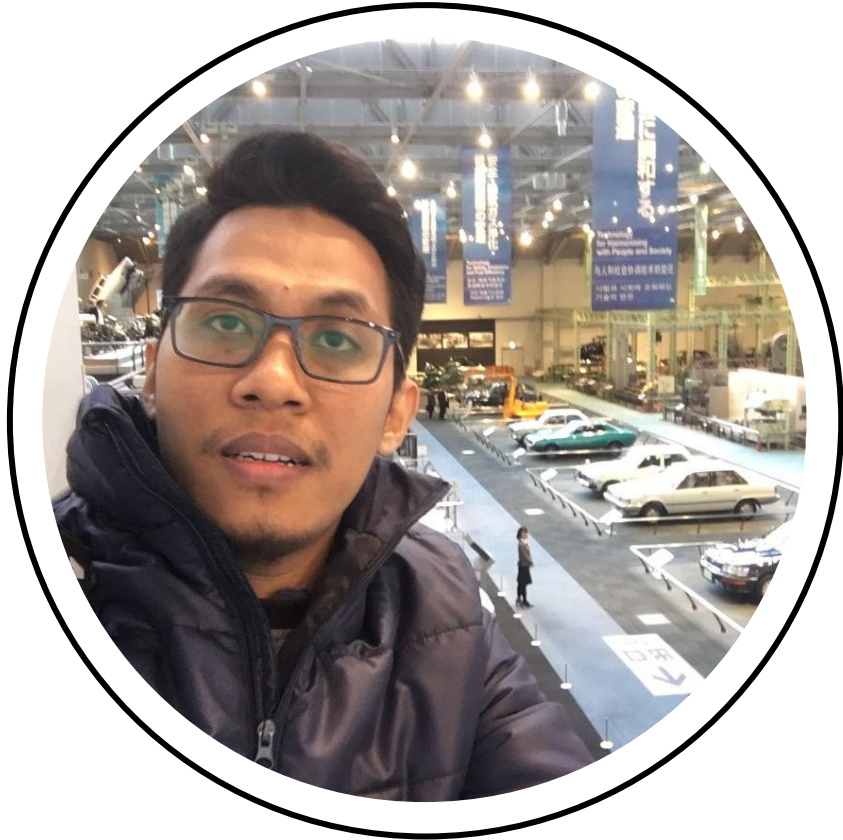


# TPS Simulation Project to University

Muhammad Fariz Firdaus  
TMMIN-OMDD  
August 2023





**M. Fariz Firdaus**

Hp. 081 233 575 684

## Work Experience :

**PT. Toyota Motor Manufacturing Indonesia**

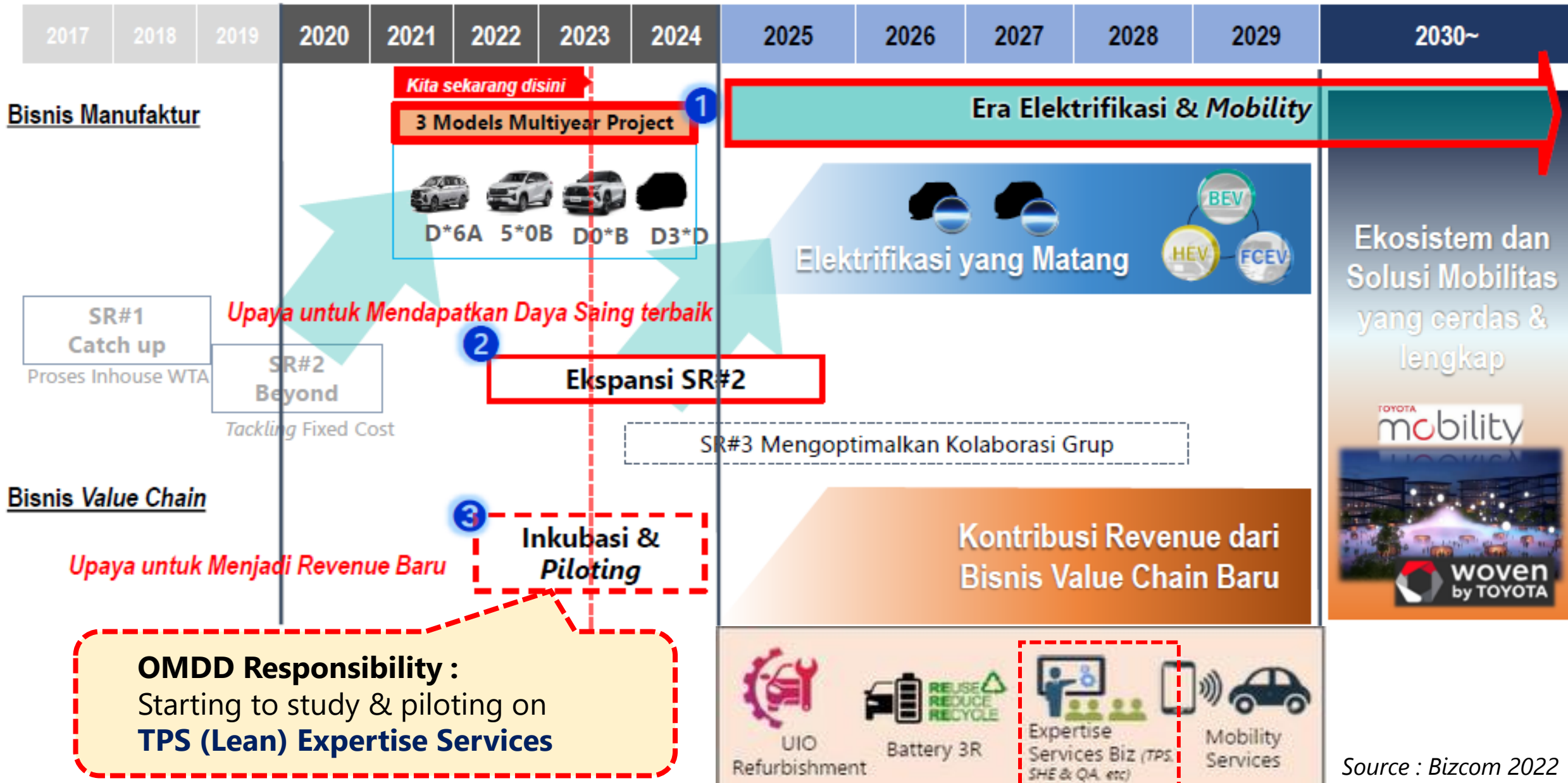
**Operations Management Development Division (OMDD) :**

