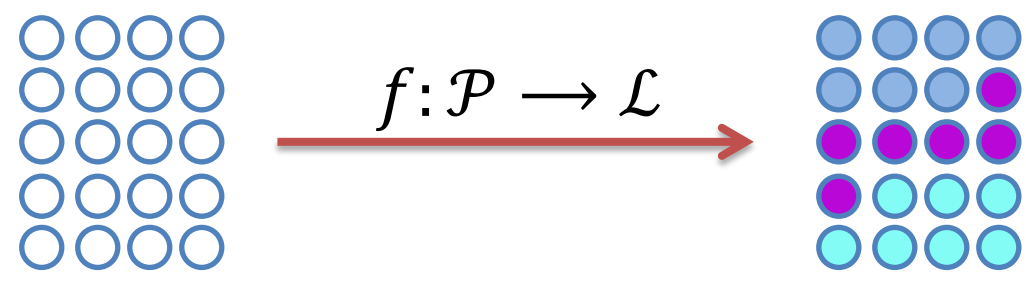


1. Introduction

➤ Given a set of images I with a set of pixels \mathcal{P} . A pixel labeling problem $f: \mathcal{P} \rightarrow \mathcal{L}$ assigns every pixel $(x, y) \in \mathcal{P}$ to a label $l \in \mathcal{L}$.



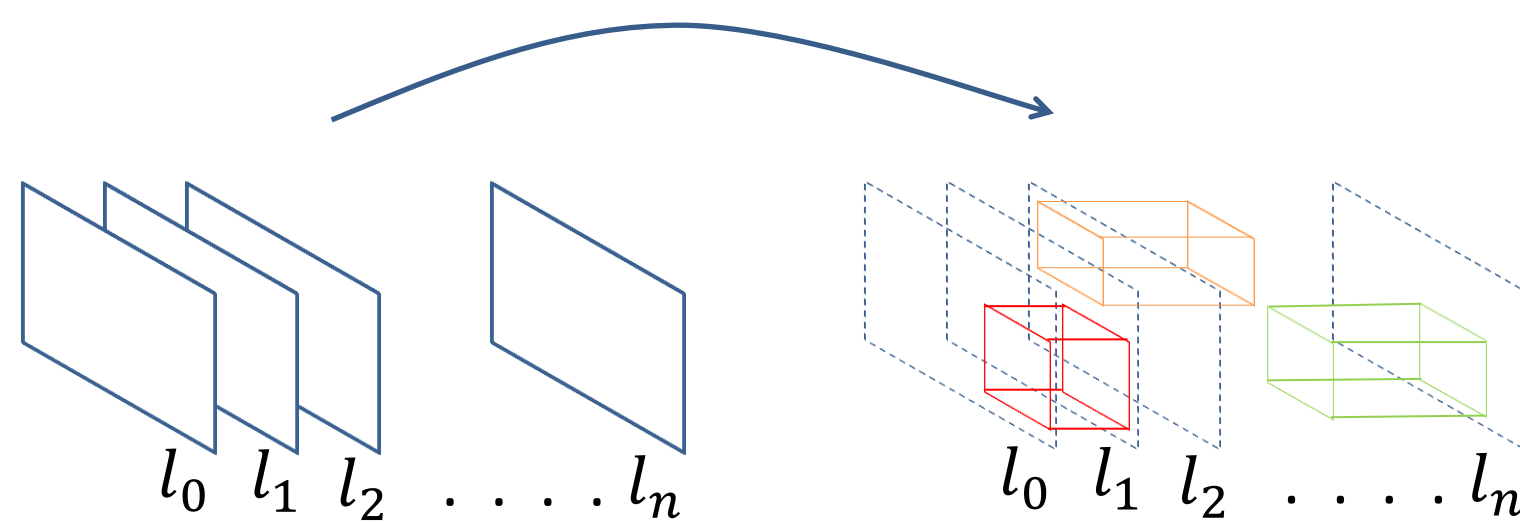
$$\mathcal{L} = \{l_1, \dots, l_m\}$$

- Solutions should be spatially smooth, obey label costs and preserve edge discontinuities.
- Traditionally solved using Markov Random Fields (MRF's), however, Cost Volume Filtering (CF) [2] is a fast alternative.
- CF is slow for a large label space. So, our objective is to accelerate CF.

