



A brief Introduction to machine learning

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What is machine learning?

- Machine learning is the practice of using algorithms to analyze data, learn from that data, and then make a determination or prediction about new data.
- What is Artificial Intelligence : is an Intelligent agent that perceives its environment and makes decisions to maximize chances of achieving its goal.

How does it differ from a traditional algorithm?

- Traditional Algorithm: $\text{Input} + \text{program} = \text{output}$
- Machine Learning: $\text{input} + \text{output} = \text{program}$

The Machine learning process

- Preparing that data
- Choosing a model
- Training
- Evaluation
- Parameter tuning
- Prediction



ice-cream-cone tree giraffe
kangaroo satellite dish camel carrot
lobster flower with stem chandelier
santa claus chair dog rooster person sitting
fan windmill diamond parachute standing bird



Types of machine learning

- Supervised Learning
- Unsupervised Learning
- Reinforcement Learning

Supervised learning

- Is a subset of machine learning algorithms that learn and makes inferences from data that has been labelled.
- Two main sub categories are classification and regression

Classification

Naive bayes

K Nearest Neighbours

ANN

Regression

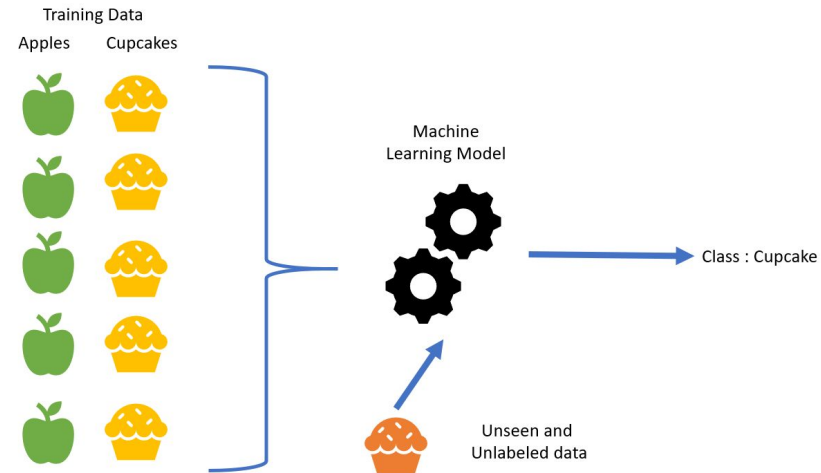
Linear Regression

Logistic Regression

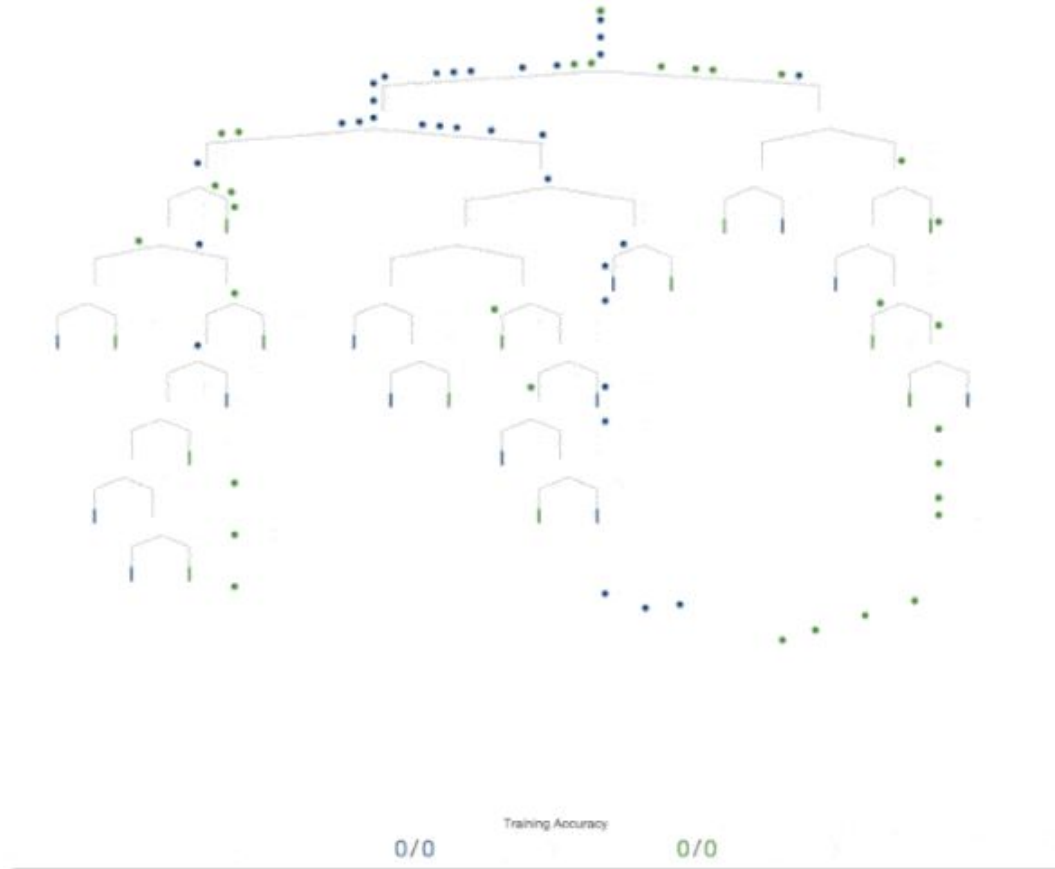
Decision trees

Ensemble methods

ANN



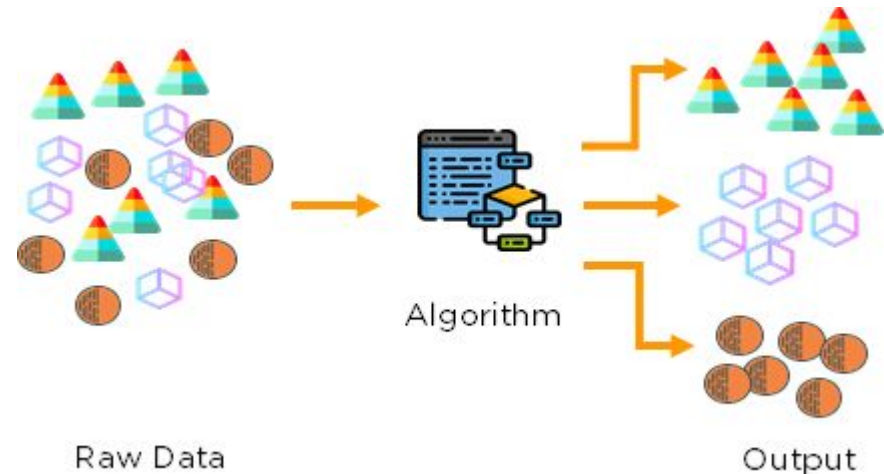
Decision Tree



Unsupervised learning

- Unsupervised learning is a machine learning technique that finds and analyzes hidden patterns in unlabeled data.
- Three main sub categories are clustering, Dimensionality reduction and Association rule learning.

<u>Clustering</u>	<u>Dimensionality Reduction</u>	<u>Association rule learning.</u>
K-means		
Mean shift	PCA	Apriori
ANN	LDA	Fp growth
	Auto encoders	ANN
	ANN	



Reinforcement learning

Reinforcement learning is learning that involves the interaction between an agent and its environment to meet some goal. This interaction results in the agent changing its state and receiving a reward or penalty based on its state.