- 2013 – 2016 : TPS Planning & Development Dept.
  - 2016 – 2017 : InHouse PEFF Support Dept.
  - 2018 – 2022 : Supplier Improvement Support Dept.
  - 2022 – Now : Manufacturing Support Dept – Unit Plant Support Sect.
- 
- **BNSP Certified Trainer (Senior Instructor)**

**Education** (*starting 2023*) :

- **Master Degree** of Industrial Engineering at University of Indonesia

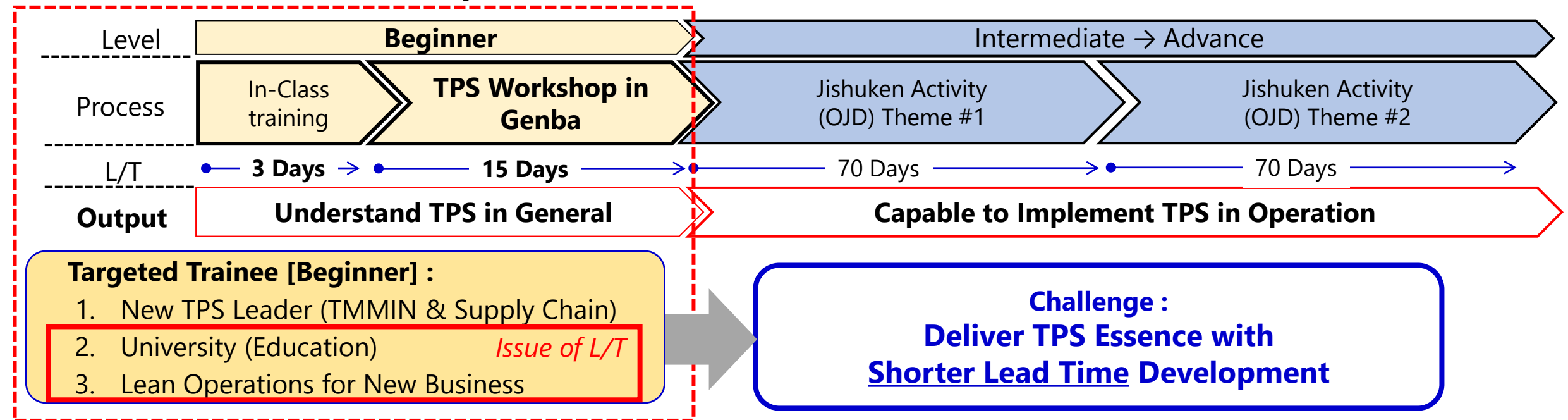
# 1. Background [Company Hoshin]



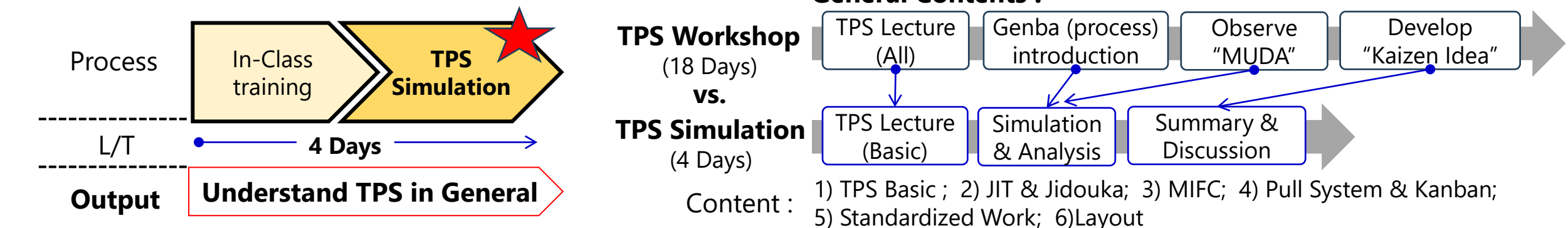
# 1. Background [TPS Development]

