Lambda Expressions and Capture Solutions

Lambda Expressions and Variables

- What access to other variables does a lambda expression have by default?
 - A lambda expression has access to non-local variables
 - It also has access to static variables in the same scope
 - By default, lambda expressions have very limited access to local variables
- Write a simple program to demonstrate this access

Lambda capture

- What is meant by "variable capture" for a lambda expression?
 - Variable capture means that a local variable is made available for use in the body of the lambda expression
- What syntax is used for variable capture?
 - The captured variables are listed inside the [] of the lambda expression
- How is variable capture implemented?
 - The captured variable is stored in a private data member in the functor
 - The functor has a constructor which takes the captured variable by value
 - This copy of the captured variable is available for use in the functor's ()
 operator

Variable capture example

- Write a program which creates a vector and calls find_if() to search for an element with a given property
- For the predicate function, use a lambda expression with hard-coded data
- Rewrite your program to use a local variable which is captured by the lambda expression
- Write an equivalent program which uses a functor instead of a lambda expression

Mutable lambda

The following code attempts to find the index of the first match

Mutable lambda

- Why does it not produce the desired results?
 - By default, captured variables are const inside the lambda body (they are implemented as const members of the functor)
 - Modifying a const gives a compile error
 - If the lambda is declared "mutable", the captured variable is no longer const (it is implemented as a non-const member of the functor)
 - The code will now compile
 - However, since the variable is captured by value, modifying the captured variable in the body only affects the lambda's copy of it, and not the original variable
 - When the lambda returns, the value of idx is still 0