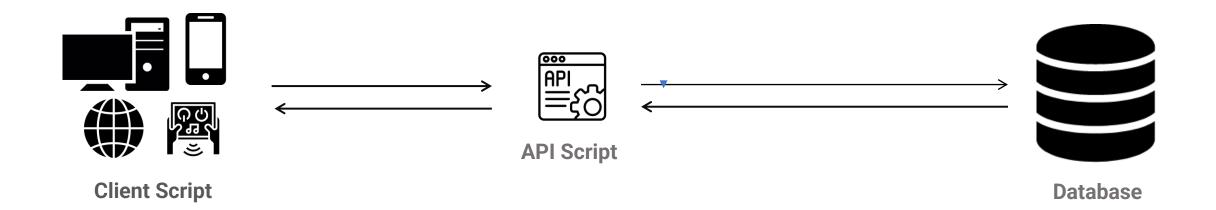
Make A note on web Back-End DEVELOPMENT

Assignment Topic

- Introduction of Rest API
- Rest API Best Practices
- JSON Best Practices
- Http methods Best Practices
- Request-Response Best Practices
- Web Security Practices
- 50 Interview Question Back-end Development

Introduction to Rest API

Representational State Transfer



JavaScript Object Notation (JSON)

- JSON is a lightweight data-interchange format that is completely language independent.
- It was derived from JavaScript, but many modern programming languages include code to generate and parse JSONformat data
- The official Internet media type for JSON is application/json.
- It was designed for human-readable data interchange.
- The filename extension is .json.

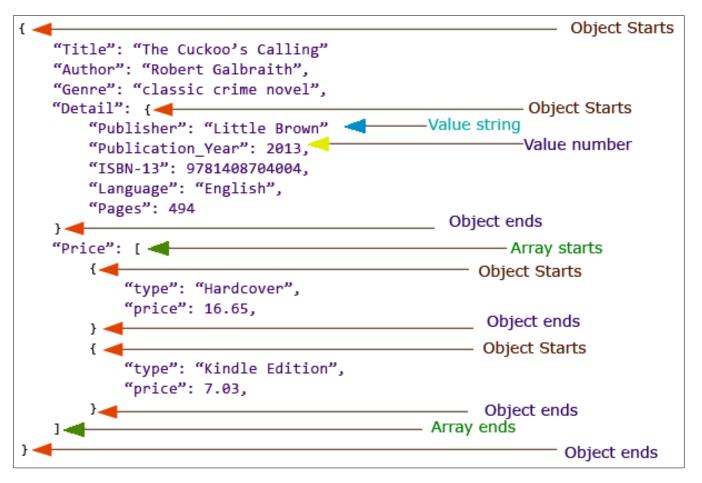
Uses of JSON

- It is used while writing JavaScript based applications that includes browser extensions and websites.
- JSON format is used for serializing and transmitting structured data over network connection.
- It is primarily used to transmit data between a server and web applications.
- Web services and APIs use JSON format to provide public data.

Characteristics of JSON

- JSON is easy to read and write.
- It is a lightweight text-based interchange format.
- JSON is language independent.

Understanding JSON Structure



JSON - Data Types

Type	Description
Number	Double- precision floating-point format in JavaScript
String	Double-quoted Unicode with backslash escaping
Boolean	True or False
Array	An ordered sequence of values
Value	It can be a string, a number, true or false, null etc
Object	An unordered collection of key:value pairs
Whitespace	Can be used between any pair of tokens
null	Empty

Bad Special Characters & Solution

Characters	Replace with
Backspace	\b
Form feed	\f
Newline	\n
Carriage return	\r
Tab	\t
Double quote	\"
Backslash	\\

• Always enclose the **Key**: **Value** pair within double quotes

```
{'id': '1','name':File} is not right X

{"id": 1,"name":"File"} is okay ✓

{"id": "1","name":"File"} is the best ✓
```

