Sub meter application design challenge for metering commercial buildings

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By:

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Executive Summary

A power metering system is designed to measure apparent and real power, voltage, current and power factor for all 3-phases of a building. The device wirelessly communicates using a mesh network from the measurement station to the base station. The system is low-cost, accurate, and able to maintain reliable communication.

The measurement system is composed of a hardware schematic for the voltage and current values. An Arduino Mega is used to accept the voltage and current waves and execute the measurements with appropriate calculations. The measurement station consists of the voltage and current hardware schematics and a radio module for sending the data wirelessly to the base station. The base station contains a receiving radio module and storage circuitry. Both stations are enclosed in aluminum boxes that act as Faraday Cages to eliminate noise.

A prototype is constructed for \$100 per measurement device and \$50 per base station. The power metering system consists of one measurement station and two receiving stations to demonstrate a mesh network. Light aluminum enclosures are required to prevent noise interference and protect against external electric fields. The result of the system therefore displays accurate results.

Table of Contents

Title Page	page 1
Executive Summary	page 2
Table of Contents	page 3
Definitions	page 4
Introduction	page 5
Specifications	page 6
Architectural Design: System	page 7
Architectural Design: Sub-Systems	page 7
Measurement Circuit	page 7
Microcontroller and Telecommunication	page 8
Measurement Point Microcontroller I/Os	page 8
Firmware	page 9
Calculation	page 9
LCD Display	page 9
Wireless Communication	page 10
Mesh Network and XBee Module	page 10
Storage	page 11
Graphical User Interface (GUI)	page 11
Formal Testing	page 12
Risk Management	page 12
Client Hand-Off Protocol	page 13
Conclusion	page 13
Appendices	page 14

Definitions

Measurement Device: A device that measures three phase Watt-hour electrical energy **Base Station**: A device located at a distance from the measurement device and that wirelessly receives data information from every measurement devices, stores it, and interfaces with PCS to give the user feedback

Measuring System: A system consisting of a base station and one or more measurement devices. It operates in a mesh network where the measurement stations wirelessly communicates data regarding power consumption.

Measurement Point: A location where a measurement device directly measures power from the 3-phase feedlines' entry point.

Mesh Network: A wireless communication method where measurement devices are linked together downstream to the base station.

Radio Module: Device that connects to communicating circuits in order to allow wireless communications.

Feedline: Power cable located at the entry point of the facility.

Sending Station: Consists of an Arduino Mega to compute additional measurement data and wirelessly send the data to the Receiving Station.

Receiving Station: Consists of an Arduino Uno to receive the data at a remote location.

GUI: Graphical User Interface on a personal computer.

SQL: Is a structured query language used for managing the database.

UDP/TCP Ports: UDP is a User datagram protocol and TCP is transmission datagram protocol and they are needed for successful connection with SQL Server Database.

Introduction

A low cost wireless energy metering system is designed that performs basic electrical measurements and communicates wirelessly with a central base station as well as a remote location (ie laptop computer) within the building. The metering system consists of three or more substations measuring three phase Watt-hour power flow, voltage and current. A mesh networking technique is used to wirelessly transfer the measured data to each node in the system. All device communication and transmission adheres to open protocol standards. Our testbed is a large building located on the UBC campus.

The purpose of the energy metering system is to measure and analyze electrical data to obtain a better understanding of the building energy consumption. In order to improve energy efficiency, a reliable method of measuring energy usage must be established. Implementing a metering system will indirectly enhance the building systems performance. The most significant challenge in developing a high level metering system is the cost. The main objective of the project must be to limit the cost factor.

A functional block diagram of the power metering system is displayed in Figure X. The measurement station is the first circuit established in full system. It's purpose is to initially step down the voltage using high rated transformers to result in a lower and safer voltage. The measurement circuits compose voltage and current waveforms and are utilized as inputs to the sending station. The sending station consists of the microcontroller Arduino Mega to process the voltage and current waveforms and compute the additional required measurement values. An Xbee module is the used for wireless communication to send the data to the receiving station. The receiving station consists of an Arduino Uno and Xbee module to process the data received. The last component of the system is the user interface which cleanly displays the processed information on a GUI.



Figure 1: Functional Hardware Block Diagram

Specifications

Voltage Measurement	0-128V, 3-phase Wye
Current Measurement	35A
Frequency	60Hz
Accuracy	The ANSI C12 sets guidelines for the accuracy measurement for the metering system. In order to claim compliance, the meter must pass the accuracy tests listed in ANSI C12.1. The accuracy level for reading the meters is 1%. The section 12.1 describes further in detail the accuracy limits, test plans, and inspection procedures for the meters.
Data Communication Intervals	15mins maximum
Data Log Record	Time stamp on each measurements
Internal Clocks	All measurement devices synchronize automatically to the base station's clock
Temperature	-20 to 50 Degrees Celsius 10%-90% Humidity
Interference	Multiple metering systems must co-exist within range without interference
Data Storage (measurement)	4GB
Data Storage (Base Station)	4TB storage
Base Station Power	Internal Power Supply

Security	128-bit Advanced Encryption System
Response To Loss Of Communication	Automatic Resumption of dropped communication
Data File Service	Base station export in SQL file
User Interface	Indicators LEDs for unit status, successful power on self-test, successful communication, strength of communication signal, correct/incorrect phase connections
Security	If wireless communication cannot be achieved securely through the network, a wired solution is favourable.
Design laboratory	An access to 3-phase AC power supplies is yet to be confirmed.
Cost	Measurement stations cost average approximately \$100, while base stations are in the \$50 range.
Enclosure	Bent Aluminium Sheet

Figure 2: Specifications

Architectural Design: System

The measurement station is directly connected to the source being measured; this could be the feedline or a specific section of a building. This is represented by Section 1 of Figure 3. The measurement station circuitry provides the analog-to-digital conversion and wireless communication module (Section 2, Figure 3). The information is then transmitted to a second measurement unit, so that it can act as a mesh network and transfer all data to the base station wirelessly (Section 3, Figure 3). Once the data is received by the base station(Section 4, Figure 3), it is displayed on a PC through a USB connection (Section 5, Figure 3).

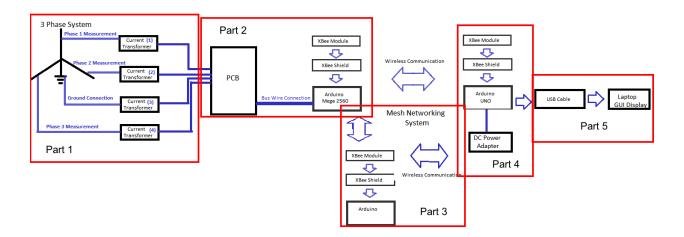


Figure 3: System Assembly Diagram

Architectural Design: Subsystem

Measurement Circuit

Our measurement device provides users with three-phase measurements of voltage, current, real power, reactive power and power factor. All these measurement values can be calculated using voltage and current waveforms. Voltage values are stepped down using transformer isolation and subsequently reduced using resistor-based voltage dividers. Current measurements are performed using current transducers (CT) by measuring the induced magnetic field around the conductor. The induced field on the secondary side is then converted to a voltage using a shunt resistor (see Figure 4). The use of CT in the design allow for users to customize the measurement according to a maximum current of their choice; after a different rating of CT is connected, a small calibration in the software takes place to make efficient use of all available data bits in the analog-to-digital conversion.

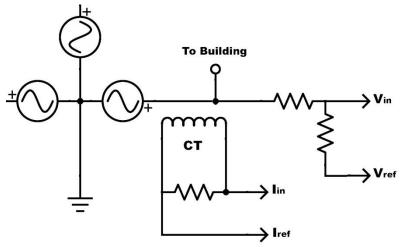


Figure 4: Voltage and Current Measurement

All our signals are given a 2.5V offset before reaching microprocessor. This offset is added using op-amp circuitry in differential configuration. The signals are then sent to the Arduino Mega's input connections to be converted to a digital signal. The power to all circuitry is obtained from one of the measured phases and total current consumption from the circuit is less than 30mA.

Microcontroller and Telecommunication

As shown in Figure 5, the input data are sampled with the 10-bit ADCs on the Arduino Mega at the left hand side. After calculations in the firmware, the calculated result including voltage, current, real power, apparent power, power factor and energy for all three phases are transmitted to the base station through the XBEE RF module. The XBee module in the base station then receives the data, and the Arduino in the base station decodes the packets and sends the data to laptop through USB cable.



Figure 5: Microcontroller and Telecommunication Flow Chart

Measurement Point Microcontroller I/Os

The Arduino Mega's analog pin 8 to pin 13 are the input pins that connect to the output of the measurement circuitry. The digital pin 16 to pin 21 are utilized to control the LCD screen. The main serial ports are used to communicate with the xbee module.

Firmware

In the firmware, the RMS voltage, RMS current, real power, apparent power, power factor and energy consumption are calculated with the voltage and current samples from the analog input pins. As shown in Figure 6, the calculation results are then displayed on LCD and sent to the xbee module through the serial ports. In this section, an overview of calculation, LCD display and wireless communication code is given; however, a detailed explanation is not included.

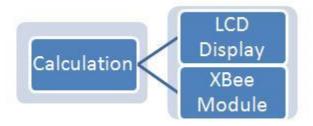


Figure 6: Firmware Flow Chart

Calculation

In the calculation section, digital filter is applied to the sample data to eliminate the 2.5V offset. After the root mean square operation with the filtered samples, the RMS voltage and current are found. The real power, apparent power, power factor and energy are then calculated upon the RMS voltage, RMS current and filtered samples.

For each calculation result, the number of samples can be set in the firmware. This parameter affects the accuracy of the calculation. The more samples, the more accurate the calculation is. However, involving too many samples for one calculation implies a longer calculation time. Using 60 cycles of samples will take at least 3 seconds for one calculation result as using 10 cycles of samples will only take 0.5 seconds. Currently, the firmware sets the number of samples to 15 cycles, so that the calculation does not take too long but still maintains accuracy.

LCD Display

The Arduino LCD display library is implemented in the firmware to control the LCD screen. The functions in the library can set the cursor position and write characters on the current position. Figure 7 demonstrates the flow chart of printing characters on LCD screen.

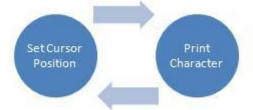


Figure 7: LCD Display Flow Chart

The scrolling function in the library is also implemented in the firmware. The LCD screen scrolls one space as the scrolling function is called once. Therefore, a "for" loop is used to make the LCD screen to scroll more than one spaces.

Wireless Communication

In the wireless communication section, the calculation data are encoded into standard transmission packets for ZigBee protocol. As shown in Figure 8, the packet is sent to the XBee module through the serial port. After the XBee module transmits the packet, an acknowledgement packet is sent back to the XBee, and is read by the Arduino serial port. By decoding the acknowledgement packet, the firmware can identify if the data packet is successfully transmitted. If the transmission is not successful, the firmware will send the data packet again until the transmission is complete.

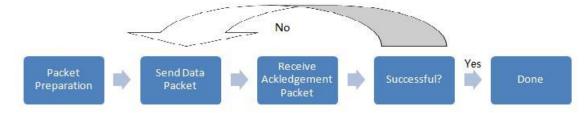


Figure 8: Wireless Communication Code Flow Chart

Mesh Network and XBee Module

Figure 9 demonstrates the small mesh network model built for this project. As the Xbee modules in the measurement points are configured as routers, the routers have two paths to communicate with the coordinator XBee, i.e. the base station. In case of the direct communication between a router and the coordinator is disrupted, the mesh network automatically establishes communication with the alternative path through the other router. As a result, the mesh network increases the transmission success rate and is able to potentially expands the transmission range by adding more XBee modules.

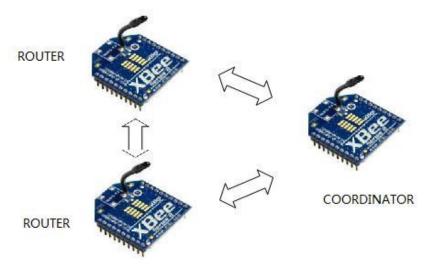


Figure 9: Mesh Network

Storage

Initially the SD card was utilized for the storage of the data. However, to automate the storage and avoid the manual task of obtaining the data from SD card, SQL Database was implemented using the Microsoft SQL Server. This gives the data storage of over 4 terabytes. The connection with SQL Database was created successfully by creating a login and

enabling UDP/TCP ports for successful communication through Windows Firewall. The allocation of memory was created using the table "real storage" that can store all the three phase measurement including the timestamp of when the data is received. This storage table can be displayed on the GUI by running the SQL commands in the user input. This promotes an easier user interface by letting the user display how they wish to see the data.

Graphical User Interface (GUI)

The graphic user interface for this project was successfully implemented in Visual Basic. The purpose of the GUI is to create a user-friendly interface. One of its key features is to display the current data for the three phase system received by the base station and update the values. The Serial Port connection on the GUI enables it to connect to the arduino to receive the data wirelessly. To disconnect with the Serial Port and to terminate the serial connection the disconnect button is used.

The GUI is further integrated with SQL Server to display the stored database table. This functionality is implemented by few lines of code in Visual Basic by including the Server name and the data base used. This feature was implemented so that user can easily delete if there is wrong measurement obtained in the database by entering the identification number of the row and pressing "Delete" button. In order to start saving the data, the user can click the "Save button" which will store the data for all the three phase measurement every 5 seconds. The timestamp indicates when each data was stored. For easier identification of system functionality, there are indicators on the GUI to indicate both the successful Serial Connection and SQL Database Connection (see Figure 10).

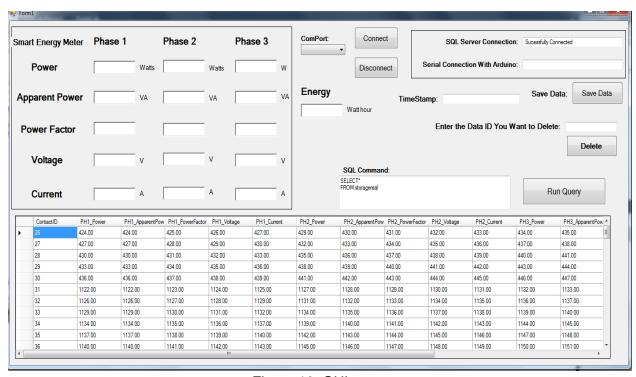


Figure 10: GUI

Formal Testing

Testing was performed using existing meters. The Electrical and Computer Engineering department labs at the University of British Columbia have a variety of multimeters and oscilloscope, which were used to compare with our measurement station's output data. We also compared the accuracy of our results with a single-phase commercial power meter. Throughout the calibration process, the measurement device was observed over several hours to ensure that measurements were consistent over time.

Risk Management

Working on a project involving wall-outlet voltages and currents presents a high risk of electrocution. In order to greatly reduce those risks, a few additions were made to the measurement device. The use of transformers on the voltage measurement branches provided galvanic isolation and eliminated the presence of high voltages on the circuit. Fuses were added to the voltage branches to limits the incoming currents to 0.5A, in case of an accidental short on the circuit. Following CSA standards for electrical units, all jack and plug connections on the voltage branches were replaced with strain relief bushings, providing a secure connection to wall voltages.

Client Hand-Off Protocol

Our client has requested a copy of the project's final report, along with a video demonstrating performance of the measurement unit. The final product is not intended to be used, but rather serve as a proof of concept regarding the software implemented.

Conclusion

The sub-meter system was successful in all components of the project. The measurement hardware circuitry simulated accurate voltage and current waveforms that were sent to the microprocessor. Wireless communication was achieved with Xbee modules between the sending and receiving stations. Mesh networking principles were demonstrated using three nodes.

The project was a valuable experience in the design, implementation, and testing of the system that involved several discrete hardware and software components. The selection of microcontroller proved to be a large drain in design time. Different designs were considered before an acceptable one was reached.

Ultimately the system accomplished it's primary goal of displaying energy information to a user in a clean and accessible way. It is an extremely useful application where the user can see how much energy an appliance consumes, and further understand the effects of leaving an appliance on or forgetting to turn the lights off when they are not required. Understanding

energy consumption is the first step to reducing consumption.

Configuring the microcontroller from the user's end would be a useful feature regarding further product development. In addition, expanding the GUI to a mobile application would make the information more accessible and user friendly. A mobile application brings the information closer to the user and therefore consumption can be monitored more diligently.

Appendices

Appendix A: Circuit Schematic

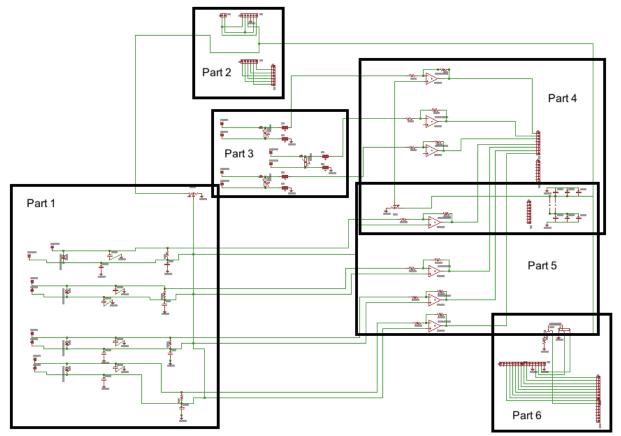


Figure 11: Circuit Schematic

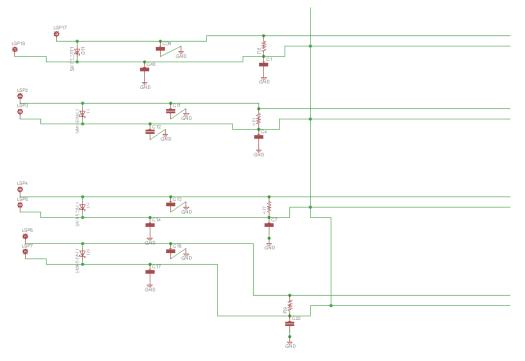


Figure 12: Circuit Schematic (Part 1)

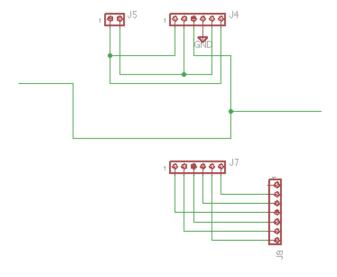


Figure 13: Circuit Schematic (Part 2)

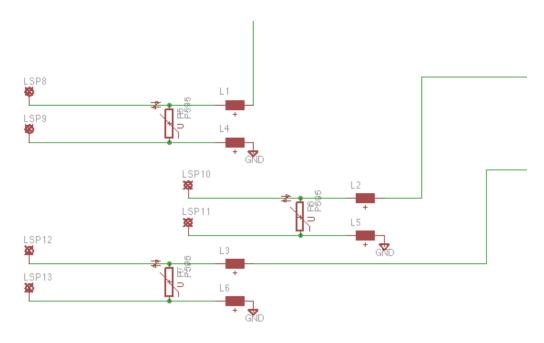


Figure 14: Circuit Schematic (Part 3)

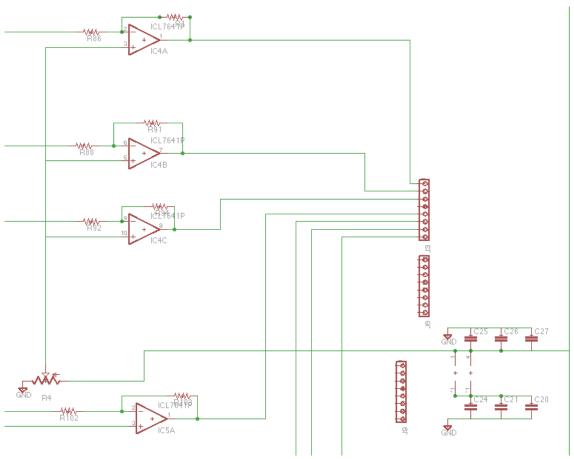


Figure 15: Circuit Schematic (Part 4)

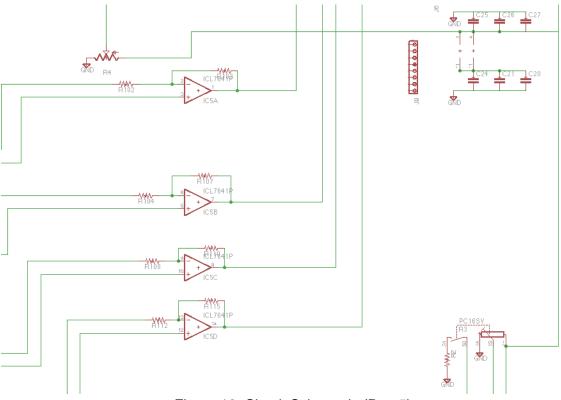


Figure 16: Circuit Schematic (Part 5)

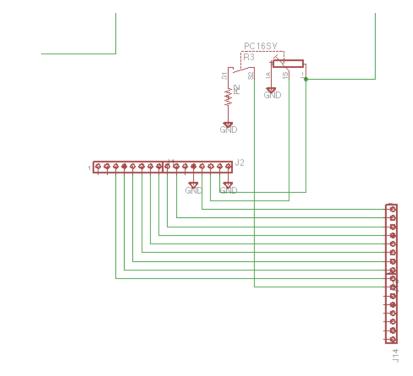


Figure 17: Circuit Schematic (Part 6)

