MuntsOS Embedded Linux

Application Note #4: Ada LED Flash Example

Revision 3 26 June 2019

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Introduction

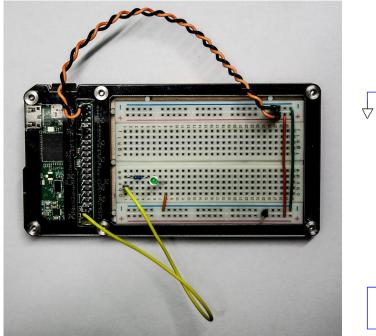
This application note describes how to create, build, and run an Ada program to flash an LED on a target computer running *MuntsOS Embedded Linux*.

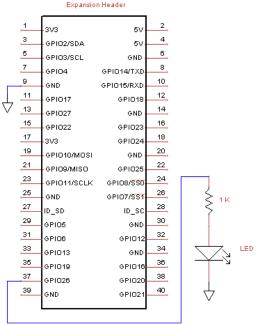
Prerequisites

The *MuntsOS Embedded Linux* software development environment must be installed on a 64-bit x86-64 Linux system (<u>AppNote #1</u> or <u>AppNote #2</u>).

MuntsOS Embedded Linux must be installed on the target computer (AppNote #3).

Test Platform Hardware





The test platform for the purposes of this application note consists of a <u>Raspberry Pi Zero Wireless</u> mounted in a <u>Zebra Zero Plus Breadboard</u> case. The orange and black jumper wires connect +3.3v and GND on the Raspberry Pi expansion header to the breadboard power rails. The yellow jumber connects GPIO26 to a 1K ohm current limiting resistor and an LED.

Test Program Source Code

Available for download at: http://git.munts.com/muntsos/doc/.blinky/blinky.adb

```
WITH Ada.Text_IO; USE Ada.Text_IO;
WITH GPIO.libsimpleio;
WITH RaspberryPi;
PROCEDURE blinky IS
  LED : GPIO.Pin;
BEGIN
  New_Line;
  Put_Line("MuntsOS Ada LED Test");
  New_Line;
  -- Configure a GPIO output to drive an LED
  LED := GPIO.libsimpleio.Create(RaspberryPi.GPIO26, GPIO.Output);
  -- Flash the LED forever (until killed)
  Put_Line("Press CONTROL-C to exit");
  New_Line;
  L00P
    LED.Put(NOT LED.Get);
    DELAY 0.5;
  END LOOP;
END blinky;
```

Exercise

This example exercise demonstrates how to create an Ada program project (outside of the *MuntsOS* code tree checkout), compile it, and run it on the test platform hardware.

Step 1: Prepare the blinky project:

```
mkdir $HOME/blinky
cd $HOME/blinky
cp $HOME/muntsos/doc/.blinky/Makefile.ada Makefile
cp $HOME/muntsos/doc/.blinky/blinky.adb .
```

Step 2: Build the blinky project:

```
make BOARDNAME=RaspberryPi1
```

Step 3: Copy blinky to the test platform:

```
scp blinky root@snoopy:.
```

Step 4: Run the test program on the test platform:

```
ssh root@snoopy
./blinky
```

The LED should begin flashing once a second, until you press CONTROL-C.