```
[ec2-user@ip-172-31-41-0 ~]$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00 brd 00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host noprefixroute
        valid_lft forever preferred_lft forever
2: ens5: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 9001 qdisc mq state UP group default qlen 1000
    link/ether 0e:36:34:fc:e9:7f brd ff:ff:ff:ff
    altname enp0s5
    altname enx0e3634fce97f
    inet 172.31.41.0/20 brd 172.31.47.255 scope global dynamic noprefixroute ens5
        valid_lft 2092sec preferred_lft 2092sec
    inet6 fe80::c36:34ff:fefc:e97f/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
```

Loopback Interface (10)

```
1: lo: <LOOPBACK, UP, LOWER_UP> ...
link/loopback 00:00:00:00:00:00 ...
inet 127.0.0.1/8 ...
inet6 ::1/128 ...
```

- **Interface 1o**: This is the loopback interface, used for internal communication within the host.
- IPv4 address: 127.0.0.1/8 the loopback IP (localhost).
- **IPv6 address**: ::1/128 the IPv6 equivalent of localhost.
- MAC address: 00:00:00:00:00:00 (not used for loopback).
- State: UNKNOWN this is normal for loopback.

Network Interface (ens5)

```
2: ens5: <BROADCAST, MULTICAST, UP, LOWER_UP> ... link/ether 0e:36:34:fc:e9:7f ... inet 172.31.41.0/20 ... inet6 fe80::c36:34ff:fefc:e97f/64 ...
```

- Interface ens5: This is your primary network interface (connected to the outside network).
- MAC address: 0e:36:34:fc:e9:7f
- **IPv4 address**: 172.31.41.0/20 a private IP, dynamically assigned.
 - This is part of AWS EC2's private IP range.
 - The /20 indicates a subnet mask of 255.255.240.0.
- Broadcast address: 172.31.47.255
- IPv6 address: fe80::c36:34ff:fefc:e97f/64
 - This is a **link-local** address, used only within the local network segment.
- State: UP interface is active and ready to send/receive data.

Summary

- The system has two network interfaces:
 - 1. Io: Internal loopback.
 - 2. **ens5**: External interface with an active private IPv4 and a link-local IPv6 address.
- Your system is connected and has been assigned the IP 172.31.41.0.

These ping command results show that your EC2 instance has **working internet connectivity** and **DNS resolution is functioning correctly**. Here's what each part means:

```
[ec2-user@ip-172-31-41-0 ~]$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=117 time=0.890 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=117 time=0.904 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=117 time=0.905 ms
^C
--- 8.8.8.8 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2075ms
rtt min/avg/max/mdev = 0.890/0.899/0.905/0.006 ms
[ec2-user@ip-172-31-41-0 ~]$ ping google.com
PING google.com (192.178.218.100) 56(84) bytes of data.
64 bytes from yuiadtq-in-f100.1e100.net (192.178.218.100): icmp_seq=1 ttl=106 time=1.94 ms
64 bytes from yuiadtq-in-f100.1e100.net (192.178.218.100): icmp_seq=2 ttl=106 time=1.98 ms
^C
--- google.com ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1001ms
rtt min/avg/max/mdev = 1.941/1.961/1.982/0.020 ms
```

ping 8.8.8.8

This tests **basic network connectivity** to Google's public DNS server (IP: 8.8.8.8), without involving DNS name resolution.

Output:

```
64 bytes from 8.8.8.8: icmp_seq=1 ttl=117 time=0.890 ms
...

3 packets transmitted, 3 received, 0% packet loss
rtt min/avg/max/mdev = 0.890/0.899/0.905/0.006 ms
```

What this tells you:

- Your instance is able to reach the internet.
- No packet loss occurred.
- Round-trip time (RTT) is very low (under 1ms), which is normal for a well-connected cloud server.
- TTL = 117 indicates how many hops are left (not particularly important unless you're tracing routes).

ping google.com

This tests both:

- 1. **DNS resolution** (turning google.com into an IP).
- 2. Network connectivity to the resolved IP.

Output:

```
PING google.com (192.178.218.100)
64 bytes from yuiadtq-in-f100.1e100.net ...
```

What this tells you:

- Your system successfully resolved google.com to 192.178.218.100, so DNS is working.
- The actual server it reached is yuiadtq-in-f100.1e100.net (a Google frontend).
- RTT is also very low (~2 ms), indicating a fast response and good network health.
- Again, no packet loss.

