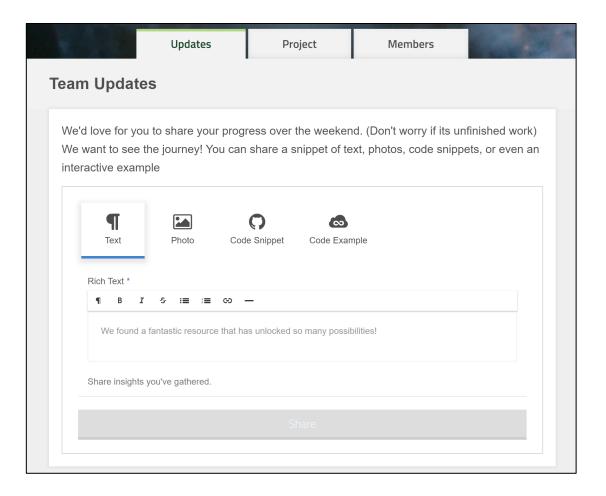


Space Apps 2019 Project Submission Guide

Once you have picked a challenge and joined a team, you will gain access to your team's project page. More information on how to start or join a team can be found in the <u>Team Formation Guide</u> under Materials in the User Dashboard on the Space Apps website at spaceappschallenge.org.

Over the course of Space Apps Weekend, you can add updates on the progress of your project in the Updates tab. To provide an update, select the appropriate update format (Text, Photo, Code Snippet, and Code Example) and click on the "Share" button. Updates will be posted as a feed. Please note: your Updates page will <u>not</u> be evaluated by the judges. It is your place to share what you're working on with the world during the hackathon.





To be eligible for global awards, YOU MUST:

- Develop a project in response to one of the official Space Apps Challenges
- Clearly show how NASA data, products, or other resources were integrated into your project
- Include a link to code in a public repository on your project page (if applicable)
- Keep any code developed during the event open-source. We <3 open data!
- Ensure that all your team members are registered and identified on the team's webpage
- Finish updating your project page on the Space Apps website by midnight, Sunday, October 20 in your local timezone
- Use English language on your project page and English language or English-language subtitles if you're asked to create a video

More information about Awards and Judging can be found at:

https://www.spaceappschallenge.org/about/judging/

Provide your project submission in the Project tab. You can provide details about your project and have the option to upload a video and photos here. If you are participating in the Virtual Event or if you have been selected for global judging, a 30-second video is required (see details here: https://www.spaceappschallenge.org/about/judging/). If you are participating in an in-person event and have not been selected for the global judging round, a video is optional.



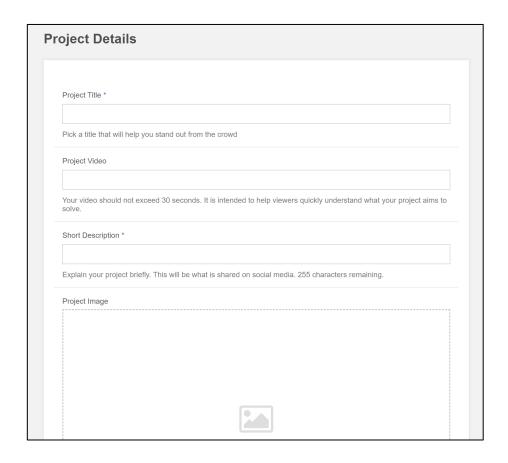
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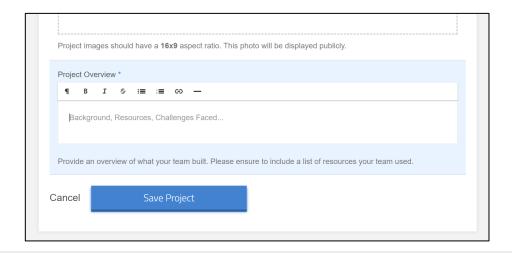
icon to edit your Project page

On your project page, provide your project details. The <u>Title</u> and <u>Short Description</u> for your project are required. If you are using a video, you must upload your video on another website equipped to host it and then provide the link in the <u>Project Video</u> section. If you are not providing a video, you can leave this field empty. Finally, upload an image of your project in a **16x9** ratio.





The <u>Project Overview</u> section is where you tell the judges about your Project. The more information you provide, the better they can rate your submission!





Below are some topics you should cover in this section:

Background

Why did you build this project? What inspired your team to choose this challenge?

What it does

How does your solution resolve the problems posed in this challenge? What problems and achievements did your team have? Share all the relevant details about your submission. Share failures as well as successes if they are interesting.

NASA Resources

What NASA data and NASA resources did you use in your solution? Why did you use these data? Remember all Space Apps submissions must use a NASA resource (data, images, references, etc.) to be eligible for global judging.

Space Apps Offers

Did you take advantage of any Offers from Space Apps Collaborators or local sponsors to make your project? What were they and how were they helpful?

Future Plans

How can you improve your project? Do you plan to continue working on this project after Space Apps 2019?

Built With

Insert the hardware and software tools you used here. For example, what coding languages did you use? What hardware did you use (cell phones, Arduino, Raspberry Pi, etc.)?

Try it out

Where can we find your submission to try ourselves? Post a link to your public code repository (e.g., GitHub) or a link to an app store (e.g., iTunes, Google Play). You can also provide a demo of you showcasing the project in the form of a video link.

Tags

Add some tags so we can quickly search and identify your project! Some examples of tags are shared below:



#computer vision, #machine learning, #artificial intelligence, #javascript, #ruby, #python, #react, #earth science, #moon, #satellite, #radio, #flight, #solar system, #exoplanet.....

PROJECT SUBMISSION

To submit your project, complete the team's Project page on spaceappschallenge.org. Once project submissions have closed, complete projects will be reviewed.

Deadlines:

Local: Project submission deadlines for local judging will vary slightly to accommodate local judging; please check with the local organizers.

Virtual: All Virtual teams must submit their projects by 11:59 pm local time on Sunday, October 20, 2019. A 30-second video or presentation is required (see https://www.spaceappschallenge.org/about/judging/).

Global Nominees: All project submissions should be completed on Sunday, October 20th by 11:59 pm (local time, according to the last time zone of your team's members). If your team is nominated for Global Judging by your local event, this is for you: Teams selected for global judging will have until 11:59pm (local time) on Sunday, October 27, 2019, to submit their final videos, by embedding a link to their 30-second video in their project page. See https://www.spaceappschallenge.org/about/judging/ for more details.