## OMD Div. Hoshin : TPS Embodiment to All Area through People Development

### → General Process of Development Milestone :



### → Idea : Shortening L/T Development [Beginner]





# 2. Generate Idea

## I. Purpose

- To **Introduce & simulate** Toyota Production Systems → **Enhance TPS Mindset**
- To **visualize & compare** various of production systems
- To **get benefit** of TPS (Lean Manufacturing) implementation

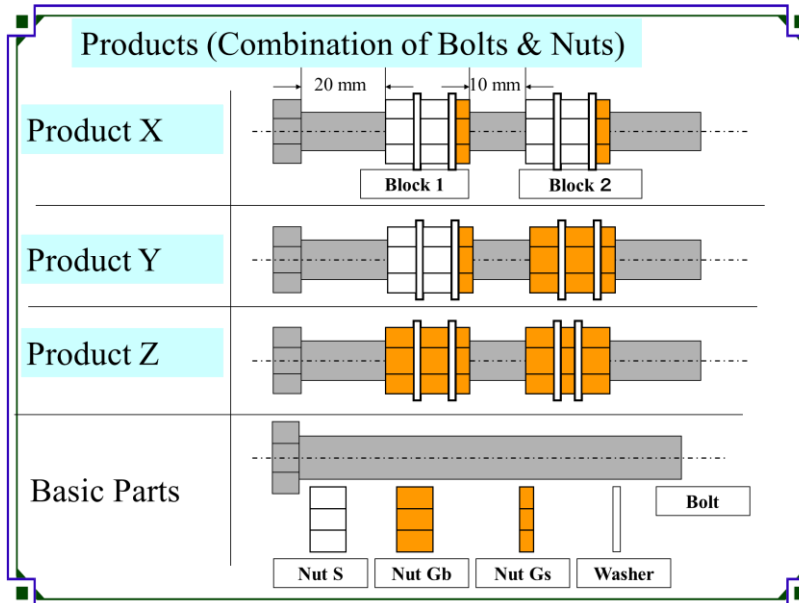
**Pilot Project** → University (Major Industrial Engineering)

Linkage with TMMIN CSR Program :

**Link & Match to University** (collab OMDD + EAD)

## II. Benchmarking Data

Ref. : TMC - OMDD



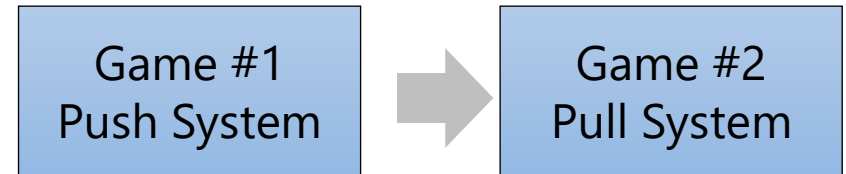
**Bolt & Nut Simulation**



### Reflection :

- only compare push & pull system (focus on production area) – **Not Comprehensive**
- **Difficult to assy & dis-assy product** (high potential to problem "rust")

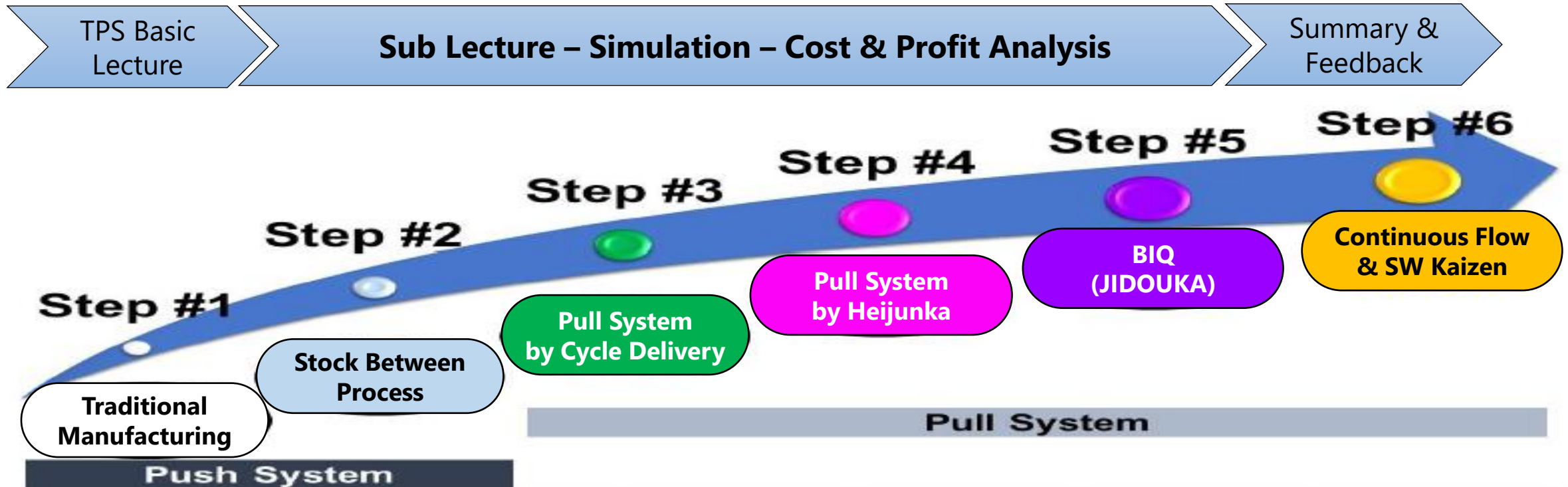
### Game Simulation :