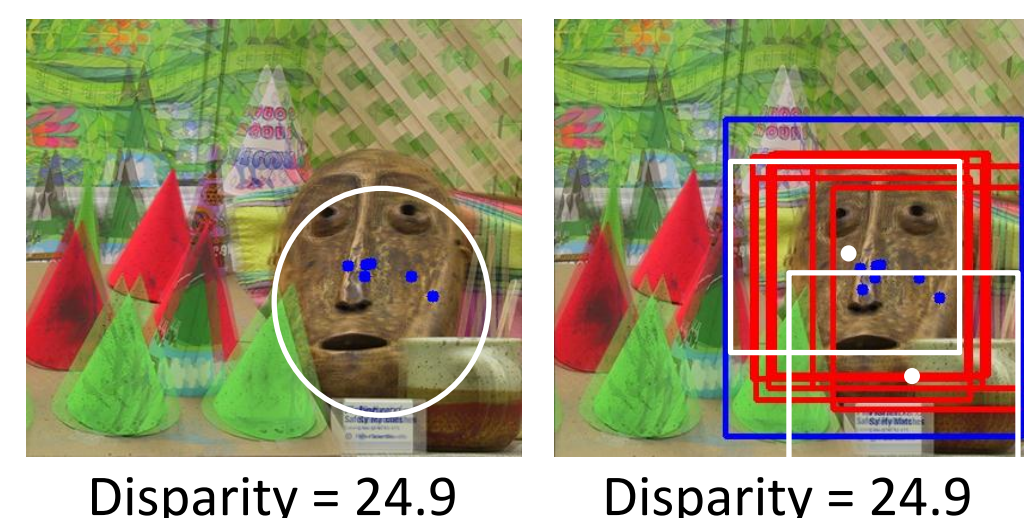
3. Accelerated Cost Volume Filtering (ACF)

➤ **Main Idea:** Identify salient subvolumes in the cost volume and restrict filtering to the selected subvolumes.

- Building salient subvolumes:
 1. Find matched SIFT keypoints (x, y) .
 2. Identify locations (x, y, l') within the cost volume.
 3. For each salient location (x, y, l') , define a window $b_l(x, y)$ centered on each disparity l for $\|l - l'\| \leq u$.



- ✓ **Pros:** 2.2 times speedup on Middlebury benchmark dataset, and up to 4 times on high resolution datasets.
- ✓ **Cons:** For some scenes, there exist a marginal increase in occluded pixels.



2. Cost Volume Filtering (CF)

➤ We are interested in pixel labeling for stereo where CF solves using the following steps:

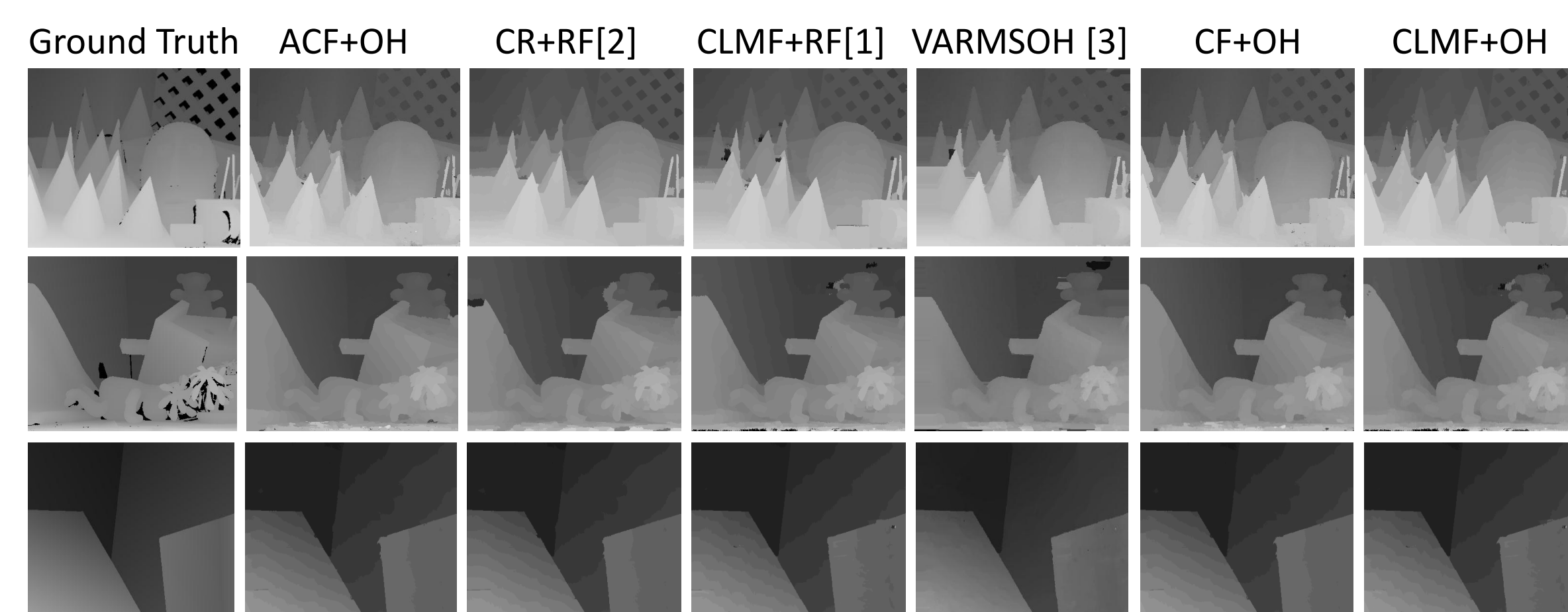
1. Construct a cost volume $C(x, y, l)$.
2. Filter the cost volume.
3. Apply Winner-Takes-All.
4. Identify pixels with incorrect labels (gaps).
5. Post-process gaps using Row Filling (RF).
6. Refine using Weighted Median Filtering.

4. Occlusion Handling (OH)

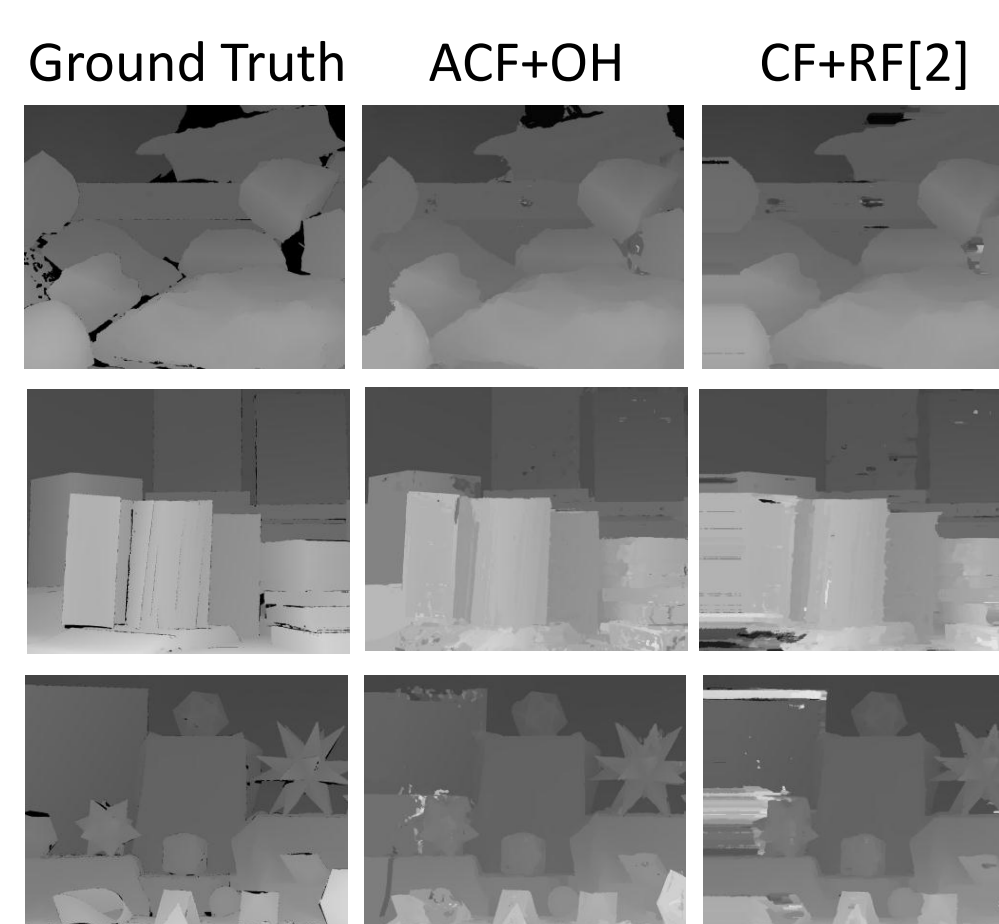
➤ **Main Idea:** Gaps in filtering methods have a large impact on the output accuracy. A better OH method than the ubiquitous RF strategy will improve the accuracy.

- We fill gaps while preserving edge discontinuities by building a set of compact superpixels and propagating labels using an inspired simulated annealing method.

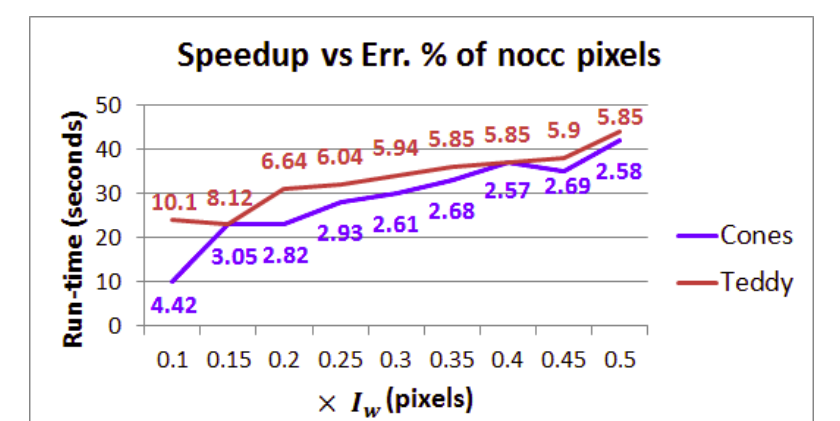
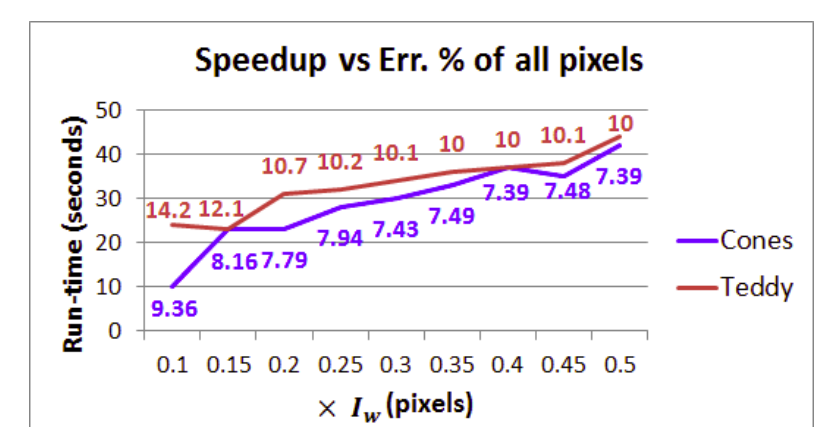
5. Experimental Results



Results on three Middlebury benchmark datasets.



Result on three Middlebury 2005/06 high resolution datasets.



Run-time vs. accuracy comparison.

Algorithm	Error threshold = 1		Error threshold = 0.5	
	Rank	% error	Rank	% error
CF+OH	25	5.22	30	12.9
CLMF+OH	38	5.14	66	16.9
ACF+OH ($r = .3$)	30	5.26	33	13
ACF+OH ($r = .2$)	39	5.45	37	13.3
CF+RF [2]	42	5.55	27	12.8
CLMF+RF [1]	37	5.13	64	16.7
ACF+RF ($r = .3$)	64	5.99	45	13.4
ACF+RF ($r = .2$)	60	5.92	42	13.6
VARMSOH [3]	116	8.17	21	11.8

Quantitative evaluation on Middlebury benchmark datasets.

Algorithm	Tsukuba			Venus			Teddy			Cones		
	nooc	all	disk	nooc	all	disk	nooc	all	disc	nooc	all	disk
CF+OH	1.45	1.75	7.37	0.19	0.37	2.24	5.85	10	16.1	2.6	7.41	7.31
CLMF+OH	2.39	2.69	6.53	0.26	0.37	2.23	5.49	10.7	14.2	2.46	7.22	7.10
ACF+OH ($r = .3$)	1.45	1.75	7.37	0.19	0.37	2.24	5.94	10.1	16.4	2.61	7.43	7.23
ACF+OH ($r = .2$)	1.45	1.75	7.37	0.19	0.37	2.24	6.64	10.7	16.3	2.82	7.79	7.74
CF+RF [2]	1.51	1.85	7.61	0.2	0.39	2.42	6.16	11.8	16	2.71	8.24	7.66
CLMF+RF [1]	2.46	2.78	6.26	0.27	0.38	2.15	5.50	10.6	14.2	2.34	7.82	6.80
ACF+RF ($r = .3$)	1.51	1.85	7.61	0.2	0.39	2.42	6.94	11.3	18.5	3.38	8.49	9.3
ACF+RF ($r = .2$)	1.51	1.85	7.61	0.2	0.39	2.42	6.96	11.1	17.1	3.66	9.06	9.8
VarMSOH [3]	3.97	5.23	14.9	0.28	0.76	3.78	9.34	14.3	20	4.14	9.91	11.4

Stereo Evaluation results on Middlebury benchmark using error threshold equals 1.

Algorithm	Average % occluded pixels		Run-time (seconds)	
	Standard	High Resolution	Standard	High Resolution
ACF($r=0.2$)	14.2	-	16.117	-
ACF($r=0.3$)	14.39	26.1	18.717	159.82
CF	13.6	26.9	28.2	505
RF	-	-	0.11	1.4
OH	-	-	0.131	0.2

A comparison of ACF and CF without any post-processing steps on Middlebury standard and high-resolution datasets. Runtimes for RF and OH post-processing steps are also provided.

6. Conclusions and Future Work

- This work develops accelerated cost volume filtering with occlusion handling for stereo disparity estimation.
- Our method outperforms state-of-the-art techniques: CF, CLMF and VARMSOH, on Middlebury datasets.
- We hope to apply our method to other discrete labeling problems, such as optical flow computation, etc.

7. References

1. Lu, J., Shi, K., Min, D., Lin, L., Do, M.: Cross-based local multipoint filtering. In CVPR (2012).
2. Hosni, A., Rhemann, C., Bleyer, M., Rother, C., Gelautz, M.: Fast cost-volume filtering for visual correspondence and beyond. PAMI 25 (2013).
3. Ben-Ari, R., Sochen, N.: Stereo matching with mumford-shah regularization and occlusion handling. PAMI 32 (2010).