**THE FORGOTTEN SOLES**

**[GAME DESIGN DOCUMENT]**

*“A step closer”.*

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**CHAPTER – 1: INTRODUCTION**

1. **OVERVIEW:**

Shoe Shi is a 2.5D cartoony styled adventure platformer game which features a unique storyline, characters, and mechanics like – dash shoe rolling, jump and stomp, combat with other evil shoes etc.

1. **GENRE:**

* Adventure | Puzzle-Platformer | Survival Horror

1. **TARGET AUDIENCE:**

* People of any gender but the age above 9 years.

1. **A, R, O & G:**

* A: The shoe
* R: Move, stomp, solve puzzles, escape.
* O: Enemies (ants, spiders, rats etc) puzzles.
* G: Escape the shoe rack.

**CHAPTER – 2: STORY**

Once upon a time, there was a pair of cute little shoes in the shoe rack who were bought by a 5-year-old boy who used to wear them to school and playground every day. But as the boy grew up and the shoes didn’t fit him anymore, boy stopped wearing them and they got abandoned in the shoe rack forever to be forgotten. Months passed, shoes lost the hope to ever see the sky ever, they have torn and all dirty. They used to see other shoes going outside with their owners and remember the old memories when the boy used to go to the playground wearing them, get dirty and would clean them after coming back home. But now it is just a mere dream for them to even see outside the shoe rack. They were left alone and sad to be in sorrow and grief that they lost their owner forever. They were happy for their boy that he has grown up but sad while they were left behind to never be worn again. One day, when they were sitting in the corner of the shoe rack and a thought crossed them that what would be their owner be doing right now so, they decided to gather all their courage to go outside the shoe rack and show themselves to their owner hoping the boy would recognize them. Now they are on a journey to escape the shoe rack by fighting ants and spiders who have made the shoe rack their home, big evil torn out dirty shoes, navigating through mind bending puzzles to find an exit as he main is blocked by the big new shoes at the front.

**CHAPTER – 3: GAMEPLAY & MECHANICS**

**3.1. Overview:**

In "The Journey of Forgotten Soles," players take on the role of the abandoned pair of cute little shoes, embarking on a heartfelt and adventurous journey to escape the confines of the dusty shoe rack and reunite with their grown-up owner. The game blends platforming challenges, puzzle-solving, and emotional storytelling.

**3.2. Detailed Gameplay:**

The gameplay is intricately tied to the shoes' emotional journey. Memories collected by the shoes are not only crucial for solving puzzles but also reveal more about the boy they once belonged to. As the shoes progress, players connect with their story and motivations, making each level a meaningful step in their adventure.

**Gameplay Elements:**

**Platforming Challenges:**

The game features various platforming challenges, including moving platforms, precarious ledges, and gaps to cross. Players must use the shoes' rolling and jumping abilities to navigate these obstacles.

**Puzzles:**

As the shoes journey through the shoe rack, they encounter puzzles that require logic and memory recall to solve. Memories collected along the way may provide hints or abilities needed to progress.

**Enemy Encounters:**

Ants, spiders, and other critters have made the shoe rack their home. Players can use stomping to defeat these foes or find creative ways to avoid them.

**Collectibles:**

Hidden throughout the levels are collectibles that represent fragments of the shoes' memories. Collecting these pieces adds depth to the narrative and may unlock bonus content.

**Level Progression:**

The shoe rack is divided into levels/areas, each with its own unique challenges and obstacles. Progression may involve finding the exit to the next level, overcoming a major obstacle, or reaching a significant memory-related milestone.

**Visual Atmosphere:**

The atmosphere is both heartwarming and melancholic, reflecting the shoes' desire to reunite with their owner.

**CHAPTER – 4: CORE MECHANICS**

**Basic Movement:**

[W A S D] movement.

**Run**

Shoe can run by holding movement keys and left Shift simultaneously.

**Jump/Stomp**

Jump/ stomp onto enemies [W+SPACE], [A+SPACE], [S+SPACE], [D+SPACE].

**Roll**

When moving normally by holding W, A, S & D, the shoe will be rolling.

**Roll Dash**

Perform a dash movement when SPACE key is pressed twice while rolling.To perform: [W + (SPACE\*2)]

**Memory Recall:**

Throughout the game, players collect fragments of memories from the shoes' past. These memories can be recalled and used strategically to overcome obstacles, change the environment, or gain insights into puzzles.

**CHAPTER – 5: HEALTH AND CHEECKPOINTS**