

Program 6

Create an HTML page to demonstrate the use of various predefined functions in a string and math object in java script.

main.html:

```
<html>
  <head>
    <title>PROGRAM 6</title>
    <style>
      body{
        margin: 0;
        padding: 20px;
        background-color: #f4f4f4;
      }
      h1{
        font-size: 35px;
        font-style: normal;
        text-align: center;
      }
      h2{
        font-size: 25px;
        margin-left: 20px;
      }
      h3{
        margin-left: 40px;
      }
      input{
        margin-left: 40px;
      }
      p{
        margin-left: 50px;
      }
    </style>
  </head>
  <body>
    <h1>Hello World</h1>
    <h2>This is a heading</h2>
    <h3>This is a sub heading</h3>
    <p>This is a paragraph</p>
    <input type="text" value="Enter your name" />
  </body>
</html>
```

```
button{
    margin-left: 40px;
    padding: 8px 15px;
    background-color: #28a745; /* Green button */
    color: white;
    border: none;
    cursor: pointer;
    border-radius: 4px;
}

</style>

</head>

<body>

<h1>Java Script String and Math Functions</h1><br>

<ol>

<li><h2>Java script String Functions</h2></li>

<input type="text" id="inputString" placeholder="Enter text here">

<ul>

<li><h3>String length : </h3></li>

    <button onclick="stringLength()">Length</button><br>

    <p id="length"></p>

<li><h3>String Slice : </h3></li>

    <button onclick="stringSlice()">slice</button><br>

    <p id="sliced1"></p>

    <p id="sliced2"></p>

<li><h3>String substring : </h3></li>

    <button onclick="stringSubstring()">substring</button><br>

    <p id="substringed1"></p>

<li><h3>String substr : </h3></li>

    <button onclick="stringSubstr()">substr</button><br>

    <p id="substred1"></p>

    <p id="substred2"></p>

    <p id="substred3"></p>
```

```
<li><h3>String Replace : </h3></li>
<button onclick="stringReplace()">Replace</button><br>
<p id="original"></p>
<p id="replace"></p>

<li><h3>String Uppercase : </h3></li>
<button onclick="stringUpperCase()">Uppercase</button><br>
<p id="upper"></p>
<li><h3>String Lowercase : </h3></li>
<button onclick="stringLowerCase()">Lowercase</button><br>
<p id="lower"></p>
<li><h3>String Concat : </h3></li>
<button onclick="stringConcat()">Concat</button><br>
<p id="concated1"></p>
<p id="concated2"></p>
<p id="concated3"></p>
</ul>
<br><br>
<li> <h2>Java script Math Functions</h2></li>
<ul>
<li><h3>Number To integer : </h3></li>
<button onclick="numberConversion()">Convert</button><br>
<p id="num"></p>
<ul>
<li>Math Round : </li>
<p id="round"></p>
<li>Math Ceil : </li>
<p id="ceil"></p>
<li>Math Floor : </li>
<p id="floor"></p>
<li>Math Trunc : </li>
<p id="trunc"></p>
</ul>
```

```
<li><h3>Math Sign : </h3></li>
<p>returns -1 if x is negative, 0 if null, and 1 if positive :</p>
<button onclick="numberSign()">Sign</button><br>
<p id="sign1"></p>
<p id="sign2"></p>
<p id="sign3"></p>

<li><h3>Math Pow : </h3></li>
<p>Math.pow(x, y) returns the value of x to the power of y :</p>
<button onclick="numberPow()">Power</button><br>
<p id="power"></p>

<li><h3>Math sqrt : </h3></li>
<p>Math.Sqrt(x) returns the square root of x :</p>
<button onclick="numberSqrt()">Square Root</button><br>
<p id="sqrt"></p>

<li><h3>Math Abs : </h3></li>
<p>Math.abs(x) returns the absolute (positive) value of x :</p>
<button onclick="numberAbs()">Absolute</button><br>
<p id="absolute"></p>

<li><h3>Math Min and Max : </h3></li>
<p>Math.min() and Math.max() can be used to find the lowest or highest value in a list of arguments :</p>
<button onclick="numberMinMax()">min and max</button><br>
<p id="list"></p>
<p id="min"></p>
<p id="max"></p>

<li><h3>Math Random : </h3></li>
<p>Math.random() returns a random number between 0 (inclusive), and 1 (exclusive) :</p>
<button onclick="numberRandom()">Random</button><br>
<p id="random"></p>

<li><h3>Math Log : </h3></li>
<p>Math.log(x) returns the natural logarithm of x :</p>
<button onclick="numberLog()">Log</button><br>
```

```
<p id="log"></p>

<li><h3>Math Log10 : </h3></li>

<p>Math.log10(x) returns the base 10 logarithm of x :</p>
<button onclick="numberLog10()">Log10</button><br>
<p id="log10"></p>

</ul>

</ol>

<script>

// String Function

let inputElement = document.getElementById("inputString");

function stringLength(){

    let text = inputElement.value;

