



中山大學

SUN YAT-SEN UNIVERSITY

Lecture 22

Rich Client Side and RIA

SE-805 Web 2.0 Programming (supported by Google)

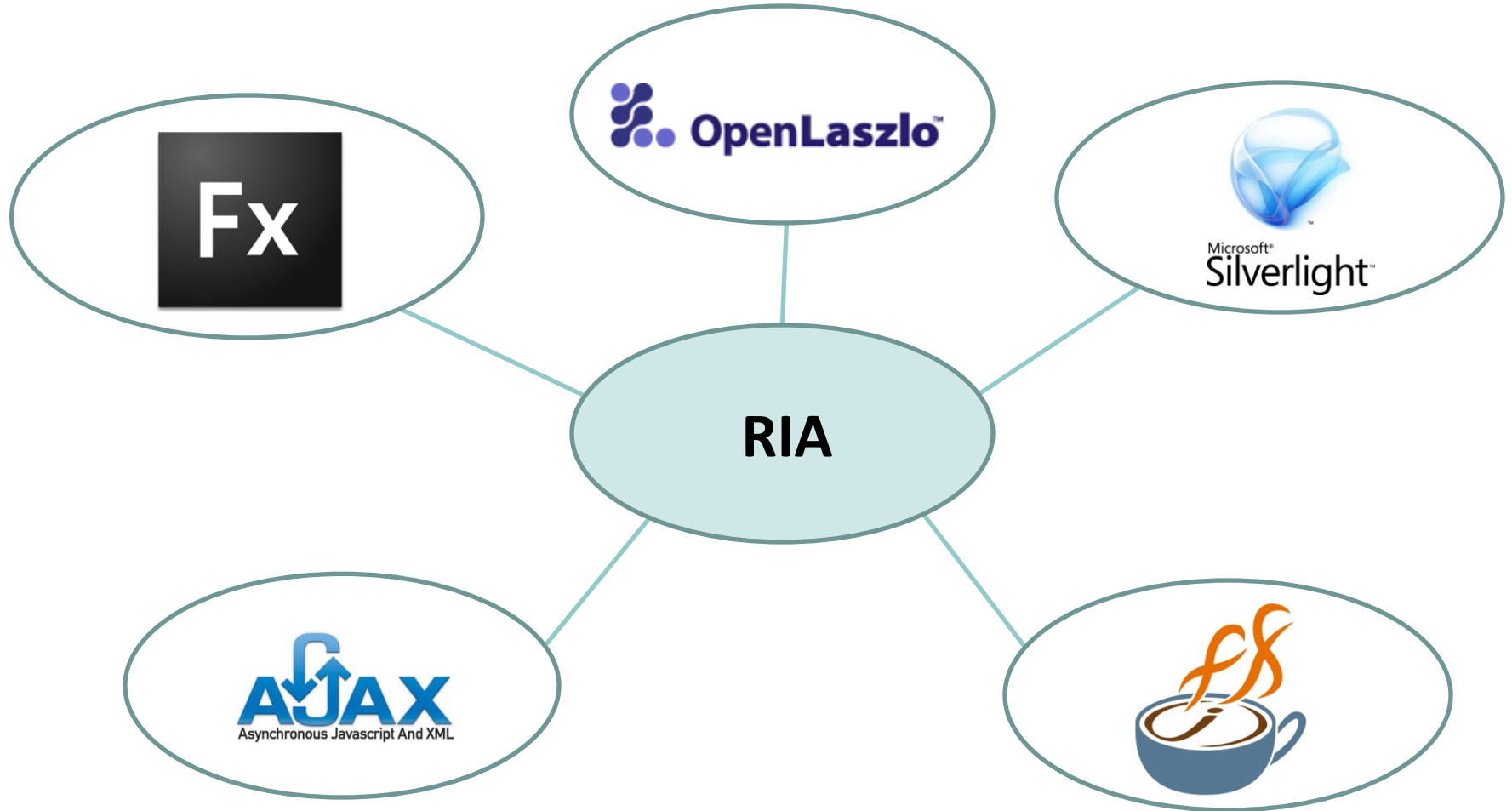
<http://my.ss.sysu.edu.cn/courses/web2.0/>

