

НАПРАВЛЕНИЕ ПОДГОТОВКИ **09.03.01 Информатика и вычислительная техника**

## по лабораторной работе № 5

Дисциплина: Операционные системы

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# Структура \_IO\_FILE

```
struct _IO_FILE {
    int _flags;                /* High-order word is _IO_MAGIC; rest is flags. */
#define _IO_file_flags _flags

    /* The following pointers correspond to the C++ streambuf protocol. */
    /* Note: Tk uses the _IO_read_ptr and _IO_read_end fields directly. */
    char* _IO_read_ptr;        /* Current read pointer */
    char* _IO_read_end;        /* End of get area. */
    char* _IO_read_base;       /* Start of putback+get area. */
    char* _IO_write_base;      /* Start of put area. */
    char* _IO_write_ptr;       /* Current put pointer. */
    char* _IO_write_end;       /* End of put area. */
    char* _IO_buf_base;        /* Start of reserve area. */
    char* _IO_buf_end;         /* End of reserve area. */
    /* The following fields are used to support backing up and undo. */
    char *_IO_save_base; /* Pointer to start of non-current get area. */
    char *_IO_backup_base; /* Pointer to first valid character of backup area */
    char *_IO_save_end; /* Pointer to end of non-current get area. */

    struct _IO_marker *_markers;

    struct _IO_FILE *_chain;

    int _fileno;
    int _flags2;
    _IO_off_t _old_offset; /* This used to be _offset but it's too small. */

#define __HAVE_COLUMN /* temporary */
    /* 1+column number of pbase(); 0 is unknown. */
    unsigned short _cur_column;
    signed char _vtable_offset;
    char _shortbuf[1];

    /* char* _save_gptr; char* _save_egptr; */

    _IO_lock_t *_lock;

    _IO_off64_t _offset;
    void *__pad1;
    void *__pad2;
    void *__pad3;
    void *__pad4;
    size_t __pad5;
    int _mode;
    /* Make sure we don't get into trouble again. */
    char _unused2[15 * sizeof (int) - 4 * sizeof (void *) - sizeof (size_t)];
};
```

## Анализ структуры:

...

# Задание 1

## Листинг программы (однопоточная версия):

```
#include <stdio.h>
#include <fcntl.h>

#define FNAME  "alph.txt"

int main()
{
    int fd = open(FNAME,O_RDONLY);
    if (fd == -1)
    {
        printf("Open failed\n");
        return -1;
    }

    FILE *fs1 = fdopen(fd,"r");
    char buff1[20];
    setvbuf(fs1,buff1,_IOFBF,20);

    FILE *fs2 = fdopen(fd,"r");
    char buff2[20];
    setvbuf(fs2,buff2,_IOFBF,20);

    int flag1 = 1, flag2 = 1;
    while(flag1 == 1 || flag2 == 1)
    {
        char c;

        flag1 = fscanf(fs1,"%c",&c);
        if (flag1 == 1)
            fprintf(stdout,"%c",c);

        flag2 = fscanf(fs2,"%c",&c);
        if (flag2 == 1)
            fprintf(stdout,"%c",c);
    }

    printf("\n");

    return 0;
}
```

## Результат работы:

```
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -o main1.o main1.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./main1.o
aubvcwdxeyfzghijklmnopqrst
```

## Листинг программы (многопоточная версия):

```
#include <stdio.h>
#include <fcntl.h>
#include <pthread.h>

#define FNAME  "alph.txt"

void* thread_f(void *data)
{
    int fd = *((int*)data);
    FILE *fs2 = fdopen(fd,"r");
```

```

char buff2[20];
setvbuf(fs2,buff2,_IOFBF,20);

int flag = 1;
while (flag == 1)
{
    char c;
    flag = fscanf(fs2,"%c",&c);
    if (flag == 1)
        fprintf(stdout,"%c",c);
}

int main()
{
    int fd = open(FNAME,O_RDONLY);
    if (fd == -1)
    {
        printf("Open failed\n");
        return -1;
    }

    pthread_t tid;
    int err = pthread_create(&tid, NULL, thread_f, (void*)&fd);
    if (err)
    {
        printf("It's imposible to create a thread");
        return -1;
    }

    FILE *fs1 = fdopen(fd,"r");
    char buff1[20];
    setvbuf(fs1,buff1,_IOFBF,20);

    int flag1 = 1;
    while(flag1 == 1)
    {
        char c;

        flag1 = fscanf(fs1,"%c",&c);
        if (flag1 == 1)
            fprintf(stdout,"%c",c);
    }

    err = pthread_join(tid, NULL);
    if (err)
    {
        printf("It's imposible to join the thread");
        return -1;
    }

    printf("\n");

    return 0;
}

