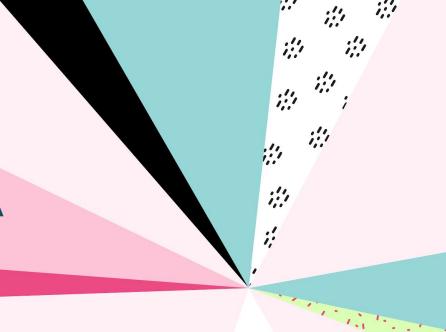
Building an offline experience with a Rails-powered PWA

Speaker: Alicia Rojas







#### Alicia Rojas

- Software Developer at Telos Labs
- Natural resources engineer
- Passionate about technology and sustainability



#### Overview

- 1. What is a PWA and why they're great?
- 2. Case study: Introducing the challenge and the solution
- 3. Setting up the main files required for PWAs
- 4. Caching and adding an offline fallback
- 5. Offline CRU(D) actions
- 6. Key takeaways and further challenges

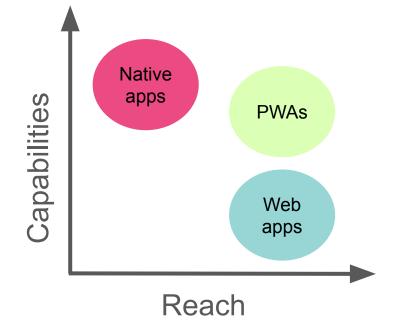


Progressive Web Apps (PWAs) are web apps that use service workers, manifests, and other web-platform features in combination with progressive enhancement to give users an experience on par with native apps.



# Rails Conf

### PWAs mix the best of both the native and web worlds



Native app
Platform specific
Complex functionality
App store visibility
Cost-intensive
On-device installation



#### Case study

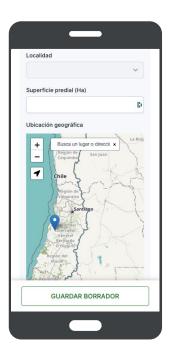


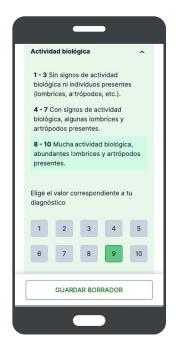
#### The challenge

- To create an app that allows to perform CRUD actions in areas with low or no internet connection.
- The app has to be easy to use and share, and must work on mobile devices.



Farm technicians can
complete a complex survey
in areas where internet is
poorly available



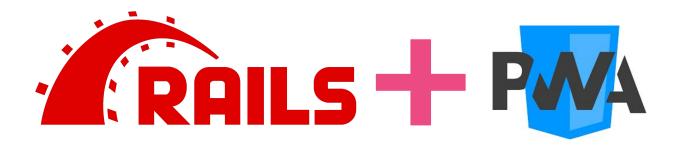




## Rails Cont

#### The solution

An app built with our favorite framework, **enhanced with PWA features** 







How to turn your Rails app into a PWA





1. Service worker

Is like a small application that runs in parallel to your Rails app, intercepting requests and providing capabilities like caching assets and background sync.



Available at /service-worker.js



#### The ingredients

2. App manifest

It will tell the browser how your PWA should display within the operating system of your user's device. This file is key to make your app installable and thus to make it look and feel like a native app.



Available at /manifest.json



#### Adding the files to our app

- 1. Create a service worker controller
- 2. Add routes
- 3. Add files (service worker and manifest)
- 4. Write companion JS and place it in the asset pipeline





1. Create a service worker controller

```
class ServiceWorkerController < ApplicationController</pre>
   skip before action :authenticate user!
   def service worker
                                                                 Useful if using
   end
                                                                 Devise
   def manifest
   end
end
```



These routes will match the URLs with the actions in our service worker controller.



config/routes.rb	
J.	
	config/routes.rb

get "/service-worker.js" => "service\_worker#service\_worker"

get "/manifest.json" => "service\_worker#manfiest"



