

VU CLOUD COMPUTING, 2025W

Assignment 1: Airport Security System

Assignment #1: Technologies

Programming Languages

→ Any language in which you can finish the task

Basic knowledge of web and related technologies like

→ HTTP, JSON, ...

→ git (collaboration and versioning)

→ curl, or postman, ... (for testing your API)

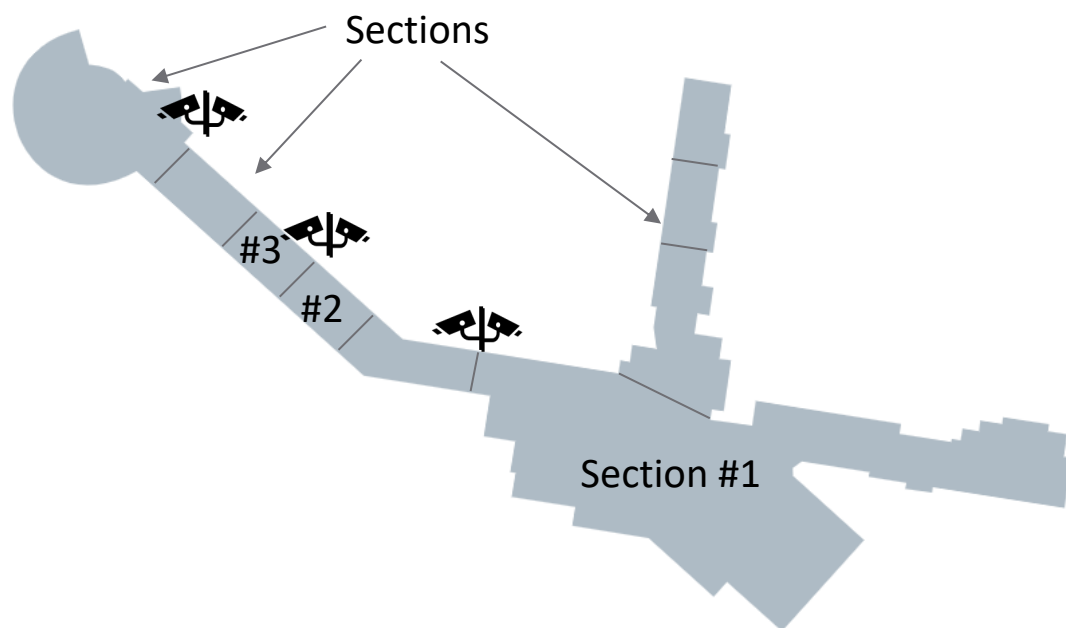
Basic Linux

Basic Google Cloud Platform

Docker, **Kubernetes**

Also: Grafana, Apache jMeter (optional)

ASSIGNMENT #1: AIRPORT SECURITY SYSTEM



Example: airport terminal

Surveillance cameras detect movement and stream images to an endpoint, they need to be processed "on-the-fly"

Each section's entry or exit is covered

Count the number of persons entering and exiting each **section**

Use recognition software to check if there are some persons of interest in the area and send an **alert**

Q.1: How to address increasing traffic? Traffic spikes?

Q.2: More people → busier the services

Q.3: More Section → more cameras → busier the services

ASSIGNMENT #1: SERVICES

1. **Camera**

A surveillance camera, capturing an image each second and streams it to target

2. **FaceRecognition Service**

Compares an image against the list of known persons for possible matches

3. **Section Service(s)**

Manages and provides statistical data for section(s)

4. **Alert Service:**

Manages and provides information about detected persons of interest

5. **Image Analysis Service**

Estimation of age and gender of people on an image

6. **Collector Service**

Receives images from Camera, and forwards them for processing

Implemented
by you

This is not a full description - read more in Moodle

Assignment #1: Airport Security System

System configuration

- Remember to describe the configuration of your system (in Kubernetes)