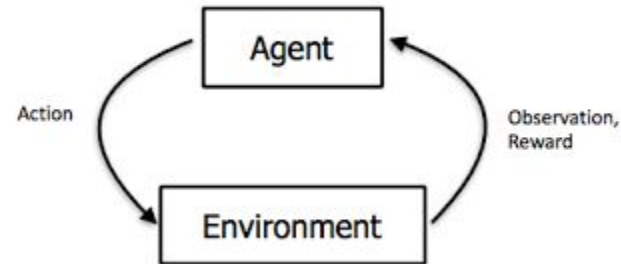
- Learns through trial and error
- Environment has rules

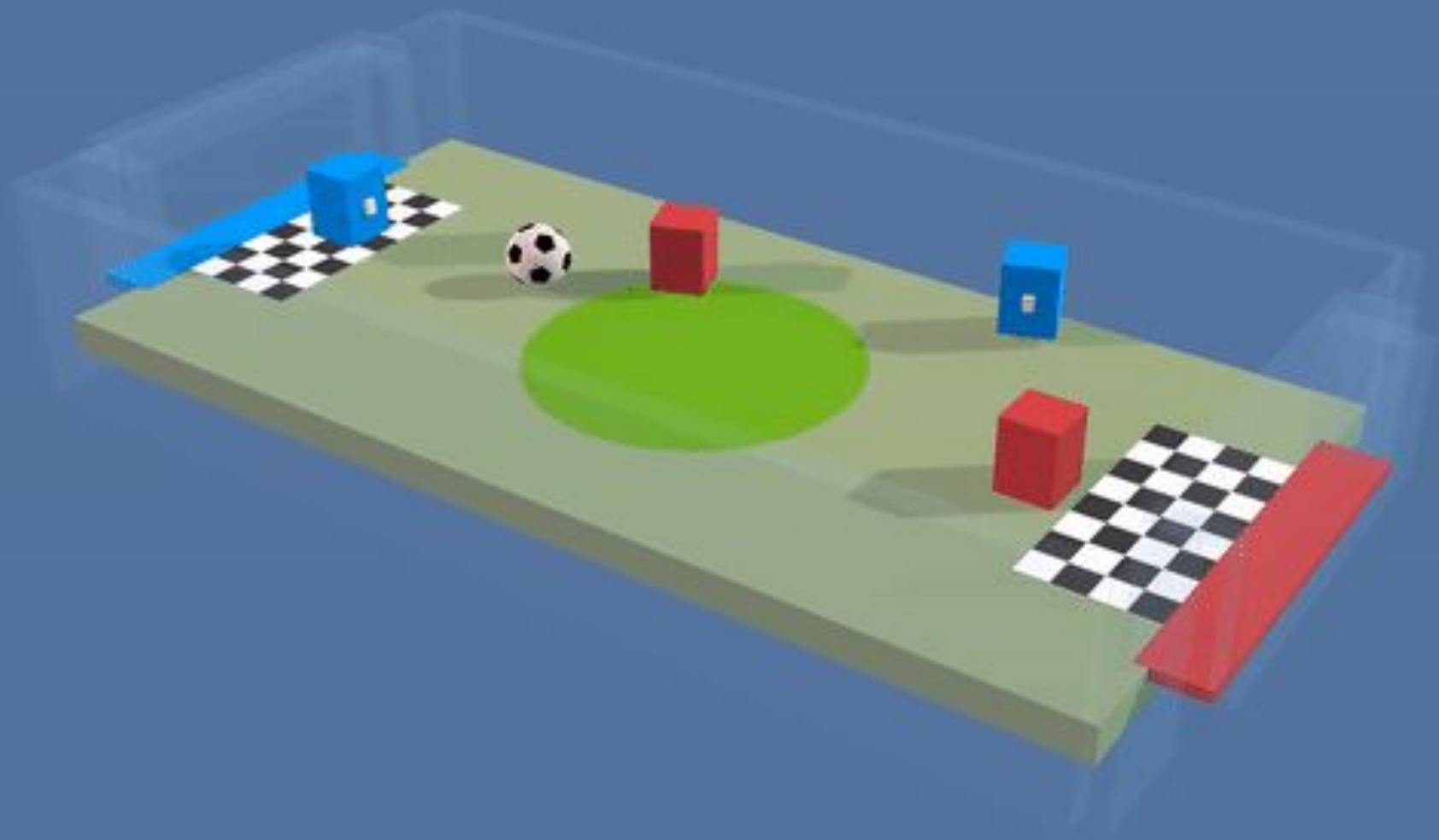
Algorithms

Deep Q network

Q learning

State Action reward state
action







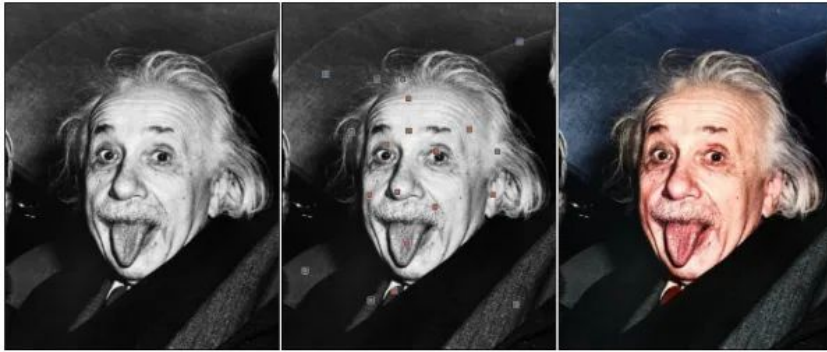


Applications of machine learning

- Image Recognition/Classification
- Sentiment Analysis
- Email Classification and spam filtering
- Speech recognition
- Recommendation Systems
- Medical Diagnosis

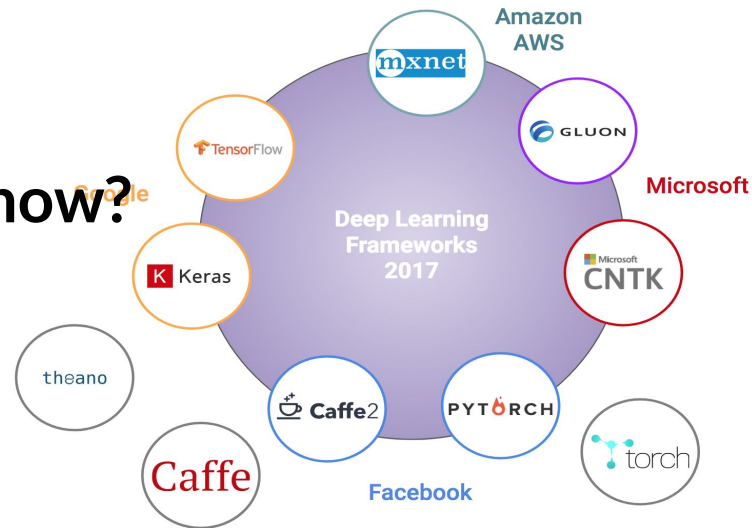
Cool Applications of machine learning

- Self driving cars
- Deep fakes
- Art
- Beating humans at games
- Creating music
- Generating sound from videos with no sound
- Black and white images to colored



Why machine learning is popular now?

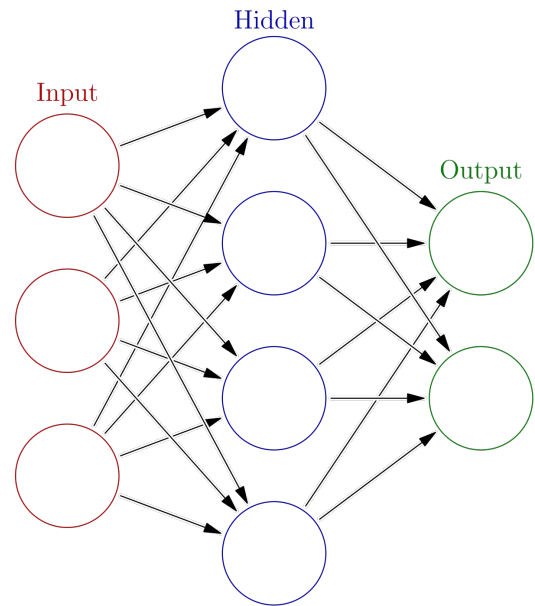
- Better algorithms & understanding
- Computing power (GPUs, TPUs)
- Open source tools and models
- Online communities