School of Software, Sun Yat-sen University

Outline

- **RIA Survey**
- `script.aculo.us`
 - Visual effects
 - Drag and drop; sortable lists
 - Auto-completing text fields
 - Other features

Introduction of RIA Techniques



Introduction to Flex

- **Programming languages:** MXML & ActionScript 3.0
- **Development environments:** Flex Builder (Eclipse based), SEPY, Notepad, etc...
- **Plugins required:** Flash Player 9.0.16 or higher



Introduction to Silverlight

- **Programming languages:** XAML, C#, JS, Ruby
- **Development environments:** Microsoft Expression Blend 2, Microsoft Visual Studio, etc...
- **Plugins required:** Silverlight Runtime 1.0 or higher



Introduction to OpenLaszlo

- **Programming languages:** LZX, ECMAScript
- **Development environments:** IDE4Laszlo, Notepad, etc...
- **Plugins recommended:** Flash Player 7 or higher



Introduction to AJAX

- **Programming languages:** JavaScript, XML, HTML
- **Development environments:** Notepad, Eclipse, GWT Designer, etc...
- **Plugins required:** none (only JS library downloading at runtime)



Introduction to JavaFX

- **Programming languages:** JavaFX Script, Java
- **Development environments:** JavaFXPad, NetBeans 6.0, JFXBuilder, Notepad, etc...
- **Plugins required:** Java Runtime Environment (JRE) 1.5 or higher



Showcase

Flex sample applications (Flash Player 9+ required):

[Scrapblog](#)

[Sumeco](#)

Silverlight sample applications (Silverlight runtime required):

[Tafiti](#)

[Sprawl](#)

OpenLaszlo sample applications (Flash Player sometimes required):

[World Clock](#)

[Pandora](#)

AJAX sample applications:

[PageBakery CMS](#)

Netvibes, Google Maps, Gmail, Flickr

JavaFX sample applications (Java Runtime Environment 1.5 or higher required):

[JavaFX Script Studiomoto Demo](#)

[JavaFX Script JavaFXPad Demo](#)

Development environments

- **Flex:** Adobe Flex Builder
- **Silverlight:** Microsoft Expression Blend 2
- **OpenLaszlo:** IDE4Laszlo (Eclipse plugin)
- **AJAX:** Notepad, MyEclipse (Eclipse plugin)
- **JavaFX:** JFXBuilder

Differences

- Community size (Flex & Ajax: Huge – Silverlight & OpenLaszlo: upcoming – JavaFX: small)
- Plugin requirement
- Silverlight is using hardware acceleration, which makes it stronger on with graphics
- Flex apps are easily ported to the desktop via Adobe AIR
- Different video format support (FLV in the lead)
- Database support

Pros and cons

Pros:

- Only tiny portions of the screen need to be refreshed after user interaction
- New and highly innovative things are shown every day

Cons:

- Browser back-button functionality often lost
- Search Engine Optimisation
- Plugin install-base
- RIA designers/developers forget about usability standards

Recommendations

1. Try the techniques for yourself.
2. Find out which technique will be the most suitable for your project/work.
3. Keep updated about the work of others.
4. Keep informed about new techniques/frameworks/usability aspects, etc...

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 - **Visual effects**
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script.aculo.us Overview

- script.aculo.us : a JavaScript library, built on top of Prototype, that adds:
- Visual effects (animation, fade in/out, highlighting)
- Drag and drop
- AJAX features:
 - Auto-completing text fields (drop-down list of matching choices)
 - In-place editors (clickable text that you can edit and send to server)
- Some DOM enhancements
- Other stuff (unit testing, etc.)

Downloading and using Scriptaculous

```
<script src="http://ssw2p.3322.org/public/scripts/prototype/prototype.js"
type="text/javascript"></script>

<script src="http://ssw2p.3322.org/public/scripts/scriptaculous/scriptaculous.js"
type="text/javascript"></script>
```

- Option 1: link to Scriptaculous on the our web site
 - notice that you must still link to Prototype before linking Scriptaculous
- Option 2: download the .zip file from their [downloads page](#), and extract the 8 .js files from its src/ folder to the same folder as your project
- Documentation available on their [wiki](#)
- [script.aculo.us Effects Cheat Sheet](#)

Visual Effects

appear

blindDown

grow

slideDown

(appearing)

blindUp

dropOut

fade

fold

puff

shrink

slideUp

squish

switchOff

(disappearing)

highlight

pulsate

shake

morph

Effect.Move

Effect.Scale

Effect.toggle
(blind)

