

TLP and Orders Production Refresher Training

Task: Conduct TLP Review in the context of tactical field application

Purpose: IOT provide step-by-step breakdown of TLP expectations during OCS PH III FTX

Endstate: NLT 2100hrs(L) 13JUN15, all candidates will have conducted Squad and Platoon Level Orders Production PE and have received follow-on guidance for self-development RCOA's in support of OCS PH III preparation.

Timeline:

	Intro	1430 – 1500	Introduction Task-O	
	Block 1:	1500-1600	TLP / Orders Review	Classroom / 119
note	Block 2:	1600-1700	Tactics and Rehearsals	Outside / IVO BLDG 8-80
	Block 3:	1700-1800	PE 1: SQD OPORD	Classroom / 119
	Chow	1800-1845	Chow	DFAC / Area 8
	Block 4:	1900-2030	PE 2: PLT TLP EX	Outside / IVO BLDG 9-80

Block 1: Students receive Packet and review TLP / Orders Pro Process

Block 2: Students conduct walk through of example mission tasks:

1. Squad Patrol Base
2. Squad Attack
3. Set Ambush

Students Discuss Rehearsals

1. Individual/Buddy: Mag Changes, Immediate Action, Self-Aid, Buddy Aid, EPW Search
2. Team: MVT, RTC DF, RTC IDF, BC, Enter/Clear Room, CASEVAC, Cross LDA, Collect ACE
3. Squad: MVT, RTC DF, RTC IDF, BC, Secure Building, CASEVAC, Cross LDA & ODA, ACE
4. Platoon: MVT in PLT Formation, Establish ORP, RTC (DF/IDF), Actions on OBJ, CASEVAC
5. Leader: SLANT Report, CONTACT & ACE Report, 5-Point, 9-Line (MED & IED), CFF (Grid)

Block 3: Students receive FRAGO 1 (SQD) and construct the following:

1. Resource Request
2. Timeline
3. List of PCC's
4. List of Rehearsals
5. WARNO
6. OPORD
7. Terrain Sketch

Block 4: Students Receive FRAGO 2 (PLT) execute the entire TLP Process & Brief PLT/SQD Orders

1. Resource Request
2. WARNO
3. OPORD
4. Terrain Sketch
5. Brief
6. AAR

Practical Application Review:
Troop Leading Procedures and Orders Production

UNCLASS // FOUO

1. Receive the Mission:

1. Bring 1 x additional person (RTO, SL or TL) with you as a "Scribe" (if permitted)
2. Conduct an effective confirmation brief
 - i. *Confirm key aspects of each paragraph of the FRAGO; don't just "read" everything back*
3. Ask at least 2 x questions
 - i. *Commanders intent, Intel update, Release authority for QRF or MEDEVAC, etc*
4. Ask for at least 3 x external resources (But don't Plan on getting them)
 - i. UAV Support, Anti-Tank Weapons, Claymore Mines, SKEDCO Litter, IDF Assets
 - ii. For each resource you ask for, have a specific "reason" (i.e. task/purpose) for each
5. Remember: In most cases, your mission statement's "NLT Time" is the latest possible time that your element must be on the objective (*aka Hit Time*). This IS NOT your SP time. Backwards plan accordingly.
6. Immediately after "receipt of the mission" is complete, both you and your designated TL should plot YOUR LOCATION and your OBJ on two separate maps and estimate the total straight-line and travel distances from your current location (PB) to the OBJ. This will allow you quickly confirm that you are where you think you are, that you have copied your OBJ grid correctly, and allow you to determine an approximate travel time and whether or not you may want to request transportation assets. Once you have an estimate for how long it will take to get to the OBJ, you can now subtract MOVEMENT TIME from your "NLT" and begin BACKWARDS PLANNING your time line.

