# Faizan Safdar Alı

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#### SUMMARY

Offering software development and research experience with high level, imperative, object oriented languages. Skilled with the concepts of version control, unit testing, agile development, open source, and team-driven collaborative programming. Interested and experienced in working with algorithms, data structures, Artificial Intelligence and Machine Learning, distributed systems.

### **EDUCATION**

2019-2020	Masters in CS, Koc University, Turkey (KU), (Block-Chain and Edge Computing, CGPA: 4.0)
	Relevant Courses: Network and System Security, Parallel Programming, Deep Learning.
2017-2018	Masters in CS, University of Illinois at Chicago (UIC), (Incomplete due to financial issues)
	Relevant Courses: Web development and Security, Database Systems, Distributed Computing,
	Algorithm Design, Operating System Concepts and Design.
2013-2017	BSc CS, Lahore University of Management Sciences (LUMS), SCGPA: 3.5
	Relevant Courses: Networks Computing, Data Mining, Computer Systems, Machine Learning,
	Topics in Internet Research, Computer and Problem Solving, Artificial Intelligence, HCI

### INTERNSHIP/TEACHING EXPERIENCE

SUMMER 2014
SUMMER 2015
TEACHING LUMS
TEACHING UIC

SUMMER 2014
SUMMER 2015
TEACHING LUMS
TEACHING UIC

ACM Internship: Developed projects in java, python, C++, Socket , threads, Data structures of Smart Locker: Build GUI/ designed UX in Android, Build logic of smart lock for android 4.1.

Intro to Programming, Digital Logic Circuits, Fundamentals of Computer Systems

Machine Organization, C++ and Matlab

### Professional Experience

JULY 2019 - Now | Dataspine (Canada): Remote Full Stack Software Engineer

•Worked on the back-end development using Python

•Worked with latest technologies including Kubernetes, Dockers and AWS

•Worked on the optimization of the system design.

### RESEARCH EXPERIENCE

•Study of the consensus protocols in the blockchain for IoT. SPRING 2019 -•Learning about the applications and the use of blockchain in IoT Present •Future work will use Machine Learning techniques to define the consensus protocols. •Fast Graph Exploration by a Mobile Robot **SPRING 2018 -**•Developed a faster algorithm for graph exploration. **SUMMER 2018** •Calculated optimum time and memory complexities. •Proved that the algorithm is faster than already developed algorithms. •Paper got accepted in AIKE conference 2018. **SUMMER 2016 -**•Implemented Utility-Aware ECMP Technique using P4 Language on routers. •Tested and proved that this technique is better by sending packets over network topology. SPRING 2017 •Implemented it on the data path to make it more efficient and fast. •Reduced the latency and increased the throughput of the network. •Used Linux/Ubuntu platform for writing and testing the code and Simulating routers. **SPRING 2015 -**•Caught Collusion Networks And Reputation Fraud.

## Personal/Course Projects

**SUMMER 2016** 

VF TRAINING: | • Developed a virtual reality firefighter training platform using C# in Unity 3D

•Utilized MySQL to develop a database to store user information and simulation data

•Identified frauds by building classifiers to find accounts using collusion-networks.

•Designed a GUI using event-driven immediate mode GUI in C#

•Modeled three dimensional game models using Adobe Illustrator

CRIME PATROL: • Did the data mining/data analysis on the data set of the crimes in America.

•Classified the areas with respect to the extent and type of crime using Rapid Miner and R.

•Used python script to map the result on the real map. Ploted graphs and made conclusions.

•Studied how the underground blackhat websites like SEOClerk sell the likes on the social sites.

HEYDOC: | • Developed a web-app made on Ruby on Rail. A RESTful API.

•Developed MVC model. Used MongooDB as database to store user and doctors information.

 $\bullet \mbox{Did}$  unit testing of the app. Wrote the paths and linked files with the web page

•Wrote Algorithm to find the near-by doctor using Google maps and location.
•Made a 3D roller coaster game on Matlab with 3 levels and attractive UI.

ROLLER COASTER: • Made a 3D roller coaster game on Matlab with 3 levels • Made the roller coaster simulation using physics rules.

•Made an Google chrome extension using chrome API.

•Wrote Node|S back-end server with ember to hanlde guerries.

•Made front end with jade and AngularJS. Used Dockers and Mangoose for database.

ANYFEED: • Developed web-app using Node S and express. Used JavaScript for event-driven web page.

•Used jade to design the website. Developed protocol to anonymously post on the page

•Did unit testing. Used Mongoose and dockers for the database handling.

DARZI BHAI: • Created a business model for a start-up, an online platform where people find tailors.

•Developed the business model, revenue model and implemented the part of it.

•Did user studies and tested the platform. Created mock-ups for the web-app and mobile-app.

SUDOKU: Developed Sudoku puzzle using ExcelVBA and Macros. Developed algorithm and the user UI.

### TECHNICAL SKILLS

EMAIL READ:

Programming Languages | MySQL, C++, C, C#, JAVA, PYTHON, OPENGL, R, GOLANG, Excel VBA

Functional Languages | HASKELL, CLOJURE, F#

Development | PHP, HTML, JAVASCRIPT, JQUERRY, RUBY, RUBY ON RAILS, CSS, NODEJS, EMBERJS, ANGULARJS,

IOS, ANDROID

Softwares | Matlab, Visual Studio, Android Studio, Unity, Unreal Engine, RapidMiner, Microsoft Ex-

cel, Microsoft Word, SAS, AWS

Operating Sysytems | WINDOWS, LINUX, ANDROID, IOS

Databases | mySQL, NoSQL, MongoDB, Dockers, Hadoop

### **HONORS AND AWARDS**

MENSA IQ TEST Held at NUST H-12 - Islamabad. IQ score 135 translated into 99th percentile.

MATRIC EXAMS Gold medalist at school (10th grade level) for scoring highest marks...

VALEDICTORIAN 3rd position at college (12th grade level) in the home exams.

### ONLINE COURSES AND CERTIFICATIONS

APPLIED DATA Sci. https://www.coursera.org/specializations/data-science-python

WITH PYTHON

MACHINE LEARNING https://www.coursera.org/learn/machine-learning

CUDA PROGRAMMING https://www.udemy.com/cuda-programming-masterclass

MODERN SCRAPING https://www.udemy.com/web-scraping-in-python-using-scrapy-and-splash

### REFERENCES

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### **PUBLICATIONS**

- 1. Kshemkalyani, Ajay D., and Faizan Ali. "Efficient dispersion of mobile robots on graphs." Proceedings of the 20th International Conference on Distributed Computing and Networking. ACM, 2019.
- 2. Kshemkalyani, Ajay, and Faizan Ali. "Fast Graph Exploration by a Mobile Robot." 2018 IEEE First International Conference on Artificial Intelligence and Knowledge Engineering (AIKE). IEEE, 2018.