# Lab Assignment 6 - Part 2 - Post Lab

Due at 11:59 pm on Friday, Feb 26, 2021

Purpose: Learn the differences between writing a Bourne shell script and Java program. Learn how to use command argument in a Bourne Shell script. Learn how to compile and run Java and C programs in Unix terminal. **Part A:** 

Please complete the tasks in following table step by step and finish the questions below the table.

**Step 1:** Go to your home directory (cd ~) and create a new file named as **foo.sh** vi foo.sh

```
When in the file

x=0 # initialization x = 0

i = 1

while [$i -le 3] # while(i<=3)

do s='expr $i \* $i` #

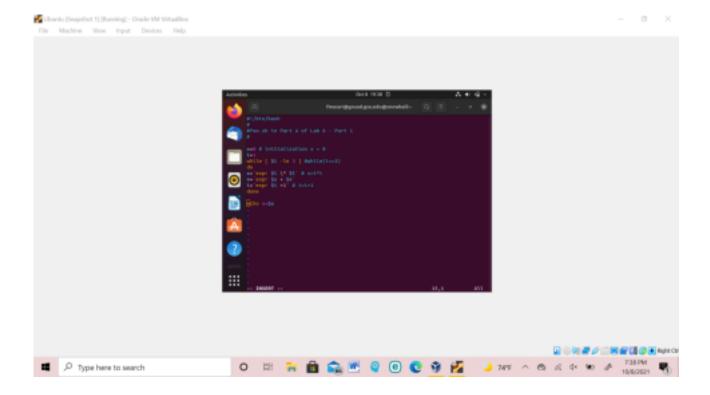
s=i*i

x='expr $s + $x'

i='expr $i + 1` # i=i+1

done

echo x=$x
```



**Step 2:** Save your file and exit editor.

<mark>'esc'</mark> :wq to save & quit

**Step 3:** Try following command to make simple.sh executable.

# \$chmod a+x foo.sh

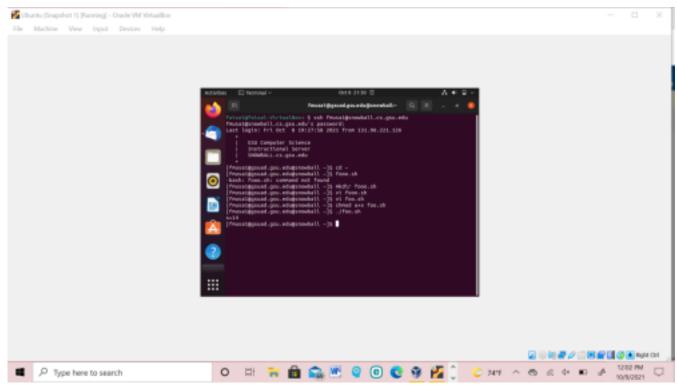
**Step 4:** Execute this file by invoking its name.

# \$./foo.sh

Note: when typing the shell script in your terminal, please be very careful of the **spaces**. 1

# **Questions:**

1) Attach a screenshot of the output in step 4.



2) Describe what does the shell script **foo.sh** do?

x=0 initializes the variable, x

i=1 initializes the variable,

i while [\$i -le 3] starts while loop. Equivalent to 'while (i<=3)

do s= `expr \$i \\* \$i` initializes that s = i\*i x= `expr \$s + \$x` x would now be s+x

i= `expr \$i+1` i would now be i+1

done ends loop

echo x=\$x Prints

#### Part B:

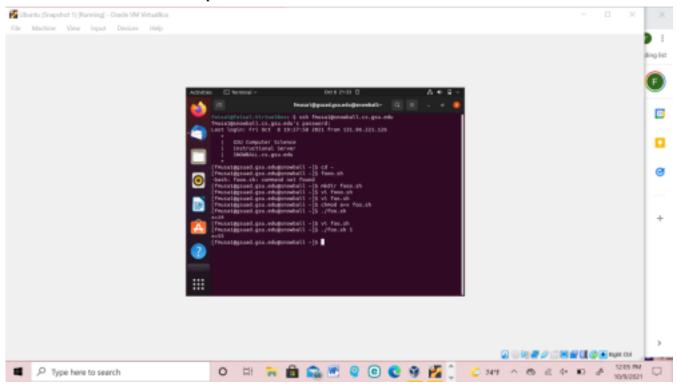
**Step 1**: Edit your *foo.sh* and change " -le 3 " to " -le \$1 ".

