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Ans to the Ques no 1

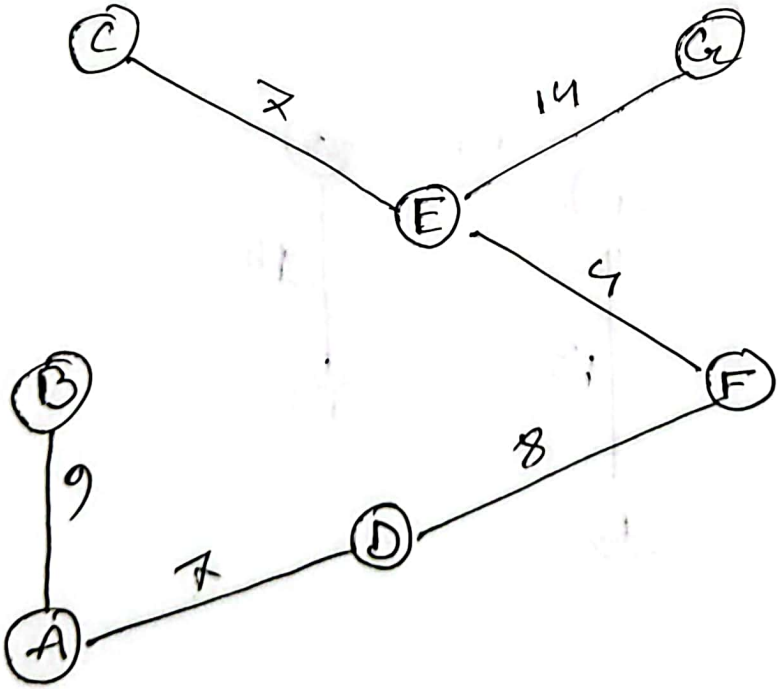
(Graph 1)

a) Here I would like to apply Kruskal Algorithm to minimize the electricity consumption.

edges in the graph

CE(7), EG(14), CB(10), BE(9), EF(4), GF(15), ED(13), BD(11), DF(8), BA(9), AD(7)

sorted edges EF(4), ~~AD(7)~~, CE(7), ~~DF(8)~~, ~~BD(9)~~ ~~BA(9)~~, BE(9), CB(10), BD(11), ED(13), ~~EG(14)~~, GF(15)



Total consumption ⇒ 7+14+4+8+7+9 ⇒ 49

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b) Summation of total cost of edges:

7+14+10+9+4+15+11+13+8+9+7 => 107

After, applying Kruskal Algo the cost is 49

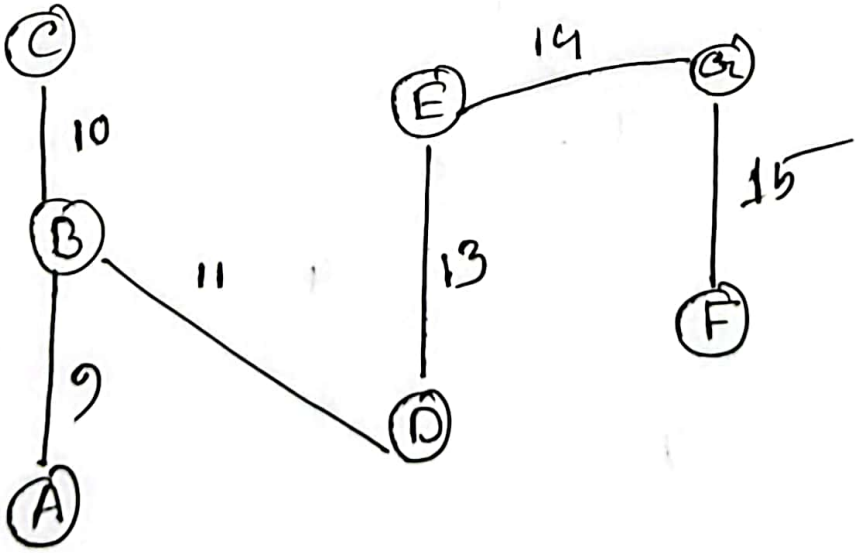
so, the maximum electricity can be save

(107-49) = 58

Ans

c) If we sort the array in deseending order we can get the graph of maximum consumption

Deseending order sort: ~~GF(15)~~, ~~EG(14)~~, ~~ED(13)~~, ~~BD(11)~~, ~~CB(10)~~, BE(9), ~~BA(9)~~, DF(8), ~~CD(7)~~ CE(7), AD(7) EF(4)



