

San Francisco State University CSC860-01

App Development for Mobile Device (Apple) Using Swfi UI

Milestone One

Project Name: TOURME APP

Fahim Amiri 921205685 GitHub: fahimairi

famiri1@mail.sfsu.edu
Github repository link→

Table of Contents

Project Description	2
Wireframing	
User Login page	
User Profile page	5
• Tour packages	6
USer Profile descriptions	7
Tour package cost	8
• Tour package or packages total before checkout and billing page	10
Confirmation of both the payment and the packages	11
Edit mood of user profile	12
User schedules tours	13
User recent tours	14

Project Description

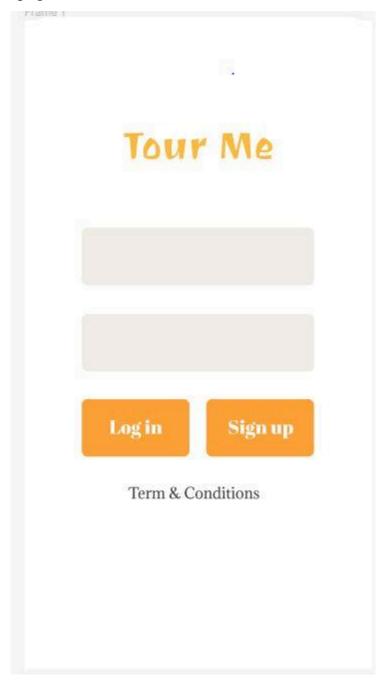
The app I have chosen for my final project aims to make traveling easier for tourists in any city around the world. However, due to the class scope limitations, I have focused on designing it specifically for the city of San Francisco.

In this app, tourists can log in and choose from a list of places they want to visit. For each selected package, they can see the description, cost, reviews, and feedback before adding it to their tour list. Once they have added all the packages they want, they can proceed to check out. They will then receive a confirmation of their tour in the app, as well as through text if they have provided their number.

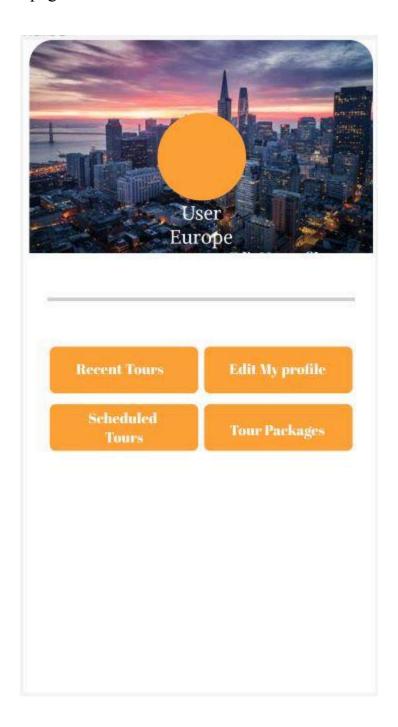
Wireframing

The screenshots below show the wireframes of the project, which were designed using Figma technology. This was done to make the project clearer and easier to understand before it is developed and presented as the final project.