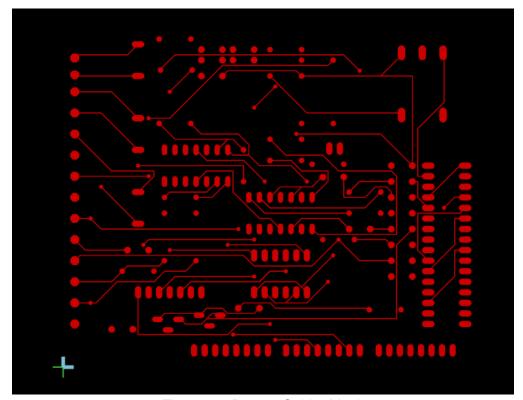


Figure 18: Bottom Solder Mask

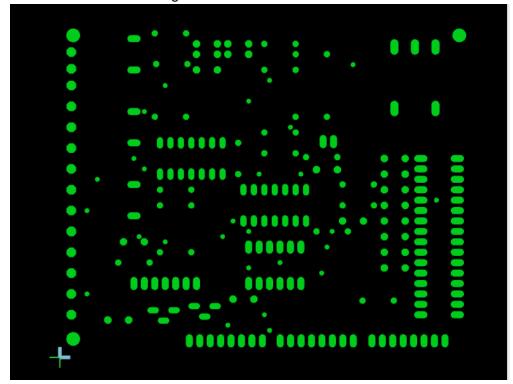


Figure 19: Bottom Holes Mask

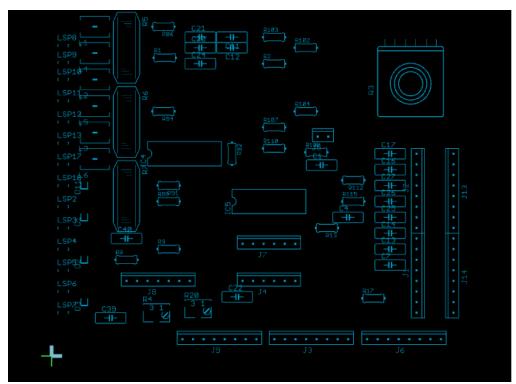


Figure 20: Top Silk Mask

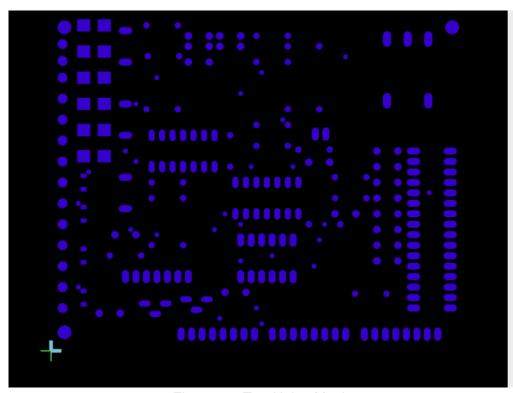


Figure 21: Top Holes Mask

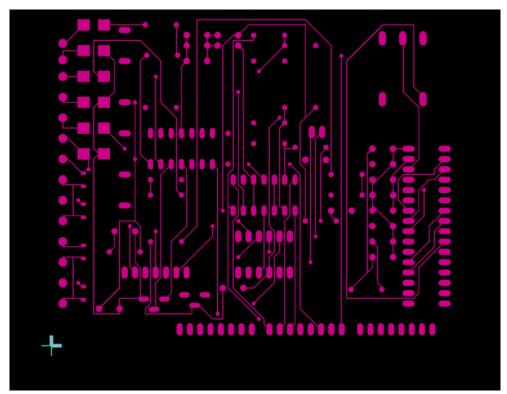


Figure 22: Top Solder Mask

April 184, 2014 April 184,																							Item	Prepared by:	Revision:	Date:	Project:	bill Of Materials
Supplier	22 C19 C20 C21	21 C36, C37	C29, C30, C31, C32, 20 C33, C34, C35	19 C15, C18, C38		C1, C2, C4, C5, C7, C8, C11, C12, C13, C14, C16, C17, C39	17 R4, R20	16 R8, R9, R13, R17	15 R5, R6, R7	14 R115	13 R86, R88, R92		11 R1, R91, R94	10 D1,D2,D3,D11	9 L1-L6	8 J2, J14	System (Part 2, 3	System (Part 2, 3, 4)			3 IC4, IC5	2 TR1-TR4	Label	Carlo Cossette	恭	April 1st, 2014	#6 - Sub Meter Appli	
Quantity Supplier Supplier Part # Description Unit Price	Rubycon	Vishay BC Components	Panasonic	Components	Components	Vishav BC	Bourns Inc.	Electronics	EPCOS	Electronics	Stackpole Electronics	Stackpole Electronics	Stackpole Electronics	Bourns	Panasonic	1		SparkFun	Sparkfun	Arduino	Texas Instrument	LEM USA	Manufacturer				ation Design	
Quantity Supplier Supplier Part # Description Unit Price 4 Digl-key 386-1022-5-ND Sensor Curr 15A \$21.44 2 Digl-key 296-1777-5-ND Quad Op Amp \$0.62 4 Lee's 296-1777-5-ND Quad Op Amp \$0.62 4 Lee's 1108 Antenna \$25.55 2 Lee's 11108 Antenna \$25.65 2 Lee's 11108 Antenna \$25.65 3 Digkey 15037 Breakout Board \$12 4 Lee's 15037 Breakout Board \$12 2 Lee's 15040 Propertion \$0.42 3 Digkey \$12KCAT-ND	UPW2F2R2MPD1	K120J15C0GF5TL	EEA-GA1H4R7B	K153K10X7RF5U	K470J15C0GF5TL		3296W-1-102LF	CF14JT100R	S20K275	CFM14JT51K0	CFM14JT11K0	CFM14JT3K30	CFM14JT1K20	SMAJ5.0CA	EXC-ML20A390U	1	BOB-00544	WRL-10854	XB24-Z7WIT-004	:	TL074CN	LTSR 15-NP	Manufacturer #					
r Supplier Part # Description Unit Price / 398-1022-5-ND Sensor Curr 15A \$21.44 / 296-1777-5-ND Quad Op Amp \$0.62 10997 Arduino Mega \$33 Xbee 2mW \$1108 Antenna \$26.95 MicroSD Transflash 15037 Breakout Board \$12 21240 1x40 Header SIP \$12 ND SMAJ5.0CABCT-ND 1.2K Resistor \$0.42 \$1.2KQTR-ND 1.2K Resistor \$0.42 \$51.2KQCT-ND 3.3K Resistor \$0.08 \$51.1KQCT-ND \$1K Resistor \$0.08 \$51.447-ND \$20k275 varistor \$0.08 \$51.447-ND \$1 KResistor \$0.08 \$51.447-ND \$1 KResistor \$0.08 \$51.662671CT-ND \$1 Knesistor \$0.08 \$0.08 \$50.	-	ks.		프	k)																		Quantity					
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Appendix D: Expenditure Forms

Capstone Project Purchasing Expense Claim Form

Academic Year:	2013-2014	Course Number: EECE469 Group number: Project 6	Group number: Project 6
Invoice Num.	[ece.ubc.ca #192590]		Date 6-Apr-14
Payable To	Carlo Cossette	Student or	Student or Employee Num. 20555116
Mailing Address		207-6385 Hawthorn Lane	
		Vancouver, BC V6T1Z4	

DATE	EXPENSES
DESCRIPTION	Ciallieu

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)ATE	DESCRIPTION	CATEGORY	AMOUNT	CURRENCY	RATE	SUBTOTAL
	2013-Oct-11 Lee's Electronics	Development Parts	\$301.17	CAD	1.0000	\$301.17
	2013-Oct-11 Digi-Key	Current Sensors and ICs	\$159.55	CAD	1.0000	\$159.55
	2013-Oct-12 Futurlec	SMD Adapter Boards	\$28.00	USD	1.03535	\$28.99
	2013-Nov-04 Digi-Key	Passive Circuit Components	\$108.08	USD	1.0415	\$112.56
	2013-Nov-13 Digi-Key ***REFUND***	REFUND	\$(91.67)	CAD	1.0000	\$(91.67)
	2013-Nov-16 Lee's Electronics	Launchpad board	\$14.56	CAD	1.0000	\$15.07
	2014-Jan-08 Lee's Electronics	Arduino Mega	\$67.20	CAD	1.0000	\$67.20
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					TOTAL	\$592.88

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Signature of Submitter

By signing this claim form, I assert:

- (1) that this is the first and only time that these expenses have been / will be claimed;
- (2) that these expenses have been incurred in accordance with all applicable UBC and granting agency policies; and
- (3) that I understand that the Finance Clerk may make adjustments to the amounts claimed in order to meet UBC or granting agency policies.

Name	Carlo Cossette	Date	2014-01-07
Signature			

Capstone Project Purchasing Expense Claim Form

	Mailing Address	Payable To	Invoice Num.	Academic Year: 2013-2014
		Carlo Cossette	[ece.ubc.ca #199680]	2013-2014
Vancouver, BC V6T1Z4	207-6385 Hawthorn Lane	Student or		Course Number: EECE469
		Student or Employee Num. 20555116	Date <u>4</u> -Apr-14	Group number: Project 6

					21	21	21	2	2	2	DATE	Expense
					2014-Mar-12 Seeedstudio (China)	2014-Mar-03 Lee's Electronics (Transformers)	2014-Feb-01 Lee's Electronics (Communication Devices)	2013-Oct-30 Lee's Electronics (LCD display)	2013-Oct-24 Staples (Micro SD card)	2013-Oct-24 Lee's Electronics (passive circuit components)	DESCRIPTION	Expenses Claimed
					PCB Manufacturing	Passive Components	Development Parts -A	Passive Circuit Components -F	Development Parts -F	Passive Circuit Components -F	CATEGORY	
	ş	ş	ş	ş	\$29.76	\$15.68	\$66.25	\$16.80	\$21.49	\$22.90	AMOUNT	
	CAD	CAD	CAD	CAD	USD	CAD	USD	USD	CAD	CAD	CURRENCY	
TOTAL	1.0000	1.0000	1.0000	1.0000	1.1135	1.0000	1.0000	1.0000	1.0000	1.0000	RATE	
\$176.26	ş	ęs	ç	ş	\$33.14	\$15.68	\$66.25	\$16.80	\$21.49	\$22.90	SUBTOTAL	

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Signature of Submitter

By signing this claim form, I assert:

- (1) that this is the first and only time that these expenses have been / will be claimed;
- (2) that these expenses have been incurred in accordance with all applicable UBC and granting agency policies; and (3) that I understand that the Finance Clerk may make adjustments to the amounts claimed in order to meet UBC or granting agency policies.

Signature	Name
	Carlo Cossette
	Date
	2014-04-04

Measurement device arduino code

```
#include < EmonLib.h >
#include <XBee.h>
#include <LiquidCrystal.h>
//general parameters
#define NUM_PAR 5 //number of parameters (V,I,P,pf)
#define TIME_DELAY 500
//measurment paramteres
#define NUM_ACROSS 100 //proportional to number of samples for 1 measurement.
#define VOLTAGE CAL 68.43
#define CURRENT CAL 11.28 //10.75//11.53//11.57
//communication parameters
#define NUM_TX_FRAME_BYTE 14//number of bytes in a transmit frame (without the data
bytes)
//LCD parameters
#define PIN BUTTON2 15
#define DISPLAY_LENGTH 12
XBee xbee= XBee(); //Xbee variable
float data[NUM_PAR*3+1]; //data
static double energy;
                  //energy
static int loopcount=0;
int flag=0;
unsigned long start;
void displaylcd (float var[]);
LiquidCrystal lcd(16, 17, 18, 19, 20, 21);
void setup(){
Serial.begin(9600);
xbee.setSerial(Serial);
pinMode(PIN_BUTTON2, INPUT);
lcd.begin(16, 2);
energy = 0;
digitalWrite(10,LOW);
```

```
start=millis();
}
void loop(){
 //digitalWrite(10,LOW);
 // unsigned long start=millis();
 EnergyMonitor emon1;
                            //Emon variable
 //3 phase V I P measurement
 for (int i=0; i<3; i++){
  emon1.voltage(i+8,VOLTAGE_CAL);
                                             // Voltage: input pin, calibration, 68.43
  emon1.current(i+11,CURRENT_CAL);
                                             // Current: input pin, calibration. 12.94
  emon1.phase(0);
                          //phase caliberation
  emon1.calcVI(NUM_ACROSS,2000);
                                            // Calculate all. No.of half wavelengths
(crossings), time-out
  energy += emon1.realPower * (millis()-start)/1000.0/3600.0;//W*h
  start=millis();
                                                //extract Real Power into variable
  data[NUM_PAR*i]
                     = emon1.realPower;
  data[NUM_PAR*i+1] = emon1.apparentPower; //extract Apparent Power into [
  data[NUM_PAR*i+2] = emon1.powerFactor;
                                                  //extract Power Factor into Variable
  data[NUM_PAR*i+3] = emon1.Vrms;
                                               //extract Vrms into Variable
  data[NUM_PAR*i+4] = emon1.lrms;
                                              //extract Irms into Variable
 data[NUM_PAR*3] = energy;
 Serial.println("Phase\tRP\tAP\tPF\tV\tI\tenergy");
 for(int i=0; i<3; i++){
  Serial.print("Phase");
  Serial.print(i+1);
  Serial.print("\t");
  for(int j=0;j<NUM PAR;j++){
   Serial.print(data[NUM_PAR*i+j]);
   Serial.print("\t");
  }
  if(i==2)
   Serial.print(data[NUM_PAR*3]);
  Serial.println();
 }
```

```
displaylcd(data);//display lcd data
```

```
XBeeAddress64 addr64 = XBeeAddress64(0x00000000,0x00000000);//Set up address
 ZBTxRequest zbTx;//packet variable
 ZBTxStatusResponse txStatus = ZBTxStatusResponse();//response status variable
 uint8_t payload[sizeof(data)];//payload
 while(flag==0){
  for(int i=0;i<sizeof(data)/sizeof(float);i++)</pre>
   for(int j=0;j<sizeof(float);j++)</pre>
     payload[i*sizeof(float)+j] =((byte *)&data[i])[j];
                                                      //transform float type to byte to store data
in payload
  zbTx=ZBTxRequest(addr64,payload,sizeof(payload));
  xbee.send(zbTx);
  xbee.readPacket(1000);
  if(xbee.getResponse().isAvailable()){
   flag=1;
   if (xbee.getResponse().getApild() == ZB_TX_STATUS_RESPONSE){
     xbee.getResponse().getZBTxStatusResponse(txStatus);
     Serial.print("delivery status: ");
     Serial.println(txStatus.getDeliveryStatus());
   }
   else if (xbee.getResponse().isError()) {
     Serial.println();
     Serial.print("Error reading packet. Error code: ");
     Serial.println(xbee.getResponse().getErrorCode());
   delay(500);
  else{
   Serial.println("No response");
   delay(5000);
  }
 flag=0;
void displaylcd (float var [])
```

```
int state_button2 = digitalRead(PIN_BUTTON2);
lcd.setCursor(DISPLAY_LENGTH*0,0);
lcd.print("P1=
                W");
lcd.setCursor(DISPLAY_LENGTH*0+3,0);
lcd.print(var[0]);
lcd.setCursor(DISPLAY_LENGTH*1,0);
lcd.print("P2=
                W");
lcd.setCursor(DISPLAY_LENGTH*1+3,0);
lcd.print(var[NUM_PAR*1]);
lcd.setCursor(DISPLAY_LENGTH*2,0);
lcd.print("P3=
                W");
lcd.setCursor(DISPLAY_LENGTH*2+3,0);
lcd.print(var[NUM_PAR*2]);
lcd.setCursor(DISPLAY_LENGTH*0,1);
lcd.print("PF1=
                  ");
lcd.setCursor(DISPLAY_LENGTH*0+4,1);
lcd.print(var[2]);
lcd.setCursor(DISPLAY_LENGTH*1,1);
lcd.print("PF2=
                 ");
lcd.setCursor(DISPLAY_LENGTH*1+4,1);
lcd.print(var[NUM_PAR*1+2]);
lcd.setCursor(DISPLAY_LENGTH*2,1);
lcd.print("PF3=
                 ");
lcd.setCursor(DISPLAY_LENGTH*2+4,1);
lcd.print(var[NUM_PAR*2+2]);
// scroll 13 positions (string length) to the left
// to move it offscreen left:
if(HIGH == state_button2)
 for (int positionCounter = 0; positionCounter < 15; positionCounter++) {
  // scroll one position left:
  lcd.scrollDisplayLeft();
  // wait a bit:
```

```
delay(500);
  }
  // scroll 29 positions (string length + display length) to the right
  // to move it offscreen right:
  for (int positionCounter = 0; positionCounter < 20; positionCounter++) {
   // scroll one position right:
   lcd.scrollDisplayRight();
   // wait a bit:
   delay(500);
  }
 }
}
Base Station Arduino Code
#include <XBee.h>
float data[16];
char temp[sizeof(float)];
XBee xbee = XBee();
XBeeResponse response = XBeeResponse();
// create reusable response objects for responses we expect to handle
ZBRxResponse rx = ZBRxResponse();
ModemStatusResponse msr = ModemStatusResponse();
void setup()
 //This intinializes the serial port
 Serial.begin(9600);
 xbee.setSerial(Serial);
}
void loop()
{
```

xbee.readPacket();

// got something

if (xbee.getResponse().isAvailable()) {

```
//Serial.print("xbee.getResponse().isAvailable()");
if (xbee.getResponse().getApild() == ZB_RX_RESPONSE) {
 // got a zb rx packet
// Serial.print("ZB_RX_RESPONSE");
 // now fill our zb rx class
 xbee.getResponse().getZBRxResponse(rx);
 /*if (rx.getOption() == ZB PACKET ACKNOWLEDGED) {
   // the sender got an ACK
   flashLed(statusLed, 10, 10);
 } else {
   // we got it (obviously) but sender didn't get an ACK
   flashLed(errorLed, 2, 20);
 }*/
 // set dataLed PWM to value of the first byte in the data
 //analogWrite(dataLed, rx.getData(0));
} else if (xbee.getResponse().getApild() == MODEM_STATUS_RESPONSE) {
 xbee.getResponse().getModemStatusResponse(msr);
 // the local XBee sends this response on certain events, like association/dissociation
 /*if (msr.getStatus() == ASSOCIATED) {
  // yay this is great. flash led
  flashLed(statusLed, 10, 10);
 } else if (msr.getStatus() == DISASSOCIATED) {
  // this is awful.. flash led to show our discontent
  flashLed(errorLed, 10, 10);
 } else {
  // another status
  flashLed(statusLed, 5, 10);
 }*/
} else {
   // not something we were expecting
 //flashLed(errorLed, 1, 25);
};
for(int i=0;i<rx.getDataLength()/sizeof(float);i++){
 for(int i=0;i<sizeof(float);i++){
  temp[j]=rx.getData(i*sizeof(float)+j);
 data[i]=*((float*)temp);
 Serial.print(data[i]);
 Serial.print(",");
}
```

```
Serial.println();
} else if (xbee.getResponse().isError()) {
    Serial.print("Error reading packet. Error code: ");
    Serial.println(xbee.getResponse().getErrorCode());
}

//sd(data);
// displaylcd(data);

//Serial.println(data);
}
```

Appendix F: User Interface Code (GUI)

Imports System.IO.Ports
Imports System.IO
Imports System.Threading

Public Class Form

```
Dim myPort As Array
  Delegate Sub myMethodDelegate(ByVal [text] As String)
  Dim myDelegate As New myMethodDelegate(AddressOf ProcessReading)
  Dim SQL As New SQLControl
  Private Sub Form1_Load(sender As System.Object, e As System.EventArgs) Handles MyBase.Load
    'has a connection then return sucessfully connected
    myPort = IO.Ports.SerialPort.GetPortNames()
    ComboBox1.Items.AddRange(myPort)
    If SQL. Has Connection = True Then
      SQLServerCon.Text = " Sucessfully Connected"
    Else
      SQLServerCon.Text = " Connection Failed"
    End If
  End Sub
Private Sub cmdQuery_Click(sender As System.Object, e As System.EventArgs) Handles cmdQuery.Click
    If txtQuery.Text <> "" Then
      If SQL.HasConnection = True Then
        'run query for what ever is on the textbox'
        SQL.RunQuery(txtQuery.Text)
        'At least there is one table in our damn data set
        If SQL.SQLDataset.Tables.Count > 0 Then
          DGVData.DataSource = SQL.SQLDataset.Tables(0)
        End If
      End If
    End If
  End Sub
  Private Sub SerialPort1_DataReceived(ByVal sender As System.Object, ByVal e As
System.IO.Ports.SerialDataReceivedEventArgs) Handles SerialPort1.DataReceived
    Dim str As String = SerialPort1.ReadLine()
    Invoke(myDelegate, str)
  End Sub
  Private Sub Connect_Click(sender As System.Object, e As System.EventArgs) Handles Connect.Click
    Try
      SerialPort1.BaudRate = "9600"
      SerialPort1.PortName = ComboBox1.Text
```

```
SerialPort1.Parity = Parity.None
      SerialPort1.StopBits = StopBits.One
      SerialPort1.DataBits = 8
      SerialPort1.Handshake = Handshake.None
      SerialPort1.Open()
      If SerialPort1.IsOpen Then
        SerialCon.Text = "Connection Sucessful"
        Connect.Visible = False
        Disconnect.Visible = True
      Else
        SerialCon.Text = "Connection Failed"
      End If
    Catch
      SerialPort1.Close()
    End Try
  End Sub
  Private Sub Disconnect_Click(sender As System.Object, e As System.EventArgs) Handles
Disconnect.Click
    Try
      SerialPort1.Close()
      Connect. Visible = True
      Disconnect.Visible = False
      Exit Sub
    Catch
      MessageBox.Show("Some kind of problem.")
    End Try
  End Sub
  Sub ProcessReading(ByVal input As String)
    On Error Resume Next
    P1_Power.Refresh()
    P1_I.Refresh()
    P1_V.Refresh()
    P1_PF.Refresh()
    P1_AP.Refresh()
    P3_I.Refresh()
    P3_V.Refresh()
    P3_PF.Refresh()
```

'SerialPort1.PortName = "COM4"

```
P3 AP.Refresh()
    P3 Power.Refresh()
    P2_I.Refresh()
    P2_V.Refresh()
    P2_PF.Refresh()
    P2 AP.Refresh()
    P2 Power.Refresh()
    Energy.Refresh()
    Dim s() As String = Split(input, ",")
    P1_Power.Text = s(0)
    P1\_AP.Text = s(1)
    P1_PF.Text = s(2)
    P1 V.Text = s(3)
    P1_I.Text = s(4)
    Energy.Text = s(15)
    P2 Power.Text = s(5)
    P2\_AP.Text = s(6)
    P2 PF.Text = s(7)
    P2 V.Text = s(8)
    P2_I.Text = s(9)
    P3_Power.Text = s(10)
    P3\_AP.Text = s(11)
    P3 PF.Text = s(12)
    P3_V.Text = s(13)
    P3_I.Text = s(14)
  End Sub
  Private Sub cmdSave_Click(sender As System.Object, e As System.EventArgs) Handles cmdSave.Click
    Dim index As Integer = 0
    Do While index <= 10
      Dim tm As System.DateTime
      tm = Now
      TimeStamp_txt.Text = tm
      SQL.AddMember(P1_Power.Text, P1_AP.Text, P1_PF.Text, P1_V.Text, P1_I.Text, P2_Power.Text,
P2_AP.Text, P2_PF.Text, P2_V.Text, P2_I.Text, P3_Power.Text, P3_AP.Text, P3_PF.Text, P3_V.Text,
P3_I.Text, Energy.Text, TimeStamp_txt.Text)
```

```
SQL.Delay(5)
index += 1
Loop
End Sub

Private Sub cmdDeleteUser_Click(sender As System.Object, e As System.EventArgs) Handles
cmdDeleteUser.Click
If txtDeleteUser.Text <> "" Then 'if blank
If MsgBox("Do you really wish to delete" & txtDeleteUser.Text & "?", MsgBoxStyle.YesNo) =

MsgBoxResult.Yes Then
SQL.DataUpdate("DELETE FROM storagereal WHERE ContactID= "" & txtDeleteUser.Text & "" ")
End If
End If
End Sub

End Class
```

Appendix G: SQL Control Code (SubCode all the function here called by the main code)

Imports System.Data.Sql Imports System.Data.SqlClient

```
Public Class SQLControl
  Public SQLCon As New SqlConnection With {.ConnectionString =
"Server=(local);Database=SUBMETER;User=FaizaCool;Pwd=*********;"}
  Public SqlCmd As SqlCommand
  Public SQLDA As New SqlDataAdapter
  Public SQLDataset As New DataSet
  'boolean expression to see if it sucessfully opens and closes'
  Public Function HasConnection() As Boolean
    Try
      SQLCon.Open()
      'if it is sucessful lets close that connection'
      SQLCon.Close()
      'if open and close returns successfully return true'
      Return True
    Catch ex As Exception
      'error box if the connection fails
      MsgBox(ex.Message)
      'otherwise return false
      Return False
    End Try
  End Function
  Public Sub RunQuery(Query As String)
    Try
      SQLCon.Open()
      'new instance of sql command to call upon the query'
      SqlCmd = New SqlCommand(Query, SQLCon)
      'Load Sql records for the data grid'
      'set our data adapter to refernce our sql commands'
      SQLDA = New SqlDataAdapter(SqlCmd)
      'creates a new dataset
      SQLDataset = New DataSet
      'fill our data set with whatever comes out of the sql data adapter
```

```
'fills that dataset with data
      'pipe this into our data grid
      SQLDA.Fill(SQLDataset)
      'if it is sucessful lets close that connection'
      SQLCon.Close()
    Catch ex As Exception
      MsgBox(ex.Message)
      'needs to kow if the above try has any errors at all'
      If SQLCon.State = ConnectionState.Open Then
        SQLCon.Close()
      End If
    End Try
  End Sub
  Public Sub AddMember(PH1 Power As String, PH1 ApparentPower As String, PH1 PowerFactor As
String, PH1_Voltage As String, PH1_Current As String, PH2_Power As String, PH2_ApparentPower As
String, PH2_PowerFactor As String, PH2_Voltage As String, PH2_Current As String, PH3_Power As String,
PH3_ApparentPower As String, PH3_PowerFactor As String, PH3_Voltage As String, PH3_Current As
String, Energy As String, Time Stamp As String)
    Try
      Dim strInsert As String = "INSERT INTO storagereal (PH1 Power, PH1 ApparentPower,
PH1_PowerFactor, PH1_Voltage, PH1_Current,
PH2_Power,PH2_ApparentPower,PH2_PowerFactor,PH2_Voltage,PH2_Current,PH3_Power,PH3_Appare
ntPower, PH3_PowerFactor, PH3_Voltage, PH3_Current, Energy, Time_Stamp) " & _
                    "VALUES ( " &
                    "'" & PH1 Power & "'," & _
                    "" & PH1 ApparentPower & "'," &
                    "'" & PH1_PowerFactor & "'," & _
                    "'" & PH1 Voltage & "'," &
                    """ & PH1_Current & "'," & _
                    """ & PH2 _Power & "'," & _
                    "'" & PH2 ApparentPower & "'," & _
                    "'" & PH2 PowerFactor & "'," & _
                    "'" & PH2 Voltage & "'," &
                    "'" & PH2 Current & "'," &
                    "'" & PH3 Power & "'," &
```

```
""" & PH3_ApparentPower & "'," & _
                  "" & PH3 PowerFactor & "'," & _
                  """ & PH3_Voltage & "'," & _
                  """ & PH3 Current & "'," &
                  "'" & Energy & "'," & _
                  """ & Time Stamp & "") "
    ' MsgBox(strInsert)
    SQLCon.Open()
    SqlCmd = New SqlCommand(strInsert, SQLCon)
    SqlCmd.ExecuteNonQuery() 'for insert update and delete
    SQLCon.Close()
  Catch ex As Exception
    MsgBox(ex.Message)
  End Try
End Sub
Public Sub Delay(ByVal dblSecs As Double)
  Const OneSec As Double = 1.0# / (1440.0# * 60.0#)
  Dim dblWaitTil As Date
  Now.AddSeconds(OneSec)
  dblWaitTil = Now.AddSeconds(OneSec).AddSeconds(dblSecs)
  Do Until Now > dblWaitTil
    Application.DoEvents() ' Allow windows messages to be processed
  Loop
End Sub
Public Function DataUpdate(Command As String) As Integer
  Try
    SQLCon.Open()
    SqlCmd = New SqlCommand(Command, SQLCon) ' type any command query
```