Never use Hyphens in your Key fields

```
{"first-name":"Rachel","last-name":"Green"} is not right. X

{"first_name":"Rachel","last_name":"Green"} is okay ✓

{"firstname":"Rachel","lastname":"Green"} is okay ✓

{"firstName":"Rachel","lastName":"Green"} is the best. ✓
```

Bad Special Characters And Solution

"<h2>About US
\r\n</h2>\r\n
It has been exactly 3 years since I wrote my first blog series
\r\nentitled "Flavor+uI Tuscany", but starting it was definitely not easy. \r\nBack then, I didn't know
much about blogging, let alone think that one \r\nday it could become my full-time job.
Even though I had\r\n many recipes and food-related stories to tell, it never crossed my mind\r\n that I
could be sharing them with the whole world.
\r\n\r

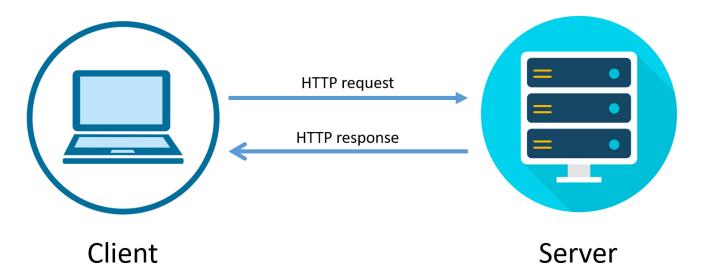
Always create a Root element.

```
JSON with root element
"menu": [
    "id": "1",
    "name": "File",
    "value": "F",
    "popup": {
      "menuitem":
         {"name":"New", "value": "1N", "onclick": "newDoc()"},
         {"name": "Open", "value": "10", "onclick": "openDoc()"},
         {"name": "Close", "value": "1C", "onclick": "closeDoc()"}
    "id": "2",
    "name": "Edit",
    "value": "E",
    "popup": {
      "menuitem": [
         {"name":"Undo", "value": "2U", "onclick": "undo()"},
         {"name":"Copy", "value": "2C", "onclick": "copy()"},
         {"name": "Cut", "value": "2T", "onclick": "cut()"}
```

```
JSON without root element
    "id": "1",
    "name": "File",
    "value": "F",
    "popup": {
      "menuitem": [
         {"name":"New", "value": "1N", "onclick": "newDoc()"},
         {"name":"Open", "value": "10", "onclick": "openDoc()"},
         {"name":"Close", "value": "1C", "onclick": "closeDoc()"}
    "id": "2",
    "name":"Edit",
    "value": "E".
    "popup": {
      "menuitem": [
         {"name":"Undo", "value": "2U", "onclick": "undo()"},
         {"name":"Copy", "value": "2C", "onclick": "copy()"},
         {"name": "Cut", "value": "2T", "onclick": "cut()"}
```

HTTP/HTTPS Request Response Communication

- In request/response communication mode.
- One software module sends a request to a second software module and waits for a response.
- The First software module performs the role of the client.
- The second, the role of the server,
- This is called client/server interaction.

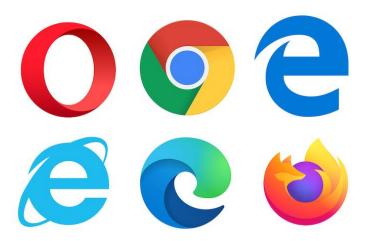


HTTP Client:.

- Browser Level Client
- Application Level Client

Browser Level Client

• Browser is the primary HTTP Client responsible for load the web application.



Application Level Client:

- HTTP Client is an application library used in client side application to generate request and receive response.
- HTTP Client's libraries varies from platform to platform

HTTP Client Library	Platform	Language
Volly	Native Android	Java
Retrofit	Native Android	Java
Rest Sharp	ASP.NET	C#
Axios	Mobile/Web/Desktop	JavaScript
cURL	Web	PHP
Alamofire	Native IOS	Swift

POSTMAN Http Client

Postman is an HTTP Client application, used to test request-response communication. Postman is widely used for API testing and generating documentation.