(Getting attention)

*script.aculo.us*Click
effects
above

Adding Effects to an Element

```
element.effectName(); // for most effects
```

```
// some effects must be run the following way:  
new Effect.name(element or id);
```

JS

```
$("#sidebar").shake();
```

```
var buttons = $$("results > button");  
for (var i = 0; i < buttons.length; i++) {  
  buttons[i].fade();  
}
```

JS

- The effect will begin to animate on screen (asynchronously) the moment you call it
- Six core effects are used to implement all effects on the previous slides:
 - [Effect.Highlight](#), [Effect.Morph](#), [Effect.Move](#),
[Effect.Opacity](#), [Effect.Parallel](#), [Effect.Scale](#)

Effect Options

```
element.effectName(  
  {  
    option: value,  
    option: value,  
    ...  
  }  
);
```

JS

```
$("my_element").pulsate({  
  duration: 2.0,  
  pulses: 2  
});
```

JS

- Many effects can be customized by passing additional options (note the {})
- Options ([wiki](#)): delay, direction, duration, fps, from, queue, sync, to, transition
- Q: How would we show two effects in a row on the same element?

Effect Events

```
$("#my_element").fade({  
  duration: 3.0,  
  afterFinish: displayMessage  
});  
  
function displayMessage(effect) {  
  alert(effect.element + " is done fading now!");  
}
```

JS

- All effects have the following events that you can handle:
 - `beforeStart`, `beforeUpdate`, `afterUpdate`, `afterFinish`
- The `afterFinish` event fires once the effect is done animating
 - Useful do something to the element (style, remove, etc.) when effect is done
- Each of these events receives the **Effect** object as its parameter
 - Its properties: `element`, `options`, `currentFrame`, `startOn`, `finishOn`
 - Some effects (e.g. `Shrink`) are technically "parallel effects", so to access the modified element, you write `effect.effects[0].element` rather than just `effect.element`

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 - **Drag and drop; sortable lists**
 - Auto-completing text fields
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Drag and Drop

- Scriptaculous provides several objects for supporting drag-and-drop functionality:
- **Draggable** : an element that can be dragged
- **Draggables** : manages all Draggable objects on the page
- **Droppables** : elements on which a Draggable can be dropped
- **Sortable** : a list of items that can be reordered
- **Shopping Cart demo**

Draggable

```
new Draggable(element or id,  
  { options }  
);
```

JS

- Specifies an element as being able to be dragged
- Options: **handle**, **revert**, **snap**, **zindex**, **constraint**, **ghosting**, **starteffect**, **reverteffect**, **endeffect**
- Event options: **onStart**, **onDrag**, **onEnd**
 - Each handler function accepts two parameters: the **Draggable** object, and the mouse event

Draggable Example

```
<div id="draggabledemo1">Draggable demo. Default options.</div>
<div id="draggabledemo2">Draggable demo.
  {snap: [40,40], revert: true}</div>
```

HTML

```
document.observe("dom:loaded", function() {
  new Draggable("draggabledemo1");
  new Draggable("draggabledemo2", {revert: true, snap: [40, 40]});
});
```

JS

script.aculo.us

Draggable
demo.
Default
options.

script.aculo.us

Draggable
demo.
{snap:[60, 60],
revert:true}

Draggables

- A global helper for accessing/managing all **Draggable** objects on a page
- Properties: **drags**, **observers**
- Methods: **register**, **unregister**, **activate**, **deactivate**, **updateDrag**, **endDrag**, **keyPress**, **addObserver**, **removeObserver**, **notify**

Droppables

```
Droppables.add(element or id,  
  { options }  
);
```

JS

- Specifies an element as being able to be dragged
- Options: **accept**, **containment**, **hoverclass**, **overlap**, **greedy**
- Event options: **onHover**, **onDrop**
 - Each callback accepts three parameters: the **Draggable**, the **Dropable**, and the **event**
 - Shopping Cart demo

Drag/Drop Shopping Demo

```


<div id="droptarget"></div>
```

HTML

```
document.observe("dom:loaded", function() {
  new Draggable("product1");
  new Draggable("product2");
  Droppables.add("droptarget", {onDrop: productDrop});
});

function productDrop(drag, drop, event) {
  alert("You dropped " + drag.id);
}
```