Total cost: 72

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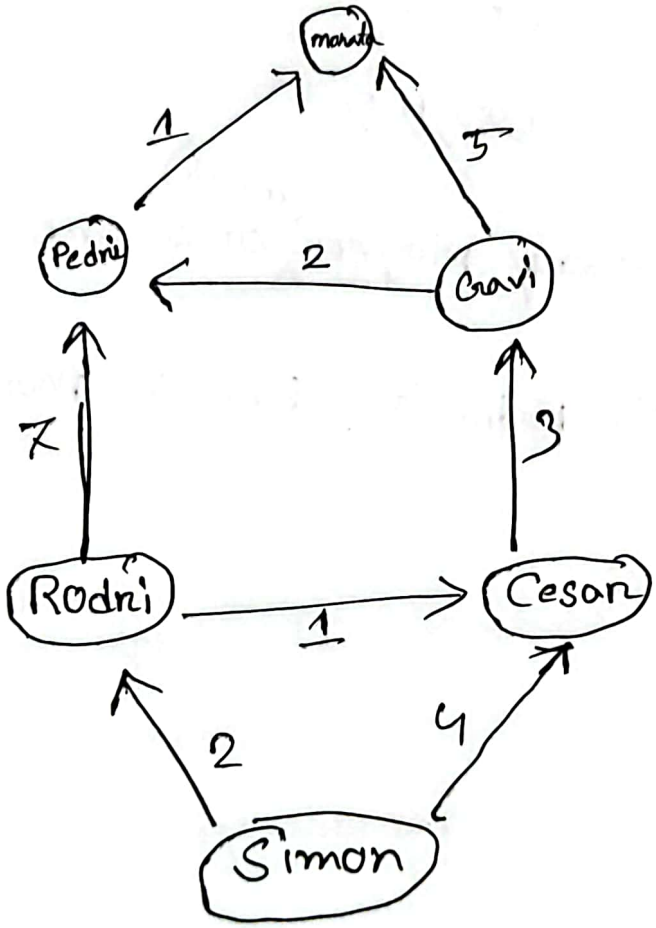
Ans to the Ques no 2

Graph 2

a) By Applying Dijkstra Algorithm we can know the lowest cost from source to every other nodes.



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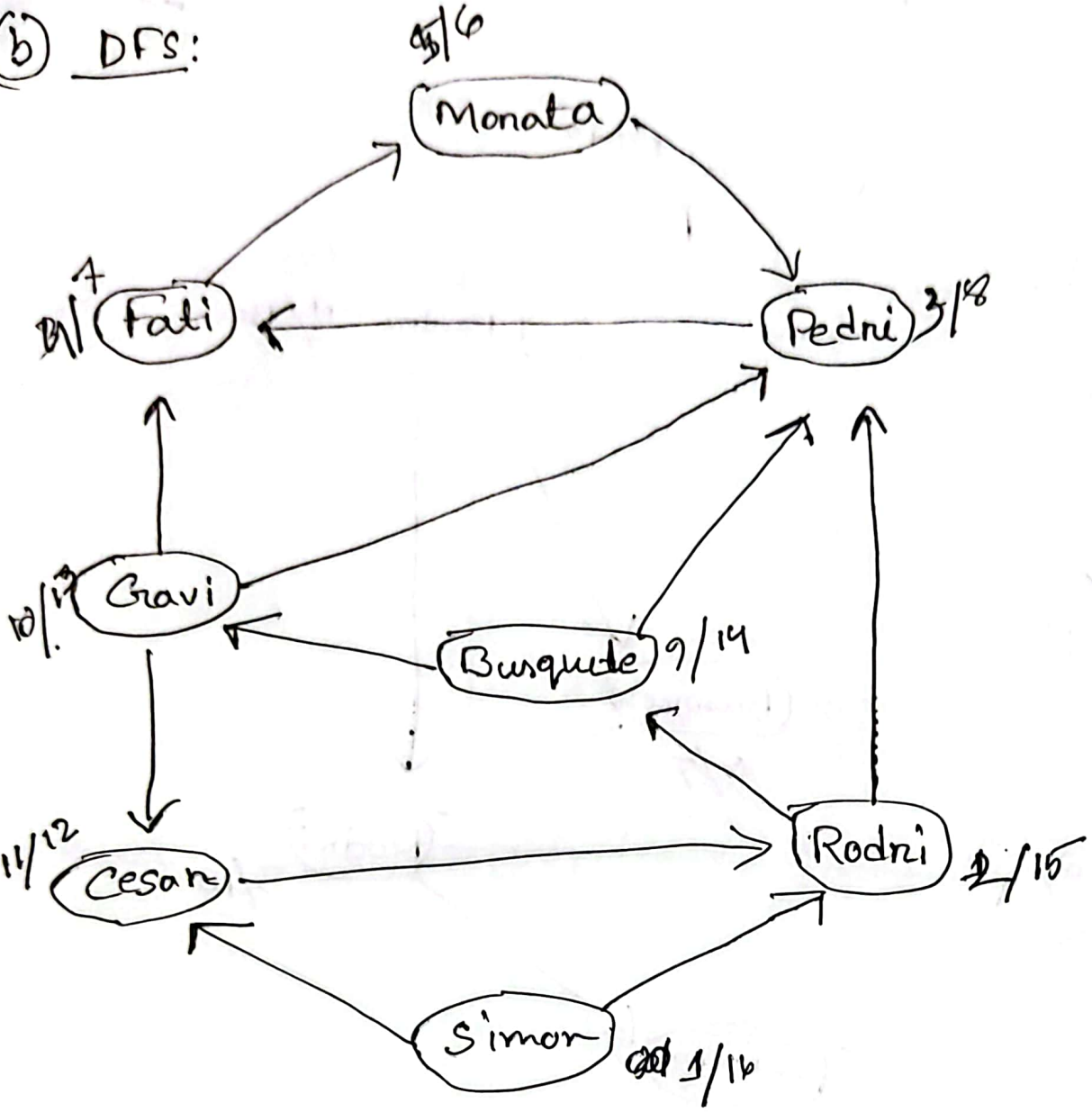
[v]	[d]
Source → Simon	0
2. Rodrii	~~∞~~ 2
3. Cesar	~~∞~~ ~~4~~ 3
5. Pedrii	~~∞~~ ~~9~~ 8
9. Gravi	~~∞~~ 6
Monata	~~∞~~ ~~11~~ 9