- Quickly and easily send REST, SOAP, and GraphQL requests directly within Postman.
- Generate and publish beautiful, machine-readable API documentation.
- Checking performance and response times at scheduled intervals.
- Communicate the expected behavior of an API by simulating endpoints and their responses

HTTP Request

HTTP Request is the first step to initiate web request/response communication. Every request is a combination of request header, body and request URL.

Http Request Segments:

Request Area	Standard Data Type
Body	Simple String, JSON, Download, Redirect, XML
Header	Key Pair Value
URL Parameter	String

HTTP Request Methods:

Method Name	Responsibilities
GET()	The GET method is used to retrieve information from the given server using a given URI. Requests using GET should only retrieve data and should have no other effect on the data.
Head()	Same as GET, but transfers the status line and header section only.
POST()	A POST request is used to send data to the server, for example, customer information, file upload, etc. using HTML forms.
PUT()	Replaces all current representations of the target resource with the uploaded content.
DELETE()	Removes all current representations of the target resource given by a URI.

Request Compare GET vs. POST:

Key Points	GET	POST
BACK button/Reload	Harmless	Data will be re-submitted (the browser should alert the user that the data are about to be re-submitted)
Bookmarked	Can be bookmarked	Cannot be bookmarked
Cached	Can be	Never
Encoding type	application/x-www-form-urlencoded	application/x-www-form-urlencoded or multipart/form-data. Use multipart encoding for binary data
History	Parameters remain in browser history	Parameters are not saved in browser history
Restrictions on data length	Yes, when sending data, the GET method adds the data to the URL; and the length of a URL is limited (maximum URL length is 2048 characters)	No restrictions

Request Compare GET vs. POST:

Key Points	GET	POST
Restrictions on data type	Only ASCII characters allowed	No restrictions. Binary data is also allowed
Security	GET is less secure compared to POST because data sent is part of the URL. Never use GET when sending passwords or other sensitive information!	POST is a little safer than GET because the parameters are not stored in browser history or in web server logs
Visibility	Data is visible to everyone in the URL	Data is not displayed in the URL

Http Request Throttling:

Throttle Request refers to a process in which a user is allowed to hit the application maximum time in per second or per minute. Throttling is also known as request rate limiting.

- Essential component of Internet security, as DoS attacks can tank a server with unlimited requests.
- Rate limiting also helps make your API scalable by avoid unexpected spikes in traffic, causing severe lag time.

HTTP Response:

Http response is the final step of request-response communication. Every response is a combination of response header, body and cookies.

Http Response Segments:

Response Area	Standard Data Type
Body	Simple String, JSON, Download, Redirect, XML
Header	Key Pair Value
Cookies	Key Pair Value

HTTP Response status messages

Code	Meaning	Description
200	OK	The request is OK (this is the standard response for successful HTTP requests)
201	Created	The request has been fulfilled, and a new resource is created
202	Accepted	The request has been accepted for processing, but the processing has not been completed
203	Non- Authoritative Information	The request has been successfully processed, but is returning information that may be from another source
204	No Content	The request has been successfully processed, but is not returning any content
205	Reset Content	The request has been successfully processed, but is not returning any content, and requires that the requester reset the document view

HTTP Response status messages

Code	Meaning	Description
206	Partial Content	The server is delivering only part of the resource due to a range header sent by the client
400	Bad Request	The request cannot be fulfilled due to bad syntax
401	Unauthorized	The request was a legal request, but the server is refusing to respond to it.
403	Forbidden	The request was a legal request, but the server is refusing to respond to it
404	Not Found	The requested page could not be found but may be available again in the future
405	Method Not Allowed	A request was made of a page using a request method not supported by that page

