

**CHRONOFI**



**WHITEPAPER**



Chronofi\_



Chronofi.io



Chronofi

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All contributions will be applied towards the advancing, promoting the research, design and development of, and advocacy for a blockchain gaming ecosystem which would reduce the barrier to entry faced by traditional developers and players, providing a comprehensive solution for creating blockchain-based games. The foundation, the distributor and their various affiliates would develop, manage and operate chrono.

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# OVERVIEW

The online game industry is a fast-growing market with more than a billion users. Blockchain games are considered to be the next growth point in the blockchain application field. Globally, the number of blockchain wallet users has reached 70 million . Gaming is absolutely a highly suitable scenario to implement blockchain. With the potential of reforming existing gaming modes, blockchain games are superior to traditional games in credibility, fairness, democracy and ownership of virtual assets. However, they are currently trapped in a vicious cycle of high entry barrier, low playability and ineffective marketing.

Chrono aims to bring digital gaming to a blockchain gaming ecosystem. It will reduce barriers to entry faced by traditional developers and players, CHRONOFi team can provide a comprehensive solution to create blockchain-based games, and quickly get traditional and existing game players blockchain users through its unique distribution.

## MARKET ANALYSIS

### 1.1 PAIN POINTS OF GAME INDUSTRY

Traditional game market has been Experiencing explosive growth since 2007. According to Newzoo's data, the global game market has reached \$175.8 billion dollars by 2021 and and it is expected to reach \$210 billion dollars by 2025 with a compounded annual growth rate of 10.3%. Although the game industry has been developing at a high speed in the past 20 years, it has faced various problems since its development.



The most prominent problems are mainly concentrated among players and game developers.

## **A. Problems Facing Gamers**

### **1. Developers lack credibility and game mechanics and data are not Transparent**

In the past, games often did not disclose the mechanism of in-game digital assets, and players could not verify the authenticity of the rules used by game development companies, which harms player's rights and interests. Especially for games such as chess and gambling, the probability of winning or losing is described in plain text, but the player still cannot verify its authenticity. There may be situations in which the game development company seeks improper financial gains and damages the fairness of the game.

Traditional games often lack credibility. Driven by their own interests, many game development companies often change the game rules. For example, the probability of creating the best equipment has never been made public. Some public probabilities such as those affecting the chance of drawing cards, treasure chests and equipment are often secretly altered, causing great dissatisfaction.

### **2. Players do not really own their virtual assets in games**

For the virtual assets in current traditional games, players only have the right to use but no ownership. Although players pay for the virtual assets such as points, items, weapons, and characters in the game and these can be traded, but its ownership essentially belongs to the game makers.

This is because in all current games, the player's digital assets are stored on the official centralized server of the game.

For game makers, these virtual assets are just a bunch



of code that can be changed at will. Players are not free to dispose their "owned" assets, and trading is even not supported in most games. In addition, when the game development company stops the server operation or seals the player's game account number, the player's game assets also disappear, and the game assets are heavily dependent on the survival of the game product and is centralized.



### **3. Depreciation in Virtual assets is a serious problem**

In order to make profits, game operators generally continuously introduce new virtual assets with greater functionalities. The so-called god-like costumes and beasts that players have paid a lot of money before are often replaced by new ones, and the functionality of existing virtual assets cannot be guaranteed. Further, given that most games have separated servers, items collected in one server cannot be brought over to other servers.

### **4. Game assets cannot be traded across games**

Most game economies are a closed system, which makes it impossible for game assets to trade across games. For example, it is difficult for players to sell Warcraft items in exchange for skins in Honour-of Kings. For those who have committed large amounts of fiat money, there is almost no other way to recover the sunken cost once they stop playing the game, except for selling their account at a large discount.

## 1.2 BLOCKCHAIN GAME ADVANTAGES

### A. Developer's credibility is guaranteed by transparent smart contracts

Blockchain games can expose rules and are executed by smart Contracts. Users don't need to trust developers, just trust the code. The rules of how game assets are generated, obtain probabilities, quantities, etc., are ensured by mandatory and open source nature of smart contracts. Typical applications are probabilistic guessing, chess and card games. Moreover, based on the characteristics of smart contract enforcement and open source, new teams without trusted endorsements can quickly gain users' trust in their products, which helps the growth of small and medium-sized innovated teams

### A. The players Truly own in-game assets

The virtual assets in blockchain games are divided into standard tokens and nonstandard (Non-fungible Token) tokens, which are divided into ERC-20 and ERC-721 of the Ethereum protocol. The tokens of both protocols are stored in the user's own wallet, and the user has complete ownership of these assets and is free to trade and use. Developers can't make arbitrary changes to the user's assets. Even if developers decide to stop operating games in the future, these assets will still exist on the blockchain, which can still be traded freely and may be used in other applications. At the same time, through the traceable and non-tamperable characteristics of the blockchain, the occurrence of each transaction and the flow of assets are recorded, and prevented from being tampered with, and any fraud in the game is eliminated to a certain extent.



## **B. Scarcity of virtual assets**

As long as other participants recognize the value of transferrable virtual assets at player's blockchain address. As long as other participants recognize the value of transferrable virtual assets at player's blockchain address, the assets will always maintain their value and will not be changed easily by any game development company. The release of virtual assets is achieved through smart contracts. By nature, all types of tokens are limited in amount.

## **C. Fairer market for opportunities**

Blockchain game developers are now facing new high-value market opportunities: a premium user base + a global marketplace + a low barrier to entry. Blockchain has a globally distributed user base with a high willingness to pay, providing more room for growing ARPU. The blockchain industry is still in the early stages of development. Despite the emergence of ETH, BSC, POLYGON MATIC, FANTOM, EOS and other top projects, the final ecology is far from stable, and it is a fairer market for new entrants.

## **1.3 PAIN POINT OF BLOCKCHAIN GAME**

According to Dappradar, the number of average daily active users of DAPP has increased from 76,741 in April 2021 to 909,595 in August 2021, as a result of increasing number of games and closer attention from more players. Currently, 47 of the top 100 Ethereum Dapps are game applications. According to incomplete statistics, there are currently nearly 500 blockchain games on the market. Unlike traditional games, most players of blockchain games are seeking speculation or novelty, that is, they do not play just for fun.

# INTRODUCTION

## 1.1 Overview

### ❖ CHRONOFi

CHRONOFi is a Play-to-Earn universe where anyone can earn tokens through skilled gameplay and contributions to the ecosystem. Players can battle, collect, raise , and build a robot. Allowing community developers to build their own tools and experiences in the CHRONOFi universe.

While CHRONOFi is a fun game, it's also taken on characteristics of a social network and jobs platform due to the strong community and play to earn opportunities that have come from its early success. The key difference between CHRONOFi and a traditional game anything is Inside 3D Game, we featuring open world games, that Blockchain economic design is used to reward our players for their contributions to the ecosystem.

### ❖ Play to Earn

CHRONOFi is the decentralized NFT Play-to-Earn game on Polygon Network that integrates both 2D-3D animated NFT and unique generated collective NFT Marketplace.

Each unique NFT Robots will hold its intrinsic value complimenting the rarity, which can be traded in the marketplace.

Furthermore, these collectibles are utilized in the game which will aggregate the floor price according to its attributes and activity.



### **Players can earn by :**

- Win the battle in PvE/PvP to get reward prize
- Competing in PvP battles to win leaderboard prizes
- Buying and Selling Collective NFT in Marketplace
- Evolve and level up your robots and sell them in the Marketplace

## **1.2 GAME MODELS**

### **❖ 2D Turn based game**

CHRONOFi RPG in which a team consisting of different Robots fights with enemies in tactical duels. In the story, one of the CHRONOFi Robots arrived in the land of Galaxy Triton with the sole purpose: to overthrow the Galaxy triton rulers, so that peace reigned on the continent. Together with them, you will have an incredible journey that will be filled with numerous challenges. Fight the enemy forces in a step-by-step format, when each of the Robots alternately attacks the opponent and Vice versa. A distinctive feature of the story campaign is that you decide which way to move to fame and fortune. As with most of these games, there is a PvP arena where you can test your abilities in battles with other players. In the future, unlock more epic robots to fight powerful lords and Alien , and join a Guild by taking part in large-scale Robots. CHRONOFi has decent graphics in 2D with great animations of characters fighting skills, an open world, a variety of heroes with leveling up, raids on world bosses and other advantages.

