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Section: BSCS-5A

Course: Advance computer programming

Assignment#1

Github link code file: <https://github.com/fahadmoon/5th-Semester/tree/java/Assignments/Assignment%201>

1. Composite Relationship:

- In a composite relationship, one class contains another class as a part. The contained class cannot exist independently outside the container class. If the container class is destroyed, the contained class is also destroyed.
- It represents a "whole-part" or "has-a" relationship.
- A common example is a Car class containing Engine, Wheels, and Seats as its parts.

Main.java

```
public class Main {  
    public static void main(String[] args) {  
        Car myCar = new Car();  
        myCar.startCar();  
        myCar.drive();  
        myCar.park();  
        myCar.occupySeat(2, "Fahad");  
        myCar.occupySeat(0, "Mehboob");  
        myCar.vacateSeat(2);  
        myCar.occupySeat(3, "zaibi");  
    }  
}
```

Car.java

```
class Car {  
    private Engine engine;  
    private Wheel[] wheels;  
    private Seat[] seats;  
  
    public Car() {  
        engine = new Engine();  
        wheels = new Wheel[4];  
        seats = new Seat[5];  
  
        for (int i = 0; i < 4; i++) {
```

```

        wheels[i] = new Wheel();
    }

    for (int i = 0; i < 5; i++) {
        seats[i] = new Seat();
    }
}

public void startCar() {
    engine.start();
    System.out.println("Car started");
}

public void drive() {
    for (Wheel wheel : wheels) {
        wheel.rotate();
    }
    System.out.println("Car is moving");
}

public void park() {
    System.out.println("Car is parked");
}

public void occupySeat(int seatNumber, String personName) {
    if (seatNumber >= 0 && seatNumber < seats.length) {
        seats[seatNumber].sit(personName);
    } else {
        System.out.println("Invalid seat number");
    }
}

public void vacateSeat(int seatNumber) {
    if (seatNumber >= 0 && seatNumber < seats.length) {
        seats[seatNumber].getUp();
    } else {
        System.out.println("Invalid seat number");
    }
}
}

```

Seat.java

```

class Seat {
    private String occupant;

    public Seat() {
        occupant = null;
    }

    public void sit(String personName) {
        occupant = personName;
        System.out.println(personName + " is sitting in the seat");
    }
}

```

```

    }

    public void getUp() {
        if (occupant != null) {
            System.out.println(occupant + " got up from the seat");
            occupant = null;
        }
    }
}

```

Wheal.java

```

class Wheel {
    public void rotate() {
        System.out.println("Wheel rotating");
    }
}

```

Engine.java

```

class Engine {
    public void start() {
        System.out.println("Engine started");
    }
}

```

output

The screenshot shows an IDE with a project named 'Composite'. The 'Main' class is selected, and the 'Run' button is clicked. The output console displays the following sequence of messages:

```

Engine started
Car started
Wheel rotating
Wheel rotating
Wheel rotating
Wheel rotating
Car is moving
Car is parked
Rashed is sitting in the seat
Rashed is sitting in the seat
Rashed got up from the seat
Rashed is sitting in the seat
Process finished with exit code 0

```

The code editor shows the following code for the 'Main' class:

```

public class Main {
    public static void main(String[] args) {
        Car myCar = new Car();
        myCar.startCar();
        myCar.drive();
        myCar.park();
    }
}

```

2. Aggregation Relationship:

- In an aggregation relationship, one class is associated with another class, but the associated class can exist independently. It represents a "whole-part" or "has-a" relationship, just like composite, but with a key difference: the contained class has its own lifecycle and can be shared among multiple containers.
- When the container is destroyed, the contained class is not necessarily destroyed.
- A common example is a University class containing multiple Department classes.

Main.java

```
public class Main {
    public static void main(String[] args) {
        University myUniversity = new University(5);

        Department csDepartment = new Department("Computer Science");
        Department eeDepartment = new Department("Electrical Engineering");

        myUniversity.addDepartment(csDepartment);
        myUniversity.addDepartment(eeDepartment);

        myUniversity.displayDepartments();
    }
}
```

University.java

```
class University {
    private Department[] departments;
    private int departmentCount;

    public University(int maxDepartments) {
        departments = new Department[maxDepartments];
        departmentCount = 0;
    }

    public void addDepartment(Department department) {
        if (departmentCount < departments.length) {
            departments[departmentCount] = department;
            departmentCount++;
        } else {
            System.out.println("Cannot add more departments. The university is at full capacity.");
        }
    }

    public void displayDepartments() {
        System.out.println("Riphah International University Departments:");
        for (int i = 0; i < departmentCount; i++) {