### Inspiration Idea :

- Create more comprehensive TPS knowledge in simulation
- Develop more easy product in assy & dis-assy process

## III. Concept of Simulation



## Discussion & brainstorming to Generate Idea :



Discussion with Internal Div.



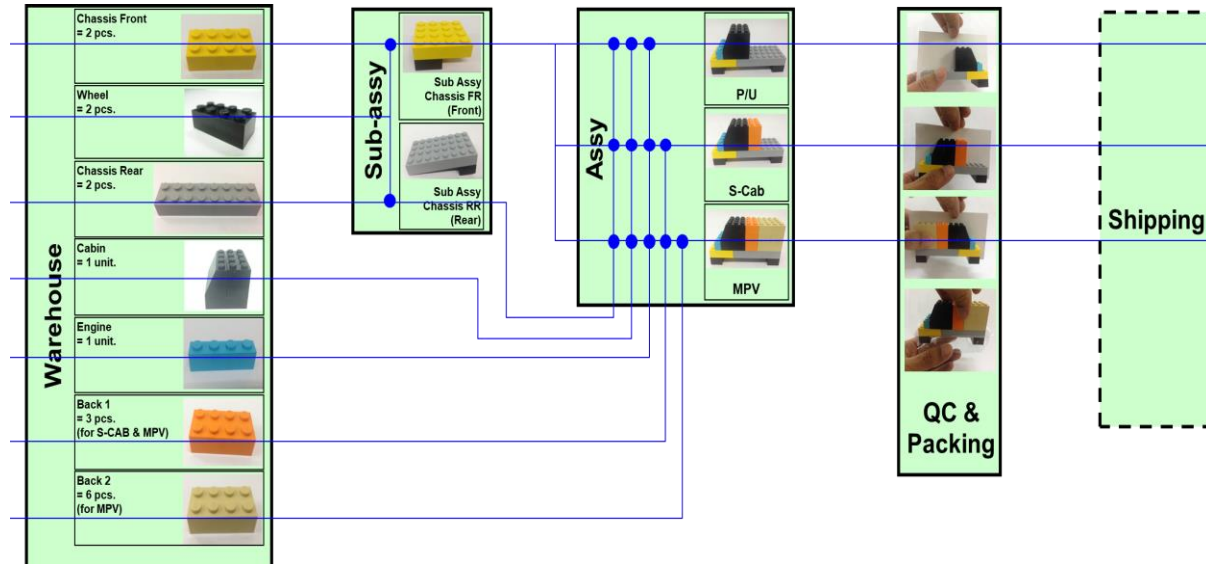
Nemawashi to Mgr Up (OMDD + EAD)



Discussion with University

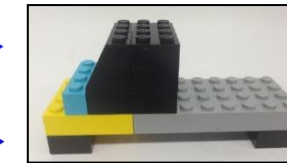
## IV. Simulation Information

### Process Flow :

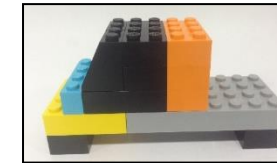


## PDCA Cycle

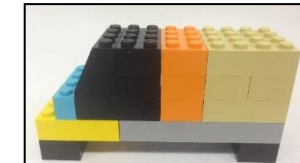
### Output (Finished Product)



