16TIN2054 - Teknik Pemrograman

Another Type of Employee



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Tugas ini dikumpulkan untuk memenuhi sebagian persyaratan kelulusan mata kuliah Teknik Pemrograman Praktek

Program Studi D4 Teknik Informatika

Jurusan Teknik Komputer dan Informatika

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Week 7: Another Type of Employee

Assignment Detail:

The files Firm.java, Staff.java, StaffMember.java, Volunteer.java, Employee.java, Executive.java, and Hourly.java are from Listings 9.1-9.7 in the text. The program illustrates inheritance and polymorphism. In this exercise you will add one more employee type to the class hierarchy (see Figure 9.1 in the text). The employee will be one that is an hourly employee but also earns a commission on sales. Hence the class, which we'll name Commission, will be derived from the Hourly class.

Firm.java

To test your class, update Staff.java as follows:

- Increase the size of the array to 8.
- Add two commissioned employees to the staffList—make up your own names, addresses, phone numbers and social security numbers. Have one of the employees earn \$6.25 per hour and 20% commission and the other one earn \$9.75 per hour and 15% commission.
- For the first additional employee you added, put the hours worked at 35 and the total sales \$400; for the second, put the hours at 40 and the sales at \$950.

Staff.java

```
public class Staff {
StaffMember[] staffList;
      //----
      // Sets up the list of staff members.
      //----
      public Staff()
            staffList = new StaffMember[8];
            staffList[0] = new Executive ("Sam", "123 Main Line",
                         "555-0456", "123-45-6789", 2423.07);
            staffList[1] = new Employee ("Carla", "467 Off Line",
                         "555-0101", "987-65-4321", 1246.15);
            staffList[2] = new Employee ("Woody", "789 Off Rocker",
                         "555-0000", "010-20-3040", 1169.23);
            staffList[3] = new Hourly ("Diane", "678 Fifth Ave.",
                         "555-0690", "958-47-3625", 10.05);
            staffList[4] = new Volunteer ("Norm", "987 Suds Blvd.",
                         "555-8374");
            staffList[5] = new Volunteer ("Cliff", "321 Duds Lane",
                         "555-7282");
                  Increase the size of the array to 8.
             * Add two commissioned employees to the staffList-make up your
own names,
             * addresses, phone numbers and social security numbers. Have one
of the employees
             * earn $6.25 per hour and 20% commission and the other one earn
$9.75 per hour and 15% commission.
             * For the first additional employee you added, put the hours
worked at 35 and the total sales $400;
             * for the second, put the hours at 40 and the sales at $950. */
            staffList[6] = new Commission ("Vincenzo Cassano", "Via San
Domenico Soriano 28",
                         "555-1899", "444-13-0252", 6.25, .2);
            staffList[7] = new Commission ("Lelouch Vi Britannia", "Piazza
Bovio 120",
                     "555-2021", "0258-96-1323", 9.75, .15);
            ((Executive)staffList[0]).awardBonus (500.00);
            ((Hourly)staffList[3]).addHours (40);
            ((Commission)staffList[6]).addHours (35);
            ((Commission)staffList[6]).addSales (400);
            ((Commission)staffList[7]).addHours (40);
            ((Commission)staffList[7]).addSales (950);
      }
```

```
// Pays all staff members.
      public void payday()
      {
            double amount;
            for (int count=0; count < staffList.length; count++)</pre>
                  System.out.println(staffList[count]);
                  amount = staffList[count].pay(); // polymorphic
                  if (amount == 0.0)
                        System.out.println("Thanks!");
                  else
                        System.out.println("Paid: " + amount);
                  System.out.println("-----
");
            }
      }
}
```

StaffMember.java

```
package Company;
           **************
// Staff.java Author: <u>Lewis/Loftus</u>
//
// Represents a generic staff member.
public abstract class StaffMember
{
    protected String name;
    protected String address;
    protected String phone;
    //-----
    // Sets up a staff member using the specified information.
    //----
    public StaffMember(String eName, String eAddress, String ePhone)
    {
         name = eName;
         address = eAddress;
         phone = ePhone;
    }
    // Returns a string including the basic employee information.
    public String toString()
```

