BEWD 10

LESSON 7

3 LEARNING GOALS

OBJECT ORIENTED PROGRAMMING

- CLASSES (MORE PRACTICE)
- METHODS (MORE PRACTICE)
- VARIABLES (MORE PRACTICE)

GITTIME

GIT TIME

YOU SHOULD KNOW HOW TO

- CREATE A REMOTE BRANCH
- PULL FROM THE UPSTREAM REPO
- PUSH THE CODE TO YOUR FORKED
 MASTER BRANCH

CLASS

<state | behavior | identity>

CLASS: LEARNING GOAL REVIEW

- 1 DEFINE A CLASS
- 2 SET ATTRIBUTES
- 3 ADD READ & WRITE CAPABILITIES
- 4 CONSTRUCTOR CREATION
- 5 VOCABULARY
 - VARIABLE TYPES
 - METHOD TYPES

ANATOMY OF A CLASS

STATE BEHAVIOR IDENTITY

CODEREVIEW

<rise_of_the_robots.rb>

WHY TIME?

CODELAB

<thermostat.rb>

THERMOSTAT!

CREATE A THERMOSTAT USING...

- METHODS
- VARIABLES
- ARRAYS
- CONDITIONALS
- ENUMERATION

KEYS TO SUCCESS

- ONE BRICK AT TIME
- DEBUG WITH PRY EVERY TIME
- CODE PROLIFICALLY

HOMEWORK

- 1 REVIEW & COMPLETE THERMOSTAT ON YOUR OWN
- 2 WELL GROUNDED RUBYIST CH2 4
- 3 CATCH UP ON ALL HOMEWORK & READING

*** DUE DATE - MONDAY **