HTTP Response status messages

Code	Meaning	Description
408	Request Timeout	Request Timeout
500	Internal Server Error	A generic error message, given when no more specific message is suitable
502	Bad Gateway	The server was acting as a gateway or proxy and received an invalid response from the upstream server
503	Service Unavailable	The server is currently unavailable (overloaded or down)

URIs as resources as nouns:

One of the most recognizable characteristics of REST is the predominant use of nouns in URIs. Restful URIs should not indicate any kind of CRUD (Create, Read, Update, and Delete) functionality. Instead, REST APIs should allow you to manipulate a resource.

```
Example: /users/{id} instead of /getUser
```

Forward slashes for hierarchy:

As shown in the examples above, forward slashes are conventionally used to show the hierarchy between individual resources and collections

Example: /users/{id}/address clearly falls under the /users/{id} resource which falls under the /users collection.

Punctuation for lists:

When there is no hierarchical relationship (such as in lists), punctuation marks such as the semicolon, or, more frequently, the comma should be used.

Example: /users/{id1},{id2} to access multiple user resources

Query parameters where necessary:

In order to sort or filter a collection, a REST API should allow query parameters to be passed in the URI.

Example: /users?location=USA to find all users living in the United States

Lowercase letters and dashes:

By convention, resource names should use exclusively lowercase letters. Similarly, dashes (-) are conventionally used in place of underscores (_).

Example: /users/{id}/pending-orders Instead of /users/{id}/Pending_Orders

No file extensions:

Leave file extensions (such as .xml) out of your URIs. We're sorry to say it, but they're ugly and add length to URIs. If you need to specify the format of the body, instead use the Content-Type header

```
Example: /users/{id}/pending-orders instead of /users/{id}/pending-
orders.xml
```

No trailing forward slash: Similarly, in the interests of keeping URIs clean, do not add a trailing forward slash to the end of URIs.

```
Example: /users/{id}/pending-orders instead of /users/{id}/pending-
orders/
```

API Response Best Practices

Response Header:

- Provide proper http response status code.
- Provide proper content type, file type if any.
- Provide cache status if any.
- Authentication token should provide via response header.
- Only string data is allowed for response header.
- Provide content length if any.
- Provide response date and time.
- Follow request-response model described before.

API Response Best Practices

Response Body:

- Avoid providing response status, code, message via response body
- Use JSON best practices for JSON response body.
- For single result, can use String, Boolean directly.
- Provide proper JSON encode-decode before writing JSON Body.
- Follow discussion on JSON described before.

API Response Best Practices

Response Cookies:

- A Restful API may send cookies just like a regular Web Application that serves HTML
- Avoid using response cookies as it is violate stateless principle.
- If required use cookie encryption, decryption and other policies

When use GET():

- •GET is used to request something from server with less amount of data to pass.
- When nothing should change on the server because of your action.
- •When request only retrieves data from a web server by specifying parameters
- •Get method only carries request url & header not request body.

When use POST():

- POST should be used when the server state changes due to that action.
- When request needs its body, to pass large amount of data.
- When want to upload documents, images, video from client to server

Request Body:

- Request body should be structured in JSON Array/ Object pattern
- Request body hold multipart/ form-data like images, audio, video etc
- Request body should not hold any auth related information.
- Request body should associated with specific request data model, setter getter can used for this

Request Header:

- Request header should carry all security related information, like token, auth etc.
- Only string **Key:Pair** value is allowed for header .
- Request header should provide user agent information of client application.
- If necessary CSRF/ XSRF should provide via header.
- Request header should associated with middleware controller, where necessary

API Controller Best Practices

- The controllers should always be as clean as possible. We shouldn't place any business logic inside it.
- Controllers should be responsible for accepting http request
- Consider API versioning
- Use async/await if at all possible.
- Follow solid principles to manage controller classes.
- Mention which method is responsible for GET() and which for POST().
- Controller should be only responsible for calling model, return response, redirect to action etc.