Deep learning

Deep learning is a subfield of machine learning that uses algorithms and networks inspired by the brain to extract patterns in data

- Many layers of artificial neurons
- Structured and unstructured data
- Learning can be supervised or unsupervised

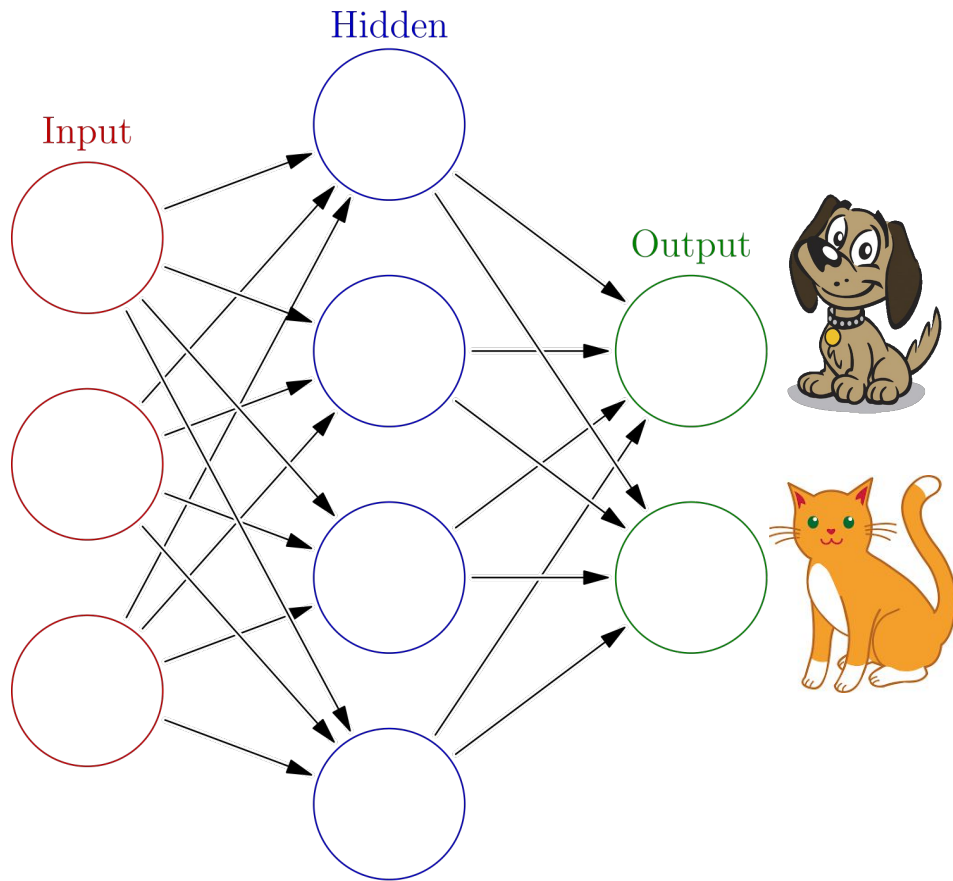
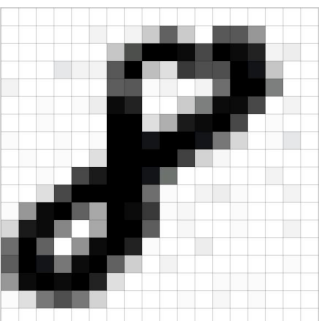


Type: Perceptron
Data Set: MNIST
Hidden Neurons: 2000
Synapses: 1191000
Synapses shown: 2%
Learning: WCor

0 1 2 3 4 5 6 7 8 9



How do machines learn?





Beginner Learning resources

[Fast ai](#)

[Medium Machine Learning](#)

[machine learning mastery](#)

[Siraj Raval](#)

[Introduction to machine learning](#)

[Python for Data Analysis](#)

[3Blue1Brown](#)

[Towards data science](#)

[Data Science Central](#)

[Deeplearning.ai](#)



That's all Folks!