[ec2-user@ip-172-31-41-0 ~]\$ nmcli dev status DEVICE TYPE STATE CONNECTION ens5 ethernet connected cloud-init ens5 lo loopback connected (externally) lo

What It Means:

1. ens5

- TYPE: ethernet This is your main network interface (physical or virtual).
- **STATE**: connected The interface is up and has a valid connection.
- CONNECTION: cloud-init ens5 This connection was created/managed by cloud-init (which is typical for cloud environments like AWS EC2).

2. **lo**

- TYPE: loopback Internal interface used by the system to talk to itself.
- STATE: connected (externally) It's connected but not managed by NetworkManager; it's part of the system by default.
- **CONNECTION**: 10 Name of the loopback connection.

[ec2-user@ip-172-31-41-0 ~]\$ ip route default via 172.31.32.1 dev ens5 proto dhcp src 172.31.41.0 metric 100 172.31.32.0/20 dev ens5 proto kernel scope link src 172.31.41.0 metric 100

1. Default Route (Internet Access)

default via 172.31.32.1 dev ens5 proto dhcp src 172.31.41.0 metric 100

- default: This is the default route (used for all destinations not explicitly listed elsewhere).
- via 172.31.32.1: This is the **gateway IP** traffic to outside networks (like the internet) is sent here first.
- dev ens5: This route uses the ens5 network interface.
- proto dhcp: This route was provided by DHCP (dynamic IP configuration).
- src 172.31.41.0: This is your instance's IP used as the source when sending traffic.
- metric 100: A value used to determine route priority (lower is preferred; 100 is standard for DHCP).

2. Local Subnet Route

172.31.32.0/20 dev ens5 proto kernel scope link src 172.31.41.0 metric 100

- 172.31.32.0/20: This is your **local subnet** includes IPs from 172.31.32.0 to 172.31.47.255.
- dev ens5: Traffic to this subnet is sent via the same ens5 interface.
- proto kernel: Added automatically by the Linux kernel.
- scope link: Route is directly reachable (no gateway needed).
- src 172.31.41.0: Your source IP when sending to this subnet.

[ec2-user@ip-172-31-41-0 ~]\$ ss -tuln				
Netid	State	Recv-Q	Send-Q	Local Address:Port
udp	UNCONN	0	0	127.0.0.1:323
udp	UNCONN	0	0	[::1]:323
tcp	LISTEN	0	128	0.0.0.0:22
tcp	LISTEN	0	128	[::]:22

Netid: Protocol used (tcp or udp)

State: Connection state (LISTEN for TCP servers, UNCONN for UDP) **Recv-Q / Send-Q**: Queues for received/sent data (usually 0 if idle) **Local Address:Port**: The IP and port the service is bound to

Port 22 (SSH) is open and listening for connections on both IPv4 and IPv6.

Port **323 (UDP)** is used by the NTP daemon (chronyd) for time synchronization, listening only on localhost (127.0.0.1 and ::1).

```
[ec2-user@ip-172-31-41-0 ~]$ ifconfig
ens5: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 9001
       inet 172.31.41.0 netmask 255.255.240.0 broadcast 172.31.47.255
       inet6 fe80::c36:34ff:fefc:e97f prefixlen 64 scopeid 0x20<link>
       ether 0e:36:34:fc:e9:7f txqueuelen 1000 (Ethernet)
       RX packets 27446 bytes 24310389 (23.1 MiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 11564 bytes 1271691 (1.2 MiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 ::1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 32 bytes 2616 (2.5 KiB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 32 bytes 2616 (2.5 KiB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

Interface ens5 (Your main network interface)

- Flags: UP, RUNNING, BROADCAST, MULTICAST
 - The interface is active and ready to send/receive packets.
- MTU: 9001
 - This is a "jumbo frame" setting, common in AWS (default is 1500).
- IPv4 Address: 172.31.41.0
 - This is your EC2 instance's private IP.
- Netmask: 255.255.240.0
 - This is a /20 subnet, covering 172.31.32.0 to 172.31.47.255.
- **Broadcast**: 172.31.47.255
 - Used for sending packets to all devices in the subnet.
- IPv6 Address: fe80::c36:34ff:fefc:e97f
 - A link-local address used within the local network.

- MAC Address: 0e:36:34:fc:e9:7f
- Traffic Stats:
 - o RX (Received): 27,446 packets, ~23.1 MiB
 - TX (Transmitted): 11,564 packets, ~1.2 MiB
 - No errors, no dropped packets, and no collisions this is good.

Interface 1o (Loopback interface)

• **IPv4**: 127.0.0.1 – Localhost

• Netmask: 255.0.0.0

• IPv6: ::1 – IPv6 localhost

- Traffic Stats:
 - Very minimal RX/TX activity (normal)
 - No errors

