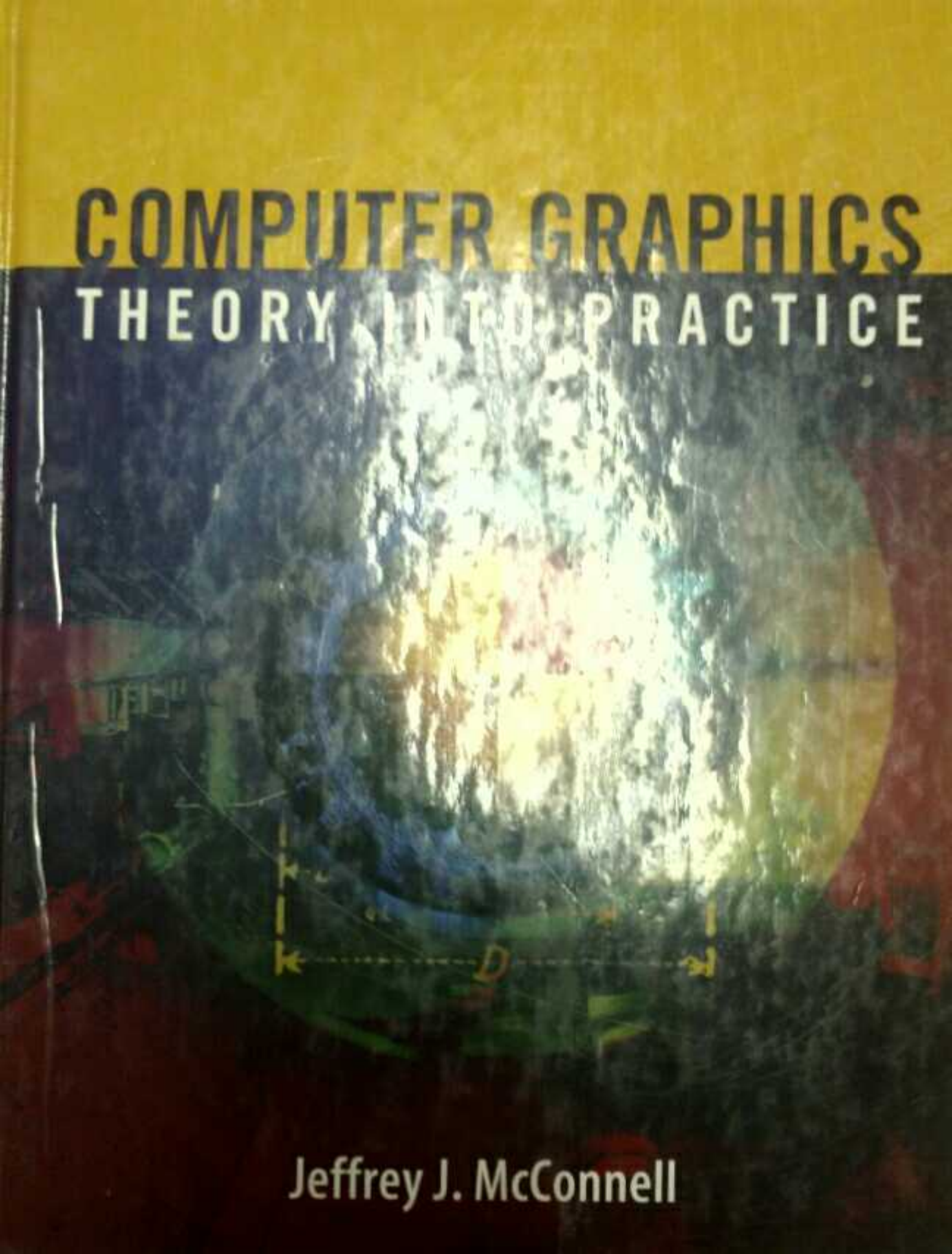


COMPUTER GRAPHICS

THEORY INTO PRACTICE



Jeffrey J. McConnell



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