**Step 2**: When finished, save the *foo.sh* and exit editor. Then try executing it again by typing following command.

\$./foo.sh 5

#### **Question:**

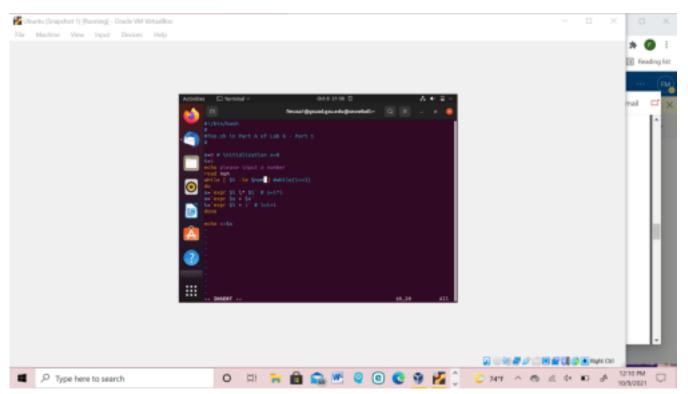
Attach a screenshot of the output.



#### Part C:

Step 1: Edit your foo.sh in part B by making following modifications: • Add two
 new lines below between line "i=1" and line "while [ \$i -le \$1 ]" echo
 please input a number
 read num

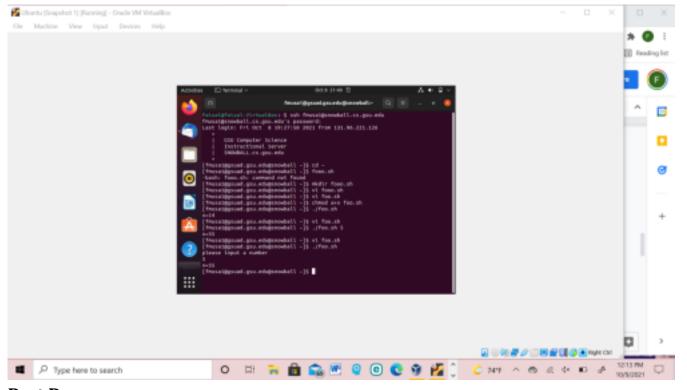
• Change " -le \$1 " to " -le \$num ".



**Step 2**: When finished, save the *foo.sh* and exit editor. Then try executing it again by typing following command and **type 5** as the input of the number. **\$./foo.sh** 

#### **Question:**

Attach a screenshot of the output



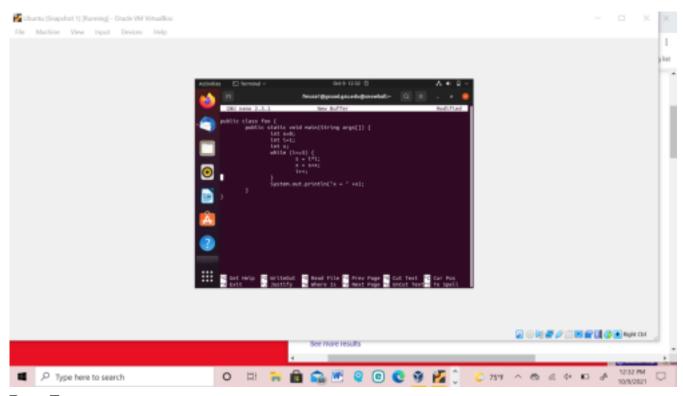
### Part D:

Write a Java program named **foo.java** to accomplish the same task as that in foo.sh of Part A.

Note: If you want to run your Java program in terminal,

- to compile foo.java, please try \$javac foo.java
- To execute it, please try **\$java foo**

**Question:** Then put the source code of **foo.java** in your answer sheet.



#### Part E:

**Create and run Kernighan and Ritchie's famous "hello,world" program. Step 1:** Go to your home directory (cd ~) and create a new file named as **hello.c** (vi hello.c

**or nano hello.c)**, then include following lines in your **hello.c**.

```
#include <stdio.h>
int main(void)
{
  printf("Hello,world\n");
  return 0;
}
```