From simon to every player, (lowest) cost are given below,

. Rodri(2), Cesar(3), Pedrii(8), Gravi(6), Monata(9)

Total - 21201240

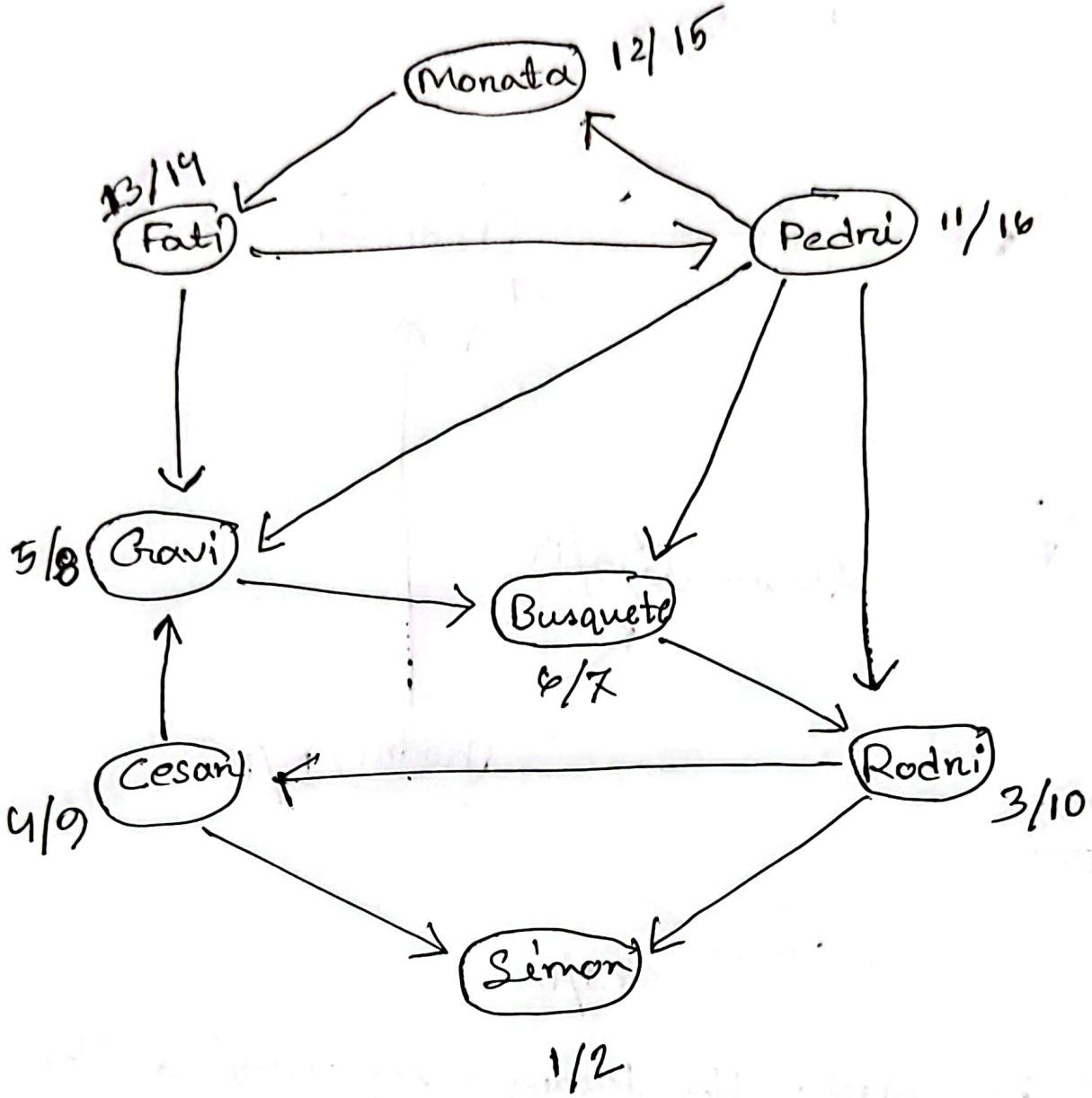
(b) DFS:



We will now apply the kosaraju algo to find the strongest connected components to figure out the largest group of players.

Reversed edge DFS

~~Forest~~ 21/01/2016



SCC 1: Simon

SCC 2: Rodri, Cesar, Gavi, Busquets

SCC 3: Monata, Fati, Pedri

From here, we can see ~~that~~ the longest group is (Rodri, Cesar, Gavi, Busquets)

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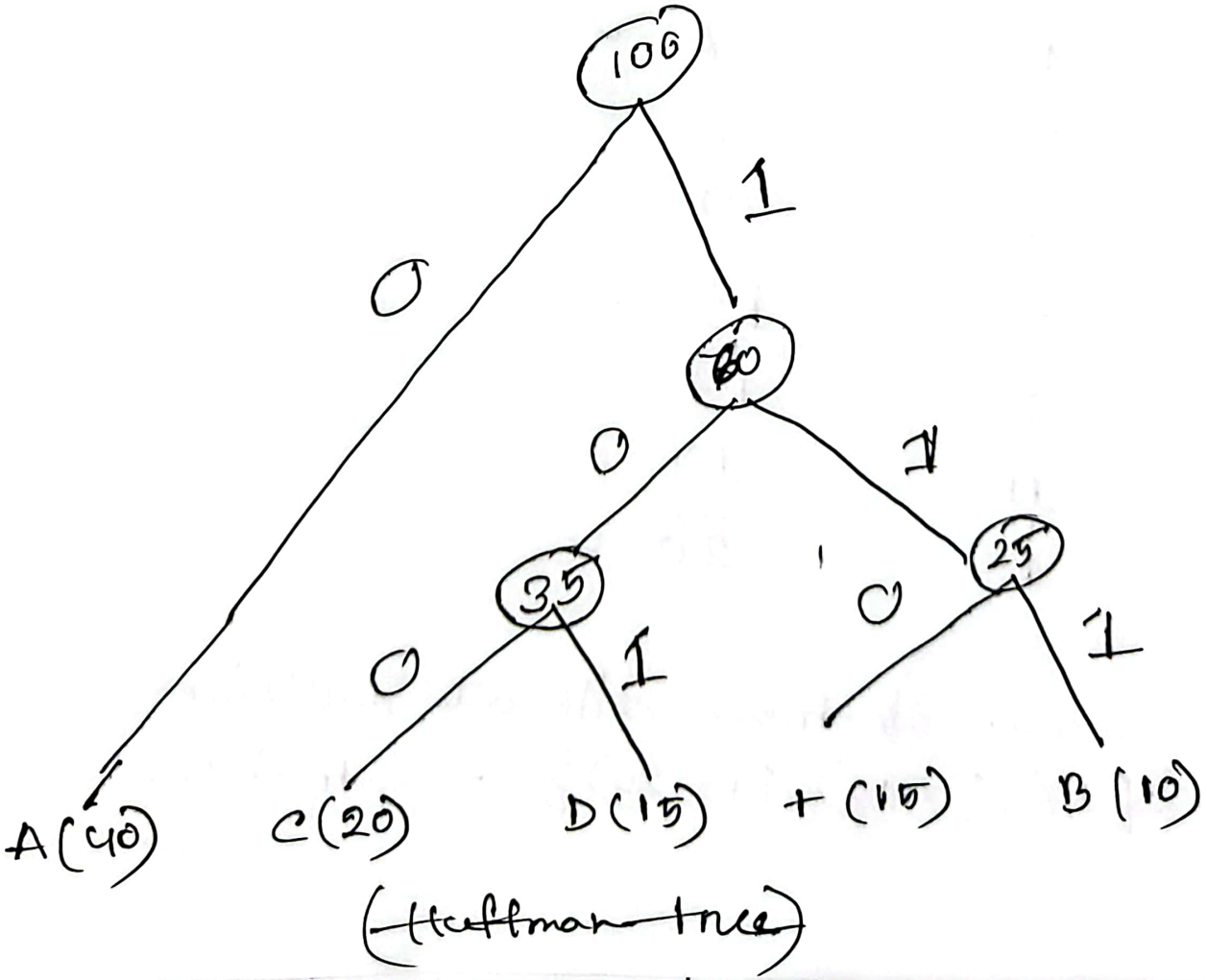
Greedy-1 Ans to the Ques no 3