Service discovery

- Use existing Kubernetes objects to discover services

Communication / Data flow

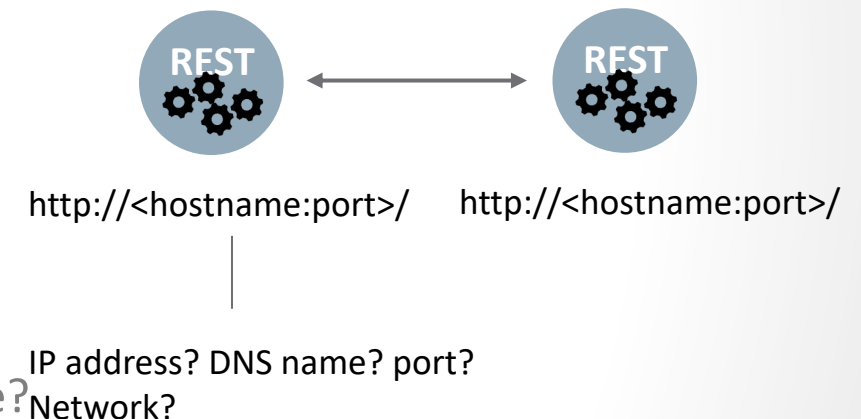
- Your decision but explain what you did

Scalability

- How the system behaves when the number of cameras increase?

Bottlenecks?

- Find services are the most time consuming, and check if communication is causing some performance issues



CLOUD USAGE

You **should not spend** all your resources on the first two exercises, therefore make sure that:

- You set limits to your cloud credit usage
 - <https://cloud.google.com/apis/docs/capping-api-usage>
- If you start your services, don't leave them running indefinitely
 - You can use max-frames to set limits on how many frame each camera sends
 - You can use the delay to slow down the stream when developing but remove the delay when testing for scalability
- **Remarks:**
 - You can provide environment variables to Camera services

Control how many frames
you stream

Control how fast you stream

HTTP POST /stream?toggle=on

Body ("application/json"):

```
{  
  "destination": "<destination-url>",  
  "max-frames": 10,  
  "delay": 0.1,  
  "extra-info": ""  
}
```

Camera service

ALREADY IMPLEMENTED SERVICES

You can start a template from Moodle

- Moodle -> Assignments -> a1-starter-template

It's easier to get started locally with Compose, you can go to the report where docker-compose.yml file is and run:

docker-compose up (This will pull some already implemented services for you)

*You can put your and other services there and have the whole system running with one command.

Treat already implemented services as a black box and use in containers

- ccuni/camera-service-2025w
- ccuni/image-analysis-service-2025w
- ccuni/face-recognition-service-2025w
- ccuni/section-service-2025w
- ccuni/alert-service-2025w

Submitting the task

Use **Git** → all submissions go to your **git** repository (clone with HTTPS), which should look like:

`https://gitta-lab.cs.univie.ac.at/cc25w/a<Matr.Nr.>`

*you should have received an email with the exact location of your repository.

- You should “**push**” all your code there, also it is a good practice to push your code frequently, not only when everything is done. Your code will only be checked after the deadline.
- You can use online interface, or any other **git** client to submit the task. You can also use git features to ask questions about your code.

Submission

- Source codes to the Gitlab only!
- Documentation (Git and Moodle)
 - You cannot score above 25% without a report
 - Check details in the assignment sheet

Resources, Tutorial

1. Tutorials linked in Moodle platform
 - <https://gitta-lab.cs.univie.ac.at/public-examples/cloud-computing-extra-materials>
 2. Docker - <https://docs.docker.com/get-started/>
 3. Docker - <https://github.com/docker/labs/tree/master/beginner/>
 4. Python Flask <https://www.tutorialspoint.com/flask/index.htm>
 5. Guides for GKE: <https://cloud.google.com/kubernetes-engine/docs/quickstart>
 6. Guides for Cloud Run: <https://cloud.google.com/run/docs/quickstarts/build-and-deploy#python>
- For Java-based approach (typically takes longer to get started than with python)
1. Jersey documentation - <https://jersey.java.net/documentation/latest/jaxrs-resources.html>
 2. IBM RESTful Web Services: The basics - <http://www.ibm.com/developerworks/library/ws-restful/>
 3. REST Web Service Tutorial, with Setup - https://www.tutorialspoint.com/restful/restful_quick_guide.htm
 4. REST Web Service Tutorial with Jersey - <http://www.vogella.com/tutorials/REST/article.html>
 5. JAX-RS Endpoint Lifecycle Explained - <https://github.com/stoicflame/enunciate/wiki/JAX-RS-Lifecycle>
 6. JAXB Tutorial - <http://www.vogella.com/tutorials/JAXB/article.html>
 7. Eclipse WTP - <http://www.vogella.com/tutorials/EclipseWTP/article.html>
 8. Gradle - <http://www.vogella.com/tutorials/EclipseGradle/article.html>