+ updateRoom (id : long, room : Room) : ResponseEntity<Room> + createRoom (room : Room) : ResponseEntity<Room> + getRoomByld (id : long) : ResponseEntity<Room> + deleteRoom (id : long) : ResponseEntity<Room> + getRooms () : ResponseEntity<List<Room>> RoomController roomService : RoomService + setNumGuests (numGuests:int) + setNumBeds (numBeds : int) + setName (name : String) + getNumGuests () : int Room + getNumBeds () : int + getName () : String bathroom : String numGuests: int + setld (id:long) numBeds: int name : String + getId () : long - id : long + updateRoom (id : long, room : Room) : Room + createRoom (room: Room): Room roomRepository: RoomRepository + deleteRoom (id : long) : Room RoomRepository RoomService + getByld (id : long) : Room + getAll () : List<Room>

+ Room : class