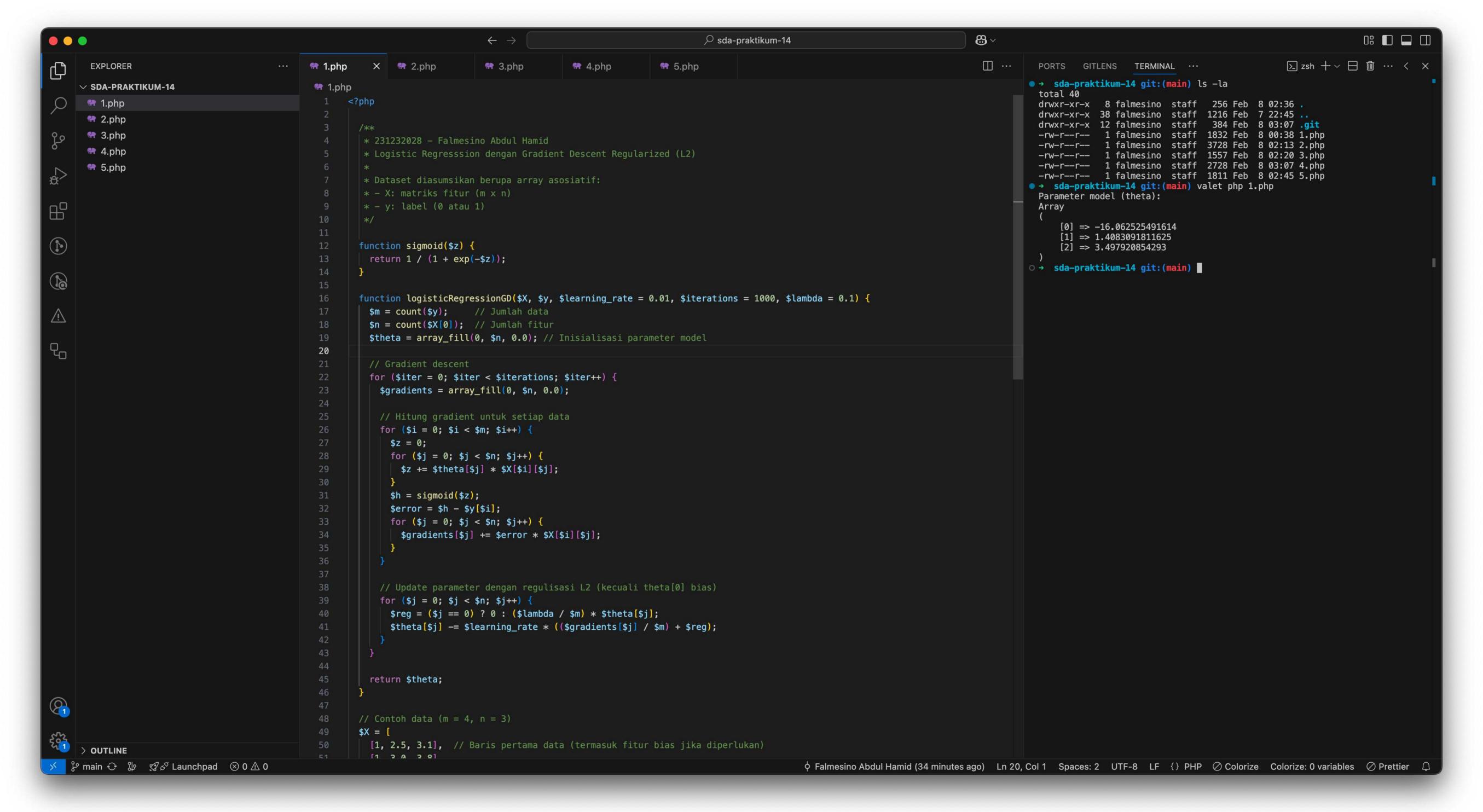
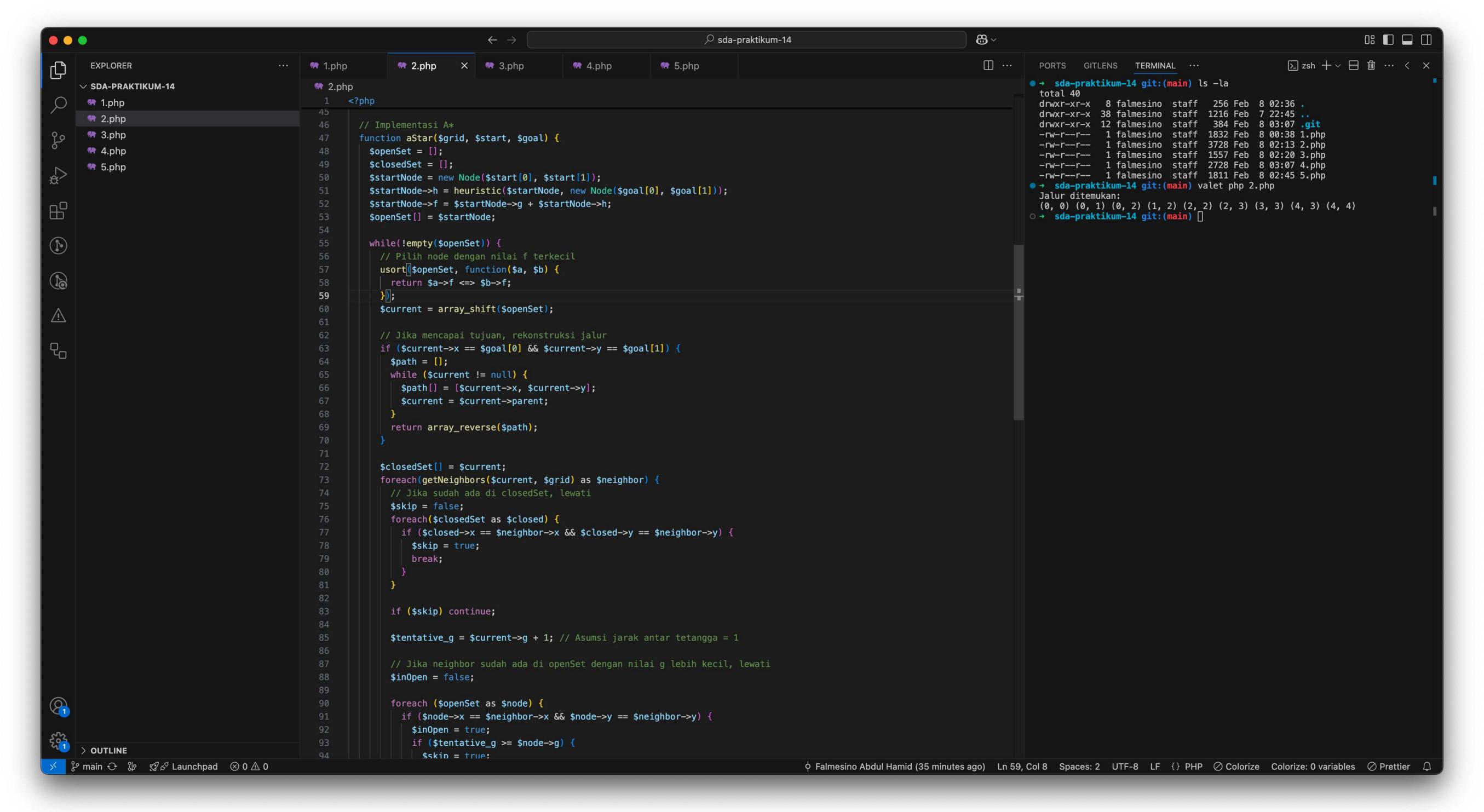
```
<?php
 /**
   * 231232028 - Falmesino Abdul Hamid
   * Logistic Regresssion dengan Gradient Descent Regularized (L2)
   * Dataset diasumsikan berupa array asosiatif:
   * - X: matriks fitur (m x n)
   * - y: label (0 atau 1)
   */
 function sigmoid($z) {
    return 1 / (1 + \exp(-\$z));
  function logisticRegressionGD($X, $y, $learning_rate = 0.01, $iterations = 1000, $lambda = 0.1) {
    $m = count($y); // Jumlah data
    $n = count($X[0]); // Jumlah fitur
    $theta = array_fill(0, $n, 0.0); // Inisialisasi parameter model
    // Gradient descent
    for ($iter = 0; $iter < $iterations; $iter++) {</pre>
      $gradients = array_fill(0, $n, 0.0);
      // Hitung gradient untuk setiap data
      for (\$i = 0; \$i < \$m; \$i++) {
        $z = 0;
        for (\$j = 0; \$j < \$n; \$j++) {
          $z += $theta[$j] * $X[$i][$j];
        h = sigmoid(sz);
        \$error = \$h - \$y[\$i];
        for (\$j = 0; \$j < \$n; \$j++) {
          $gradients[$j] += $error * $X[$i][$j];
     // Update parameter dengan regulisasi L2 (kecuali theta[0] bias)
      for (\$j = 0; \$j < \$n; \$j++) {
        sec{reg} = (si == 0) ? 0 : (slambda / sm) * stheta[si];
        $theta[$j] -= $learning_rate * (($gradients[$j] / $m) + $reg);
    return $theta;
 // Contoh data (m = 4, n = 3)
 X = [
    [1, 2.5, 3.1], // Baris pertama data (termasuk fitur bias jika diperlukan)
    [1, 3.0, 3.8],
    [1, 2.8, 3.0],
    [1, 3.2, 3.9]
 y = [0, 1, 0, 1];
 $theta = logisticRegressionGD($X, $y, 0.05, 20000, 0.05);
  echo "Parameter model (theta):\n";
  print_r($theta);
  /**
   * Analisis
   * - Setiap iterasi memproses m data dengan fitur -> 0(m * n) per iterasi.
   * - Total iterasi T menghasilkan kompleksitas waktu O(T * m * n).
   * - Ruang O(n) untuk theta dan gradien.
   */
?>
```

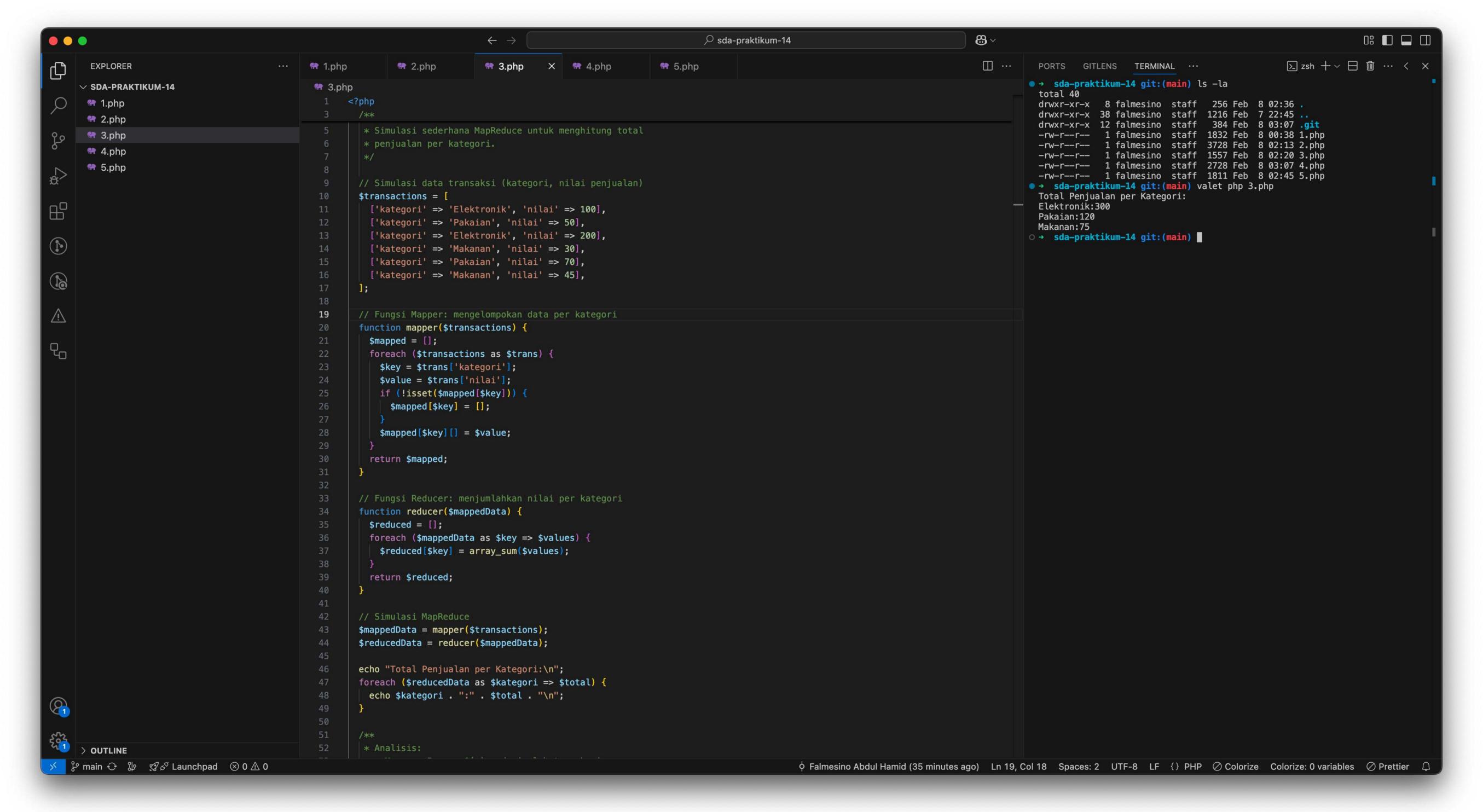


```
<?php
 /**
   * 231232028 - Falmesino Abdul Hamid
  * Contoh Implementasi A* Sederhana
   */
  class Node {
    public $x;
    public $y;
    public $g; // cost from start
    public $h; // heuristic cost to goal
    public $f; // total cost = g + h
    public $parent;
    public function __construct($x, $y, $g = 0, $h = 0, $parent = null) {
      this->x = x;
      $this->y = $y;
      this->g = this->g
      this->h = th;
      $this->f = $g + $h;
      $this->parent = $parent;
  // Fungsi heuristic (menggunakan jarak Manhattan)
  function heuristic($node, $goal) {
    return abs($node->x - $goal->x) + abs($node->y - $goal->y);
  // Fungsi untuk mendapatkan tetangga (4 arah)
  function getNeighbors($node, $grid) {
    $neighbors = [];
    directions = [[0,1], [1,0], [0,-1], [-1,0]];
    foreach ($directions as $d) {
      nx = node -> x + d[0];
      ny = node->y + d[1];
      if (isset(\$grid[\$ny][\$nx]) && \$grid[\$ny][\$nx] == 0) { // 0 = jalur bebas
        $neighbors[] = new Node($nx, $ny);
    return $neighbors;
 // Implementasi A*
  function aStar($grid, $start, $goal) {
    $openSet = [];
    $closedSet = [];
    $startNode = new Node($start[0], $start[1]);
    $startNode->h = heuristic($startNode, new Node($goal[0], $goal[1]));
    $startNode->f = $startNode->g + $startNode->h;
    $openSet[] = $startNode;
    while(!empty($openSet)) {
      // Pilih node dengan nilai f terkecil
      usort($openSet, function($a, $b) {
        return $a->f <=> $b->f;
      });
      $current = array_shift($openSet);
      // Jika mencapai tujuan, rekonstruksi jalur
      if (\$current->x == \$goal[0] && \$current->y == \$goal[1]) {
        $path = [];