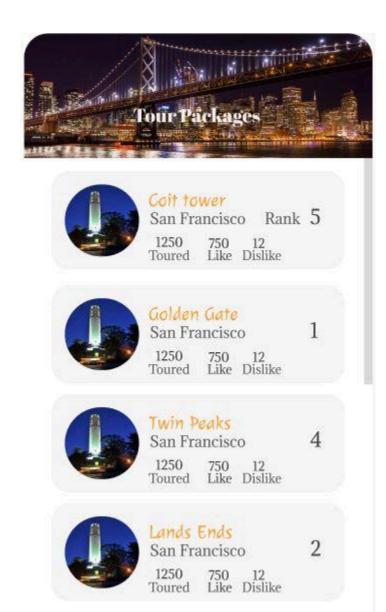
• User Login page



• User Profile page



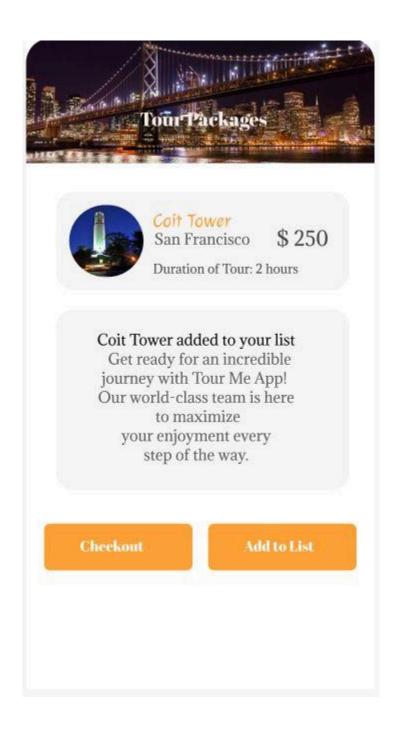
• Tour packages



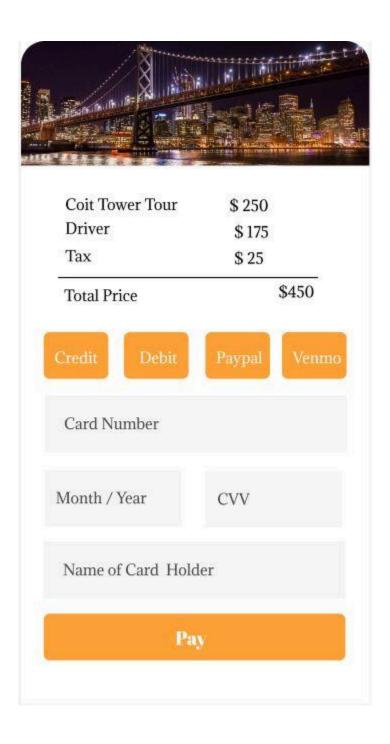
• USer Profile descriptions



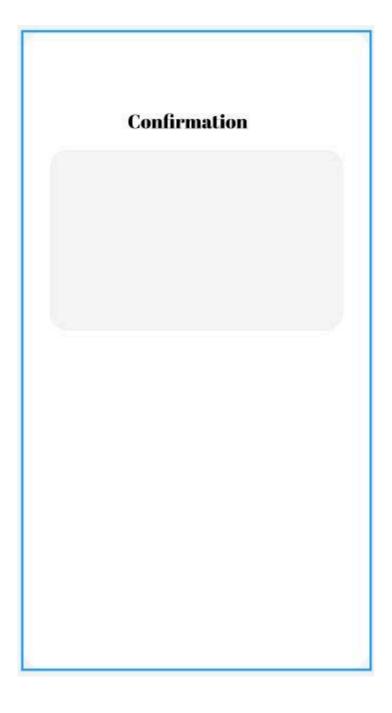
• Tour package cost



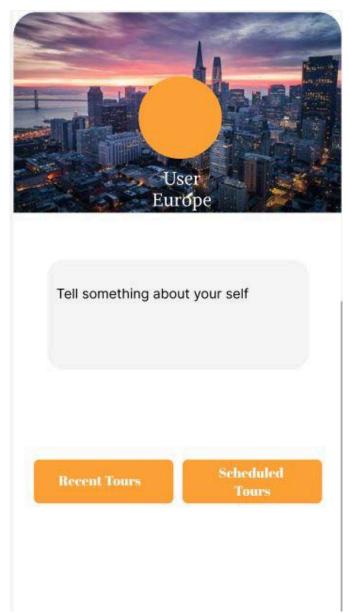
• Tour package or packages total before checkout and billing page



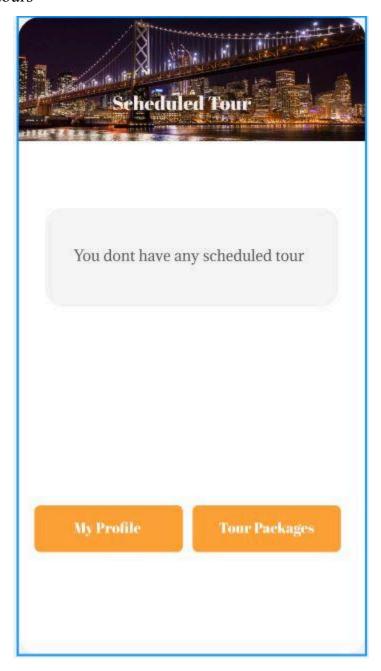
• Confirmation of both the payment and the packages



• Edit mood of user profile



• User schedules tours



• User recent tours

