

Spatial Data and Analysis

Discussion 3

Felipe González

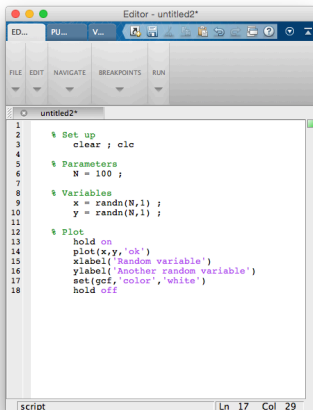
UC Berkeley

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Outline

1. Miscellaneous
2. Summations
3. Functions
4. Waiting
5. Figures
6. Additional

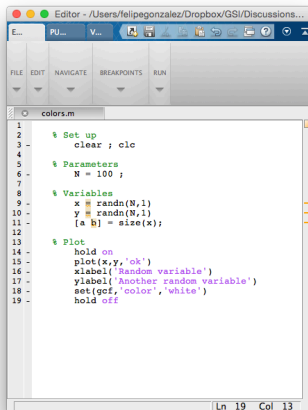
Miscellaneous — bar colors when coding



```
1 % Set up
2 clear ; clc
3
4 % Parameters
5 N = 100 ;
6
7 % Variables
8 x = randn(N,1) ;
9 y = randn(N,1) ;
10
11 % Plot
12 hold on
13 plot(x,y,'ok')
14 xlabel('Random variable')
15 ylabel('Another random variable')
16 set(gcf,'color','white')
17
18 hold off
```

script Ln 17 Col 29

(a) no mistakes



```
1 % Set up
2 clear ; clc
3
4 % Parameters
5 N = 100 ;
6
7 % Variables
8 x = randn(N,1)
9 y = randn(N,1)
10 [a b] = size(x);
11
12 % Plot
13 hold on
14 plot(x,y,'ok')
15 xlabel('Random variable')
16 ylabel('Another random variable')
17 set(gcf,'color','white')
18
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```

Ln 19 Col 13

(b) room for improvement

Double summations

- Calculate the following expression:

$$\sum_{i=1}^{50} \sum_{j=1}^{100} (4i + 5j)$$

Double summations

- Calculate the following expression:

$$\sum_{i=1}^{50} \sum_{j=1}^{100} (4i + 5j)$$

- One way to do it:

```
1  x = NaN(100,50);  
2  for i=1:50  
3      for j=1:100  
4          x(j,i) = 4*i + 5*j;  
5      end  
6  end  
7  disp('Answer:'); disp(sum(sum(x,2)));
```

► Another (shorter) way to do it:

```
1 x = NaN(100,50);  
2 for i=1:50  
3     x(:,i) = 4*i + 5*(1:100)';  
4 end  
5 disp(sum(sum(x,2))) ;
```

► Another (shorter) way to do it:

```
1 x = NaN(100,50);  
2 for i=1:50  
3     x(:,i) = 4*i + 5*(1:100)';  
4 end  
5 disp(sum(sum(x,2))) ;
```

► Another (even shorter) way to do it:

```
1 x = 4*repmat(1:50,100,1) + 5*repmat((1:100)',1,50);  
2 disp(sum(sum(x,2))) ;
```

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```
1 x = NaN(100,50);  
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```
1 x = 4*repmat(1:50,100,1) + 5*repmat((1:100)',1,50);  
2 disp(sum(sum(x,2))) ;
```

► Shortest way to do it:

```
1 sum(sum(4*repmat(1:50,100,1)+5*repmat((1:100)',1,50)))
```


Efficiency

- ▶ If you want to study the efficiency of your code, you can use the `tic` and `toc` commands in the following way:

```
1 tic
2 % series of commands
3 toc
```

Efficiency

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```
1  tic
2  % series of commands
3  toc
```

- ▶ The four previous options to calculate the double summation give the following times:
 - ▶ 0.0016 seconds
 - ▶ 0.0013
 - ▶ 0.0010
 - ▶ 0.0007

Efficiency

- ▶ This might not look like much, but if we replace 100 by 10,000 and 50 by 5,000 we get the following times:
 - ▶ 3.5 seconds
 - ▶ 0.4
 - ▶ 0.7
 - ▶ 0.6
- ▶ Efficient coding can reduce the time your code takes to run significantly

Functions

- ▶ A `MATLAB` function is a program that performs a sequence of operations specified in a m-file.
- ▶ A function accepts one or more variables as inputs, operates in them in some way, and then returns one or more variables as outputs and may also generate plots
- ▶ To create a function just open a new m-file

Functions

- ▶ A function has the following structure:

