## **HTTP Methods Best Practices**

The Hypertext Transfer Protocol (HTTP) is designed to enable communications between clients and servers.

HTTP works as a request-response protocol between a client and server.

## **HTTP Methods**

- GET
- POST
- PUT
- HEAD
- DELETE
- PATCH
- OPTIONS
- CONNECT
- TRACE

HTTP specifies a collection of request methods to specify what action is to be performed on a particular resource. The most commonly used HTTP request methods are **GET**, **POST**, **PUT**, **PATCH**, **and DELETE**. These are equivalent to the **CRUD operations** (**create**, **read**, **update**, **and delete**).

**GET:** GET request is used to read/retrieve data from a web server. GET returns an HTTP status code of **200 (OK)** if the data is successfully retrieved from the server.

We need to know

- a. Create simple request
- b. Simple get request with URL parameter.
- c. Catch request header simply get method.

We can create a simple get request using express js\_\_\_

```
let express = require('express');
app = express ();
app.get('/', function (req, res) {
    res.send("Hello Express Js");
})
app.listen(5050);
console.log ("server run successfully");
```

The program run on browser with 5050 port.

**POST:** POST request is used to send data (file, form data, etc.) to the server. On successful creation, it returns an HTTP status code of **201**.

We need to know\_\_\_

- a. Simple post request.
- b. Post request with URL parameter.
- c. Request Header.
- d. Request JSON body
- e. Request multipart form data
- f. Request file upload

## **JavaScript HTTP POST Request Example:**

```
var url = "https://reqbin.com/echo/post/json";

var xhr = new XMLHttpRequest();
xhr.open("POST", url);
xhr.setRequestHeader("Accept", "application/json");
xhr.setRequestHeader("Content-Type", "application/json");
xhr.onreadystatechange = function () {
  if (xhr.readyState === 4) {
     console.log(xhr.status);
     console.log(xhr.responseText);
  }};

xhr.send('{"Id": 78912, "Customer": "Jason Sweet"}');
```

**PUT:** A PUT request is used to modify the data on the server. It replaces the entire content at a particular location with data that is passed in the body payload. If there are no resources that match the request, it will generate one.

We can create a simple put request using express js\_\_\_

```
let express = require('express');
app = express ();
app.put('/', function (req, res) {
    res.send("Hello Express Js");
})
app.listen(5050);
console.log ("server run successfully");
```

The program run on browser with 5050 port.

**PATCH:** PATCH is similar to PUT request, but the only difference is, it modifies a part of the data. It will only replace the content that you want to update.

We can create a simple patch request using express js\_\_\_

```
let express = require('express');
app = express ();
app.patch('/', function (req, res) {
    res.send("Hello Express Js");
})
app.listen(5050);
console.log ("server run successfully");
```

The program run on browser with 5050 port.

**DELETE:** A DELETE request is used to delete the data on the server at a specified location.

We can create a simple delete request using express js\_\_\_

```
let express = require('express');
app = express ();
app.delete('/', function (req, res) {
    res.send("Hello Express Js");
})
app.listen(5050);
console.log ("server run successfully");
```