2. Issue the WARNO / 4. Initiate Movement:

1. Immediately initiate Sand Table Construction
 - i. RTO can begin constructing sand table
 - ii. Sand table should consist of minimum of two pieces: Macro / Micro (AO and Route // blow up of AOO)
2. Quickly sketch out the WARNO and assemble your subordinate leaders

At a minimum, the WARNO should consist of:

1. **Situation update**
 - i. Pertinent ENY & Friendly info only
2. **Mission Statement**
 - i. Verbatim Mission Statement (for your specific element only)
 - ii. Cover the 5 w's in a simple, short "statement"
3. **General Instructions**
 - i. Task Organization for the mission
 - ii. Special Teams
 - iii. Crew Serve Weapons and Special Equipment Assignments
 - iv. Method of Travel (dismounted, mounted, air, etc)
 - v. Timeline
4. **Special Instructions**
 - i. Location for resupply prior to OPORD
 - a. Where to top off on water, draw ammo (and how much) and special supplies
 - ii. Individual and Team Rehearsals
 - a. Assign at least 2 x Individual rehearsals and 2 x TM rehearsals
i.e. SPORTS / POP's, Mag Drills, First Aid // AOC, R2C, BC, Movement formations, Hand & Arm Signals, CASEVAC Procedures.
 - iii. Individual PCC's
 - a. Assign at least 3 x immediate PCC's to your TL's
i.e. Functions Check's on WPN's, Water, Ammo, etc
 - iv. Location and time of the OPORD
 - a. Tell the TL's what time to have their PCC's & Rehearsals complete and what time to have their guys at the Sand Table prepared to receive the OPORD.

3. Make a Tentative Plan

1. COA Development: Primary & Alternate (minimum): Know what you want to happen; then figure out how
2. Breakdown your Operation into 3 to 5 SIMPLE Phases, for example :
 - PHASE 1.) PB Operations
 - PHASE 2.) Movement to ORP and LDR RECON
 - PHASE 3.) Actions on OBJ
 - PHASE 4.) Movement back to ORP / C & R / Movement to PB
3. Make it clear what happens in each phase, and where each phase ends & the next begins
4. First focus on your Movement Plan & then Actions on OBJ
5. Ensure at least 2 x CCP's are identified
6. Ensure P3, P4 and P S all sync up with Reality
7. If you don't have it, don't say you're going to use it. If you need to change it, change it...you're in charge.
8. Once you have completed your tentative plan, back-brief your Cadre member (as if he was your Higher-HQ) on your route and AOO (in order to ensure your tentative plan meets the CDR's intent and is feasible).

5. Conduct Reconnaissance

1. The primary purpose of reconnaissance is to gather detailed enough information that allows you to plan movements and actions, and to confirm or deny information that supports assumptions critical to the mission success. *i.e. Routes, Danger areas, where the OBJ actually is, obstacles, orientation of ENY positions, etc.*
2. Two basic types of recon: Map / Imagery & Physical (LDR's Recon)
3. Determine whether or not it is BEST to conduct a LDR's RECON from your PB, or your ORP.
4. Depending on your Mission, Map & Imagery may be sufficient initial RECON. In other cases, you may need to physically scout the OBJ with a Recon team in order to determine assault position, avenue of approach, etc based on ENY weapons orientation and available avenues of approach, so consider all your options.

6. Complete the plan

1. Conduct a "quick" back brief with your TL's on the "meat and potatoes" of your tentative plan.
2. Focus on P3- Phases of the Plan and what your general CONOP is before you complete your hard copy OPORD. Make any final changes to 'THE PLAN'. (*i.e. Movement, AOO, personnel / equipment assignments, etc*)
3. Writing the OPORD:

1. Situation Paragraph

- Friendly Forces info-
 - Be as specific as you need to be.
 - Focus on FF (at the PLT & CO Level) operating in your AO-
 - Give a brief description and Cardinal Direction of where FF's will be located and what they'll be doing (*i.e. 1st Squad will be conducting dismounted presence patrols approx 2 KM's to the North. 2nd Squad will be staged at the ECP to act as our QRF if we need them, etc, etc*).
- Enemy Force Info-
 - Brief, pertinent, specific. Must include (at a minimum)
 - ENY Uniforms and Weapons Capabilities
 - MLCOA / MPCOA
 - MDCOA
- Contains CDR's Intent (2 Levels up ... *i.e. BN CDR, CO CDR or PLT LDR*)

2. Mission

THIS IS THE MISSION STATEMENT THAT PERTAINS TO YOUR ELEMENT (Platoon or Squad). IT SHOULD BE SHORT, DIRECT, SPECIFIC AND CONTAIN ONLY THE REQ INFO. ALWAYS READ THE MISSION STATEMENT TWICE. EVERY SINGLE FUCKING GUY IN YOUR ELEMENT WILL COPY THE MISSION STATEMENT VERBATIM, SO IT NEEDS TO BE CORRECT.

3. Execution

- Make your plan simple, straight forward and be Specific
- Ensure your Phases sync up
 - Where one ends, another begins
- Have plan for Actions on Contact (DF/IDF/IED/UNK) during movement, on OBJ, During withdrawal
- Ensure pertinent info is contained in coordinating instructions (i.e. ROE, FF LIU, QRF info, etc)

4. Service and Support

- Never say "No Change"
- Specify how many Magazines / Drums each guy will start with
- Specify what color smoke(s) (if any) will be used and by whom
- Designate at least 2 (preferably 3) x CCP's
- Specify how wounded troops will be moved, by whom and when
- Identify the ground CASEVAC Route and any Air MEDEVAC LZ's
- Specify who will prepare and request MEDEVAC (9-Lines) [
- Specify where C & R will be conducted (i.e. PB, OP, OBJ, ORP, PB, etc)

5. Command and Signal

- Never Say "No Change"
- Ensure your Commo plan is realistic o Use PACE when ever possible
- At the SQD Level, you should try to give the location of Key Leaders as follows:
 - TL's will be where during movement?
 - SL will be where during movement ? And during AOO?
- PL / CO will be located where?
 - Is there a separate TOC, if so, where is it?
- Identify succession of command all the way down to the lowest level
- Don't just brief the "challenge and password, # combo and running pass" ensure everyone knows what they are, when they will be used and how to use them. If something will not be used during this mission, say that.

7. Issue the OPORD

- Keep your Teams together; put one Team on each side of the Terrain Board
- Introduce yourself and orient your SQD to the sand table fist
- Ensure key aspects of the sand table are pointed out so that everyone can easily follow along
- Brief the ORDER straight through; use subordinate leaders to brief their portion of Para 3 when appropriate
- Brief slowly and in the order that things will actually occur in.
- Ensure your Actions on Contact (DF/IDF/IED/UNK) are briefed (*remember- be specific*)
- Use sand table when it makes sense to

- Take all questions at the end
- After questions, conduct confirmation brief

General Examples are as follows:

- 1.) What is the Mission (MISSION STATEMENT)?
 - 2.) Where will the ORP be located?
 - 3.) Where will the CCP be located?
 - 4.) What do we do if we take DF I IED contact en route?
 - 5.) What do we do if we take IDF contact en route?
 - 6.) Who initiates the Ambush and how?
 - 7.) What is the Signal for "SHIFT FIRE"?
 - 8.) What is the Running Password?
 - 9.) If a 249 Gunner goes down, who will secure and employ his weapon?
 - 10.) If we take a Casualty from ___ Tm ___ Sqd during the assault, who will move him to the CCP (and when)?
- In order to ensure your SQD stays focused and doesn't get off track, a good rule of thumb is to take only questions that pertain to the mission at hand.
 - Then, after all Questions have been asked & answered and the confirmation brief has concluded, quickly restate the Phases of the operations (i.e. scheme of maneuver)
 - Sanitize the sand table and move to the ready line to initiate PCI; don't let "post meeting discussions" confuse things or waste time.

8. Supervise and Refine:

- Team Leaders should conduct final PCC on critical items after TM has loaded weapons, test fired and is ready to fall into OOM Formation.
- Squad Leader should conduct at least 1 x PCI per TEAM Prior to SP
(I.E. Check AMMO, WPN STATUS, WATER, ETC).
- PL/APL and RTO PCI each other for the following (Prefilled as best as possible prior to SP):
 - SLANT REPORT
 - CONTACT REPORT
 - SALUTE REPORT
 - BATTLE ROSTER
 - 9-LINE MEDEVAC REQUEST (for each designated LUP / HLZ)
- Once you have stepped off, you must remember: you are responsible for everything your Squad Does or Fails to do.
- Maintain Command and Control
- Report info to higher as Necessary
- If you need to stop to confirm location, direction, make changes, conduct a "short halt", let subordinate leaders know why you are stopped and do what you need to do.
- Make your SL's and TL's do their jobs, and Above all: MAINTAIN SECURITY.