```

### Результат работы:

```

vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -pthread -o th1.o th1.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./th1.o
abcdefghijklmnopqrstuvwxyz

```

Анализ полученного результата:

Диаграмма дескрипторов:

## Задание 2

Листинг программы (однопоточная версия):

```
#include <fcntl.h>
#include <unistd.h>
#include <stdio.h>

#define FNAME  "alph.txt"

int main()
{
    char c1, c2;

    int fd1 = open(FNAME,O_RDONLY);
    int fd2 = open(FNAME,O_RDONLY);

    if (fd1 == -1 || fd2 == -1)
    {
        printf("Open failed\n");
        return -1;
    }

    int flag1 = 1, flag2 = 1;
    while(flag1 && flag2)
    {
        flag1 = (read(fd1,&c1,1) == 1);
        flag2 = (read(fd2,&c2,1) == 1);
        if (flag1) write(1,&c1,1);
        if (flag2) write(1,&c2,1);
    }

    return 0;
}
```

Результат работы:

```
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -o main2.o main2.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./main2.o
aabbccddeeffgghhiijjkkllmmnnnooppqqrrssttuuvvwwxxyyzzvsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$
```

Листинг программы (многопоточная версия):

```
#include <fcntl.h>
#include <unistd.h>
#include <pthread.h>
#include <stdio.h>

#define FNAME  "alph.txt"

void* thread_f (void *data)
{
    int fd2 = open(FNAME,O_RDONLY);
    if (fd2 == -1)
        return (void*)-1;

    char c2;
    int flag2 = 1;
    while(flag2)
    {
        flag2 = (read(fd2,&c2,1) == 1);
        if (flag2) write(1,&c2,1);
    }
}
```

```

    }

    return (void*)0;
}

int main()
{
    char c1;

    pthread_t tid;
    int err = pthread_create(&tid, NULL, thread_f, NULL);
    if (err)
    {
        printf("It's imposible to create a thread");
        return -1;
    }

    int fd1 = open(FNAME,O_RDONLY);
    if (fd1 == -1)
    {
        printf("Open failed\n");
        return -1;
    }

    int flag1 = 1;
    while(flag1)
    {
        flag1 = (read(fd1,&c1,1) == 1);
        if (flag1) write(1,&c1,1);
    }

    int thread_code;
    err = pthread_join(tid, (void**>(&thread_code));
    if (err)
    {
        printf("It's imposible to join the thread");
        return -1;
    }
    if (thread_code == -1)
    {
        printf("Open failed (in thread)\n");
        return -1;
    }

    return 0;
}

```

### Результат работы:

```

vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -pthread -o th2.o th2.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./th2.o
abcbadbecfgdheifjgkhlinjnkolpmqnrpsptqurvswtxuyvzwxzyzvsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ █

```

### Анализ полученного результата:

### Диаграмма дескрипторов:

## Задание 3

Листинг программы (однопоточная версия):

```
#include <fcntl.h>
#include <unistd.h>
#include <stdio.h>
#include <sys/stat.h>

#define FNAME "out.txt"

int main()
{
    struct stat statbuf;

    FILE* fd1 = fopen(FNAME, "w");
    if (!fd1)
    {
        printf("Fopen failed\n");
        return -1;
    }
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

    FILE* fd2 = fopen(FNAME, "w");
    if (!fd2)
    {
        printf("Fopen failed\n");
        fclose(fd1);
        return -1;
    }
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

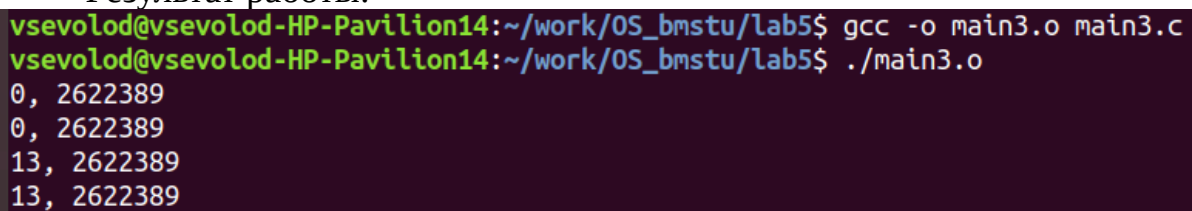
    for (int i=0; i<26; i++)
    {
        if (i % 2)
            fprintf(fd2, "%c", 'a' + i);
        else
            fprintf(fd1, "%c", 'a' + i);
    }

    fclose(fd2);
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

    fclose(fd1);
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

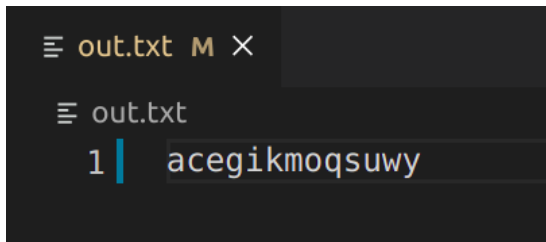
    return 0;
}
```

Результат работы:



```
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -o main3.o main3.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./main3.o
0, 2622389
0, 2622389
13, 2622389
13, 2622389
```





```
out.txt M X
out.txt
1 | acegikmoqsuwy
```

### Листинг программы (многопоточная версия):

```
#include <fcntl.h>
#include <unistd.h>
#include <stdio.h>
#include <sys/stat.h>
#include <pthread.h>

#define FNAME "out.txt"

void* thread_f(void *data)
{
    struct stat statbuf;
    FILE* fd2 = fopen(FNAME, "w");
    if (!fd2)
    {
        printf("Fopen failed\n");
        return (void*)-1;
    }
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

    for (int i=1; i<26; i+=2)
        fprintf(fd2, "%c", 'a' + i);

    fclose(fd2);
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

    return (void*)0;
}

int main()
{
    pthread_t tid;
    int err = pthread_create(&tid, NULL, thread_f, NULL);
    if (err)
    {
        printf("It's imposible to create a thread");
        return -1;
    }

    ///
    struct stat statbuf;
    FILE* fd1 = fopen(FNAME, "w");
    if (!fd1)
    {
        printf("Fopen failed\n");
        return -1;
    }
    stat(FNAME, &statbuf);
    printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

    for (int i=0; i<26; i+=2)
```

```

    fprintf(fd1, "%c", 'a' + i);

fclose(fd1);
stat(FNAME, &statbuf);
printf("%ld, %lu\n", statbuf.st_size, statbuf.st_ino);

///
int thread_code;
err = pthread_join(tid, (void**)&thread_code);
if (err)
{
    printf("It's imposible to join the thread");
    return -1;
}
if (thread_code == -1)
{
    printf("Open failed (in thread)\n");
    return -1;
}

return 0;
}

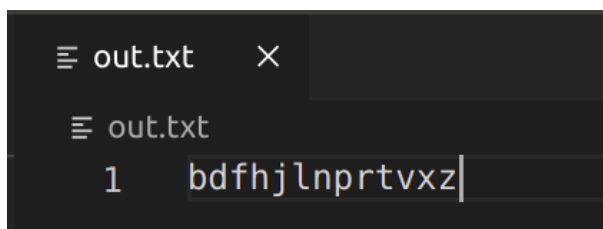
```

Результат работы:

```

vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ gcc -pthread -o th3.o th3.c
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$ ./th3.o
0, 2622389
0, 2622389
13, 2622389
13, 2622389
vsevolod@vsevolod-HP-Pavilion14:~/work/OS_bmstu/lab5$

```



Анализ полученного результата:

Диаграмма дескрипторов: