

Fibonacci Heaps

- Like Binomial Heap, a Fibonacci Heap is a collection of min-heap-ordered trees.
- Unlike trees within Binomial heaps, which are ordered, trees within Fibonacci heaps are rooted but unordered.
- Each node x contains:
 - P[x] points to its parent
 - child[x] points to any one of its children, children of x are linked together in a circular doubly linked list
 - degree[x] number of children in the child list of x
 - mark[x] indicate whether node x has lost a child since the last time x was made the child of another node.
 - Newly created nodes are unmarked, and a node x becomes unmarked whenever it is made the child of another node.

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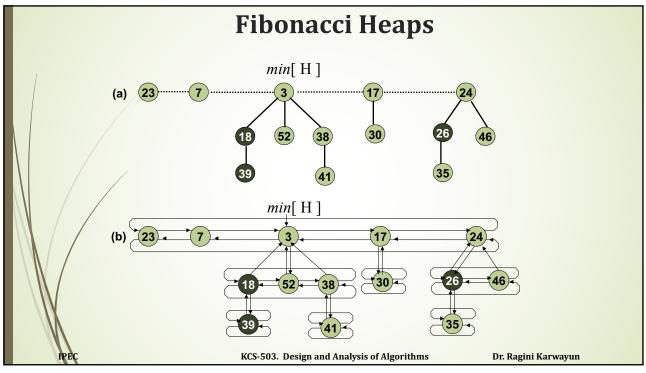
Fibonacci Heaps

- ► All mark fields are initially set to FALSE.
- min[H] A given Fibonacci heap is accessed by a pointer min[H], that points to the root of the tree containing a minimum key.
- n[H] number of nodes in H
- The roots of all the trees in a Fib-heap are linked together using their left and right pointers into a circular, doubly linked list called the root list of the Fib-Heap H.
- The order of the trees within a root list is arbitrary.

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Potential function

- For a given Fibonacci heap H, we indicate by t(H) the number of trees in the root list of H and by m(H) the number of marked nodes in H.
- The potential of Fibonacci heap H is then defined by

$$\Phi (H) = t(H) + 2m(H)$$

D(n): upper bound on the max degree of any node in an n-node Fibonacci heap

$$\mathbf{D}(n) = O(\lg n)$$

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Amortized Analysis

- In an amortized analysis, the time required to perform a sequence of data structure operations is averaged over all the operations performed.
- It differs from the average case analysis in that probability of occurrence of data is not involved.
- It guarantees the average performance of each operation in the worst case.
- Amortized analysis is concerned with the overall cost of a sequence of operations.

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Properties of Unordered Binomial Tree Uk

Unordered binomial tree:

U₀: a single node

 U_k : consists of 2 unordered binomial trees U_{k-1} for which the root of one is made into any child of the root of the other

Lemma: For an unordered binomial tree U_k,

- 1. There are 2^k nodes
- 2. height of the tree = k
- There are exactly C(k,i) nodes at depth i for i=0,1,2,....k
- 4. deg(root) = k which is greater than that of any other node. The children of root are roots of subtrees U_{k-1} , U_{k-2} , ..., U_0 in any order.

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Lemma

- The maximum degree D(n) of any node in an n-node fib heap is O(lg n)
 - Let x be any node in an n-node fib heap.
 - Let k = degree[x]
 - We have, $n \ge \text{size}[x] \ge \phi^k$ ϕ is referred as golden ratio
 - Taking base ϕ log
 - $\not= k \leq \log_{\phi} n$
 - The maximum degree D(n) of any node is thus O(lg n)

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Creating a new Fibonacci Heap Make-Fib-Heap(H) n[H]=0 min[H]=nil return H From There are no trees in H therefore t(H)=0, m(H)=0 so Φ (H)=0 ⇒ The amortized cost of Make-Fib-Heap is equal to its O(1) actual cost.

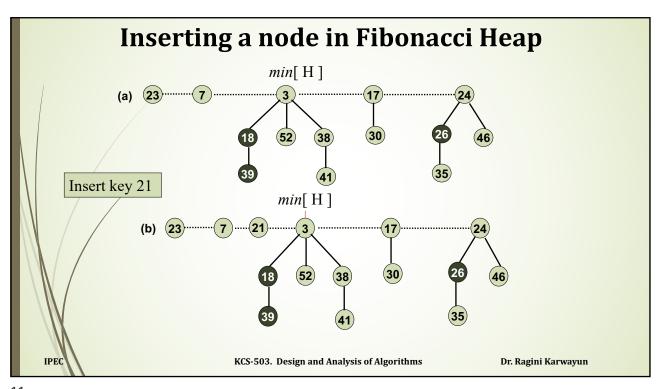
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Inserting a node in Fibonacci Heap

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Fib-Heap-Insert(H, x)
                                    Assumes that the node x is already allocated
  \{ \text{degree}[x] \leftarrow 0 \}
                                    and key[x] has already been filled in
    P[x] \leftarrow NIL
    child[x] \leftarrow NIL
    left[x] \leftarrow x
   right[x] \leftarrow x
    mark[x] \leftarrow FALSE
    concatenate the root list containing x with root list H
    \sqrt{f \min[H]} = NIL or key[x] < key[min[H]]
        min[H] \leftarrow x
    n[H] \leftarrow n[H] + 1
       Note: algo does not attempt to consolidate the trees within the fib heap.
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Amortized Cost

- If k consecutive Fib-Heap_insert Operations occur then k single node trees are added to the root list.
- To deterine the amortized cost of insert procedure, let H be the Fib-Heap and H' be the resulting heap.

$$t(H') = t(H) + 1$$
 and $m(h') = m(H)$

Therefore increase in potential is:

$$(t(H) + 1) + 2m(H)) - (t(H) + 2m(H)) = 1$$
 i.e. constant time

Therefore:

- Actual cost = 0(1).
- Change in potential = +1.

Amortized cost = 0(1) + 1 = 0(1)

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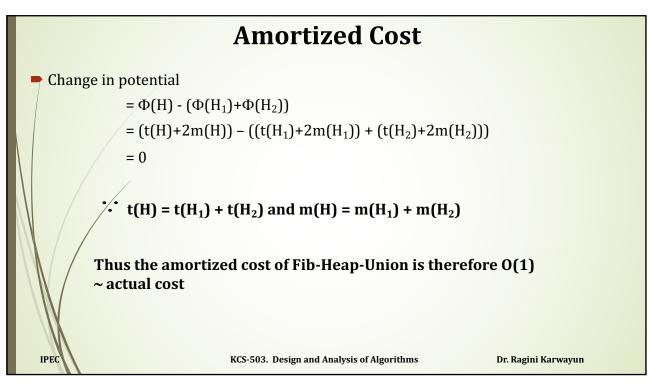
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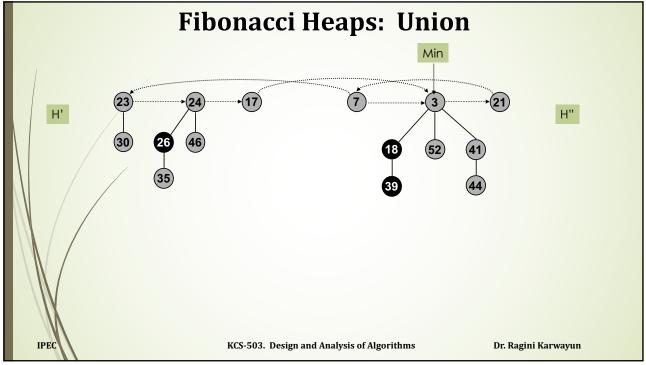
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Finding Minimum Finding the minimum node: given by a pointer min[H] So we can find the min node in O(1) actual time. Amortized cost O(1). Φ is not changed KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

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\begin{tabular}{ll} \textbf{Uniting two Fibonacci Heaps} \\ \hline \textbf{Fib-Heap-Union}(H_1, H_2) \\ & \{ \ H \leftarrow \mbox{Make-Fib-Heap}[] \\ & \min[H] \leftarrow \min[H_1] \\ & \mbox{concatenate the root list of $H_2$ with the root list of $H$} \\ & \mbox{if } (\min[H_1] = \mbox{NIL}) \mbox{ or } (\min[H_2] \neq \mbox{NIL and } \min[H_2] < \min[H_1]) \\ & \mbox{min}[H] \leftarrow \min[H_2] \\ & \mbox{nim}[H] \leftarrow n[H_1] + n[H_2] \\ & \mbox{free the objects $H_1$ and $H_2$} \\ & \mbox{return $H$} \\ & \mbox{} \} \\ \hline \end{tabular} \begin{tabular}{ll} \mbox{KCS-503. Design and Analysis of Algorithms} \mbox{Dr. Ragini Karwayun} \\ \hline \end{tabular}
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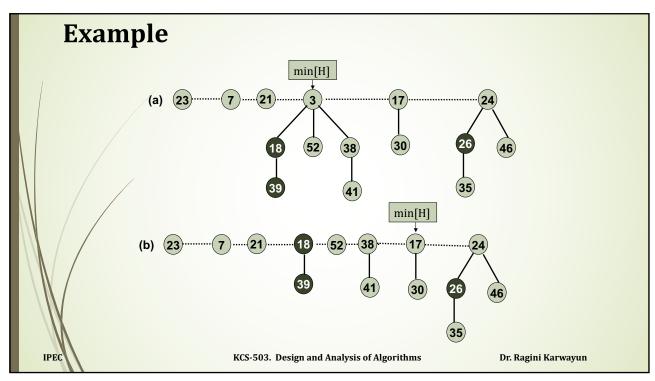


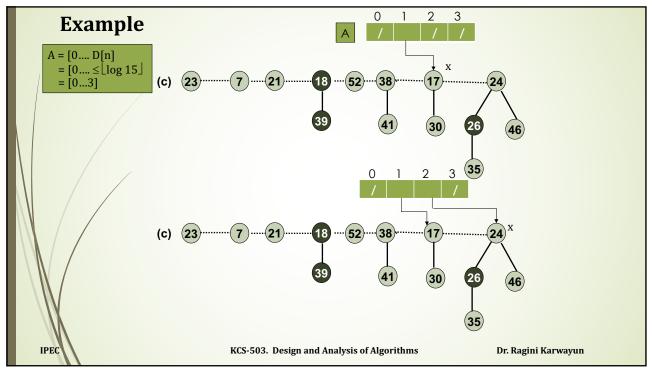


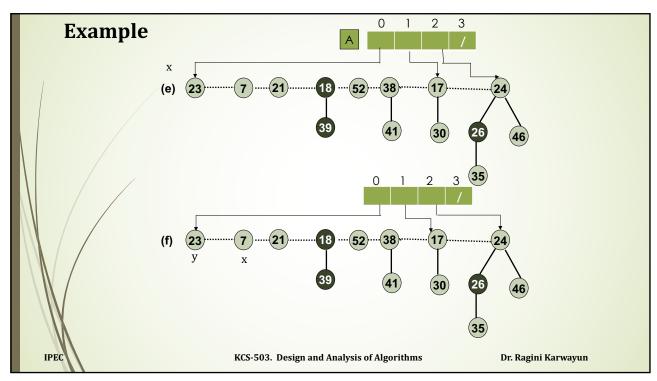
Fibonacci Heaps: Extracting the minimum Fib-Heap-Extract-Min(H) $z \leftarrow min[H]$ if z ≠ NIL for each child x of z add x to the root list of H $P[x] \leftarrow NIL$ remove z from the root list of H if z = right[z] $min[H] \leftarrow NIL$ else $min[H] \leftarrow right[z]$ Consolidate(H) $n[H] \leftarrow n[H] - 1$ return z KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

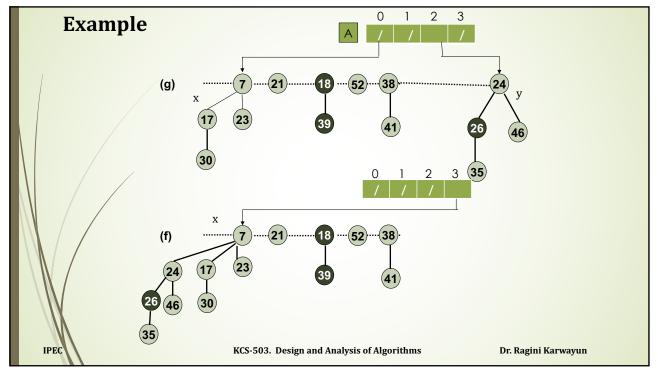
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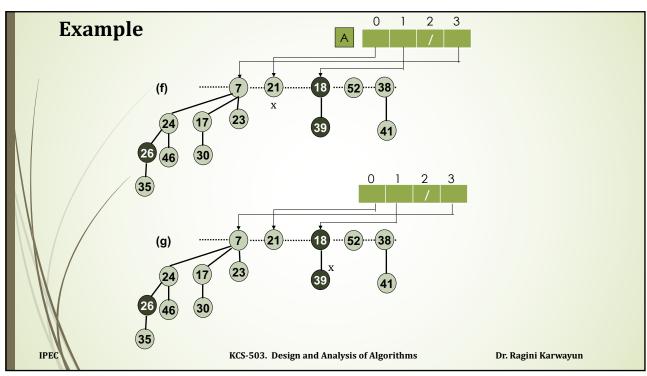
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Consolidate(H)
                                                                              Fib-Heap-Link(H, y, x)
for i \leftarrow 0 to D(n[H]) do A[i]=NIL
          for each node w in the root list of H
                                                                                remove y from the root list of H;
                                                                                make y a child of x;
                d \leftarrow degree[x]
                                                                                degree[x] \leftarrow degree[x] + 1;
                while A[d] ≠ NIL
                                                                                mark[y] \leftarrow FALSE;
                     y \leftarrow A[d]
                     if key[x]>key[y]
                           exchange x↔y
                     Fib-Heap-Link(H, y, x)
                     A[d] \leftarrow NIL
                     d \leftarrow d+1
                A[d] \leftarrow x
          min[H] \leftarrow NIL
          for i \leftarrow 0 to D(n[H])
                if A[i] \neq NIL
                     add A[i] to the root list of H
                     if min[H]=NIL or key[A[i]]<key[min[H]]
                          then min[H] \leftarrow A[i]
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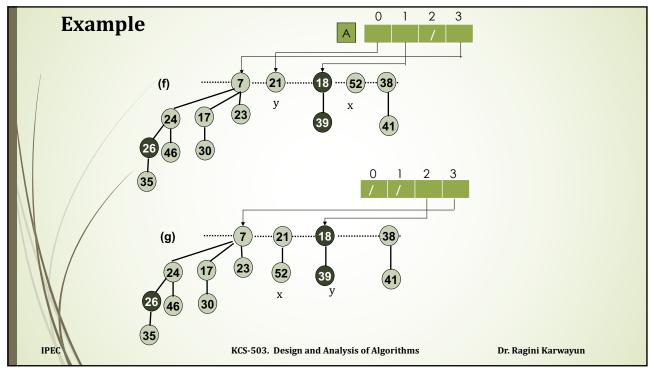