Since we created controller actions and routes for the service worker and app manifest, these files can now be served as view templates from your

views/service worker directory 😎





```
# app/views/service worker/manifest.json.erb
                                                                                json.erb to use
                                                                                image path
"short name": "AwesomeApp",
                                                                                helper
"name": "AwesomeApp",
"id": "/",
"icons": [
                                                                                Home screen
    "src": "<%= image path "icon.png" %>",
                                                                                icon
    "sizes": "144x144",
    "type": "image/png"
                                                                                  Splash screen
"start_url": "/",
"background color": "#000000,
                                                                                 How the browser
"display": "standalone",
                                                                                 will behave
"scope": "/",
"theme color": "#000000"
```

We then require the manifest in the application layout.

```
<!-- app/views/layout/application.html.erb -->
<link rel="manifest" href="/manifest.json"/>
```



```
// app/views/service worker/service worker.js
function onInstall(event) {
console.log('[Serviceworker]', "Installing!", event);
function onActivate(event) {
console.log('[Serviceworker]', "Activating!", event);
function onFetch(event) {
console.log('[Serviceworker]', "Fetching!", event);
self.addEventListener('install', onInstall);
self.addEventListener('activate', onActivate);
self.addEventListener('fetch', onFetch);
```

Callbacks for main SW's lifecycle events



It tells your application when and from where to load your service worker



```
Check for SW support

// app/javascript/custom/companion.js

if (navigator.serviceWorker) {

// do stuff (register service worker, handle updates, etc.)
```



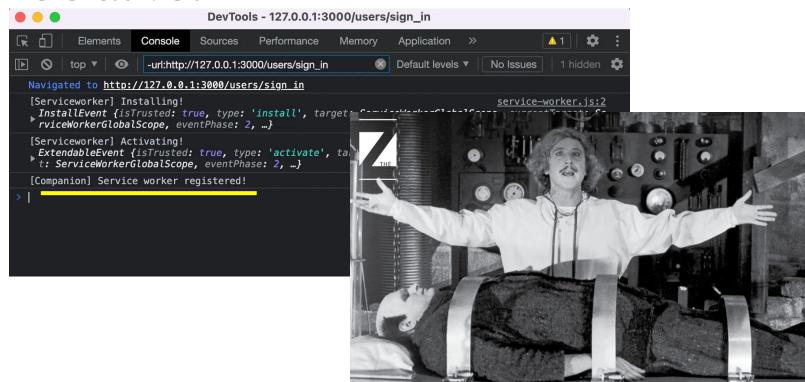
We let Rails see this file by pinning it in the importmap and importing it in application.js



```
# config/importmap.rb
pin_all_from "app/javascript/custom", under: "custom"
```

```
// app/javascript/application.js
import "custom/companion"
```

#### It's alive!







## Caching assets and adding an offline fallback





```
// app/views/service worker/service worker.js
function onInstall(event) {
console.log('[Serviceworker]', "Installing!", event);
function onActivate(event) {
console.log('[Serviceworker]', "Activating!", event);
function onFetch(event) {
console.log('[Serviceworker]', "Fetching!", event);
self.addEventListener('install', onInstall);
self.addEventListener('activate', onActivate);
self.addEventListener('fetch', onFetch);
```

Callbacks for main SW's lifecycle events



#### Workbox

- Set of modules that simplify common service worker routing and caching.
- Workbox makes writing a service worker much easier as if we were to implement these functions ourselves.



#### Import module via CDN

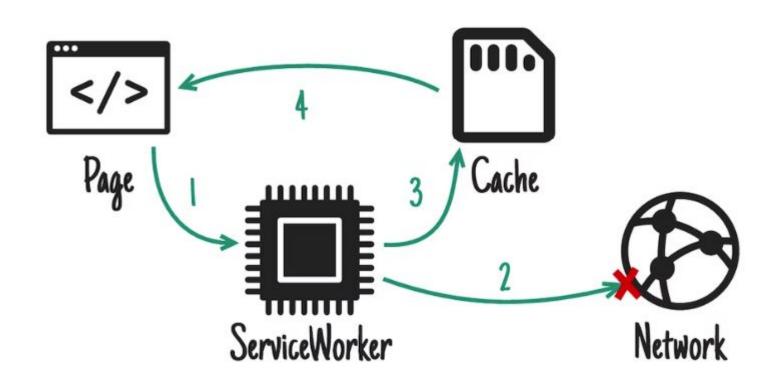
```
// app/views/service_worker/service_worker.js
importScripts(
"https://storage.googleapis.com/workbox-cdn/releases/6.4.1/wor
kbox-sw.js")
```



