NPTEL MOOC

PROGRAMMING, DATA STRUCTURES AND ALGORITHMS IN PYTHON

Week 2, Lecture 3

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Types of values in Python

- * Numbers: int, float
 - * Arithmetic operations +, -, *, /, ...
- * Logical values: bool, {True, False}
 - * Logical operations not, and, ...
 - * Comparisons ==,!=,<,>,<=,>=
- * Strings: str, sequences of characters
 - * Extract by position s[i], slice s[i:j]
 - * Concatenation +, length len(), ...

Lists

* Sequences of values

```
factors = [1,2,5,10]
names = ["Anand", "Charles", "Muqsit"]
```

- * Type need not be uniform mixed = [3, True, "Yellow"]
- * Extract values by position, slice, like str
 factors[3] is 10, mixed[0:2] is [3,True]
- * Length is given by len()
 len(names) is 3

Lists and strings

* For str, both a single position and a slice return strings

```
h = "hello"
h[0] == h[0:1] == "h"
```

* For lists, a single position returns a value, a slice returns a list

```
factors = [1,2,5,10]
factors[0] == 1, factors[0:1] == [1]
```

Nested lists

```
* Lists can contain other lists

nested = [[2,[37]],4,["hello"]]

nested[0] is [2,[37]]

nested[1] is 4

nested[2][0][3] is "1"
```

nested[0][1:2] is [[37]]

Updating lists

* Unlike strings, lists can be updated in place

```
nested = [[2,[37]],4,["hello"]]
nested[1] = 7
nested is now [[2,[37]],7,["hello"]]
nested[0][1][0] = 19
nested is now [[2,[19]],7,["hello"]]
```

* Lists are mutable, unlike strings

Mutable vs immutable

* What happens when we assign names?

$$x = 5$$

$$y = x$$

$$x = 7$$

- * Has the value of y changed?
 - * No, why should it?
 - * Does assignment copy the value or make both names point to the same value?

Mutable vs immutable ...

- * Does assignment copy the value or make both names point to the same value?
- * For immutable values, we can assume that assignment makes a fresh copy of a value
 - * Values of type int, float, bool, str are immutable
- * Updating one value does not affect the copy

Mutable vs immutable ...

* For mutable values, assignment does not make a fresh copy

```
list1 = [1,3,5,7]
list2 = list1
list1[2] = 4
```

- * What is list2[2] now?
 - * list2[2] is also 4
- * list1 and list2 are two names for the same list

Copying lists

- * How can we make a copy of a list?
- * A slice creates a new (sub)list from an old one
- * Recall l[:k] is l[0:k], l[k:] is l[k:len(l)]
- * Omitting both end points gives a full slice l[:] == l[0:len(l)]
- * To make a copy of a list use a full slice list2 = list1[:]

Digression on equality

* Consider the following assignments

```
list1 = [1,3,5,7]
list2 = [1,3,5,7]
list3 = list2
```

- * All three lists are equal, but there is a difference
 - * list1 and list2 are two lists with same value
 - * list2 and list3 are two names for same list

Digression on equality ...

```
list1 = [1,3,5,7]
list2 = [1,3,5,7]
list3 = list2
```

- * x == y checks if x and y have same value
- * x is y checks if x and y refer to same object

```
list1 == list2 is True
list2 == list3 is True
list2 is list3 is True
list1 is list2 is False
```

Concatenation

* Like strings, lists can be glued together using +

```
list1 = [1,3,5,7]
list2 = [4,5,6,8]
list3 = list1 + list2
```

- * list3 is now [1,3,5,7,4,5,6,8]
- * Note that + always produces a new list

```
list1 = [1,3,5,7]
list2 = list1
list1 = list1 + [9]
```

* list1 and list2 no longer point to the same object

Summary

- * Lists are sequences of values
 - * Values need not be of uniform type
 - * Lists may be nested
- * Can access value at a position, or a slice
- * Lists are mutable, can update in place
 - * Assignment does not copy the value
 - * Use full slice to make a copy of a list