JS



Sortable

```
Sortable.create(element or id of list,  
  { options }  
);
```

JS

- Specifies a list (**ul**, **ol**) as being able to be dragged into any order
- Implemented internally using **Draggables** and **Droppables**
- Options: **tag**, **only**, **overlap**, **constraint**, **containment**, **format**, **handle**, **hoverclass**, **ghosting**, **dropOnEmpty**, **scroll**, **scrollSensitivity**, **scrollSpeed**, **tree**, **treeTag**
- To make a list un-sortable again, call **Sortable.destroy** on it

Sortable Demo

```
<ol id="simpsons">  
  <li id="simpsons_0">Homer</li>  
  <li id="simpsons_1">Marge</li>  
  <li id="simpsons_2">Bart</li>  
  <li id="simpsons_3">Lisa</li>  
  <li id="simpsons_4">Maggie</li>  
</ol>
```

HTML

```
document.observe("dom:loaded", function() {  
  Sortable.create("simpsons");  
});
```

JS

1. Homer
2. Marge
3. Bart

Sortable list events

Event	Description
onChange	when any list item hovers over a new position while dragging
onUpdate	when a list item is dropped into a new position (more useful)

```
document.observe("dom:loaded", function() {  
  Sortable.create("simpsons", {  
    onUpdate: listUpdate  
  });  
});
```

JS

- onChange handler function receives the dragging element as its parameter
- onUpdate handler function receives the list as its parameter

Sortable list events example

```
document.observe("dom:loaded", function() {  
  Sortable.create("simpsons", {  
    onUpdate: listUpdate  
  });  
});  
  
function listUpdate(list) {  
  // can do anything I want here; effects, an Ajax request, etc.  
  list.shake();  
}
```

JS

1. Homer
2. Marge
3. Bart
4. Lisa
5. Maggie

Subtleties of Sortable events

- For **onUpdate** to work, each li **must** have an id of the form *listID_index*

```
<ol id="simpsons">
  <li id="simpsons_0">Homer</li>
  <li id="simpsons_1">Marge</li>
  <li id="simpsons_2">Bart</li>
  <li id="simpsons_3">Lisa</li>
  <li id="simpsons_4">Maggie</li>
</ol>
```

HTML

- If the elements of the list change after you make it sortable (if you add or remove an item using the DOM, etc.), the new items can't be sorted
 - Must call **Sortable.create** on the list again to fix it

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Auto-completing Text Fields

- script.aculo.us offers ways to make a text box that auto-completes based on prefix strings:
- [Autocompleter.Local](#) : auto-completes from an array of choices
- [Ajax.Autocompleter](#) : fetches and displays list of choices using Ajax

ajax autocompletion demo

To:

- Ada Noel**
ada@noel.fake
- Adlai Cathy**
adlai@cathy.fake
- Adrian Audrey**
adrian@audrey.fake
- Adrian Clyde**
adrian@clyde.fake
- Adrian Ramneek**
adrian@ramneek.fake
- Adrienne Amos**
adrienne@amos.fake
- Adrienne Conrad**
adrienne@conrad.fake
- Agatha Lesley**
agatha@lesley.fake

Using Autocompleter.Local

```
new Autocompleter.Local(  
  element or id of text box,  
  element or id of div to show completions,  
  array of choices,  
  { options }  
);
```

JS

- You must create an (initially empty) div to store the auto-completion matches
 - It will be inserted as a ul that you can style with CSS
 - The user can select items by pressing Up/Down arrows; selected item is given a **class** of **selected**
- Pass the choices as an array of strings
- Pass any extra options as a fourth parameter between { }
 - Options: **choices**, **partialSearch**, **fullSearch**, **partialChars**, **ignoreCase**

Autocompleter.Local Demo

```
<input id="bands70s" size="40" type="text" />
<div id="bandlistarea"></div>
```

HTML

```
document.observe("dom:loaded", function() {
  new Autocompleter.Local(
    "bands70s",
    "bandlistarea",
    ["ABBA", "AC/DC", "Aerosmith", "America", "Bay City Rollers", ...],
    {}
  );
});
```