API Middleware Controller Best Practices

Middleware is a special types of controller executed after request but before in response. It is a type of filtering mechanism to ensure API securities and more. Middleware acts as a bridge between a request and a response.

Middleware Uses:

- Use to implement API key, user-agent restriction, CSRF, XSRF security, token based API authentication.
- Use to implement API request rate limit.
- Logging of incoming HTTP requests.
- Redirecting the users based on requests.
- Middleware can inspect a request and decorate it, or reject it, based on what it finds.
- Middleware is most often considered separate from your application logic.
- Middleware gives you enough freedom to create your own security mechanism.

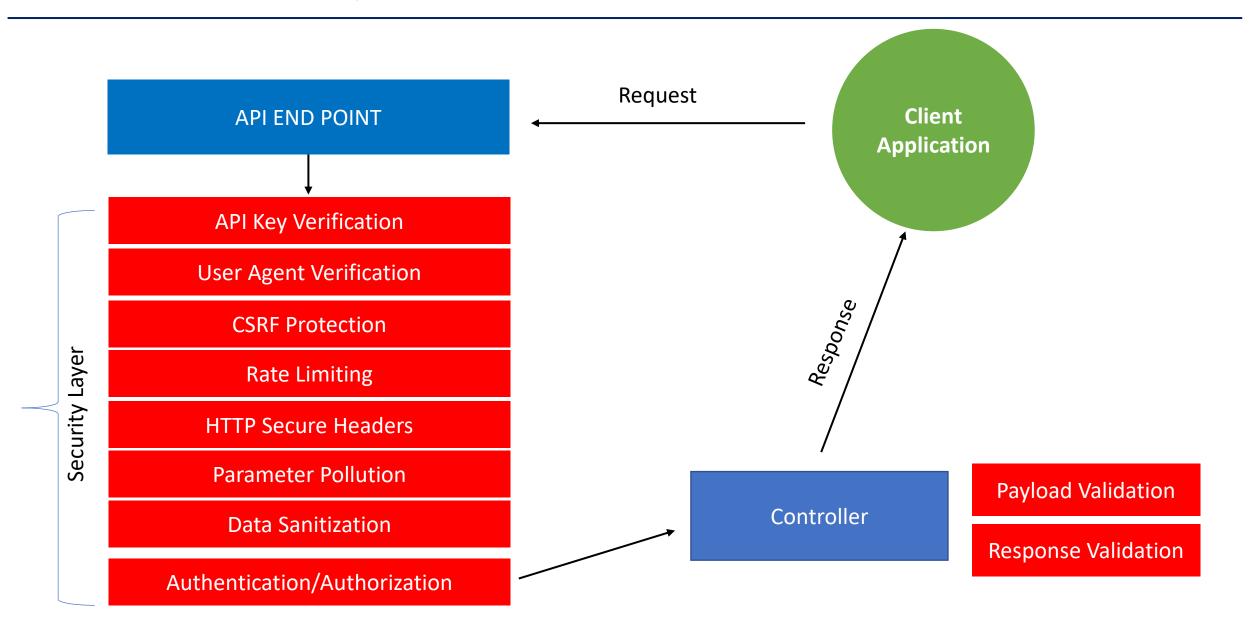
Security Practices May Varies

- 1. May varies from application to application
- 2. May varies from developer to developer
- 3. May varies from environment to environment
- 4. May varies from use case to use case

But we have to know

- 1. The best practices
- 2. Know about the security layers
- 3. Security placement

REST API Security



Output Validation

Output Header:

- Provide proper http response status code.
- Provide proper content type, file type if any.
- Provide cache status if any.
- Authentication token should provide via response header.
- Only string data is allowed for response header.
- Provide content length if any.
- Provide response date and time.
- Follow request-response model described before.

Output Body:

- Avoid providing response status, code, message via response body
- Use JSON best practices for JSON response body.
- For single result, can use String, Boolean directly.
- Provide proper JSON encode-decode before writing JSON Body.
- Follow discussion on JSON described before.