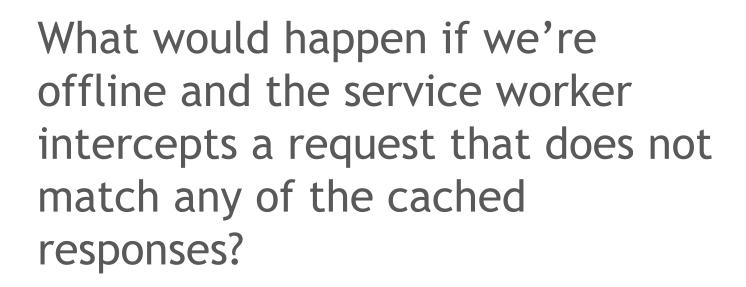


- Commonly used patterns to determine how the service worker will generate a response when a fetch event is received.
- The service worker handles the response by "routing" it to the particular strategy we want to use.













#### No internet

#### Try:

- · Checking the network cables, modem, and router
- · Reconnecting to Wi-Fi

ERR\_INTERNET\_DISCONNECTED



#### Offline fallback

- A page that would let our users know that they're not connected within the UX of the app.
- We cache this page in advance so it will always be available.

## Update service worker controller, add route and create view at

views/service worker/offline.html.erb



```
# app/controllers/service worker controller.rb
class ServiceWorkerController < ApplicationController</pre>
    skip before action :authenticate user!
    def service worker
    end
    def manifest
    end
    def offline
    end
end
```



Set up a catch handler



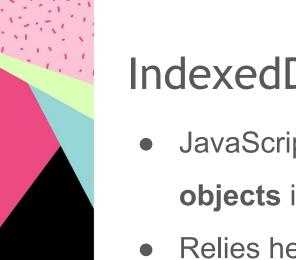
```
// app/views/service worker/service worker.js
const {warmStrategyCache} = workbox.recipes;
const {setCatchHandler} = workbox.routing;
const strategy = new CacheFirst();
const urls = ['/offline.html'];
// Warm the runtime cache with a list of asset URLs
warmStrategyCache({urls, strategy});
// Trigger a 'catch' handler when any of the other routes fail to generate a response
setCatchHandler(async ({event}) => {
    switch (event.request.destination) {
      case 'document':
        return strategy.handle({event, request: urls[0]});
      default:
       return Response.error();
});
```







# Creating records offline and sync them later



#### IndexedDB

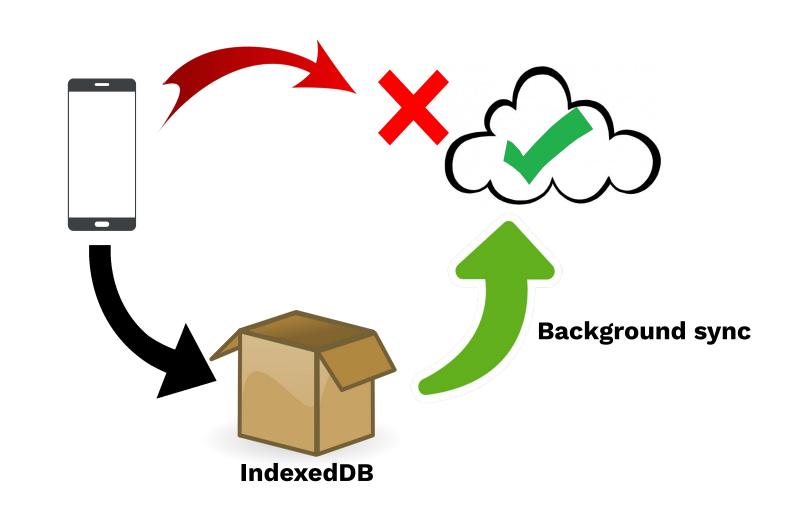
- JavaScript API for managing a database of JSON objects in your browser.
- Relies heavily on **Promises**
- Recommendation: use a wrapper!