Pick Up



D-Cab



MPV

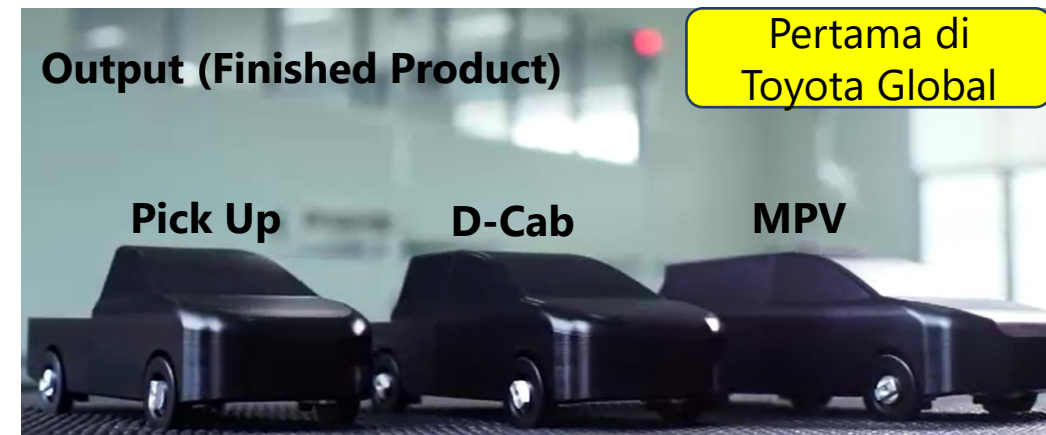
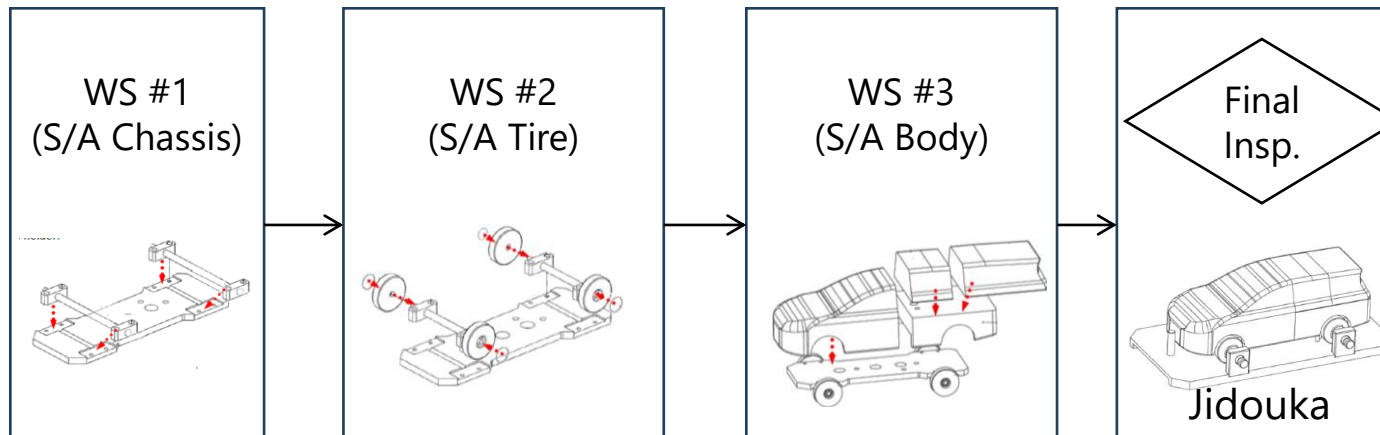
### Reflection :

Scenario of JIDOUKA (BIQ) can not captured in simulation (LEGO is high precision)

### Idea Inspiration



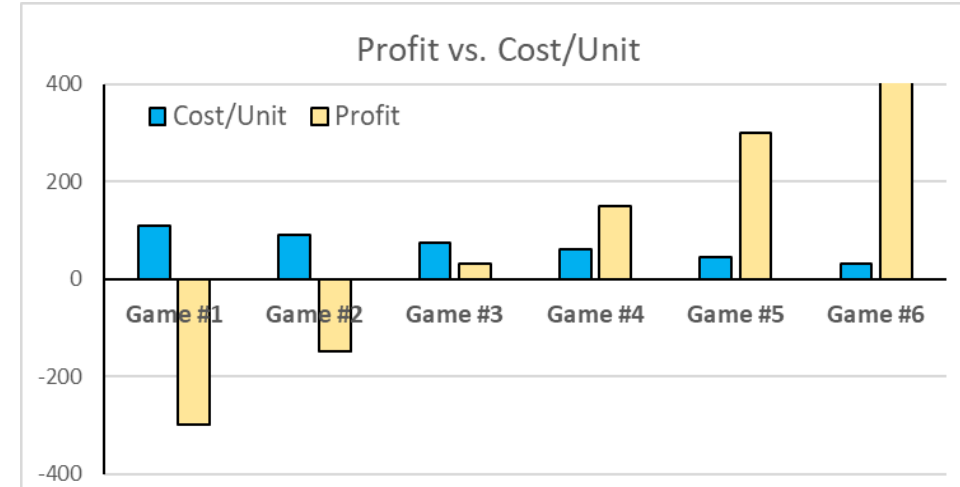
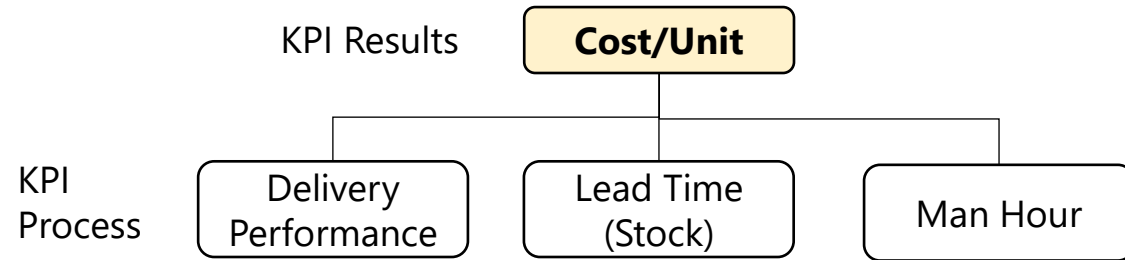
## PDCA Cycle : Develop custom product to absorb total scenario & design of simulation