Request Rate limit- Throttling

We need to make sure our APIs are running as efficiently as possible. Otherwise, everyone using your database will suffer from slow performance. Performance isn't the only reason to limit API requests, either. API limiting, which also known as rate is limiting, is an essential component of Internet security, as DoS attacks can tank a server with unlimited API requests. Rate limiting also helps make your API scalable. If your API blows up in popularity, there can be unexpected spikes in traffic, causing severe lag time.

Language	Platform	Library name	Library Sources
C#	ASP.NET	WebApiThrottle, MvcThrottle	Nuget package manager
PHP	Laravel	Laravel Karnel Default	Packagist
JS	Node/Express JS	express-rate-limit	NPM

CSRF/XSRF Protection

Cross-site request forgery attacks (CSRF or XSRF for short) are used to send malicious requests from an authenticated user to a web application.

- Use request-response header to pass CSRF token
- CSRF token should be unique for every session
- For self API CSRF token works well.

Language	Platform	Library name	Library Sources
C#	ASP.NET	AntiCSRF	Nuget package manager
PHP	Laravel	Laravel Default	Packagist
JS	Node/Express JS	npm i csrf	NPM

User Agent Protection

User agent is a request header property, describe client identity like operating system, browser details, device details etc. Moreover every web crawler like Google crawler, Facebook crawler has specific user-agent name.

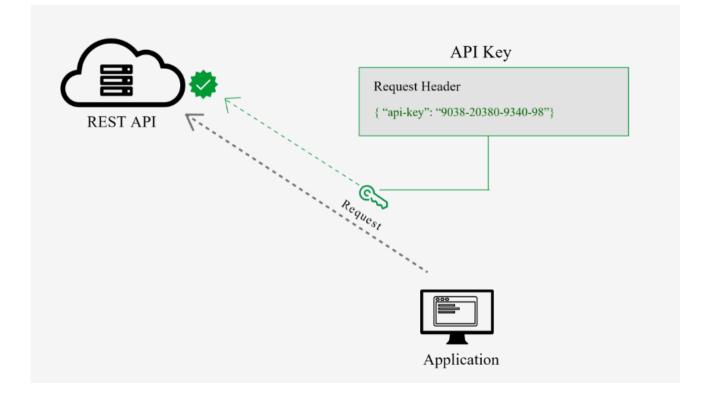
- Using user agent we can prevent REST API from search engine indexing, social media sharing.
- Can stop subspecies request from who is hiding his identity.
- We can add user agent along with REST API usage history.
- We can add device/OS usage restriction.

Platform	Example User Agent Like		
Android web browser	Mozilla/5.0 (Linux; Android 6.0.1; RedMi Note 5 Build/RB3N5C; wv) AppleWebKit/537.36 (KHTML, like Gecko) Version/4.0 Chrome/68.0.3440.91 Mobile Safari/537.36		
IOS web browser	Mozilla/5.0 (iPhone; CPU iPhone OS 12_3_1 like Mac OS X) AppleWebKit/605.1.15 (KHTML, like Gecko) Version/12.1.1 Mobile/15E148 Safari/604.1		
Windows	Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/74.0.3729.169 Safari/537.36		
Mac	Mozilla/5.0 (Macintosh; Intel Mac OS X 10_11_6) AppleWebKit/605.1.15 (KHTML, like Gecko) Version/11.1.2 Safari/605.1.15		
Google BOT	Mozilla/5.0 (compatible; Googlebot/2.1; +http://www.google.com/bot.html)		
Facebook BOT	facebookexternalhit/1.0 (+http://www.facebook.com/externalhit_uatext.php)		

API Key

- This is the most straightforward method and the easiest way for auth
- With this method, the sender places a **username:password/ID / Keys** into the request header.
- The credentials are encoded and decode to ensure safe transmission.
- This method does not require cookies, session IDs, login pages, and other such specialty solutions

Authorization: Basic bG9sOnNIY3VyZQ==



Bearer Authentication/ Auth 2.0

Bearer authentication (also called token authentication) is an HTTP authentication scheme that involves security tokens called bearer tokens, passes through request-response header. In General JSON Web Tokens JWT used for this purposes.

