

National University of Computer and Emerging Sciences



Laboratory Manuals

for

Computer Networks - Lab

(CL -3001)

Course Instructor	Mr. Nauman Moazzam Hayat
Lab Instructor	Ms. Sarah Abid Khan
Section	BCS-5C
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*Department of Computer
Science FAST-NU, Lahore,
Pakistan*

Lab Manual 07

Objective: TCP Socket Programming with Multi-threading

In lab Statement:

(10)

ONLINE VOTING SYSTEM

You are to devise an online vote casting system using **TCP** multithreaded client-server program. The voters will log on from client systems and cast their votes. Note that

One client can cast a vote ONCE AND ONLY ONCE.

A list of registered voters is available in a text file in the following format:

Name/CNIC number

System should be secure and should only allow clients with authentic name and CNIC to cast the vote.

The Server shall

- First of all take the client's name and CNIC and match it with the content of the text file (Voters_List.txt).
- If the details match, then it will welcome the voter and **display the names and poll symbols of the candidates on the terminal.**(Candidates_List.txt)
- The voter will then cast the vote by **MENTIONING THE POLL SYMBOL (not the name) OF THE CANDIDATE. All these details are to be recorded in an output text file.**
- This system should work perfectly for **at least 5 different clients.**

Note:

1. You should be familiar with basic file streaming commands in PYTHON.
2. The server-client code **should be in PYTHON** and only PYTHON language. No other language is accepted
3. Student shall be awarded zero in the lab and -50 absolutes, if plagiarism of any kind is found in this lab.