```

```

        System.out.println(departments[i].getName());
    }
}
}

```

Department.java

```

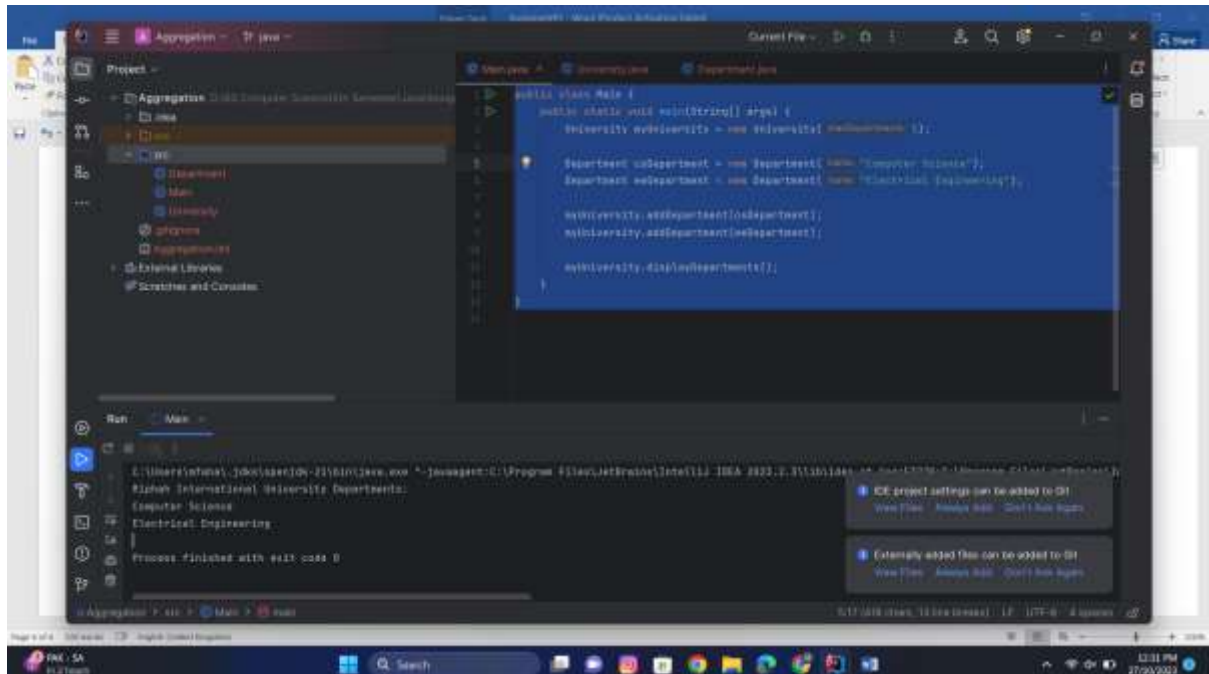
class Department {
    private String name;

    public Department(String name) {
        this.name = name;
    }

    public String getName() {
        return name;
    }
}

```

Output:



3. Association Relationship:

- In an association relationship, two classes are related, but they are not part of each other. It represents a more general relationship where objects of one class are aware of the objects of another class.
- The relationship can be one-way or two-way. For example, a Teacher class may be associated with a Student class, but the reverse is also true. Both classes can exist independently and have their own lifecycles.
- Associations can have multiplicity, indicating how many objects of one class can be associated with objects of another class.

Main.java

```
public class Main {
    public static void main(String[] args) {
        Member member1 = new Member("Fahad");
        Member member2 = new Member("Mehboob");
        Library library = new Library();
        library.checkOutBook(member1, "Introduction to Java");
        library.checkOutBook(member2, "Programming in Python");
    }
}
```

Member.java

```
class Member {
    private String name;
    public Member(String name) {
        this.name = name;
    }
    public String getName() {
        return name;
    }
    public void borrowBook(String bookTitle) {
        System.out.println(name + " has borrowed the book: " + bookTitle);
    }
}
```

Library.java

```
class Library {
    public void checkOutBook(Member member, String bookTitle) {
        System.out.println("Library: Checking out the book: " + bookTitle);
        member.borrowBook(bookTitle);
    }
}
```

Output:

