CV

Name	Gleb Sinyavsky	
Occupation	Backend engineer	
Location	Kazan, Russia. Looking for relocation to Europe.	
Age	27	
Email	zhulik.gleb@gmail.com	
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Professional Experience

• 2011-2013 UZPS, Ufa, Russia - embedded linux developer

Accomplishments:

- GUI and low-level integrations for IPTV STB of own manufacture
- JS-C++ bridge for Qt's Web and QML engines
- Side project an Android tool for remote control of IPTV STB
- YouTube, IVI and Twitter apps for IPTV STB
- Z-Wave home automation client for IPTV STB
- 2013-2015 Racoons Group, Kazan full stack developer

Accomplishments:

- Integration between private enterprise Ruby application and Active Directory
- ERP application based on Bonita BPM for architecture companies
- Integrations with various payment gateways for many customers
- 2014-present RoadAR, Kazan backend developer(part-time: 2-3 hours per week)

Accomplishments:

- Moving server infrastucture from Azure to Digital Ocean
- Administrating and monitoring of highly loaded Sidekiq(150-200k jobs per day)
- DB denormalization and SQL optimization
- Mobile app API and optimization
- · Administration inteface based on AngularJS
- Various backends for side-projects
- WEB app for manual recognition and dataset collection for road signs and car licence plates based on AngularJS and React
- Build system for car plate recognition project based on CMake
- Building RPMs and self-contained bundles for car plate recognition system
- 2017-present Mechanizm, Kazan backend developer

Accomplishments:

Microservice backend for MrShoebox

Education

- USATU bachelor
- UKSIVT technician

Technologies

	I'm good at	I'm familiar
I want to keep working with	 Ruby/Rails/Grape and so on Go Linux Docker Ansible PostgreSQL PostGIS QGIS nginx git bash/zsh Redis Vagrant 	Everything below
I want to improve	Everything above	 MongoDB Graphite Elixir/Erlang and functional programming Kafka RabbitMQ Java ML and DL Messaging bots for Telegram/Facebook Android programming Swagger
I don't want to work with	• C++ • Qt • QML • BPMN	PythonJavaScript

Skills	Open source and contributions
Strong OOP	margelet
Strong ruby metaprogramming	pinball
Strong refactoring	bubing
Unit and integration testing, automatization	go-telegram-bot-api
Linux administration	Multiple issues in various projects
CI/CD	
Microservices	
SQL optimization	
Crosscompilation	
DDD	
TDD	
DI	

Additional info

I prefer to write unit and integration tests for almost everything, sometimes before writing the code. It's very helpful for refactoring and makes me more confident in my work. Also I prefer to use functional programming patterns even in OO languages: if something can be done with pure functions - I will do it in this way, but without fanaticism and breaking the rest architecture.

Ruby is a very magical language and allows deveper to make one task in different ways, so I usually write my code in a very obvious manner, but when the task requires to write boilerplate code, I use metaprogramming. If something can be done without metaprogramming and other magic it should be done without metaprogramming and magic. I prefer explicit interfaces in my code, it simplifies reading and understanding.

I like Ruby because it helps me to write very expressive code very fast. Ruby is a good choice for writing tricky business logic if it should't be very fast. Code can be tested in a very easy way and programmer can focus on business requirements instead of platform limitations.

I like Go because it is the most nonmagical language I've ever known, it allows to white very transparent and understandable concurrent code with high perfomance and without additional runtime. It's a good choice for very fast and small concurrent programs for networks and tasks that require low latency.

I don't like Python and JS because of API inconsistency, I can't enter into the flow state when I work with them.

Hobbies

- Music (spent 4 years playing drums)
- Bicycle
- · Mountain Skiing
- · Video games
- · SF books and movies