    let len = text.length;

    document.getElementById("length").innerHTML = "Length of the string is : "+len;

}

function stringSlice(){

    let text = inputElement.value;

    let slice1 = text.slice(7,13);

    document.getElementById("sliced1").innerHTML = "String sliced from 7 to 13 : "+slice1;

    let slice2 = text.slice(-12);

    document.getElementById("sliced2").innerHTML = "String sliced by negative parameter (-12) : "+slice2;

}

function stringSubstring(){

    let text = inputElement.value;

    let substring1 = text.substring(7,13);

    document.getElementById("substringed1").innerHTML = "Extracting text from String using substring method from 7 to 13 : "+ substring1;

}
```

```
function stringSubstr(){
    let text = inputElement.value;
    let substr1 = text.substr(7,6);
    document.getElementById("substred1").innerHTML = "Extracting text from String using substr method from 7 to next 6 character : "+substr1;
    let substr2 = text.substr(7);
    document.getElementById("substred2").innerHTML = "Extracting text from String using substr method from 7 to end : "+substr2;
    let substr3 = text.substr(-4);
    document.getElementById("substred3").innerHTML = "Extracting text from String using negative parametr(-4) for substr method : "+substr3;
}

function stringReplace(){
    let text = inputElement.value;
    let newtext = text.replace("Banana","Papaya");
    document.getElementById("original").innerHTML = "Orginal string : "+text
    document.getElementById("replace").innerHTML = "String after replaced : "+newtext
}

function stringUpperCase(){
    let text = inputElement.value;
    let textUp = text.toUpperCase();
    document.getElementById("upper").innerHTML = "String to Uppercase: "+ textUp;
}

function stringLowerCase(){
    let text = inputElement.value;
    let textLo = text.toLowerCase();
    document.getElementById("lower").innerHTML = "String to Uppercase: "+ textLo;
}

function stringConcat(){
    let text = inputElement.value;
```

```
let text2 = "Mango";  
let text3 = text.concat(" ", text2);  
document.getElementById("concated1").innerHTML = "String 1: " + text;  
document.getElementById("concated2").innerHTML = "String 2: " + text2;  
document.getElementById("concated3").innerHTML = "Concated String : " + text3;  
}  
  
// Math Function  
  
function numberConversion(){  
let x = 10.2  
document.getElementById("num").innerHTML = "The Number is : " + x;  
document.getElementById("round").innerHTML = "Math.round("+x+"), rounded to its  
nearest integer : " + Math.round(x);  
document.getElementById("ceil").innerHTML = "Math.ceil("+x+"), rounded up to its  
nearest integer : " + Math.ceil(x);  
document.getElementById("floor").innerHTML = "Math.floor("+x+"), rounded down to its  
nearest integer : " + Math.floor(x);  
document.getElementById("trunc").innerHTML = "Math.trunc("+x+"), integer part of the  
number : " + Math.trunc(x);  
}  
  
function numberSign(){  
document.getElementById("sign1").innerHTML = "Math.sign(4) returns: " + Math.sign(4);  
document.getElementById("sign2").innerHTML = "Math.sign(-4) returns: " + Math.sign(-4);  
document.getElementById("sign3").innerHTML = "Math.sign() returns: " + Math.sign(0);  
}  
  
function numberPow(){  
document.getElementById("power").innerHTML = "Math.pow(10,2) retuns : " +  
Math.pow(10,2);  
}  
function numberSqrt(){  
document.getElementById("sqrt").innerHTML = "Math.sqrt(100) retuns : " +  
Math.sqrt(100);  
}
```

```
function numberAbs(){
    document.getElementById("absolute").innerHTML = "Math.abs(-72.5) retuns : " +
Math.abs(-72.5);

}

function numberMinMax(){
    document.getElementById("list").innerHTML ="The List is : (0, 150, 30, 20, -8, -200)";
    document.getElementById("min").innerHTML ="Minimum in the list is : " + Math.min(0,
150, 30, 20, -8, -200);

    document.getElementById("max").innerHTML ="Maximum in the list is : " + Math.max(0,
150, 30, 20, -8, -200);

}

function numberRandom(){

    document.getElementById("random").innerHTML = "Random Number is : " +
Math.random();

}

function numberLog(){

    document.getElementById("log").innerHTML = "Math.log(1) retuns : " + Math.log(1);

}

function numberLog10(){

    document.getElementById("log10").innerHTML = "Math.log10(100000) retuns : " +
Math.log10(100000);

}

</script>

</body>

</html>
```

OUTPUT:

Java Script String and Math Functions

1. Java script String Functions

```
Apple, Banana, Kiwi
```

- **String length :**

```
Length
```

Length of the string is : 19

- **String Slice :**

```
slice
```

String sliced from 7 to 13 : Banana

String sliced by negative parameter (-12) : Banana, Kiwi

- **String substr :**

```
substring
```

Extracting text from String using substring method from 7 to 13 : Banana

- **String substr :**

```
substr
```

- **String substr :**

```
substr
```

Extracting text from String using substr method from 7 to next 6 character : Banana

Extracting text from String using substr method from 7 to end : Banana, Kiwi

Extracting text from String using negative parametr(-4) for substr method : Kiwi

- **String Replace :**

```
Replace
```

Orginal string : Apple, Banana, Kiwi

String after replaced : Apple, Papaya, Kiwi

- **String Uppercase :**

```
Uppercase
```

String to Uppercase: APPLE, BANANA, KIWI

- **String Lowercase :**

```
Lowercase
```

String to Uppercase: apple, banana, kiwi

- **String Concat :**

```
Concat
```

- **String Concat :**

```
Concat
```

String 1: Apple, Banana, Kiwi

String 2: Mango

Concatenated String : Apple, Banana, Kiwi Mango

2. Java script Math Functions

- **Number To integer :**

```
Convert
```

The Number is : 10.2

- **Math Round :**

Math.round(10.2), rounded to its nearest integer : 10

- **Math Ceil :**

Math.ceil(10.2), rounded up to its nearest integer : 11

- **Math Floor :**

Math.floor(10.2), rounded down to its nearest integer : 10

- **Math Trunc :**

Math.trunc(10.2), integer part of the number : 10

- **Math Sign :**

returns -1 if x is negative, 0 if null, and 1 if positive :

Sign

Math.sign(4) returns: 1

Math.sign(-4) returns: -1

Math.sign() returns: 0

- **Math Pow :**

Math.pow(x, y) returns the value of x to the power of y :

Power

Math.pow(10,2) retuns : 100

- **Math sqrt :**

Math.Sqrt(x) returns the square root of x :

Square Root

Math.sqrt(100) retuns : 10

- **Math Abs :**

Math.abs(x) returns the absolute (positive) value of x :

Absolute

Math.abs(-72.5) retuns : 72.5

- **Math Min and Max :**

Math.min() and Math.max() can be used to find the lowest or highest value in a list of arguments :

min and max

The List is : (0, 150, 30, 20, -8, -200)

Minimum in the list is : -200

Maximum in the list is : 150

- **Math Random :**

Math.random() returns a random number between 0 (inclusive), and 1 (exclusive) :

Random

Random Number is : 0.29106013985034773

- **Math Log :**

Math.log(x) returns the natural logarithm of x :

Log

Math.log(1) retuns : 0

- **Math Log10 :**

Math.log10(x) returns the base 10 logarithm of x :

Log10

Math.log10(100000) retuns : 5