Tactical Actions and Cycle of Operations (Example)

React to Contact (DR DRE):

1. Deploy and Report:
2. Develop the Situation.
3. Recommend or Select course of action.
4. Execute

React to DF

1. Return fire (if able)
2. Cover and conceal
3. Report distance, direction and description (3D's internal // GFC send Contact Report)
4. On Order, Execute: *Hold, Attack or Break Contact BD*
5. Establish 360 security
6. Collect ACE data
7. Consolidate / Reorganize
8. Address Wounded
9. Report / Recommend follow on COA to higher

React to IDF

1. Cover or conceal
2. Report Status (GFC send Contact Report)
3. Move Distance and Direction designated by GFC
4. Establish 360 security
5. Collect ACE data
6. Consolidate / Reorganize
7. Address Wounded
8. Report / Recommend follow on COA

Offensive COA Components:

1. Suppress: ENY known or suspected locations
2. Obscure: Axis of Advance
3. Secure: Attack Position
4. Reduce: Reduce Obstacles
5. Assault: ENY Position(s)

Platoon Attack Sequence:

1. DR DRE (Actions on enemy contact)
2. Locate the enemy.
3. Suppress the enemy.
4. Attack.
5. Consolidate and reorganize

Platoon Break Contact Sequence:

1. DR DRE (Actions on enemy contact)
2. Suppress
3. Select Egress
4. Select Technique
5. Select Element to hold and element to Bound
6. Bound until out of Contact
7. Establish 360 security at GFC direction
8. Collect ACE data
9. Report / Recommend follow on COA

Key Sub Topics

- Steps in the TLP Process
- Keep Considers for Planning and Orders Production
- When to integrate what tasks
- Preparation actions to save you time/effort in the field

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5. Remember: In most cases, your mission statement's "NLT Time" is the latest possible time that your element must be on the objective (aka Hit Time). This IS NOT your SP time. Backwards plan accordingly.
6. Immediately after "receipt of the mission" is complete, both you and your designated TL should plot YOUR LOCATION and your OBJ on two separate maps and estimate the total straight-line and potential travel distances (if an obvious route is identified) from your current location (PB) to the OBJ.

This is essentially a "Hasty Map Recon"; it will allow you quickly confirm that you are where you think you are, that you have copied your OBJ grid correctly.

Once complete, you will have enough information to determine an approximate travel time, whether or not you may want to request transportation assets and add any "movement related" rehearsals to your WARNO (based specifically on what your ENY MLCOA/MDCOA hasty map recon has indicated so far).

Once you have a general estimate for how long it will take to get to the OBJ, you can now subtract MOVEMENT TIME from your "NLT Time" and begin BACKWARDS PLANNING your time line.

(2) Issue the Warning Order & (4) Initiate Movement

1. Immediately initiate Sand Table Construction
 - i. RTO can begin constructing sand table
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(3) Make a Tentative Plan

COA Development: Primary & Alternate (minimum): Know what you want to happen; then figure out how best to make it happen.

1. First focus on your Movement Plan & then Actions on OBJ
2. Identify locations suitable for:
 - ✓ Check Points / Rally Points
 - ✓ ORP
 - ✓ LOA
 - ✓ Fires Employment (DF/IDF)
 - ✓ HLZ's / GAC LUP's
3. Breakdown your Operation into 3 to 5 SIMPLE Phases, for example:
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AND

b.) to confirm or deny information that supports assumptions critical to the mission success.

i.e. Routes, Danger areas, where the OBJ actually is, obstacles, orientation of ENY positions, etc.

2. Two basic types of recon: Map / Imagery & Physical (LDR's Recon)

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In other cases, you may need to physically scout the OBJ with a Recon team in order to determine assault position, avenue of approach, etc, based on ENY weapons orientation and available avenues of approach, so consider all your options.

(6) Complete the Plan

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MISSION STATEMENT VERBATIM, SO IT NEEDS TO BE CORRECT.

The Mission paragraph is Essentially the “5 W’s” →

The Execution Paragraph is the “H”.

Complete the Plan (Cont)

3. Execution

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Complete the Plan (Cont)

4. Sustainment (Service and Support)

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*Don't be that guy → *That guy gets fucking eviscerated.*
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- Specify what color smoke(s) (if any) will be used and by whom
- Designate at least 2 (*preferably 3*) x CCP's
- Specify how wounded troops will be moved, by whom, when & with what
- Identify the ground CASEVAC Route and any Air MEDEVAC LZ's
- Specify who will prepare and request MEDEVAC (9-Lines) [
- Specify who will secure and transport captured equipment
- Specify who will secure and transport Detainee(s) and/or HN LN's
- Specify where C & R will be conducted (i.e. PB, OP, OBJ, ORP, PB, etc)

Complete the Plan (Cont)

5. Command and Signal

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