Development Progress Report

This week I finished the visual side of the synth as well as the interactivity. I am quite behind on the schedule I set for myself so now I will need to implement the oscillators, modulation, and filter in the next week. The week after that I will have to implement the fx, looper, and delay. The settings menu, extra platform support, and further polishing will have to take place on my own time. So far, everything that I have attempted to implement has succeeded and everything is working as intended.