a) i)

Symbol	Frequency	H.code
A	40	0
B	10	111
C	20	100
D	15	101
+	15	110

Sort: A(40), C(20), D(15), +(15), B(10)



(Huffman tree)

~~Jomol~~ 21202R410

11)

1000 101 1100 1010

C A D + A D A

∴ Dec. Decoded : CAD+ADA

b) 1) {[8, 13), [6,9), [11,14), [2,7), [1,7), [12,20), [7,13), [13,20)}

sort according departure time

arrival	departure
1	7 ✓
2	7
6	9
7	13 ✓
8	13
11	14
12	20
13	20 ✓

maximum of train with out collision

{[1,7), [7,13), [13,20)} = 3 trains.

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11)

If we apply greedy algorithm we can determine the minimum number of platform.

1st platform → {[1,7), [7,13), [13,20)}

2nd platform → {[2,7), [8,13)}

3rd platform → {[6,9), [11,14)}

4th platform → {[12,20)}

∴ minimum 4 platform needed for without collision.

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2/12/2020

(1) Ans to the Ques. no 4

Greedy + DP

Item	weight (kg)	Price ($)
Jwelery	3	5
Sculpture	5	9
Painting	4	5
Book	1	4
mummy	12	6

Item & weight	0	1	2	3	4	5	6	7	8 [capacity]
0	0	0	0	0	0	0	0	0	0
Jwelery (3)	0	0	0	max(0,5) 5	max(0,5) 5	max(0,5) 5	max(0,5) 5	max(0,5) 5	max(0,5) 5
Sculpture (5)	0	0	0	5	5	max(5,9) 9	max(5,9) 9	max(5,9) 9	max(5,14) 14
Painting (4)	0	0	0	5	max(5,5) 5	max(5,5) 9	max(5,9) 9	9	14
Book (1)	0	4	4	5	5	9	9	9	14
mummy (12)	0	0	0	0	0	0	0	0	0

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∴ max profit will be 14$ if denver we dp Algo.

(ii) According to nairobi if we use greedy Algo [fractional knapsack]

Item	weight	Profit	Perkg Profit
Jewelry	3	5	1.67
Sculpture	5	9	1.8
Painting	4	5	1.25
Book	1	4	4
Mummy	12	6	0.5

Nairobi profit remain valid

(Book 1kg) = 4

(Sculpture 5kg) = 9 total => 16.34$.

(Jewelry 2kg) = 3.34

Ans to the Ques no 5

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DP-1

(a) M[3][4]=2 means the longest common subsequence between "axy" and "abyxb" has a length of 2. M[3][4] stores the length of the LCS between the first 3 elements of sequence of ("axyb") and from ("abyxb") the first four element of sequence which is 2.

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b)

	empty	a	b	y	x	b
empty	0	0	0	0	0	0
a	0	↘ (0+1) 1	max(up,left) → 1	→ 1	→ 1	→ 1
x	0	↓ 1	→ 1	→ 1	↘ (1+1) 2	→ 2
y	0	↓ 1	→ 1	↘ (1+1) 2	→ 2	→ 2
b	0	↓ 1	↘ (1+1) 2	→ 2	→ 2	↘ (2+1) 3 ↓ find ans.

Les (AA, YY, bb)

iii)

weight (8kg max)

	Empty	1	2	3	4	5	6	7	8
Empty	0	0	0	0	0	0	0	0	0
9(5)	0	0	0	0	0	11	11	11	11
ii(4)	0	0	0	0	10	max(10,11) 11	11	11	11
iii(6)	0	0	0	0	10	11	12	12	12
iv (3)	0	0	0	9	10	11	12	(10+9) 19	(11+9) 20

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Object	weight	profit
i	5	11
ii	4	10
iii	6	12
iv	3	9

Ans: 20