Volunteer.java

```
package Company;
//Volunteer.java
               Author: <u>Lewis/Loftus</u>
//Represents a staff member that works as a volunteer.
public class Volunteer extends StaffMember {
    // Sets up a volunteer using the specified information.
    //-----
    public Volunteer(String eName, String eAddress, String ePhone)
    {
         super(eName, eAddress, ePhone);
    }
    //-----
    // Returns a zero pay value for this volunteer.
    public double pay()
         return 0.0;
    }
}
```

Executive.java

```
// Sets up an executive using the specified information.
     public Executive(String eName, String eAddress, String ePhone,
                          String socSecNumber, double rate)
          super(eName, eAddress, ePhone, socSecNumber, rate);
          bonus = 0; // bonus has yet to be awarded
     }
     // Award the specified bonus to this executive.
     //----
     public void awardBonus(double execBonus)
     {
          bonus = execBonus;
     }
     //-----
     // Computes and returns the pay for an executive, which is the
     // regular employee payment plus a one-time bonus.
     //----
     public double pay()
          double payment = super.pay() + bonus;
          bonus = 0;
          return payment;
     }
}
```

Hourly.java

```
public void addHours(int moreHours)
     {
         hoursWorked += moreHours;
     }
     //----
     // Computes and returns the pay for this hourly employee.
     public double pay()
     {
         double payment = payRate * hoursWorked;
         hoursWorked = 0;
         return payment;
     }
     //-----
     // Returns information about this hourly employee as a string.
     //----
     public String toString()
         String result = super.toString();
         result += "\nCurrent Hours: " + hoursWorked;
         return result;
    }
}
```

Employee.java

```
package Company;
            ***************
// Volunteer.java Author: <a href="Lewis/Loftus"><u>Lewis/Loftus</u></a>
//
// Represents a general paid employee.
public class Employee extends StaffMember
     protected String socialSecurityNumber;
     protected double payRate;
     //----
     // Sets up an employee using the specified information.
     //----
     public Employee(String eName, String eAddress, String ePhone,
                        String socSecNumber, double rate)
     {
         super(eName, eAddress, ePhone);
         socialSecurityNumber = socSecNumber;
         payRate = rate;
     }
```

Write a class named Commission with the following features:

- It extends the Hourly class.
- It has two instance variables (in addition to those inherited): one is the total sales the employee has made (type double) and the second is the commission rate for the employee (the commission rate will be type double and will represent the percent (in decimal form) commission the employee earns on sales (so .2 would mean the employee earns 20% commission on sales)).
- The constructor takes 6 parameters: the first 5 are the same as for Hourly (name, address, phone number, social security number, hourly pay rate) and the 6th is the commission rate for the employee. The constructor should call the constructor of the parent class with the first 5 parameters then use the 6th to set the commission rate.
- One additional method is needed: public void addSales (double totalSales) that adds the parameter to the instance variable representing total sales.
- The pay method must call the pay method of the parent class to compute the pay for hours worked then add to that the pay from commission on sales. (See the pay method in the Executive class.) The total sales should be set back to 0 (note: you don't need to set the hoursWorked back to 0—why not?).
- The toString method needs to call the toString method of the parent class then add the total sales to that.

Comission.java

```
package Company;

public class Commission extends Hourly {
    private double saleTotal;
    private double commissionRate;

    public Commission(String eName, String eAddress, String ePhone, String socSecNumber, double rate, double commisionRate) {
        super(eName, eAddress, ePhone, socSecNumber, rate);
        this.commissionRate = commisionRate;
    }
}
```

```
public void addSales(double totalSales){
    this.saleTotal = totalSales;
}

public double pay(){
    double payment = super.pay() + (saleTotal*commissionRate);
    saleTotal = 0;
    return payment;
}

public String toString() {
    String result = super.toString();
    result += "\nTotal Sales: " + saleTotal;
    return result;
}
```