

Lecture 07: Ethereum and **smart Contract and Doubt** session



Fork Process in Blockchain

In blockchain networks (like Bitcoin, Ethereum), all nodes try to agree on the same chain of blocks — this is called **consensus**.

But sometimes, two valid blocks are produced at the same time. This creates a **temporary fork** — the blockchain splits into two possible paths.

Here's how it works step by step:

Why Do Forks Happen?

- **Two miners solve the Proof of Work (PoW)** puzzle almost simultaneously.
- Both broadcast their block to the network.
- ✓ Some nodes see one block first, others see the other so the chain "forks" into two branches.

Visual:

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$$0 \rightarrow 0 \rightarrow 0$$

$$| \\ | \rightarrow Block A$$

$$| \\ | \rightarrow Block B$$

Both Block A and Block B are valid — but the blockchain can only continue on one path in the long run.

Resolving a Fork: Rules of Truth

The network uses **two rules of consensus** to resolve forks and maintain integrity:

Rule 1: Work Truth (Longest Chain Wins)

The branch with the most cumulative Proof of Work (PoW) is considered the valid chain.

- Miners keep building on the chain they received first.
- Eventually, one branch becomes longer (has more work) than the other.
- Nodes switch to the longer chain and abandon the shorter one (orphan blocks).

Reason: The longest chain represents the majority of the network's work and is the "truth."

🔽 Rule 2: Honest Majority

The majority (>50%) of mining power is assumed to be honest.

This ensures no malicious miner can easily take over the chain by extending their own fork faster than everyone else.

If a malicious actor controls more than 50% of the network's total hash power, they could theoretically build a longer (fraudulent) chain — this is called a 51% attack.

⊗ In Summary:

- Temporary forks happen naturally because of network latency and simultaneous block discovery.
- The chain with the most cumulative work (longest) is the valid one.

Honest majority ensures trust in the system.

***** Final Notes:

- Forks are resolved automatically by the protocol.
- ☑ Blocks in the shorter branch become **orphaned** and discarded.
- ✓ Users don't need to do anything their node will always follow the valid chain.

Part 1

Problem: Crowdfunding with a Refund if Goal Not Met

We want to create a **crowdfunding contract** where:

- A funding goal (1lakh BTC) must be met before 31 July.
- If goal is met → project owner can claim the funds.
- If goal is not met by 31 July → all funds are returned to contributors automatically.

X Why Bitcoin Cannot Solve This (On-Chain)

Bitcoin's scripting language is:

- Very limited (to keep it simple and secure).
- Not *Turing-complete* it cannot express complex conditions or loops.
- No way to write a smart contract that says:

"If block time > 31 July and goal not reached, then allow refunds per contributor."

Bitcoin can only do basic scripts:

Multi-signature payments.

 Timelocks (only lock/unlock at a fixed time, but no logic to check goals or amounts).

So: You would need to run an off-chain process to check if the goal was met, and manually send refunds — not trustless and not automatic.

Why Ethereum Can Solve This

Ethereum was designed for programmable logic on-chain — it is a Turingcomplete smart contract platform.

You can write a **smart contract (in Solidity)** that does exactly this:

- Accept contributions and keep track of each contributor and how much they sent.
- Check the total amount of funds collected.
- Store a deadline timestamp (e.g., block.timestamp ≤ 31 July).
- Define two possible outcomes:
 - 1. If funding ≥ 1 lakh BTC (or equivalent ETH) **before deadline** → owner can withdraw.
 - 2. If funding < 1 lakh BTC after deadline → contributors can withdraw their own contributions.