## V. Simulation Running

### Evaluation Cost & Benefit in 6 Games



### In-Class Training



### Running Simulation



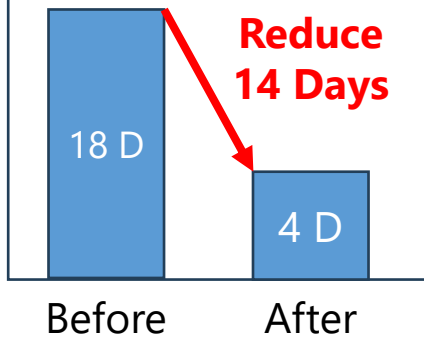
### Feedback & Summary

Evaluasi Game	Game #1	#2	#3	#4	#5	#6
Cost /Unit	\$ 111	\$ 97	\$ 82	\$ 69	\$ 50	\$ 39
Profit	\$ -365	\$ -165	\$ 45 ↑	\$ 225	\$ 300	\$ 540
Point Observasi	1. penempatan di finish area 2 2. Material barang di fgs 3 3. Banteng salak penumpang 4. Hasil jadi ke cust. kurang 5. Proses kerja WS 1 lama pd pemasangan bolt WS 3 → lambat 6. Material kosong pada workben 7. Produk tidak lolos checking fin ture	1. Inteprease log. 2. Penempatan F/G 3. Material kurang (WS1) 4. Menunggu 5. Bottle neck proses (WS 1)	Stock masih banyak prod. ♂ CW. ♂ CT observasi 30 35 40 45 50 55 60	- logistic interperence - Stock sedikit prod. ♂ CW. ♂ CT observasi 30 35 40 45 50 55 60	Logistic → OK - Stock sedikit - Cost. Prod. ♂ CT observasi 30 35 40 45 50 55 60	- potensi mengurangi waktu kerja (CT) ↓ - Stock kecil Cost. ♂