**Step 2:** Save your file and exit editor.

**Step 3:** Compile and link the hello.c program by following command.

#### \$cc hello.c

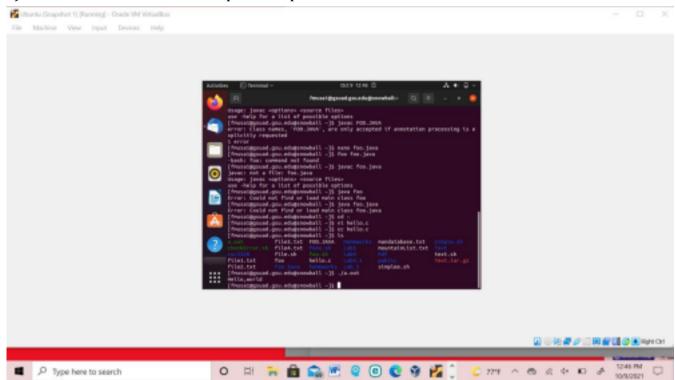
**Note**: after this command, a default executable program named as "**a.out**" will be generated in current directory if there are no errors with your C program. You can use **ls** to check the existence of a.out.

**Step 4:** Run the executable program *a.out* 

# \$./a.out

# **Questions:**

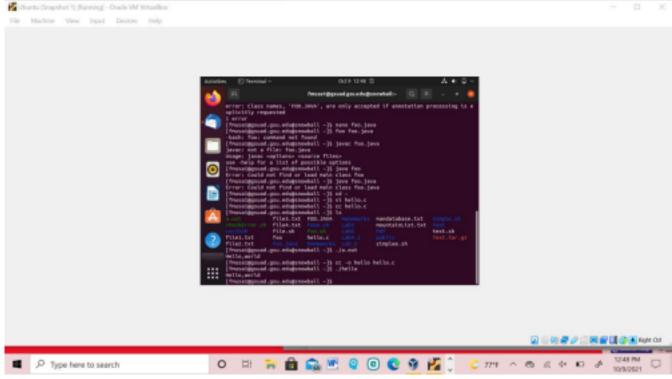
1) Attach a screenshot of the output in step 4.



2) Try following command to compile and link **hello.c** again. And tell what new file is generated after this command?

# \$cc -o hello hello.c

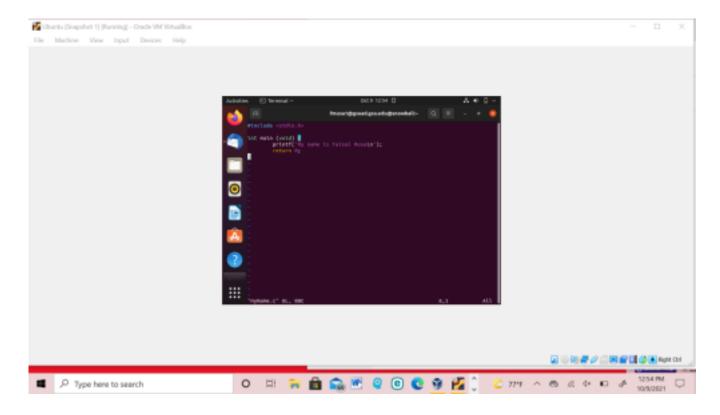
3) Try command below and attach a screenshot of the output.

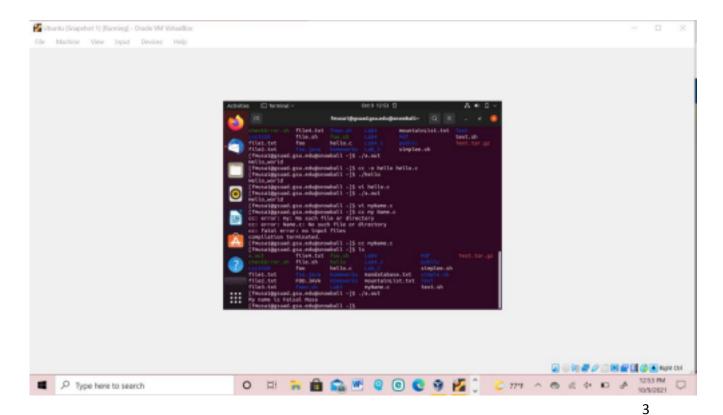


#### \$./hello

4) Now write a new C program named as **myName.c** based on **hello.c**. In this program, print out your first name and last name instead of "Hello,world". For example, the output could be "My name is Yuan Long".

Execute your **myName.c** and attach a screenshot of the output. Then write the source code of **myName.c** in your answer sheet and upload your file **myName.c** to classroom.





# Submssion:

Note: Please follow the instructions below step by step, and then write a report by answering the questions and upload the report (named as Lab6\_FirstNameLastName.pdf or

Lab6\_FirstNameLastName.doc) to Google Classroom, under the rubric Lab 6 Out-of-lab Assignment.

Please add the lab assignment NUMBER and your NAME at the top of your file sheet.

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