## CLIENT EXAMPLE DATABASE TESTS ITERABLE \* ITERATION CURSOR [G] \* DATABASE+ feature -- new cursor feature new\_cursor\* ES TEST new cursor \*: ITERATION CURSOR feature -- Commands TUPLE [ K , V1 , V2 ] ] SETUP after\* : BOOLEAN TEAR DOWN item\* : G feature forth\* feature --Setup d: DATABASE [ STRING, CHARACTER, INTEGER ] teardown **feature** -- test for array comparison DATABASE test array comparison: BOOLEAN feature -- tests feature { EXAMPLE DATABASE TESTS } test setup : BOOLEAN -- Attributes test remove : BOOLEAN keys, Values 1, Values 2 test get keys: BOOLEAN feature -- required by iterable test iterable database : BOOLEAN new cursor: Iteration cursor [TUPLE [k, V1, V2]] test iteration cursor: BOOLEAN another cursor: Iteration cursor [RECORD [k, V1, V2]] test another cursor: BOOLEAN feature -- Constructor TUPLE ITERATION CURSOR [K, V1, V2] RECORD ITERATION CURSOR make feature -- Commands new\_cursor feature -- Constructor feature -- Constructor add record (v1:V1; v2:V2; k:K) make(k:LINKED LIST[K]; v1:ARRAY[V1]; v2:LINKED LIST[V2]) make (v1 : ARRAY [V1]; v2 : LINKED LIST [V2]; k : LINKED LIST [K]) require: non existing key: not exists (k) feature -- Cursor Operations feature -- Cursor Operations ensure: record added: values 1.has (v1) \(^{\text{values}}\) values 2.has(v2) \(^{\text{exists}}\) (k) item: RECORD [ V1, V2, K ] item: TUPLE [k, V1, V2] remove record (k:K) after: BOOLEAN after: BOOLEAN require : existing keys : exists(k) forth ensure: database count decremented: count ~ (old count - 1) feature -- Oueries count : INTEGER ensure : Result = kevs.count exists: BOOLEAN ensure : correct result : Result = exists(k) get keys (v1:V1; v2:V2): ITERABLE [k] ensure: result contain correct keys only: ∀x: RESULT ⇒ (values 1.at (keys.index of (x.item, 1)) = v1) and (values 2.at (keys.index of (x.item, 1)) = v2) **RECORD** correct keys are in result: ∀db cursor: CURRENT ⇒ (if (∀r cursor: RESULT ⇒ not exists (r cursor.item))^db cursor.item [2]~v1^db cursor.item [3]~v2 TRUE) FALSE Invariant -- Always true another\_cursor+ unique\_keys : $\forall x$ : keys ; $\forall y$ : keys $\Rightarrow$ if $(x \neq y \land x.item = y.item)$ then FALSE else TRUE feature -- Constructor implementation constraint: values 1.lower = 1 make (v1: V1; v2: V2; k: K) consistent\_keys\_values\_count : keys.count = values\_1.count ^ keys.count = values\_2.count feature -- Equality consistent imp adt counts : keys.count = count is equal (other: like current): BOOLEAN