FAHIM SIDDIQUI

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PROFESSIONAL SUMMARY

Aspiring Computer Science graduate (June 2023) from Lassonde School of Engineering with a passion for software development, network infrastructure and game development. Fast learning and versatile individual with an affinity for excellent teamwork, problem-solving and leadership skills.

SKILLS

- Programming Languages: Python, C#, C, Java, JavaScript, HTML/CSS, SQL
- Frameworks: Spring Boot, React, Bootstrap
- Tools/APIs: Unity Game Engine, Jira, Trello, Wireshark, Scapy, Eclipse, PyCharm, Android Studio

EDUCATION

Computer Science // Bachelor of Science // 2023

York University // Toronto, ON

Notable Coursework: Network Security & Forensics, User Interfaces, Database Systems, Object Oriented Programming, Software Design and Development.

WORK HISTORY

Lead Game Developer // October 2021 to Present **Studio Cloud Grey** // Toronto, ON

- Direction, scripting and design of the game engine and world building including quality assurance.
- Collaboration with the game artists and sound designers while managing roll-out and patches using agile scrum development methodology with weekly sprints.

Technical Support Representative // June 2023 to Present

Apple Inc. // Remote

- Troubleshooting technical issues with iOS/iPadOS/WatchOS.
- Customer negotiations and handling escalations.

Smart Systems Intern // January 2021 to April 2021

Mackenzie Health // Vaughan, ON

- Aiding the roll-out of various technical initiatives for the first time in a smart hospital in Canada (CVH), to support efficient patient care during the Covid-19 pandemic.
- Performed rigorous testing and quality assurance of smart systems in the patient wards while assisting in the setup of patient databases.

GAME DEVELOPMENT PROJECTS

- Ruins of Desdemona [PC] (itch.io release: Top-Down Dungeon Crawler set in a gas-lamp fantasy world)
- Why The Flowers Never Bloom [PC] (itch.io release: 2D Platformer with hand-drawn style artwork and a recorded soundtrack)
- Crooked Hearts [PC] (itch.io release: 2D Role Playing Game with available concept art)

EXTRA-CURRICULAR ACTIVITIES

- Varsity Mascot // Algoma University // January 2017 to March 2017
- YorkU Robotics Club // York University // January 2018 to April 2018