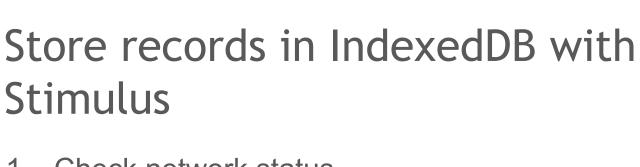
## **Background Sync API**

Allows web applications to defer server synchronization work to their service worker to handle at a later time, if the device is offline.









- 1. Check network status
- 2. Declare database
- 3. When submitting a form, if no network is available, store record in IndexedDB

Pro Tip: Use mixins!



## Setting up background sync

```
Background
                                                  Sync support
// app/javascript/custom/companion.js
if (navigator.serviceWorker && "SyncManager" in window) {
// do stuff (register service worker, handle updates,
etc.)
```

Check for



```
// app/views/service worker/service worker.js
async function requestBackgroundSync() {
     await self.registration.sync.register('sync-surveys');
self.addEventListener('sync', function(event) {
    if (event.tag == 'sync-surveys') {
        event.waitUntil(syncSurveys());
});
```

```
// app/views/service worker/service worker.js
async function syncSurveys() {
const db = findOrCreateDB()
// use your preferred wrapper syntax
if (await.db.surveys.count !=0 ) {
    const surveys = await db.table('surveys').toArray()
    const surveyIdsToRemove = []
    // (...)
```

```
// (...)
await Promise.all(surveys.map(survey) => {
  try {
    // make ajax request to your server
if (response.ok) {
     surveyIdsToRemove.push(survey.id)
    } catch (error) {
   // handle error
```

```
// (...)
// after looping through all surveys, remove synchronized surveys from
IndexedDB
for (let id of surveysIdsToRemove) {
   await db.surveys.delete(id)
```



What if we want to enable manual synchronization?



#### Stimulus!



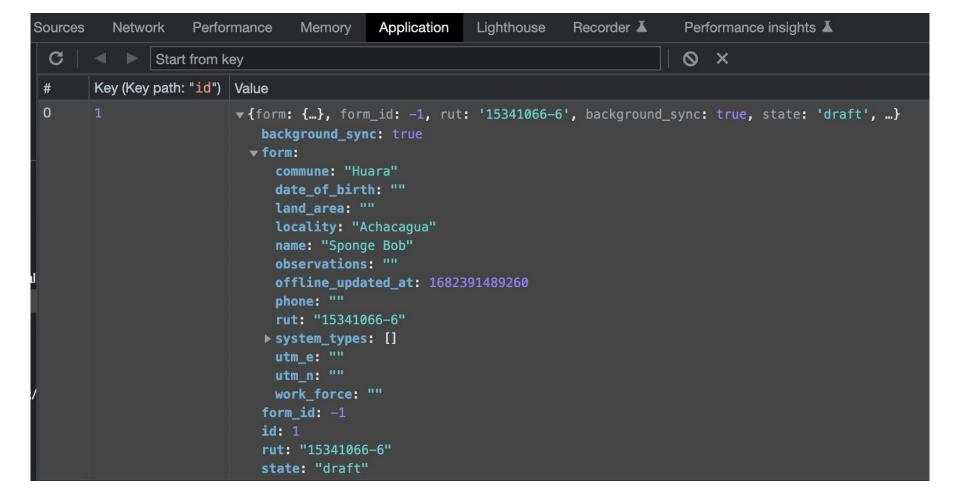


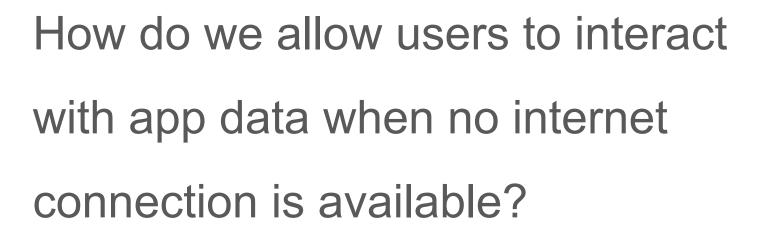
## Create

Read

**U**pdate

Delete











## Create

Read

**U**pdate

Delete



Read IndexedDB data with Stimulus

```
import { Controller } from "@hotwired/stimulus"
import { useIndexedDB } from "useIndexedDB"
import Mustache from "mustache";
export default class extends Controller {
// (...)
async displayOfflineSurveys() {
  const surveys = await this.db.table('surveys').toArray()
  surveys.forEach(async(survey) => {
      if (!this.listItemExists(survey)) {
        this.listContainerTarget.innerHTML += (this.listItem(survey))
      if (this.formExistsInServer(survey)) {this.removeSyncedItem(survey)}
    })
```



