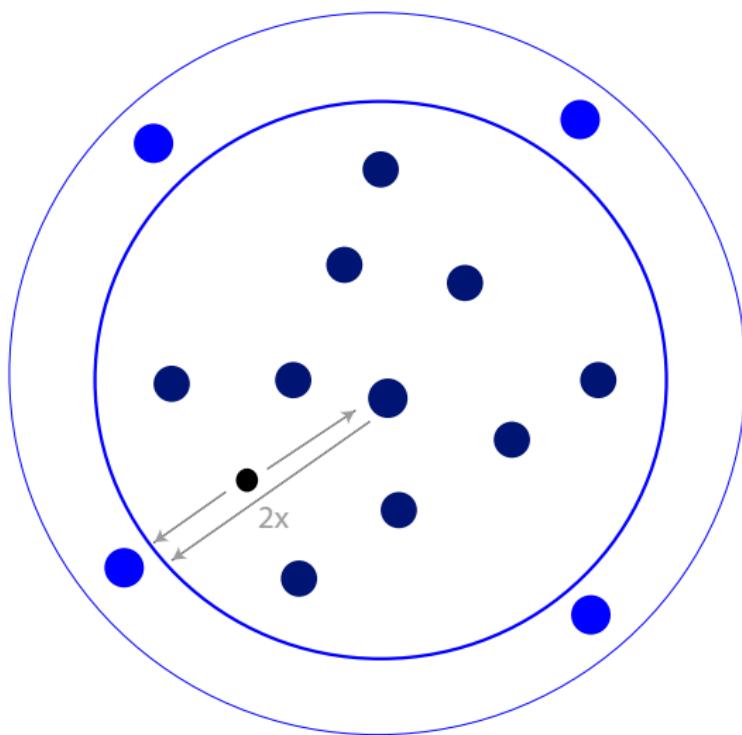


Figure: Second degree competitors

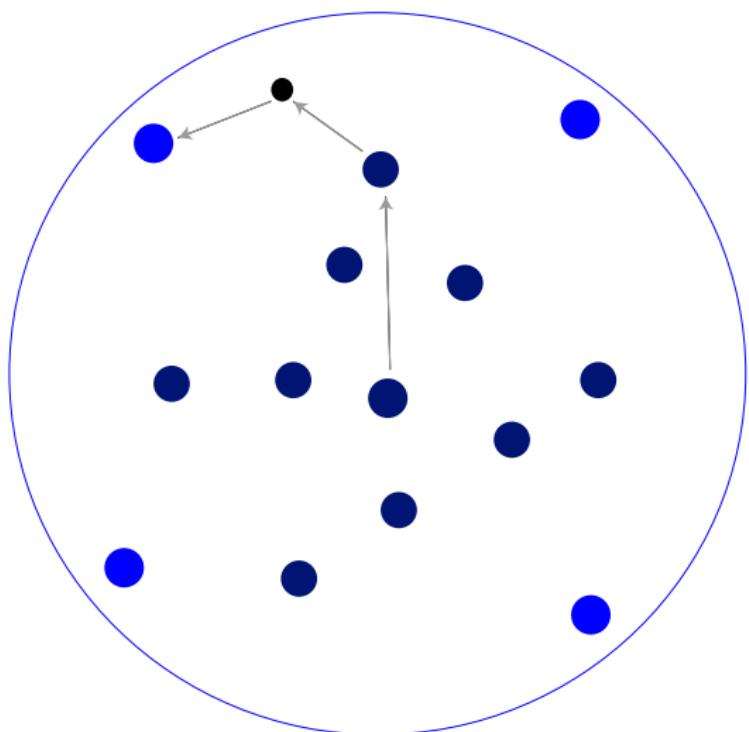
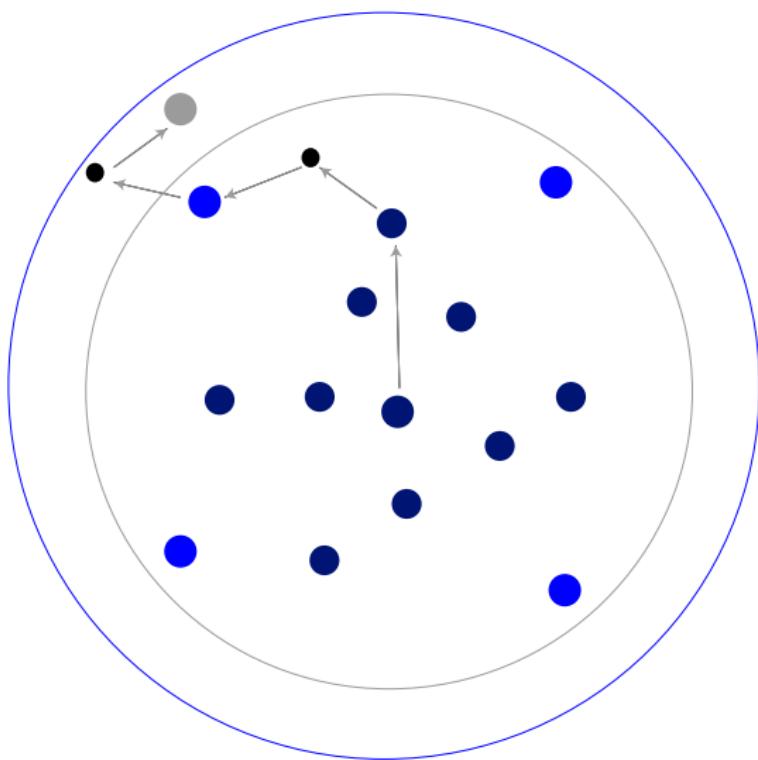