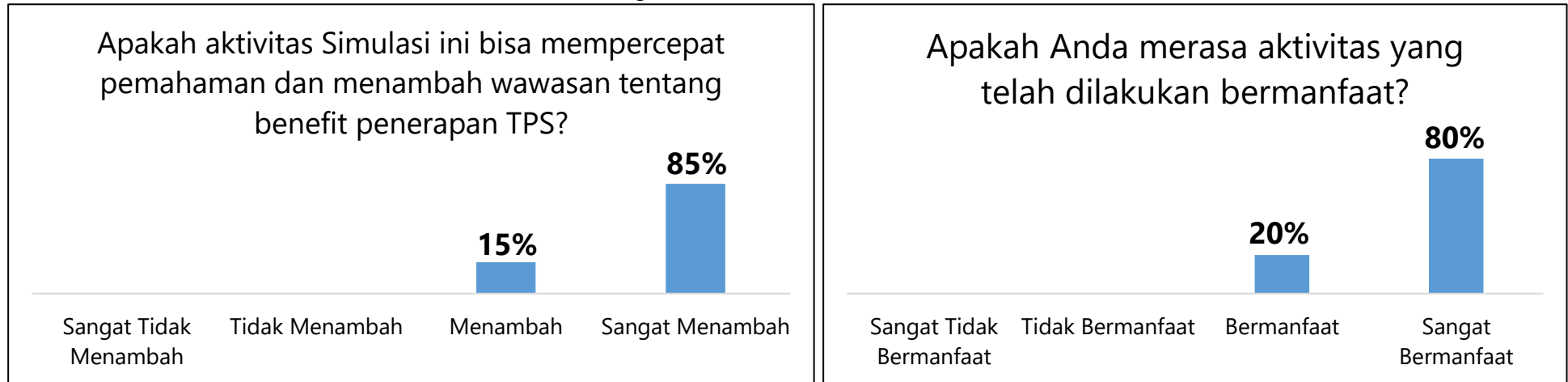


## I. Results

### L/T Development (Beginner Level)



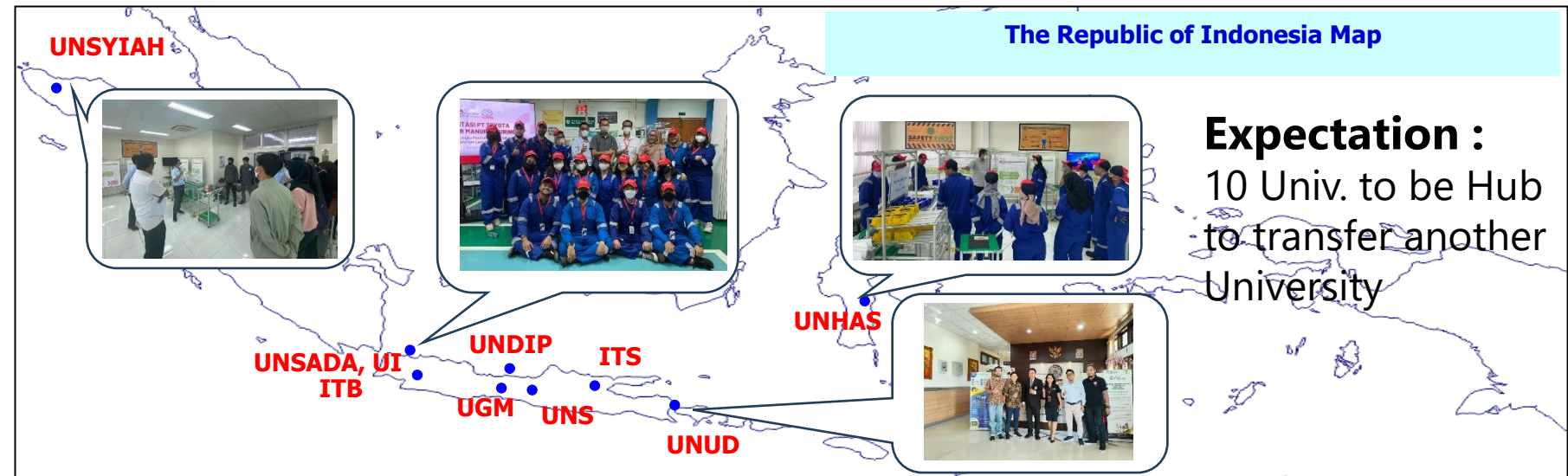
### Questionnaire to Trainee University (U-View) :



## II. Implemented on 10 Top University – Collaborate with EA-CSR



Genba Check by TMMIN-PD



# 3. Evaluation Results

## Testimonial



Setelah saya mengikuti pembelajaran TPS, jika hanya dari ppt (presentasi) saja sangat sulit membayangkannya. Namun setelah ditambahkan **simulasi dan praktek langsung**, saya lebih **mudah & cepat memahami, dan bisa merasakan langsung manfaat dari penerapan TPS** seperti efisiensi proses, penggunaan orang, dan waktu.