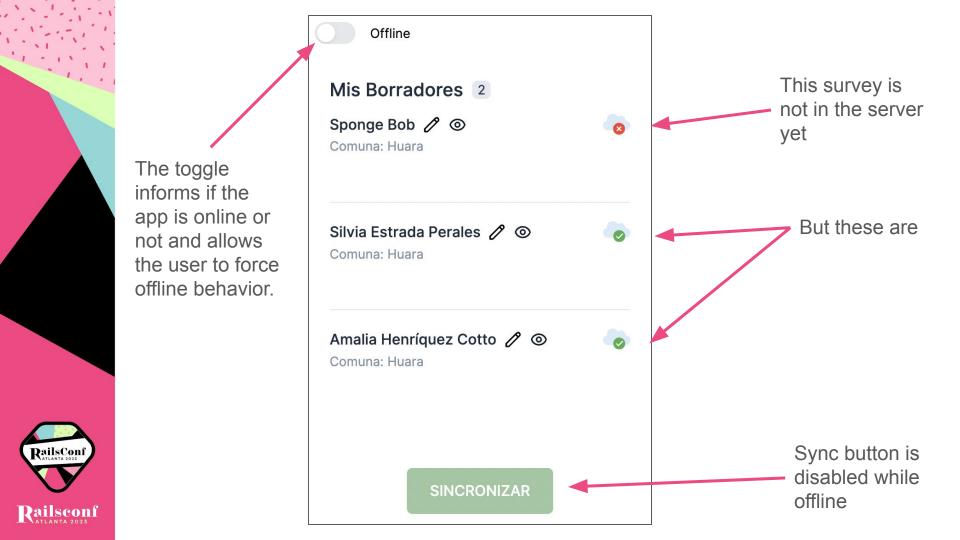
HTML templates are your friends:)

```
<template data-pwa--index-target="listItemTemplate">
   <div data-list-item-dom-id="{{ dom id }}" >
         <a href="">
           {p>{{ name }}
         </a>
        <%= inline svg tag 'icons/pencil.svg', size: '20*20' %>
       Comuna: {{ commune }}
     </div>
       <%= inline svg tag 'icons/cloud-not-synced.svg', size: '30*23' %>
</template>
```





```
listItem(survey) {
const template = this.listItemTemplateTarget.innerHTML
const rendered = Mustache.render(template, {
  name: survey.name,
  commune: survey.commune,
  dom id: survey.id
})
return rendered
```





## Update

- Create a Mustache version of the form and put it in your view inside <template> tags.
- Use Stimulus + Mustache to populate the form with IndexedDB data.
- Re-use Stimulus controller to save changes in IndexedDB when submitting the form.



#### Gotchas

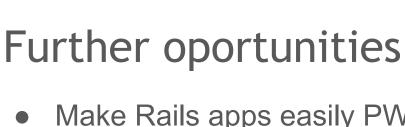
- Validations in the front-end and back-end must match,
   to ensure sync does not fail due to validation errors.
- Understand your audience to assess the importance of browser compatibility for PWA capabilities (especially regarding iOS support).





## Key takeaways

- PWA features can super-charge your app to make it suitable for everyone, everywhere.
- We can make a great impact by reaching unconventional audiences.
- Stimulus is a powerful tool for enhancing our app with offline features, emulating a SPA behavior with minimum JS.



- Make Rails apps easily PWAble:
  - Add service worker and manifest using a nice command like rails generate pwa:install
  - Create offline versions for views using another nice command like rails generate pwa: views MODEL





### Resources

- Blog posts
  - Part 1
  - o Part 2
- WorkBox
- Dexie
- Mustache

You can find me at @\_alicia\_paz & alicia@teloslabs.co