Figure: Third degree competitors



Algorithm

1. Define $2x$ and the maximum theoretical number of possible degrees of competition
2. Calculate adjacency matrix Y for firms using $2x$ as a threshold for the existence of a link between firms
3. Construct market codes using Y
 - ▶ Focus on firm i
 - ▶ Assign market m to firm i and firms connected to i
 - ▶ Assign market m to firms with second degree connections to i
 - ▶ Repeat for all degrees
 - ▶ Repeat for all firms

Figure: Market Identification (x_1)

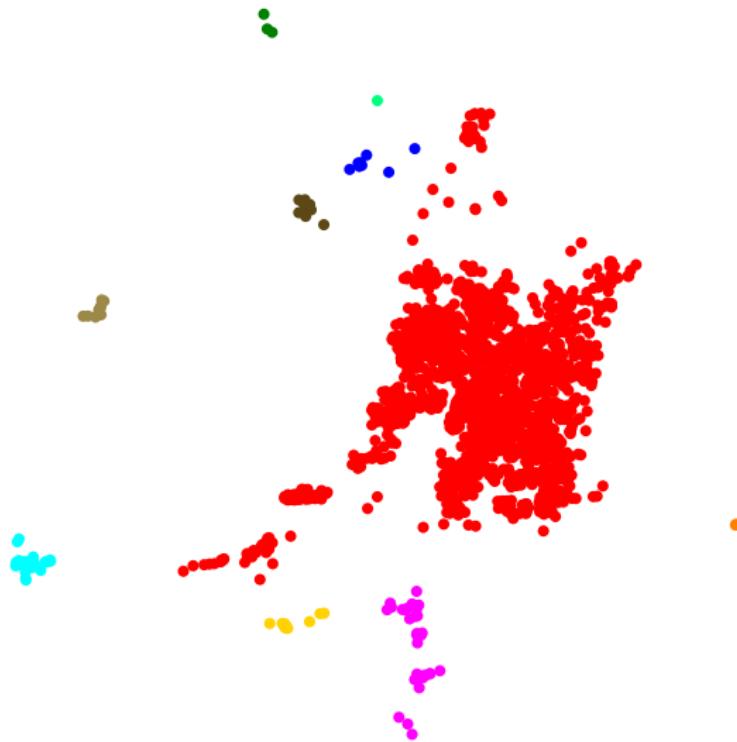


Figure: Market Identification ($x_2 < x_1$)

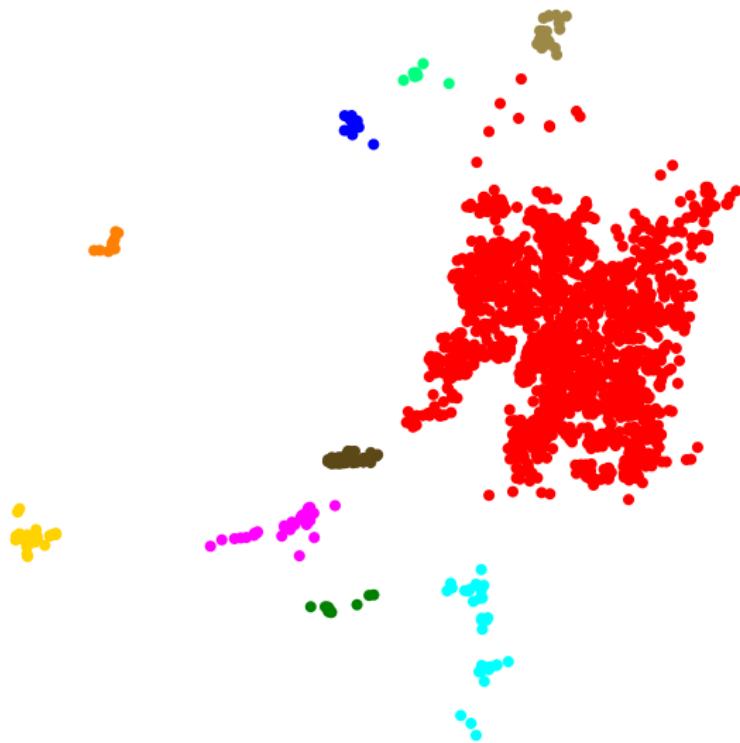


Figure: Market Identification ($x_3 < x_2 < x_1$)