Language	Platform	Library name	Library Sources
C#	ASP.NET	JwtBearer, jose-jwt	Nuget package manager
PHP	Laravel	firebase / php-jwt	GitHub
JS	Node/Express JS	npm i jsonwebtoken	NPM

JWT (JSON WEB TOKEN):

- Compact and self-contained way for securely transmitting information between parties as a JSON object.
- Information can be verified and trusted because it is digitally signed.

USES:

- Authorization: Allowing the user to access routes, services, and resources
- Information Exchange: Way of securely transmitting information between parties.

JSON WEB TOKEN STRUCTURE:

- Header
- Payload
- Signature

JSON WEB TOKEN HEADER:

- Type of the token
- Signing algorithm

```
{
    "alg": "HS256",
    "typ": "JWT"
}
```

JSON WEB TOKEN PAYLOAD:

- Registered claims: iss (issuer), exp (expiration time), sub (subject), aud (audience)
- Public claims: These can be defined at will by those using JWTs.
- Private claims: These are the custom claims created to share information between parties.

```
{
    "sub": "1234567890",
    "name": "John Doe",
    "iat": 1516239022,
    "exp":1576239022
}
```

JSON WEB TOKEN SIGNATURE

To create the signature part -

- Take the encoded header
- Take the encoded payload, a secret
- The algorithm specified in the header

JSON WEB TOKEN

Putting all together

Encoded PASTE A TOKEN HERE

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.ey JzdWIiOiIxMjMONTY30DkwIiwibmFtZSI6Ikpva G4gRG91IiwiaWF0IjoxNTE2MjM5MDIyLCJ1eHAi OjE1NzYyMzkwMjJ9.X7segc68A3875BWDUb1x6L ejBFdBxZZj_4zqXFfp98A

General Questions

- 1. Why are you interested in this position?
- 2. How did you hear about our company?
- 3. What can you tell us about yourself?
- 4. How would you describe your work or management style?
- 5. Do you prefer to work individually or as a team member?
- 6. How do you stay current with back-end development trends?
- 7.In your last position, what were your primary job responsibilities?
- 8. Where do you see yourself professionally in five years?
- 9. What words would your coworkers use to describe you?
- 10. What do you find most satisfying about this type of work?

Questions about experience and background

- 1. How did you get into coding?
- 2. What's your greatest strength as a coder?
- 3. If you were in charge of a tech company, how would you manage its developers?
- 4. Tell me about a time when someone criticized your work and explain how you responded.
- 5. How do you deliver negative feedback to members of your development team?
- 6. Have you ever worked on a team project where you felt you were doing most of the work? How did you manage that?
- 7. Tell me about the coding accomplishment you're most proud of?

Questions about experience and background

- 8. What's the most challenging decision you've faced in your career?
- 9. What's your favorite programming language, and why?
- 10. What's your experience with GoTo, and do you prefer structured programming?

in-depth questions

- 1. How would you explain the difference between design and architecture?
- 2. What are the seven layers in the OSI system model?
- 3. What's a reverse proxy?
- 4. What's the difference between threads and processes?
- 5. Define and explain these nine server response error codes: 200, 201, 204, 301, 400, 401, 404, 409 and 500.

Interview Question

- * What is meant by replication in MongoDB?
- * How does React work?
- *What is Mongoose?
- *What do you know about Asynchronous API?
- *What is CallBack Hell?
- *Explain higher order components(HOC)?
- *How does node prevent blocking code?
- *What is a ReactDOM?

- * What is Key?
- * Explain stub in Node.js

* What are the features of NodeJS?