

Using the FoxPro module from ACS.NET library

AcsLib.NET.dll

AcsCppLib.NET.dll (for C++ support)

- `#include "FoxPro.NET.h"` and create a `CFoxProBuffer` instance (not a pointer)
 - Pass a file path to the constructor
- Iterate through records using a for loop and the `CFoxProRecord` class to read/write data

```
CFoxProBuffer fpBuffer("C:\\path\\file.dbf");
RecordArray fpRecords = fpBuffer.GetRecords();
for (int index = 0; index < fpBuffer.NumRecords(); index++)
{
    // current record
    CFoxProRecord currentRecord = fpRecords[index];

    // do stuff with currentRecord
    // see FoxPro.NET.h for full interface details
}
```

- Call `fpBuffer.Save()` to commit changes to the DBF file (a backup is created in the *.backup* folder in the executable's directory)
- Refer to `FoxPro.NET.h` for classes and type definitions.
- See example below for a simple but complete usage case. Includes project configuration for linking to the DLL

Example: Code

```
/*-----  
 * Example usage of FoxPro classes in native C++  
 * -----*/  
#include <stdio.h>  
#include "FoxPro.NET.h"  
  
using namespace AcsNetLib::FoxPro;  
  
int main()  
{  
    // create a CFoxProBuffer instance (give it a file path)  
    // relative paths work (i.e. if program EXE is in C:\Inv\Bin,  
    // you can say "..\Invdata\sys.dbf")  
    CFoxProBuffer fpBuffer("C:\\Inv\\Invdata\\sys.dbf");  
  
    /*-----  
     accessing DBF records  
    -----*/  
    RecordArray record_array = fpBuffer.GetRecords();  
  
    // always exit loop at NumRecords()!!  
    // using sys.dbf for this example  
    // - Show all lines at least 100 inches wide  
    printf("Lines at least 100 inches in width:\n");  
    for (int index = 0; index < fpBuffer.NumRecords(); index++)  
    {  
        // current record  
        CFoxProRecord record = record_array[index];  
  
        // check the width; show lines with maxlen >= 100  
        char* line_name = record.Get("descr");  
        int line_width = atoi(record.Get("maxlen"));  
        if (line_width >= 100)  
            printf("%s: %d inches\n", line_name, line_width);  
  
        /*-----  
         modifying the DBF  
         example - change every line name to ACS  
        -----*/  
        record.Set("descr", "ACS");  
    }  
  
    // write fpBuffer changes to disk  
    fpBuffer.Save();  
  
    // pause, exit program  
    getchar();  
    return 0;  
}
```

Notes

Namespace

All ACS.NET classes are in the `AcsNetLib` namespace. Each module (SQL, FoxPro, etc.) has a sub-namespace under that.

`fpBuffer.GetRecords()`

- returns a `RecordArray` (standard pointer-based array of `CFoxProRecords`)

`record.Get(char* field)`

- returns a primitive string (`char*`) with the record's data in the specified field
- if an `int` value is required, conversion must be handled separately (use `atoi(record.Get("field"))`, for example)

`record.Set(char* field, char* value)`

- field: which field (column) to update in the DBF
- value: new value for this column

`record.Save()`

- commits all changes to the `CFoxProBuffer` to its file on disk
- saves a backup in the executable's directory under the `.backup` folder
- Only necessary when exiting program, or if multiple `CFoxProBuffer` instances are operating on the same file
- .NET runtime automatically calls this through the destructor (preventing data loss on a Winvent crash)

Example: Results

Sys - Microsoft Visual FoxPro

Descr	Type	Maxlen	Front	Back	Length	Num_zones	Recirc
TK	S	114	10	11	312	3	
BK	S	180	10	11	312	3	
90	Is	114	1	12	216	3	
91	Is	180	1	12	216	3	
1	R	96	2	1	576	6	
2	R	96	2	1	576	6	
3	R	96	2	1	576	6	
4	R	96	2	1	576	6	
5	R	96	2	1	576	6	
6	R	96	2	1	576	6	
7	R	96	2	1	576	6	
8	R	96	2	1	576	6	
9	R	96	2	1	576	6	
31	R	96	3	2	384	4	
32	R	96	3	2	384	4	

sys.dbf before running example code

Sys - Microsoft Visual FoxPro

Descr	Type	Maxlen	Front	Back	Length	Num_zones	F
ACS	S	114	10	11	312	3	
ACS	S	180	10	11	312	3	
ACS	Is	114	1	12	216	3	
ACS	Is	180	1	12	216	3	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	2	1	576	6	
ACS	R	96	3	2	384	4	

sys.dbf after running example code

```

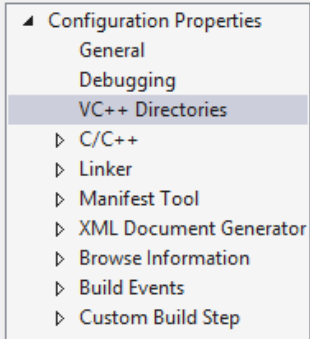
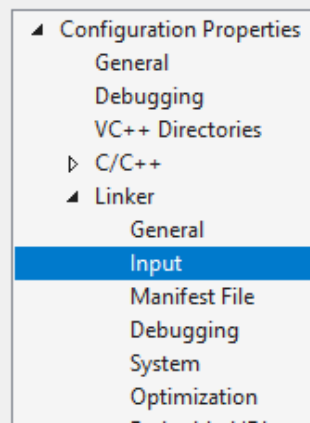
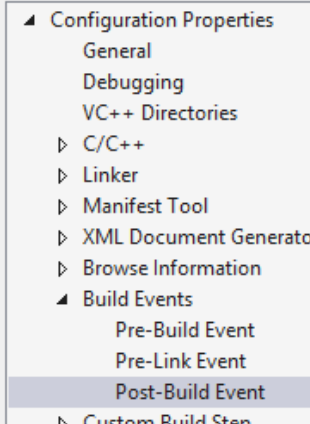
C:\Users\bfairburn\workspace\VS2017\...
Lines at least 100 inches in width:
TK: 114 inches
BK: 180 inches
90: 114 inches
91: 180 inches
80: 204 inches
  
```

example program output

Example: Project Configuration for Linking DLL

Assuming ACS.NET library lives at C:\AcsNetLib

Right click on project name in the Solution Explorer > left click *Properties*

	VC++ Directories <ul style="list-style-type: none">- update the highlighted areas as shown
	Linker > Input <ul style="list-style-type: none">- add <i>AcsCppLib.NET.lib</i> to <i>Additional Dependencies</i>
	Build Events > Post-Build Event <ul style="list-style-type: none">- Put the highlighted command in the <i>Command Line</i> property. This way the ACS.NET DLLs will automatically be pulled in to the build output.

Include FoxPro.NET.h

In C++ projects that need to use FoxPro classes, right click *Header Files* > *Add* > *Existing Item...* and choose the header – C:\AcsNetLib\include\FoxPro.NET.h in this example. This isn't necessary but helps keep the project organized.

Class implementations are handled by the DLL. *FoxPro.NET.h* is the only source file that needs to be added to a C++ project.