```
1  function [y1,...,yN] = myfunction(x1,...,xM)
2
3  end
```

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```
1 function [y1,...,yN] = myfunction(x1,...,xM)
2
3 end
```

- ▶ Example of a simple function:

```
1 function y = average(x)
2 if ~isvector(x)
3     error('Input must be a vector')
4 end
5 y = sum(x)/length(x);
6 end
```

- ▶ Which you would use as: `y = average(1:100)`

Functions — double summation

- Function for the double summation:

```
1 function Y = ssum(a,b,N,M)
2 Y = sum(sum(a*repmat(1:N,M,1)+b*repmat((1:M)',1,N)));
3 disp('Answer:') ; disp(Y)
4 end
```

- Which we would then use simply as:

```
1 ssum(4,5,50,100)
```

Functions — where to locate them

- ▶ There are two folders in which MATLAB automatically looks for functions:
 1. Your working directory
 2. Default folder `'~/Documents/MATLAB/'`

Waiting

- ▶ Some processes take a long time to run
- ▶ There are several ways to keep track of the waiting time:
 1. Estimate waiting time
 2. Display iterations
 3. Use a function to create waiting bars

Waiting — estimate

- ▶ Before running a code completely, always run it in a subset and make sure it is working fine
- ▶ When running the subset of code you can keep track of how much time it takes to finish using the `tic toc` commands
- ▶ Then, it is easy to estimate how much it will take for the full code to run.
- ▶ Example: if 10% of data takes 1 minute to run, then full code will take 10 minutes to run

Waiting — display iterations

- ▶ Keep track of progress in long loops
- ▶ You can do that using this type of code:

```
1  disp('Iteration:')  
2  for i = 1:100  
3      disp(i)  
4  end
```

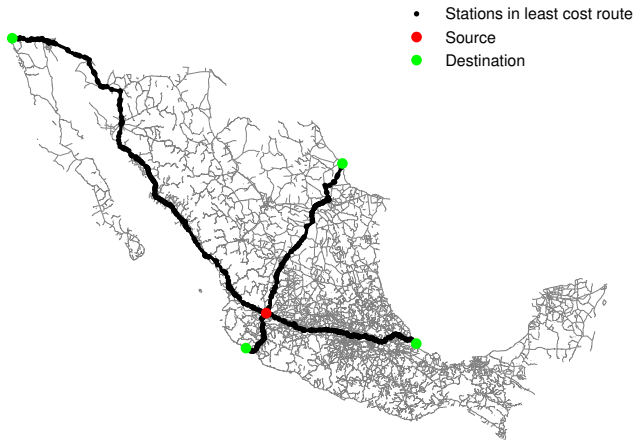
Waiting — bars

- ▶ You can also keep track of progress using a waiting bar
- ▶ The code to display a waiting bar is as follows:

```
1  h = waitbar(0, 'Please wait...');  
2  steps = 1000;  
3  for step = 1:steps  
4      % computations take place here  
5      waitbar(step / steps)  
6  end  
7  close(h)
```

- ▶ Approximation of π (download `approxpi.zip` in website)

Waiting — example



Figures

1. Display

2. Legends

3. Subplots

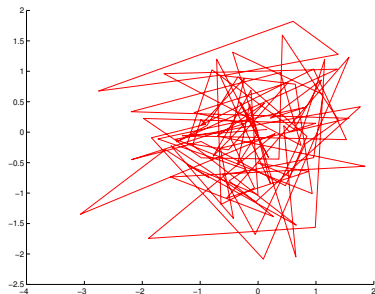
4. Text

Figures — display

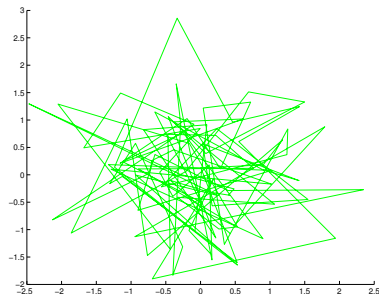
► Display separate figures:

```
1 figure
2 plot(randn(100,1),randn(100,1),'r')
3     box off
4     set(gcf,'color','white')
5     export_fig Figures/plot_1.pdf
6
7 figure
8 plot(randn(100,1),randn(100,1),'g')
9     box off
10    set(gcf,'color','white')
11    export_fig Figures/plot_2.pdf
```

Figures — display



(a) two random variables



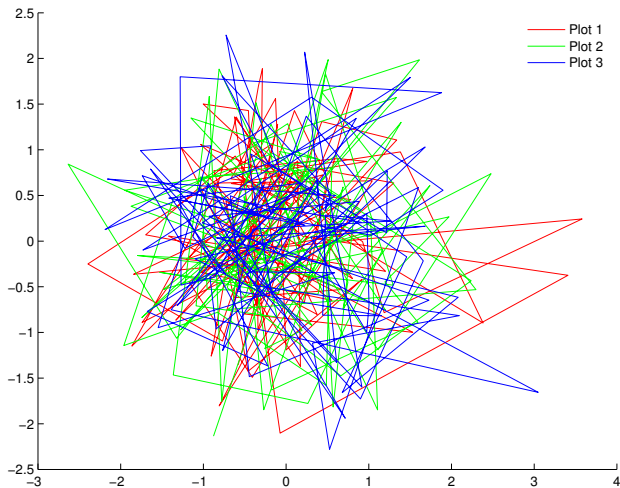
(b) more randomness

Figures — legends

► Control of legends:

```
1 figure
2 hold on
3 h1 = plot(randn(100,1),randn(100,1),'r') ;
4 h2 = plot(randn(100,1),randn(100,1),'g') ;
5 h3 = plot(randn(100,1),randn(100,1),'b') ;
6     legend([h1 h2 h3], 'Plot 1', 'Plot 2', 'Plot 3')
7     legend boxoff
8     set(gcf, 'color', 'white')
9 hold off
```

Figures — legends

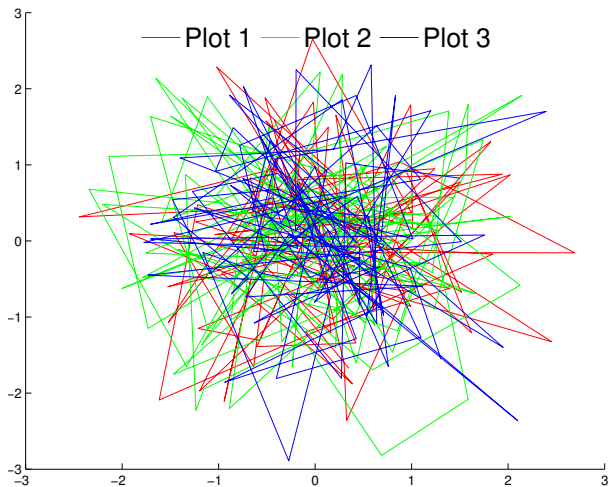


Figures — legends

Control font in legends:

```
1 figure
2 hold on
3 h1 = plot(randn(100,1),randn(100,1),'r') ;
4 h2 = plot(randn(100,1),randn(100,1),'g') ;
5 h3 = plot(randn(100,1),randn(100,1),'b') ;
6 L = legend([h1 h2 h3], 'Plot 1', 'Plot 2', 'Plot 3', ...
7             'Orientation', 'horizontal', ...
8             'Location', 'North');
9 legend boxoff
10 set(gcf, 'color', 'white')
11 set(L, 'FontSize', 20)
12 export_fig Figures/plot-legend-2.pdf
13 hold off
```

Figures — legends

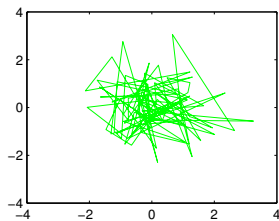
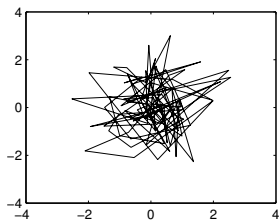
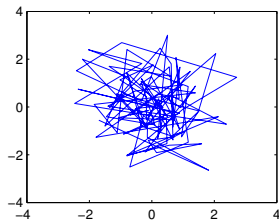
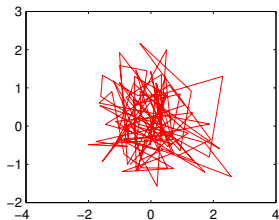


Figures — subplots

► Subplots

```
1 figure
2 hold on
3 subplot(2,2,1) ; plot(randn(100,1),randn(100,1),'r')
4 subplot(2,2,2) ; plot(randn(100,1),randn(100,1),'b')
5 subplot(2,2,3) ; plot(randn(100,1),randn(100,1),'k')
6 subplot(2,2,4) ; plot(randn(100,1),randn(100,1),'g')
7     set(gcf,'color','white')
8     export_fig Figures/plot_subplot_1.pdf
9 hold off
```

Figures — subplots



Figures — subplots

- ▶ Suppose you think space between subplots is too big

Figures — subplots

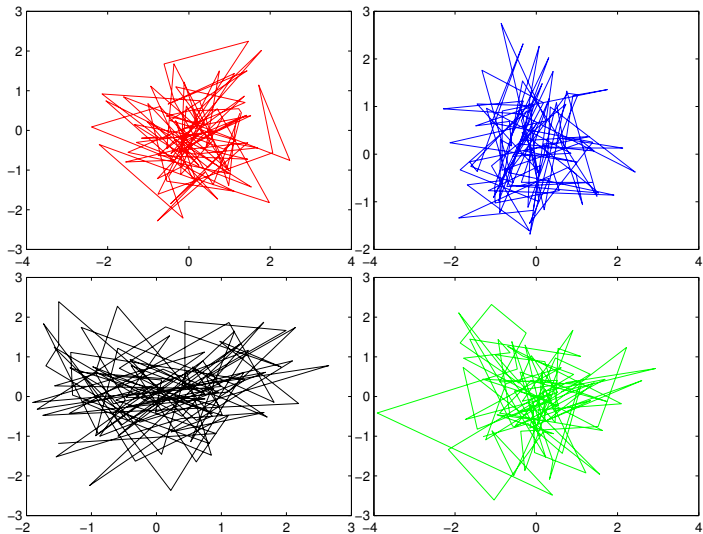
- ▶ Suppose you think space between subplots is too big
- ▶ Solution: find a function that changes that!
 - ▶ `tight_subplot` is one option, but there are others

Figures — subplots

- ▶ Suppose you think space between subplots is too big
- ▶ Solution: find a function that changes that!
 - ▶ `tight_subplot` is one option, but there are others
- ▶ Changing space between figures

```
1  ha = tight_subplot(2,2,[.05 .03],[.05 .05],[.05 .05]);  
2  axes(ha(1)) ; plot(randn(100,1),randn(100,1),'r')  
3  axes(ha(2)) ; plot(randn(100,1),randn(100,1),'b')  
4  axes(ha(3)) ; plot(randn(100,1),randn(100,1),'k')  
5  axes(ha(4)) ; plot(randn(100,1),randn(100,1),'g')  
6      set(gcf,'color','white')  
7      export_fig Figures/plot_subplot_2.pdf
```

Figures — subplots

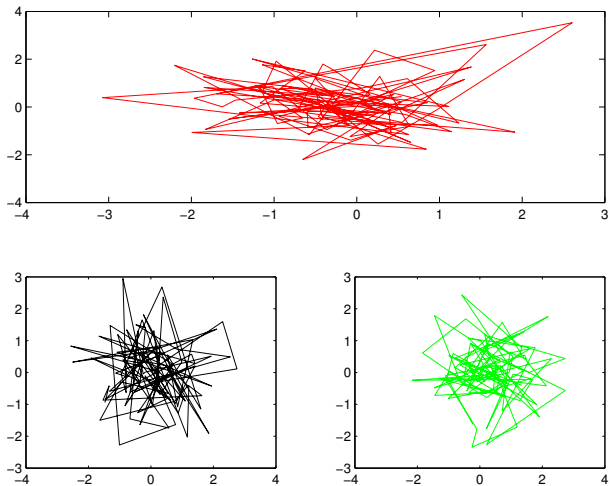


Figures — subplots

Subplots can have different sizes:

```
1 figure
2 hold on
3 subplot(2,2,[1 2]); plot(randn(100,1),randn(100,1),'r')
4 subplot(2,2,3)      ; plot(randn(100,1),randn(100,1),'k')
5 subplot(2,2,4)      ; plot(randn(100,1),randn(100,1),'g')
6     set(gcf,'color','white')
7     export_fig Figures/plot_subplot_3.pdf
8 hold off
```