### **❖ 3D MMORPG**

CHRONOFi incorporates non-targeting system gameplay to create a fast-paced action-filled experience. Players choose from a range of robot classes,

characters that are of the CHRONOFi storyline that can equip customizable gear and weapons. Characters exist in one world, which resulted from Triton uniting all four worlds to unite the characters. Devastating skills can also be learned, to increase one's power when defeating monsters in instance dungeons or defeating other players in PvP.

CHRONOFi also has the advantage of being nearly completely skill-based, with lower level characters being able to defeat high level characters in PvP with skill alone. This allows a more experienced player that is of a lower level to dominate a less experienced player of a higher level player in PvP.

## The NFT Collection





## Features Of CHRONOFi Products

### ❖ NFT marketplace

Buy or Sell NFT and collective NFT on CHRONOFi decentralized NFT open market. All NFT Cards are based on blockchain technology. That means everything can be owned, transferred, sold digitally in-game. Buy or Sell your NFT collected in-game in the market to get extra rewards.

### ❖ NFT Staking

Stake your NFT and your tokens, Farming mechanism allow players to earn more CFC.

### ❖ Mystery Box

Players can mint to get random NFTs, NFT from Mystery Box will there are several different Robots there are Duke Robots, Aster, Wellerman, Count, Plague, O2, Jet Crusher, Iron Lynx, and Gloryta.

### ❖ Adventure

You and your robot are on an adventure looking for an item to upgrade the Robot's power.

### ❖ Battlefield

Your robots will compete for battles with monster robots to receive a reward of CFC and experience to help your Robots.



## FREQUENTLY ASKED QUESTIONS

### ❖ **What is CHRONOFi?**

CHRONOFi is the first 2D & 3D decentralized NFT Play-to-Earn on POLYGON Network. We are a blockchain-based NFT adventure game with 2D turn-based and 3D MMORPG Play-to-Earn mechanics, in which anyone can earn tokens through skilled gameplay and contributions to the ecosystem. Players can engage in battle, collect items, and construct robots. Allowing CHRONOFi community developers to create their own tools and experiences in the CHRONOFiverse. Each unique NFT Robots will hold its intrinsic value complimenting the rarity, which can be traded in the game which will aggregate the floor price according to its attributes and activity.

### ❖ **What is the team's visions and mission?**

CHRONOFi is the first 2D & 3D decentralized NFT Play-to-Earn Game on POLYGON Network by CHRONOFi team. We aim to bring about one of the best blockchain games that offers users a rich gaming experience along with multiple opportunities to earn money and rewards

### ❖ **What are CHRONOFi NFT and why should you buy them?**

There are one type of CHRONOFi NFT. You should buy CHRONOFi NFT to play in the game.

### ❖ **How to buy CHRONOFi NFT?**

You can buy CHRONOFi NFT, either the Robot NFT or the MysteryBox, on CHRONOFi decentralized NFT open market by purchasing CFC.

### ❖ **How to buy CHRONOFi Coin?**



- Step 1 : Go to QuickSwap page with CFC token address. ( *Note : Please make sure you purchase on/buy from our official token address. Be careful with the scam, we have only 1 official token address.* )
- Step 2 : Connect your wallet (*Metamask / Trustwallet / WalletConnect*) to QuickSwap.
- Step 3 : Click “Select a currency” in the [From] field and select the token you want to use to buy CFC token. You can use any token supported by QuickSwap to buy CFC token.
- Step 4 : Input the amount of [Form] token. For example, i use 10 Matic to buy CFC token, so I input 10 Matic in [From] field (*Note : Due to the price impact, you may need to raise the “Slippage tolerance”*).
- Step 5 : If you have not use Polygon Matic to buy CFC before, you need to approve it by clicking on the [Approve] button and the confirm transaction on your wallet.
- Step 6 : Click [Swap] button the confirm on your wallet.
- Step 7 : wait for tx to be completed... And Done, you have successfully bought CFC tokens. Congratulations!