```
[ec2-user@ip-172-31-41-0 ~]$ netstat
Active Internet connections (w/o servers)
Proto Recv-Q Send-Q Local Address Foreign Address State
tcp 0 504 ip-172-31-41-0.ec2.:ssh 203.81.241.120:11292 ESTABLISHED
udp 0 0 ip-172-31-41-0.e:bootpc ip-172-31-32-1.e:bootps ESTABLISHED
```

tcp 0 504 ip-172-31-41-0.ec2.:ssh 203.81.241.120:11292 ESTABLISHED

- Protocol: TCP
- Local Port: ssh (port 22)
- Remote Address: 203.81.241.120 (likely your own IP or whoever is connected)
- State: ESTABLISHED this means an active SSH session is open (someone is logged into the EC2 instance).

udp 0 0 ip-172-31-41-0.e:bootpc ip-172-31-32-1.e:bootps ESTABLISHED

- bootpc \rightarrow bootps: This is part of the DHCP communication (port $68 \rightarrow 67$).
- Indicates that your instance has established a DHCP lease via UDP.

UNIX Domain Sockets (UDS) are a form of **inter-process communication (IPC)** used in Unix-like operating systems (like Linux). They allow **local processes** (programs running on the same machine) to **communicate with each other** efficiently — kind of like a local network connection, but entirely inside the system.

They are faster and more secure than using network sockets over localhost.

Types of UNIX Domain Sockets

- Stream (STREAM): Like TCP provides a reliable, ordered connection between two processes.
- 2. **Datagram (DGRAM)**: Like UDP messages are sent without establishing a connection.

You'll often see them under paths like:

- \bullet /run/dbus/system_bus_socket \rightarrow used by D-Bus for messaging between system components
- /run/systemd/journal/socket → used by journald for logging /run/chrony/chronyd.sock → for time synchronization
- /run/systemd/notify → for internal communication for systemd

```
[ec2-user@ip-172-31-41-0 ~]$ netstat -rn
Kernel IP routing table
Destination
                                                        MSS Window
                                                                    irtt Iface
                Gateway
                                Genmask
                                                Flags
0.0.0.0
               172.31.32.1
                                0.0.0.0
                                                UG
                                                          0 0
                                                                       0 ens5
                                                          0 0
172.31.32.0
               0.0.0.0
                                255.255.240.0
                                                U
                                                                       0 ens5
```

1. Default Route (Internet Gateway)

- **Destination**: 0.0.0.0 This is the **default route**, meaning "any destination not explicitly listed."
- Gateway: 172.31.32.1 This is the next hop (likely your VPC's internet gateway).
- **Genmask**: 0.0.0.0 Matches any IP address.
- Flags:
 - U Route is up
 - G Route goes through a gateway
- Iface: ens5 This route uses the ens5 network interface.

2. Local Subnet Route

• **Destination**: 172.31.32.0

Genmask: 255.255.240.0 – A /20 subnet (range: 172.31.32.0 – 172.31.47.255)

• Gateway: 0.0.0.0 – Means it's a directly connected route (no gateway needed).

Flags: U – Route is up

• Iface: ens5

Your EC2 instance routes **internet-bound traffic** through 172.31.32.1. It also has a direct route to its local VPC subnet (172.31.32.0/20). All routing is handled through the interface ens5.

[ec2-user@ip-172-31-41-0 ~]\$ traceroute google.com
traceroute to google.com (172.253.122.101), 30 hops max, 60 byte packets

1 100.100.32.62 (100.100.32.62) 1.416 ms 100.100.8.44 (100.100.8.43) 0.915 ms 100.100.8.80 (100.100.8.80) 0.863 ms
2 240.0.184.33 (240.0.184.33) 1.181 ms 240.0.184.32 (240.0.184.32) 1.267 ms 240.0.184.34 (240.0.184.34) 1.150 ms
3 100.100.34.110 (100.100.34.110) 1.283 ms 100.100.36.102 (100.100.36.102) 8.579 ms 100.100.36.108 (100.100.36.108) 8.594 ms
4 * * *
5 * * *
6 142.251.67.234 (142.251.67.234) 1.493 ms 142.251.52.62 (142.251.52.62) 2.381 ms 142.251.52.64 (142.251.52.64) 1.486 ms
7 192.178.248.38 (192.178.248.38) 2.164 ms 192.178.248.40 (192.178.248.40) 1.899 ms 192.178.248.38 (192.178.248.38) 2.532 ms
8 142.251.49.187 (142.251.49.187) 2.163 ms 108.170.232.199 (108.170.232.199) 2.372 ms 142.251.49.189 (142.251.49.189) 2.069 ms
9 142.250.59.233 (142.250.59.233) 3.386 ms 142.250.211.189 (142.250.201.189) 2.482 ms 142.250.59.233 (142.250.59.233) 3.140 ms
10 142.251.52.182 (142.251.52.182) 2.870 ms 142.250.209.44 (142.250.209.44) 7.388 ms 172.253.66.84 (172.253.66.157) 3.202 ms
12 * * *
13 * * *
14 * * *
15 * * *
16 * * *
17 * * *
18 * * *
19 * * *
20 * * *
21 bh-in-f101.1e100.net (172.253.122.101) 2.387 ms 2.109 ms *

bh-in-f101.1e100.net is a Google server.

Early Hops (1–3)

- 100.100.32.62 ...
- 240.0.184.33 ...
- 100.100.34.110 ...

These are internal **AWS infrastructure** or carrier-grade NAT routers. They're working fine with **low latency**.

Hops 4–6 (Time Out)

- 4 * * *
- 5 * * *
- 6 * * *

This means:

- These intermediate routers did not respond to the ICMP/UDP packets used by traceroute.
- This is **common and not necessarily a problem** many networks (especially cloud providers) disable traceroute responses for security or performance reasons.

Hops 7-11

These include Google infrastructure:

```
7 142.251.67.234 ...
8 192.178.248.38 ...
9 142.251.49.187 ...
10 142.250.59.233 ...
11 142.251.52.182 ...
```

These show smooth routing through **Google's edge and backbone** network. The latency is consistently low (under ~4 ms), which is excellent.

Hops 12-20 (Time Out Again)

```
12-20 * * *
```

Again, these routers chose not to respond.

Since the trace resumes successfully after, it's not a sign of failure, just ICMP filtering.

Final Hop (21)

```
21 bh-in-f101.1e100.net (172.253.122.101) 2.387 ms 2.109 ms *
```

- You successfully reached Google!
- bh-in-f101.1e100.net is a Google server.
 Round-trip times (RTTs) are low 2.1 to 2.4 ms, which is very good.

[ec2-user@ip-172-31-41-0 ~]\$ nslookup google.com

Server: 172.31.0.2 Address: 172.31.0.2#53

Non-authoritative answer:

Name: google.com

Address: 142.250.31.113

Name: google.com

Address: 142.250.31.102

Name: google.com

Address: 142.250.31.139

Name: google.com

Address: 142.250.31.101

Name: google.com

Address: 142.250.31.100

Vame: google.com

Address: 142.250.31.138

Name: google.com

Address: 2607:f8b0:4004:c17::66

Name: google.com

Address: 2607:f8b0:4004:c17::8a

Name: google.com

Address: 2607:f8b0:4004:c17::71

Name: google.com

Address: 2607:f8b0:4004:c17::65

Server:

• Server: 172.31.0.2

• Address: 172.31.0.2#53

This is the **DNS server** your EC2 instance is using.

172.31.0.2 is the **Amazon VPC internal DNS resolver**, automatically provided by AWS.

Non-authoritative answer:

This means the DNS response came **from a cache**, not directly from Google's authoritative name servers — which is totally normal.

You see multiple IP addresses for google.com, both IPv4 and IPv6:

IPv4 Addresses (A Records)

- 142.250.31.113
- 142.250.31.102
- 142.250.31.139
- 142.250.31.101
- 142.250.31.100
- 142.250.31.138

These are different public IPs for Google's servers — this is called **DNS load balancing**. When you access google.com, your browser may connect to any of these IPs for performance or redundancy.

- 2607:f8b0:4004:c17::66
- 2607:f8b0:4004:c17::8a
- 2607:f8b0:4004:c17::71
- 2607:f8b0:4004:c17::65

These are **IPv6** addresses for the same domain. If your system and network support IPv6, it may prefer these.

google.com resolves to multiple IPs, which is normal for large services using **anycast**, **CDNs**, and **geographically distributed servers**.