

NATIONAL TEXTILE UNIVERSITY

Department of Computer Science

Lab # 11: Programming Fundamentals (COC-1071)

Basic Information		
Registration#		Name
Total Marks		Marks Obtained
Tools:	Dev-C++ 5.4.1	
Objectives	 Functions & Pointer Pointer Arithmetic 	3. Pointer and Arrays
Note	Solve the following problems using the concepts we have covered so far	

Functions and Pointers: Implement following function using pointers

- 1. Write a function, which takes an integer value as argument and print asterisks in a line according to the argument. Use this function in main by passing address of a variable
- 2. Write a function, which takes two arguments, first char and second int; prints a rectangle of char of size int. Call this function in main by input from user
- 3. Write a function, which takes 5 arguments and print their average. Use this function in main.
- 4. Input five number between 1-20 using a loop and print # by passing these number to a function
- 5. Write a function with the name of **fact**, which calculate factorial of a value that is sent as an argument
- 6. Write a function which take the radius of circle and return the area of circle
- 7. Write a function multiple with two integer arguments and bool return type. The functions check whether first integer is multiple of second if yes return 1 else return 0. Use this function in main in the if condition

Pointer Arithmetic and Arrays

- **8.** Declare two pointers to the floats. Assign the address of a float variable to the first pointer. Copy this address in the second pointer. Add 3.5 in the value of float using second pointer. Display the result using the first pointer.
- **9.** Declare an integer pointer store the address of some integer location in it. Display the next and previous address of assigned location.
- **10.** Declare a 5 element double array. Input its value from user. Declare an integer pointer and save the array address in it. Display all elements of array using pointer arithmetic.
- **11.** Declare a 10 element integer array. Input its value from user. Declare an integer pointer and save array address in it. Display third, 5th and 9th elements using pointer
- **12.** Write following statements, int a[]={1,2,3,4,5}; Declare an integer pointer store the address of last element of array. Display array in reverse order
- **13.** Consider the statement, char a[]=" This is a text code"; Display this string in reverse order using a pointer variable
- **14.** Input a ten element float array, pass the address of first, 5th and 10th element address to a function. This function display the average.
- **15.** Input two arrays of size 5 in main. Pass these array to a functions which swaps first elements of these array. Then display them in main
- 16. Write a function input and output which input and array using pointer and output this array, using pointer notation

Dynamic Memory Allocation, Character Pointer and Double Pointer

- 17. Declare three pointers to integers. Dynamically allocate memory to them. Assign some value and Display their addition
- **18.** Declare three pointers to character. Dynamically allocate memory and assign A, B, C to them and then Display them.
- 19. Declare five pointers to integers. Input their values and pass them to a function which will display largest among them.
- 20. Dynamically allocate memory to an integer array of size 10. Input and output its values using input and output functions
- **21.** Use a double pointer for single pointer to an integer location. Assign 10 to this location, add 50 to the value of this location and display it using double pointer.
- 22. Initialize and output a string using character pointer

- 23. Input a character array through character pointer copy it to another pointer and display it on screen
- 24. Input a character array through character pointer copy first 5 characters of this array to another pointer and display it.
- 25. Ask user to enter a string which consists of at least 5 sentences. Separate these sentences using strtok function
- 26. Ask user to enter a string and count how many times string of is present in the string