**Jirhan Tandhika**  
Mahasiswa AKTI



Sharing to University

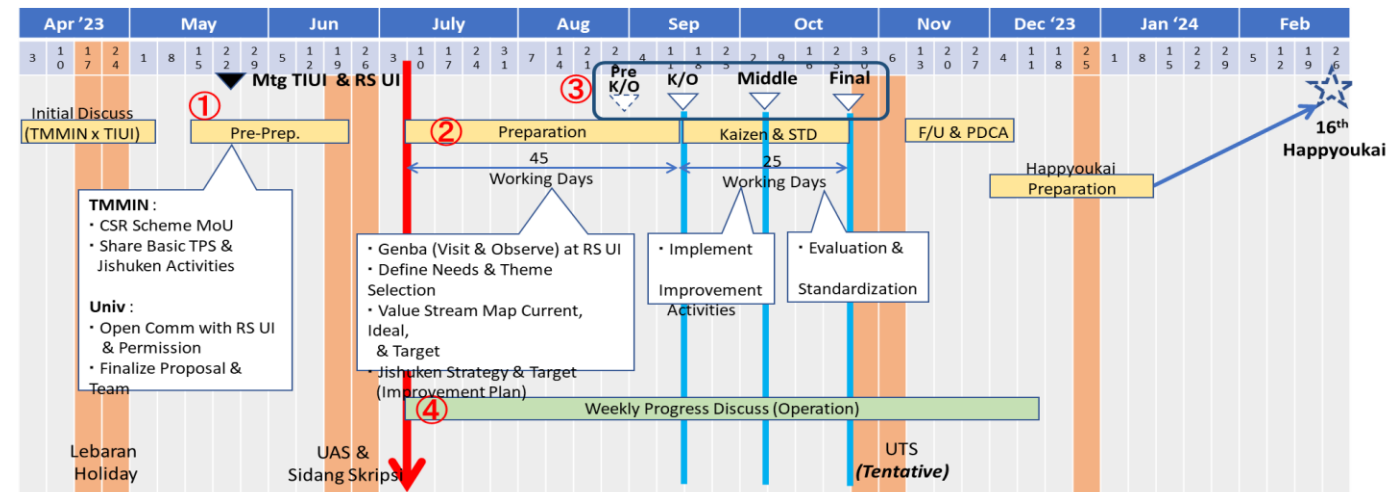


Sharing to Internal Division

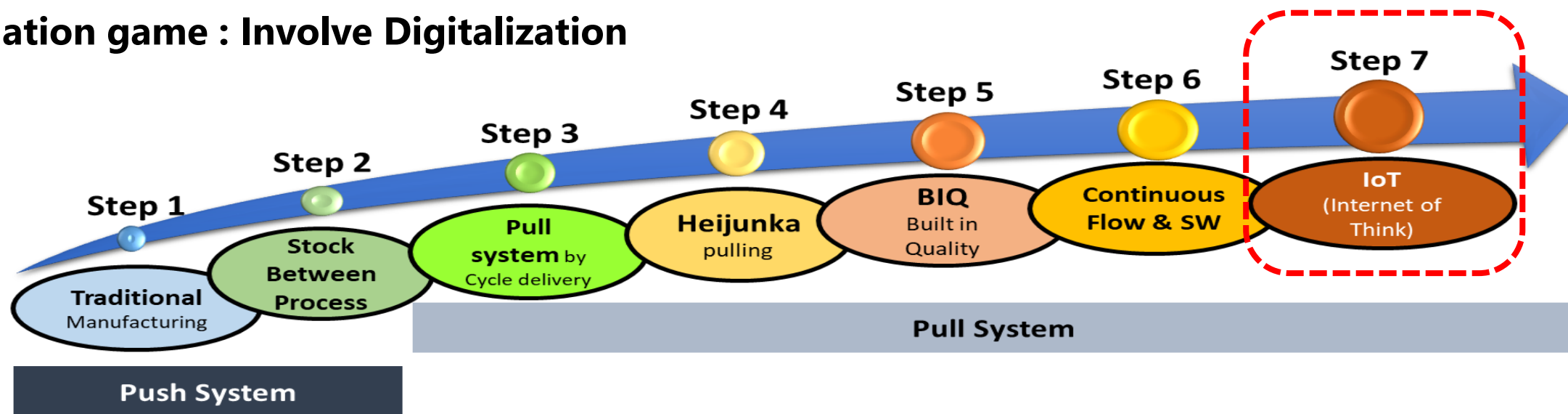


Sharing to Akademi Toyota Indonesia





## Simulation game : Involve Digitalization



Step #1	Step #2	Step #3	Step #4	Step #5	Step #6	Step #7
Basic (13 MP)	Reduce MUDA transport	Reduce MUDA waiting	Reduce MUDA over production	Reduce MUDA Defect & Repair	Productivity Up	Reduce NVW 1 IDL (PPIC)
-	Improve Log. System	Push → Pull System	PushPull System	Improve Quality (BiQ)	SW Kaizen	<ul style="list-style-type: none"> <li>- E-Heijunka</li> <li>- Stock Monitoring</li> </ul>

Direct Labor improvement (MP Prod. & Log.)

In-Direct Labor

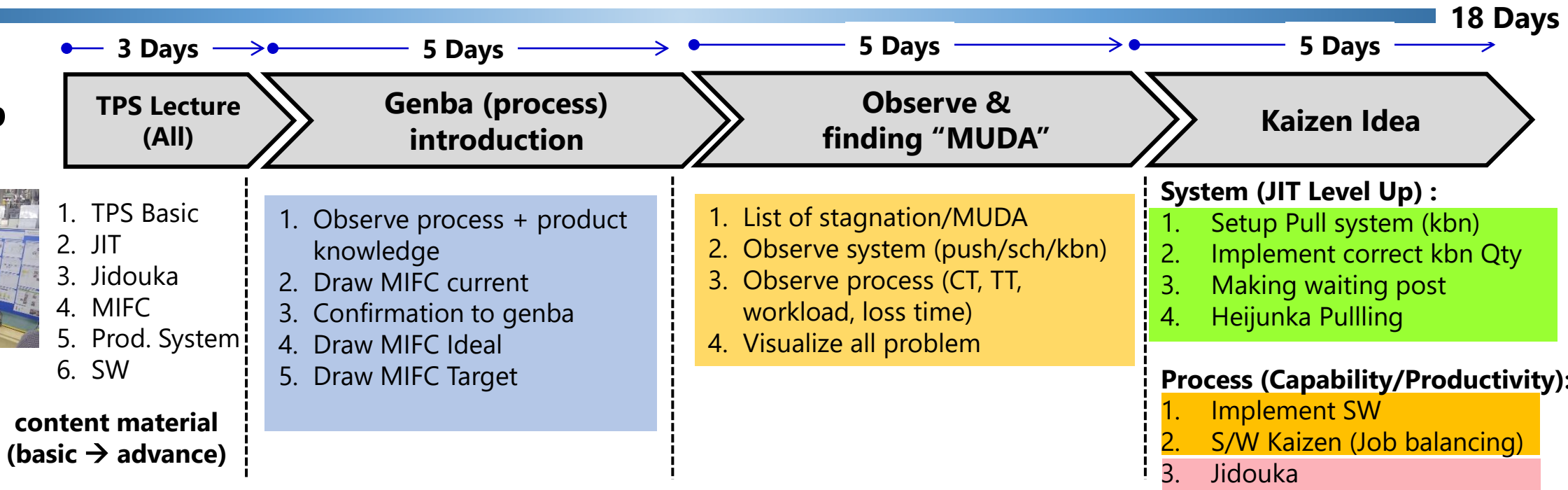


**THANK YOU**



# Detail Comparison :

## TPS Workshop @Genba



## TPS Simulation @Room