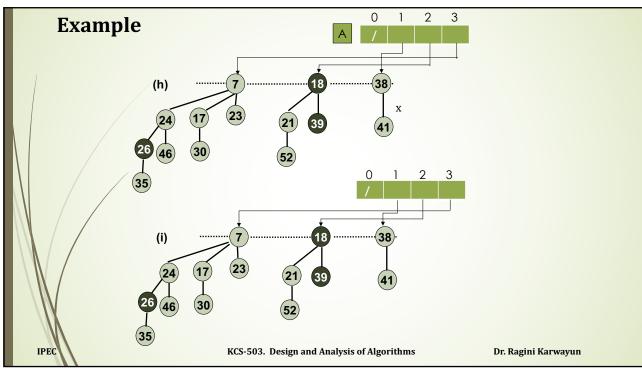


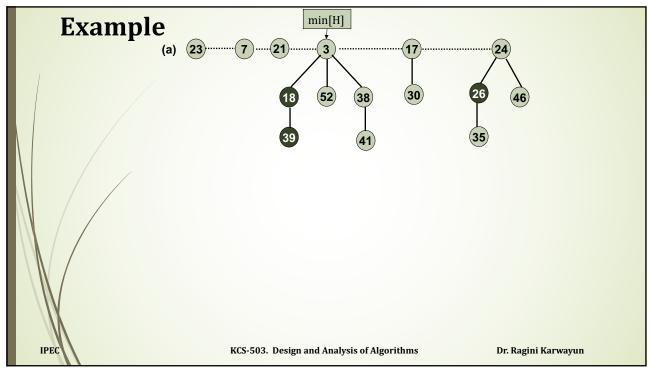


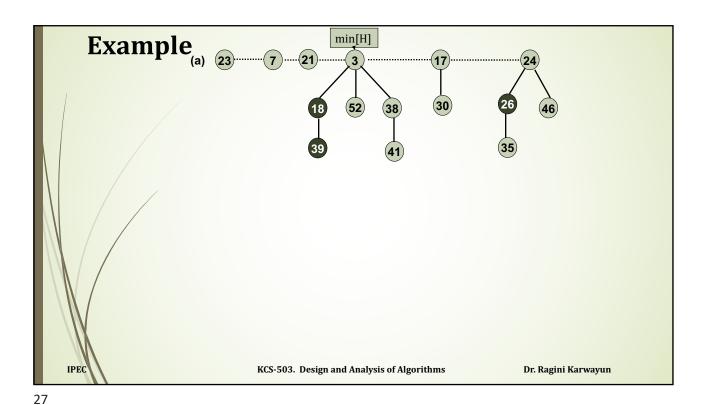












Analysis of Fib-Heap-Extract-Min H: n-node Fib-Heap Note: MaxDeg(n) >= max deg of a node in final heap Actual cost: O(D(n)): for-loop in Fib-Heap-Extract-Min D(n)+t(H)-1: size of the root list Total actual cost: At most D(n)+1 nodes remain on the list and no nodes become marked O(D(n))+t(H)Potential before extracting: t(H)+2m(H) Potential *after* extracting : $\leq D(n)+1+2m(H)$ Thus the amortized cost is at most: O(D(n))+t(H)+[(D(n)+1+2m(H))-(t(H)+2m(H))]= O(D(n)+t(H)-t(H))= O(D(n))KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

Decreasing a key and deleting a node do not preserve the property that all trees in the Fibonacci heap are unordered binomial trees. Roughly, we mark a node if it has lost a child Fib-Heap-Decrease-key(H, x, k) if k>key[x] error "new key is greater than current key" key[x] ← k y ← P[x] if y≠NIL and key[x]<key[y] CUT(H, x, y) CASCADING-CUT(H, y) if key[x]<key[min[H]] min[H] ← x IPEC KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

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Decreasing a key and deleting a node CUT(H, x, y) remove x from the child list of y, decrease degree[y] add x to the root list of H $P[x] \leftarrow NIL$ CASCADING-CUT(H, y) $mark[x] \leftarrow FALSE$ $z \leftarrow P[y]$ if z≠NIL if mark[y]=FALSE $mark[y] \leftarrow TRUE$ else CUT(H, y, z) CASCADING-CUT(H, z) KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

Decreasing a key and deleting a node

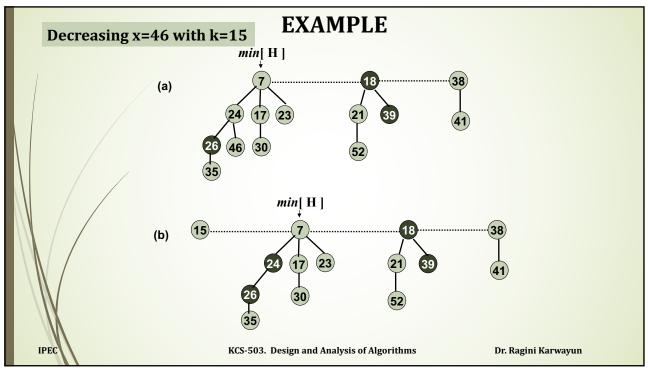
- Let x be any node in a Fib-heap and y=p(x)
- Decrease key of x to k.
- If k > key(y) leave.
- else
 - 1. If k < key(y) then cut x from the tree and add it to the root list of H.
 - 2. Mark(x) = FALSE
 - 3. If node y (parent of (x)) is unmarked, mark it and leave.
 - 4. Else, if it is marked, cut it from the tree, unmark it and add it to the root list.
 - 5. Repeat the process until you reach the root.

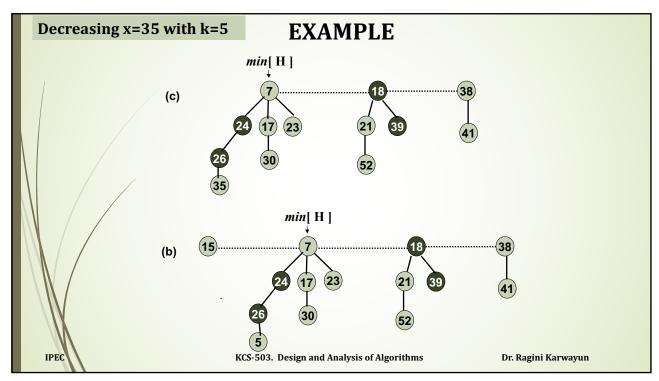
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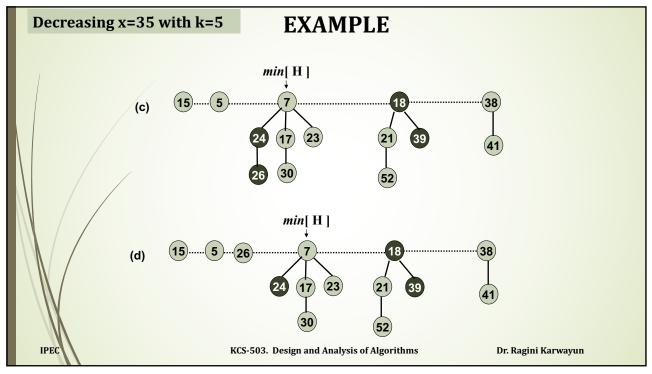
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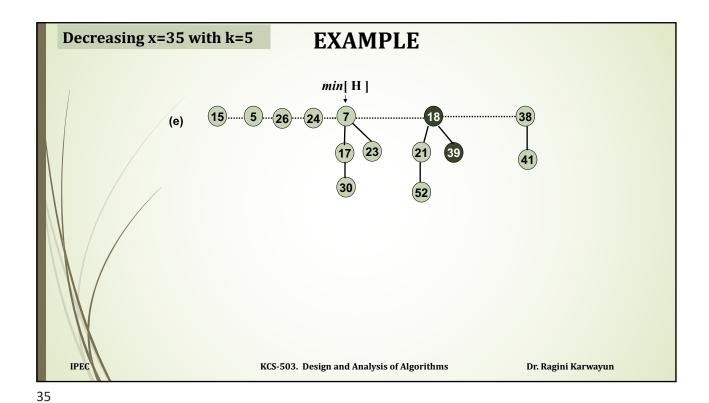
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Analysis of Decrease-key

Actual cost: O(c) suppose CASCADING-CUT is recursively called c

Each recursive call of CASCADING-CUT except for the last one, cuts a marked node and clears the mark bit, takes O(1) time.

Last call of CASCADING-CUT may have marked a node

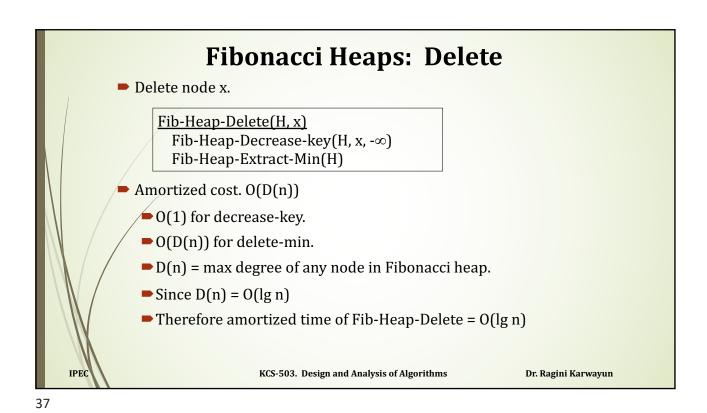
After Decrease-key, there are at most t(H)+c trees, and at most m(H)-c+2 marked nodes.

Thus the potential change is : [t(H)+c+2(m(H)-c+2)] - [t(H)+2m(H)]

Amortized cost: O(c)+4-c=O(1)

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Fibonacci Heaps Bounding the maximum degree: Goal: $D(n) \leq \lfloor \log_{\phi} n \rfloor$, $\phi = (1 + \sqrt{5})/2$ Golden Ratio KCS-503. Design and Analysis of Algorithms Dr. Ragini Karwayun

