



LAB REPORT- 03

Course title: Structured Programming Laboratory

Course Code: CSE 114

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1. The String Sorter

Code:

```
1  #include <stdio.h>
2  void sortDescending(char str[]) {
3      int i, j;
4      char temp;
5      for(i = 0; str[i] != '\0'; i++) {
6          for(j = i + 1; str[j] != '\0'; j++) {
7              if(str[i] > str[j]) {
8                  temp = str[i];
9                  str[i] = str[j];
10                 str[j] = temp;
11             }
12         }
13     }
14 }
15 int main() {
16     char str[100];
17     printf("Enter a string: ");
18     fgets(str, sizeof(str), stdin);
19     sortDescending(str);
20     printf("Sorted String: %s", str);
21     return 0;
22 }
```

Input/Output:

Output

```
Enter a string: I Love C Programming.
Sorted String:
.CILPaeggimmnoorrv
```

```
=== Code Execution Successful ===
```

2. Recursive Riddle

Code:

```
1  #include <stdio.h>
2  int countDigits(int num) {
3      if (num == 0)
4          return 0;
5      else
6          return 1 + countDigits(num / 10);
7  }
8  int main() {
9      int number;
10     printf("Enter a number: ");
11     scanf("%d", &number);
12     if (number == 0) {
13         printf("The number of digits is 1\n");
14     } else {
15         printf("The number of digits is: %d\n", countDigits(number));
16     }
17     return 0;
18 }
```

Input/Output:

```
Enter a number: 754
The number of digits is: 3
```

=== Code Execution Successful ===

3. Reflections of a Number

Code:

```
1  #include <stdio.h>
2  int Palindrome(int num) {
3      int original = num;
4      int reversed = 0, remainder;
5      while (num != 0) {
6          remainder = num % 10;
7          reversed = reversed * 10 + remainder;
8          num /= 10;      }
9      if (original == reversed) {
10         return 1;
11     } else {
12         return 0;      }      }
13 int main() {
14     int number;
15     printf("Enter a number: ");
16     scanf("%d", &number);
17     if (Palindrome(number)) {
18         printf("The number is a palindrome.\n", number);
19     } else {
20         printf("The number is not a palindrome.\n", number);
21     }
22     return 0;
23 }
```

Input/Output:

Enter a number: 252
The number is a palindrome.

=== Code Execution Successful ===

Enter a number: 654
The number is not a palindrome.

=== Code Execution Successful ===

4. Array of Odds

Code:

```
1  #include <stdio.h>
2  int odd(int arr[], int size) {
3      int sum = 0;
4      for (int i = 0; i < size; i++) {
5          if (arr[i] % 2 != 0) {
6              sum += arr[i];
7          }
8      }
9      return sum;
10 }
11 int main() {
12     int size;
13     printf("Enter the array size: ");
14     scanf("%d", &size);
15     int arr[size];
16     printf("Enter the values of the array: ");
17     for (int i = 0; i < size; i++) {
18         scanf("%d", &arr[i]);
19     }
20     int result = odd(arr, size);
21     printf("The sum of odd elements is: %d\n", result);
22     return 0;
23 }
```

Input/Output:

```
Enter the array size: 5
Enter the values of the array: 10 2 5 7 4
The sum of odd elements is: 12
```

=== Code Execution Successful ===

5. Degrees of Change

Code:

```
1  #include <stdio.h>
2  struct Temperature {
3      float celsius;
4      float fahrenheit;
5  };
6  float celsiusToFahrenheit(float celsius) {
7      return (celsius * 9 / 5) + 32;
8  }
9  int main() {
10     struct Temperature temp;
11     printf("Enter temperature in Celsius: ");
12     scanf("%f", &temp.celsius);
13     temp.fahrenheit = celsiusToFahrenheit(temp.celsius);
14     printf("Temperature in Fahrenheit: %.2f\n", temp.fahrenheit);
15     return 0;
16 }
```

Input/Output:

```
Enter temperature in Celsius: 25
Temperature in Fahrenheit: 77.00
```

```
=== Code Execution Successful ===
```