JS

- **ABBA**
- **AC/DC**
- **Aerosmith**

Autocompleter Styling

```
<input id="bands70s" size="40" type="text" />
<div id="bandlistarea"> </div>
```

HTML

```
#bandlistarea {
  border: 2px solid gray;
}
/* 'selected' class is given to the autocomplete item currently chosen */
#bandlistarea .selected {
  background-color: pink;
}
```

CSS

- ABBA
- AC/DC
- Aerosmith
- America

Using Ajax.AutoComplete

```
new Ajax.AutoComplete(  
  element or id of text box,  
  element or id of div to show completions,  
  url,  
  { options }  
);
```

JS

- When you have too many choices to hold them all in an array, you can instead fetch subsets of choices from the server using Ajax
- Instead of passing choices as an array, pass a URL from which to fetch them
 - The choices are sent back from the server as an HTML **ul** with **li** elements in it
- Options: **paramName**, **tokens**, **frequency**, **minChars**, **indicator**, **updateElement**, **afterUpdateElement**, **callback**, **parameters**

Ajax.InPlaceEditor

```
new Ajax.InPlaceEditor(element or id,  
    url,  
    { options }  
);
```

JS

- Options: `okButton`, `okText`, `cancelLink`, `cancelText`, `savingText`, `clickToEditText`, `formId`, `externalControl`, `rows`, `onComplete`, `onFailure`, `cols`, `size`, `highlightcolor`, `highlightendcolor`, `formClassName`, `hoverClassName`, `loadTextURL`, `loadingText`, `callback`, `submitOnBlur`, `ajaxOptions`
- Event options: `onEnterHover`, `onLeaveHover`, `onEnterEditMode`, `onLeaveEditMode`

Ajax.InPlaceCollectionEditor

```
new Ajax.InPlaceCollectionEditor(element or id,  
    url,  
    {  
        collection: array of choices,  
        options  
    }  
);
```

JS

- A variation of **Ajax.InPlaceEditor** that gives a collection of choices
- Requires collection option whose value is an array of strings to choose from
- All other options are the same as **Ajax.InPlaceEditor**

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Playing Sounds (API)

method	description
<code>Sound.play("url");</code>	plays a sound/music file
<code>Sound.disable();</code>	stops future sounds from playing (doesn't mute any sound in progress)
<code>Sound.enable();</code>	re-enables sounds to be playable after a call to <code>Sound.disable()</code>

```
Sound.play("music/java_rap.mp3");
Sound.play("music/wazzaaaaaap.wav");
```

JS

- To silence a sound playing in progress, use `Sound.play(", {replace: true});`
- Cannot play sounds from a local computer (must be uploaded to a web site)

Other Neat Features

- slider control:

```
new Control.Slider("id of knob", "id of track", {options}); JS
```

- Builder - convenience class to replace

```
var img = Builder.node("img", {  
  src: "images/lolcat.jpg",  
  width: 100, height: 100,  
  alt: "I can haz Scriptaculous?"  
});  
$("#main").appendChild(img); JS
```

- Tabbed UIs

Summary

- RIA Survey
 - Flex, OpenLaszlo, Silverlight, JavaFX, Ajax
- `script.aculo.us`
 - Visual effects
 - Drag and drop; sortable lists
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Exercises

- Write a simple **RIA** to-do list application as a Web page.
 - A `<div id="to-do"></div>` element wraps all html elements
 - A form for adding new to-do items
 - A **sortable** list of all to-do items
 - Buttons of “select all”, “deselect all”, and “remove”, and all actions in a RIA way
 - Selected/Deselected items will be highlighted
 - Adding animations to removals of items
 - When the “add” button is clicked the new to-do item will be inserted to the bottom of the list in a RIA way
 - Adding animations to the insertion of a new item

Further Readings

- Introduction of RIA
http://en.wikipedia.org/wiki/Rich_Internet_application
- Adobe Flex <http://www.adobe.com/products/flex/>
- OpenLaszlo <http://www.openlaszlo.org/>
- Microsoft Silverlight <http://www.silverlight.net/>
- JavaFX <http://javafx.com/>
- script.aculo.us <http://script.aculo.us/>
- script.aculo.us wiki
<http://wiki.github.com/madrobby/scriptaculous/>
- script.aculo.us tutorial
<http://www.tutorialspoint.com/script.aculo.us/>

Thank you!

