C++ 101 – Session 1

1. Syntax of a C++ Program

Structure Overview:

```
#include <iostream> // Allows input/output
using namespace std; // Avoids typing std:: repeatedly

int main() {
   cout << "Hello, World!" << endl; // Output to screen
   return 0; // Indicates that the program ended successfully
}</pre>
```

P Explanation:

- Every C++ program must have a main() function.
- cout is used to display output.
- end1 moves the cursor to a new line and flushes the output buffer.

2. Data Types in C++

Data types tell the compiler what kind of data a variable will store.

Type	Purpose	Example
int	Stores whole numbers	int age = 20;
float	Stores decimal numbers (less precise)	float pi = 3.14;
double	More precise decimals	double weight = 45.12;
char	Stores single characters	char grade = 'A';
bool	Stores true/false values	bool passed = true;
string	Stores a sequence of characters string name = "Ngambo"	

Note: string requires including the #include <string> header if not already included.

3. Variable Declaration

To use a variable in C++, you must first declare it:

```
int age;
float temperature;
char grade;
```



***** This tells the compiler:

- What type of data the variable will hold.
- The name you'll use to refer to it.

4. Variable Assignment

Once declared, you can assign a value to a variable:

```
age = 25;
temperature = 36.5;
grade = 'B';
```



You can also **declare and assign** in one line:

```
int age = 25;
```

5. Comments in C++

Comments are notes you write in your code to explain what it does. They are ignored by the compiler.

```
// This is a single-line comment
/* This is a
  multi-line comment */
```

Use comments to make your code easier to understand for yourself and others.

6. Expressions

Expressions perform operations on variables and values.

♦ 6.1. Arithmetic Expressions

Used for mathematical operations:

Operator	Description	Example
+	Addition	a + b
_	Subtraction	х - у
*	Multiplication	p * q
/	Division	a / b
8	Modulus (remainder)	х % у

♦ 6.2. Comparison (Relational) Expressions

Used to compare values. They return true or false.

Operator	Meaning	Example
==	Equal to	х == у
!=	Not equal to	x != y
>	Greater than	a > b
<	Less than	a < b
>=	Greater or equal	x >= 5
<=	Less or equal	x <= 10

These are often used inside if or while statements.

♦ 3. Logical Expressions

Combine or modify boolean values.

Operator	Name	Example	Result
& &	AND	x > 0 && y > 0	true if both are true
	OR	Age > 18 name = 'John'	OR
!	NOT	!isCorrect	true if isCorrect is false

Used in conditions to add more logic.

7. Conditional Statements

Used to make **decisions** in your program based on conditions.

♦ if Statement

Executes code only if the condition is true.

```
if (age >= 18) {
    cout << "You are an adult." << endl;
}</pre>
```

♦ if-else Statement

Chooses between two paths: one if true, another if false.

```
if (score >= 50) {
    cout << "Passed!" << endl;
} else {
    cout << "Failed." << endl;
}</pre>
```

♦ if-else if-else (Nested Conditions)

Used to test **multiple conditions** in sequence.

```
if (marks >= 80) {
    cout << "Grade: A" << endl;
} else if (marks >= 60) {
    cout << "Grade: B" << endl;
} else if (marks >= 40) {
    cout << "Grade: C" << endl;
} else {
    cout << "Fail" << endl;
}</pre>
```

The program checks from top to bottom and runs the first condition that is true.

Compiling and Running a C++ Program

If you're using a terminal or command prompt and have a C++ compiler like g++ installed, follow these steps:

- 1. Save your C++ file with a .cpp extension.
 - Example: main.cpp
- 2. **Open terminal or command prompt** in the directory where the file is saved.
- 3. **Compile the file** using g++:

```
g++ main.cpp -o main
```

4. Run the executable:

./program