How it Works in Ethereum — Logic Example

Contract Logic:

Condition	Action
now < 31 July	Accept contributions, update mapping of who sent how much
now > 31 July && total ≥ goal	Allow owner to withdraw
now > 31 July && total < goal	Allow contributors to withdraw their own funds

Solidity Example (Simplified Pseudo-Code)

```
solidity
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mapping(address ⇒ uint) public contributions;
uint public total;
uint public goal = 100000 * 1 ether;
uint public deadline = 1753910400; // 31 July timestamp
address public owner;
function contribute() public payable {
  require(block.timestamp <= deadline);
  contributions[msg.sender] += msg.value;
  total += msq.value;
}
function withdrawOwner() public {
  require(block.timestamp > deadline);
  require(total >= goal);
  require(msg.sender == owner);
  payable(owner).transfer(address(this).balance);
}
function refund() public {
  require(block.timestamp > deadline);
  require(total < goal);
  uint amount = contributions[msg.sender];
  contributions[msg.sender] = 0;
  payable(msg.sender).transfer(amount);
}
```

Why Ethereum Can Do This

- ✓ Smart contracts are programmable & autonomous.
- ✓ All logic is enforced on-chain no need for trust.
- Every participant can interact with the contract directly.
- No central authority is needed to process refunds.

Summary Table:

Feature	Bitcoin	Ethereum
Programmable logic?	X Very limited	▼ Full smart contracts
Check deadline + goal?	X Off-chain	✓ On-chain
Automatic refunds?	X No	✓ Yes
Trustless?	X Partially	▼ Fully

Part 2

Why YouTube Is Not Built on Blockchain

YouTube today is a centralized video hosting and streaming platform.

Blockchain is great for some use cases — but not all.

Let's analyze why 👇



1. Blockchains are slow and low-throughput

- Bitcoin → ~7 transactions per second.
- Ethereum → ~15–30 transactions per second (pre-L2s).
- Even newer chains can only handle a few thousand transactions per second.
- YouTube handles:
 - Billions of video views per day.
 - Millions of uploads per day.
 - Massive data requests every second.

Problem: Blockchain consensus is too slow and too resource-intensive for streaming high-quality video to billions of users in real time.



2. Blockchains are expensive

- Every action you take (uploading, commenting, liking) would require an onchain transaction.
- Even on cheap chains, gas fees add up when you have billions of users doing millions of actions per minute.
- Imagine paying a fee just to press the "Like" button bad UX.

3. Blockchains are not good for large files

- Blockchain is great for *small*, *immutable records* (like token balances, ownership records).
- Video files are massive even one 4K video is hundreds of megabytes or gigabytes.
- Storing even a few terabytes of video content directly on a blockchain would make it unmanageable and incredibly costly.

4. Centralized infrastructure is more efficient

YouTube's servers can deliver:

- Video compression & encoding optimized for your device.
- Content delivery networks (CDNs) that cache videos close to you.
- Adaptive bitrate streaming for smooth playback even on weak connections.
- Blockchains simply cannot replicate this level of performance yet.

5. Censorship and moderation

- Blockchains are immutable and decentralized great for censorship resistance.
- But what about illegal, abusive, or harmful content?
 On YouTube, moderators and Al can remove it quickly.
 - On a blockchain, once it's published, it's there forever a huge problem for legality & ethics.

What Could Blockchain Add to Video Platforms?

While blockchain isn't suitable for fully hosting YouTube, it can improve certain aspects:

- Ownership of content: Prove you created and own a video (NFTs).
- Decentralized payments: Creators can get paid directly in crypto.
- Censorship-resistant publishing: For niche, freedom-focused platforms.
- Transparent ad revenue sharing.

→ TL;DR

Feature	YouTube (Centralized)	Blockchain
Video hosting & streaming	▼ Fast & efficient	X Slow & expensive
Scalability	✓ Handles billions	X Limited
Moderation	Enforceable	X Hard to remove bad content
Transparency & trust	X Opaque	▼ Transparent
Censorship resistance	×	

Future?

Some projects (like Livepeer, Theta, Audius) are experimenting with *hybrid models*:

- · Video stored & streamed via decentralized CDNs.
- · Metadata & ownership on blockchain.
- Payments & governance on blockchain.

But for now — YouTube's centralized model is far more practical.