## What is CHRONOFi token address?

We have only 1 official token address:

<https://polygonscan.com/token/0x9950fea09f74e81b8c2a97c7036406433beaead1>

# TOKENOMICS

## A. Allocation

- 5% of the CFC will be reserved for SEED SALE
- 6% of the CFC will be reserved for PRIVATE SALE
- 2% of the CFC will be reserved for IDO SALE
- 10% of the CFC will be reserved for LIQUIDITY
- 1% of the CFC will be reserved for AIRDROP
- 5% of the CFC will be reserved for GENERAL RESERVES
- 10% of the CFC will be reserved for MARKETING
- 10% of the CFC will be reserved for the TEAM
- 5% of the CFC will be reserved for the ADVISORY
- 11% of the CFC will be reserved for the DEVELOPMENT
- 30% of the CFC will be reserved for the PLAY-TO-EARN REWARDS
- 10% of the CFC will be reserved for ECOSYSTEM

## B. Vesting Release Schedule

- **Seed Sale**  
6% TGE, 12 MONTHS LINEAR VESTING
- **Private Sale**  
8% TGE, 8 MONTHS LINEAR VESTING
- **IDO Sale**  
15% TGE, 21,25% MONTHLY OVER 4 MONTHS
- **Liquidity**  
25% TGE, THEN 25% Quarterly
- **Airdrop**  
15 DAYS CLIFF, THEN 33% MONTHLY OVER 3 MONTHS
- **General Reserves**



- 150 DAYS CLIFF, 19 MONTHS LINEAR VESTING
- **Marketing**  
60 DAYS CLIFF, THEN 8% MONTHLY OVER 12 MONTHS
- **Team**  
150 DAYS CLIFF, 19 MONTHS LINEAR VESTING
- **Advisory**  
120 DAYS CLIFF, 16 MONTHS LINEAR VESTING
- **Development**  
60 DAYS CLIFF, 25 MONTHS LINEAR VESTING
- **Play-to-Earn Rewards**  
30 DAYS CLIFF, 19 MONTHS LINEAR VESTING
- **Ecosystem**  
60 DAYS CLIFF, 19 MONTHS LINEAR VESTING

### C. Sustainable Liquidity

We implemented RFI mechanics so that investors won't need to worry about liquidity provisions on exchanges. A Tax is implemented in every sell and is used for providing liquidity. CHRONOFi unique tokenomics model is designed to promote equality, teamwork, and the long term sustainability of the project. To secure the support of investors, it's necessary to maintain investor interest in the game and provide returns to holders. The growth of projects, increased interest in the NFTs, and the holder's reward will incentivize long-term holding, increasing the value of the token.

## ROADMAP

#### **Q4 2021**

- Creation of CHRONOFi Core Team
- Blockchain research and development
- CHRONOFi Logo and Gameplay design
- CHRONOFi website development
- Official launch of CHRONOFi ( website, social media accounts, email. etc )
- Official teaser release

#### **Q1 2022**

- MVP Development
- Community Growth & Global Event
  - Airdrop
  - Sticker & Meme Contest
- Smart Contract Audit
- Website v2 release

#### **Q2 2022**

- Token Sale Plan
  - Seed Sale Round
  - Strategic Sale Round
  - IDO Round
- TGE Launch and distribution of CFC Tokens
- 2D Game Alpha Testnet Launch
- Strategic Partnership
- Mystery Box collectible NFT Launch
- NFT Marketplace Launch
- 2D Game Release
- Fully Doxed Core Team



### Q3 2022

- NFT Staking Launch
- Mobile App Development ( iOS and Android )
- Beta mobile Version ( iOS and Android )
- 2D Gameplay upgrade
- 2D Development : Championship
- Team Expansion
- 3D Game Development
- Metaverse NFT Marketplace Development

### Q4 2022

- Game Version upgrade
- Metaverse NFT Marketplace demo
- 3D Game beta Release
- 3D Game official Launch
- Metaverse NFT Marketplace Launch

## TEAM



### **IRVAN MAULANA As a CEO/FOUNDER**

Irvan has been a fan of RPG games and a faithful follower of blockchain technology since 2017. Have experience 2 years working in Crypto Project development, Design, and System administration cryptocurrency advocate and research professional with keen interest in DeFi and NFT projects.



### **ALFAN F As a CHIEF OPERATING OFFICER**

Alfan is an experience developer working in project development, 1+ years as start-up founder. 2+ years in blockchain development and crypto investment



### **FATMA MISKY As a CHIEF PRODUCT OFFICER**

She currently studying Urban Art and Cultural Industry at the Jakarta Institute of Arts. For quite some time, She have been active as a coordinator for Communication Faculty in Budi Luhur University and active as a lecturer of Visual Communication Design major in Budi Luhur University, also active as a content creator for several social media in Budi Luhur University. She have been active as Account Executive for UP Creative Media that her have created and did several projects of making educational game applications. She is also active to write articles for her Magister studies about cultural industry and urban art issues.



### **TAUFIK KURNIA As a 2D/3D DESIGN**

Taufik has studied in Japan for 1 year as a research student and got a JASSO scholarship. Now, he studies in Kanazawa university as a master student. In Japan, taufik also studied about design of 2D and 3D. Now, he improves creating the design of 2D and 3D what he learns from Japan.



### **FIKRI ARDIAN As a 2D/3D DESIGN**

Fikri Ardian is a Graphic Designer and Animator from Indonesia, who is quite experienced. starting from handling Branding, Photo/video Editing, illustration, Visual effects, and Animation. several times involved in a design and animation project





### **ZUMMIA F As a MARKETING MANAGER**

Zummia has been very passionate about cryptocurrencies and blockchain technology since June 2015. Additionally, she has been an active trader of cryptocurrencies too since then. Her areas of interest include Decentralized Finance (DeFis), NFTs, and Metaverse. Zummia has a strong passion in coordinating translations, creating contents of writing, and managing social media in such sectors. Zummia started her job experiences in crypto space by joining 7enius (crypto marketing consultant agency) as a content writer, translator, and crypto digital marketing specialist. Zummia is a journalist and content writer at Crypto News Indonesia



### **RIZKY A As a COMMUNITY**

RIZKY A Have 2 years dive into cryptocurrency universe and get lesson to manage community He has managed several community projects last year, one of which was RFI and have a skill to bring positive impact to community.



### **TEGAR SUKMA P As a UI/UX DESIGN**

A digital product designer with 2 years of experience. He has passionate about creating humanize designs to make it easier for people to do their jobs by having collaborative and friendly work which intersect designers, PMs, stakeholders, and also users. Also, he have an interest in education, and esports



### **JODHI FATRIA As a UI/UX DESIGN**

Jodhi is an expert in UI/UX design with 2 years of experience. He has implemented many projects in diverse industries such as education, entertainment, advertising.



### **M Fakhry Burhanuddin a Lead Programmer**

With 1+ years of web development and extensive knowledge about the decentralization protocols, scalability and security, Fakhry is a driven, creative problem solver, and a software engineer.

## CHRONOFI MISSION

CHRONOFi was built as a games and educational way to introduce the world to blockchain technology. Many of the original team members met playing Axie Infinity, and it was their first time ever using blockchain for anything other than pure speculation. They soon started working on CHRONOFi to introduce the magic of Blockchain technology to billions of players and our end goal is to have a CHRONOFi Metaverse with multiple type of gameplay using the same NFTs. CHRONOFi team is composed of top game developers with years of experience creating games with stunning visuals and addictive gameplay. Our ambition is to build a leading NFT Ecosystem in the blockchain space that delivers sustainable values to users and investors. We come from a traditional gaming market, but as we discovered NFT Technology and its implications on the gaming industry, We now have the ambition to incorporate NFTs into gaming to bring users the best gaming experience. Our philosophy is to focus on user experience, to bring them the smoothest and most satisfying games in the blockchain world

## THE VISION

- We believe in a future where work and play become one.
- We believe in our players and giving them economic opportunities
- Design a healthy & rewarding dual token system for regular crypto users via play-to-earn mechanics that ensure the longevity of the game.



- Build and Attractive CHRONOFi Metaverse that attracts a large number of GameFi players to the Polygon Ecosystem, which is in order to make them explore Galaxy and enjoy every feature
- Create an esports atmosphere in CHRONOFi 3D Metaverse with CHRONOFi Championship featuring KOLs streaming for the tournaments & benefit for the attendee
- CHRONOFi strongly believes that in the near future, the blockchain-based Play-to-Earn market will grow exponentially and become one of the major pillars of this digital era. With CHRONOFi, we hope that the increasingly strong Blockchain-applied financial market will reach even further, finding its way to every corner of the world

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