'how many records are gonna be changed it will say that below

Dim ChangeCount As Integer = SqlCmd.ExecuteNonQuery() 'execute nonquery but also produce a value

SQLCon.Close()

Return ChangeCount Catch ex As Exception MsgBox(ex.Message)

End Try

Return 0

End Function

End Class

Appendix H: Storage Code

The storage code to create the database in a folder named "SUBMETER" and a table called

"realstorage". CREATE DATABASE SUBMETER GO **USE SUBMETER** GO **CREATE TABLE storagereal** (ContactID INT IDENTITY PRIMARY KEY, PH1 Power VARCHAR(250) NULL, PH1_ApparentPower VARCHAR(250) NULL, PH1 PowerFactor VARCHAR(250) NULL, PH1_Voltage VARCHAR(250) NULL, PH1_Current VARCHAR(250)NULL, PH2_Power VARCHAR(250) NULL, PH2_ApparentPower VARCHAR(250) NULL, PH2 PowerFactor VARCHAR(250) NULL, PH2_Voltage VARCHAR(250) NULL, PH2_Current VARCHAR(250)NULL, PH3_Power VARCHAR(250) NULL, PH3_ApparentPower VARCHAR(250) NULL, PH3_PowerFactor VARCHAR(250) NULL, PH3 Voltage VARCHAR(250) NULL, PH3_Current VARCHAR(250)NULL, Energy VARCHAR(250)NULL) select* from storagereal

Appendix I: Enclosure Drawings

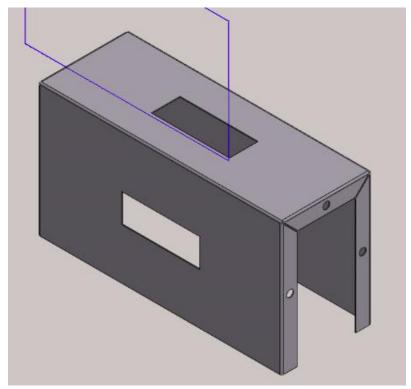


Figure 23: Enclosure Top

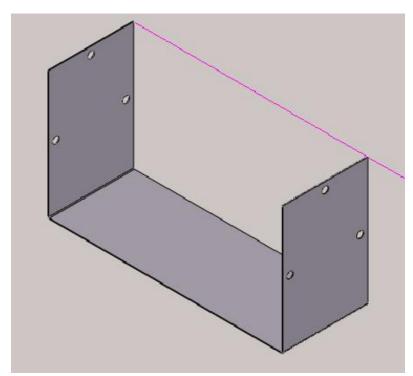
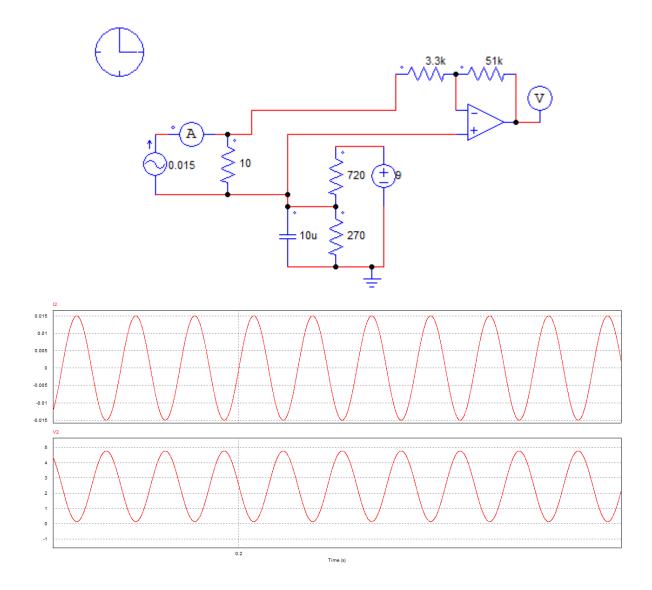
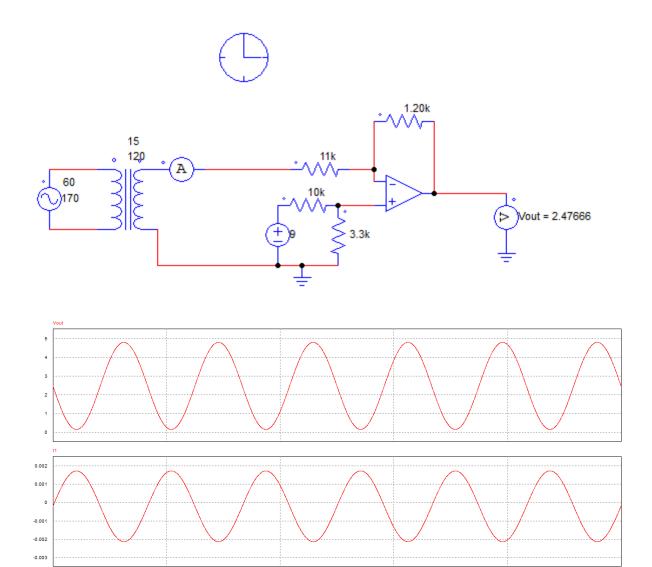


Figure 24: Enclosure Bottom

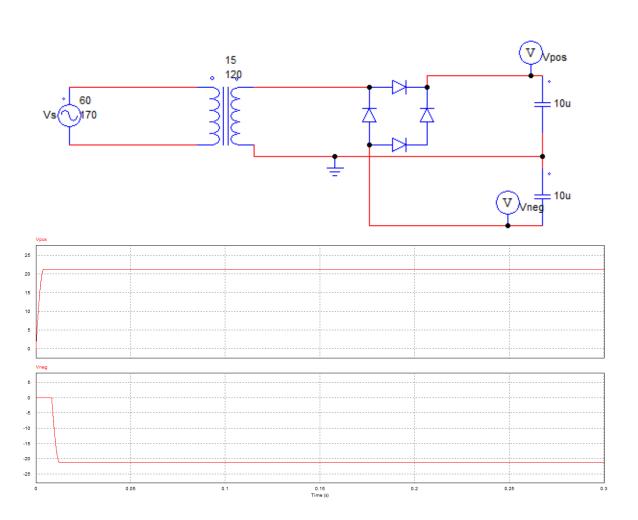
Appendix J: Hardware Simulations

Current Measurement Simulation:









Final report

The final report should be stand alone, self-consistent (i.e., not rely too much on past

intermediate deliverables). In general, the reader should find:

- the **problem**: what it is that you were trying to solve, build, achieve, demonstrate (this may have evolved since you did the proposal in October)
- the proposed **solution**: your most recent design, with some justifications of the choices made, for example linking your design choices to the requirements or to the constraints
- your validation of the solution: in most cases, this will take the form of a prototype, and testing done on this prototype. Certain projects may have other form of validation (user survey, for example)
- other pertinent information such as budget (your team expenses); all requests for reimbursements must have been filed.
- Your final report may have other sections as appropriate for your project kind or domain (see your instructor).

This final report must be submitted both in Connect (to have a stamp mark), and in print by dropping a copy in the mailbox in McLeod.

The report will be graded primarily by your instructor and your TA for technical content, but also for form, style, language by a communication TA and instructor. A marking outline for the final report can be found on Connect.