Figures — subplots

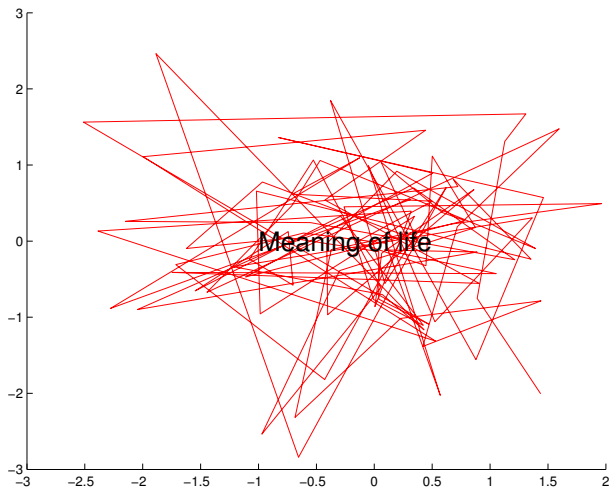


Figures — text

- Display text within figure:

```
1 figure
2 plot(randn(100,1),randn(100,1),'r')
3     text(-1,0,'Meaning of life','FontSize',20)
4     box off
5     set(gcf,'color','white')
6     export_fig Figures/plot_text.pdf
```

Figures — text



Figures — colors

- ▶ Colors can be specified manually instead of using the defaults that are already coded
- ▶ Colors in MATLAB are a $[0, 1]$ RGB triplet:
 - ▶ Yellow is $[1 \ 1 \ 0]$ but already coded as 'y'
 - ▶ Red is $[1 \ 0 \ 0]$ but already coded as 'r'

Figures — colors

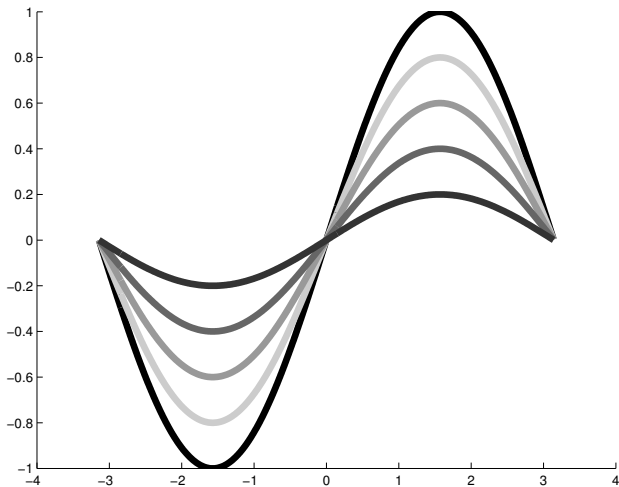
- ▶ Colors can be specified manually instead of using the defaults that are already coded
- ▶ Colors in MATLAB are a $[0, 1]$ RGB triplet:
 - ▶ Yellow is $[1 \ 1 \ 0]$ but already coded as `'y'`
 - ▶ Red is $[1 \ 0 \ 0]$ but already coded as `'r'`
- ▶ You'll find that sometimes people use a different scale for RGB colors. For example, $(0, 255)$ scale in which red is coded as $[255 \ 0 \ 0]$
- ▶ If that is the case just convert that color to a $(0, 1)$ scale dividing by 255

Figures — colors

Plot lines in gray scale

```
1  x = -pi:0.01:pi;
2  figure
3  hold on
4  plot(x, 1*sin(x), 'LineWidth',5, 'Color',[ 0  0  0])
5  plot(x, .8*sin(x), 'LineWidth',5, 'Color',[.8 .8 .8])
6  plot(x, .6*sin(x), 'LineWidth',5, 'Color',[.6 .6 .6])
7  plot(x, .4*sin(x), 'LineWidth',5, 'Color',[.4 .4 .4])
8  plot(x, .2*sin(x), 'LineWidth',5, 'Color',[.2 .2 .2])
9      set(gcf, 'color', 'white')
10     export_fig Figures/plot_color.pdf
11 hold off
```

Figures — colors



Additional resources

1. Check the document [MATLAB_Functions.pdf](#) that I uploaded to bCourses for more about functions
2. In [this link](#) you can find many many functions that people have written and shared for free
3. Take a look at a function which produces another (more flexible) [waiting bar](#), including multiple bars, time estimates for long-running tasks, etc.