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| Week 1 | DAY 1: Planning the prototype of the game  DAY 2: Still working on….  DAY 3: Still working on….  DAY 4: Planning finished.  DAY 5: Writing the Divs for the body.  DAY 6: Assigning the values to Divs  DAY 7: Creating Questions array for the game. |
| Week 2 | DAY 1: Still working on it…  DAY 2: Creating render question function  DAY 3: Still working on it…  DAY 4: Still working on it…  DAY 5: Creating check answer function  DAY 6: Still working on it…  DAY 7: Creating the timer |
| Week 3 | DAY 1: Still working on it…  DAY 2: Still working on it…  DAY 3: Creating the progress bar  DAY 4: Still working on it…  DAY 5: Creating the final window.  DAY 6: Still working on it…  DAY 7: Creating another array for hard questions. |
| Week 4 | DAY 1: Still working on it…  DAY 2: Creating another array for medium difficulty questions.  DAY 3: Still working on it…  DAY 4: Extending check answer function  DAY 5: Extending render question function  DAY 6: Integrating all the functions  DAY 7: Debugging |