        while ($current != null) {
          $path[] = [$current->x, $current->y];
          $current = $current->parent;
        return array_reverse($path);
      $closedSet[] = $current;
      foreach(getNeighbors($current, $grid) as $neighbor) {
        // Jika sudah ada di closedSet, lewati
        $skip = false;
        foreach($closedSet as $closed) {
          if ($closed->x == $neighbor->x && $closed->y == $neighbor->y) {
            $skip = true;
            break;
        if ($skip) continue;
        $tentative_g = $current->g + 1; // Asumsi jarak antar tetangga = 1
        // Jika neighbor sudah ada di openSet dengan nilai g lebih kecil, lewati
        $inOpen = false;
        foreach ($openSet as $node) {
          if (\frac{-y}{-y}) = \frac{-y}{-y}
            $inOpen = true;
            if ($tentative_g >= $node->g) {
              $skip = true;
            break;
        if ($skip) continue;
        $neighbor->g = $tentative_g;
        $neighbor->h = heuristic($neighbor, new Node($goal[0], $goal[1]));
        $neighbor->f = $neighbor->g + $neighbor->h;
        $neighbor->parent = $current;
        $openSet[] = $neighbor;
    return null; // Tidak ditemukan jalur
 // Contoh grid (0 = bebas, 1 = halangan)
 $grid = [
   [0, 0, 0, 0, 0],
    [0, 1, 1, 1, 0],
    [0, 0, 0, 1, 0],
   [0, 1, 0, 0, 0],
   [0, 0, 0, 1, 0]
  ];
 start = [0, 0];
  goal = [4, 4];
  $path = aStar($grid, $start, $goal);
  if ($path) {
    echo "Jalur ditemukan:\n";
    foreach ($path as $p) {
      echo "(" . $p[0] . ", " . $p[1] . ") ";
    echo "\n";
 } else {
    echo "Jalur tidak ditemukan.\n";
  /**
  * Analisis
   * - Kompleksitas waktu bergantung pada jumlah node dan heuristik, secara umum
      O(n log n) dengan penggunaan priority queue (di sini disort setiap iterasi).
   * - Kompleksitas ruang O(n) untuk openSet dan closedSet.
```

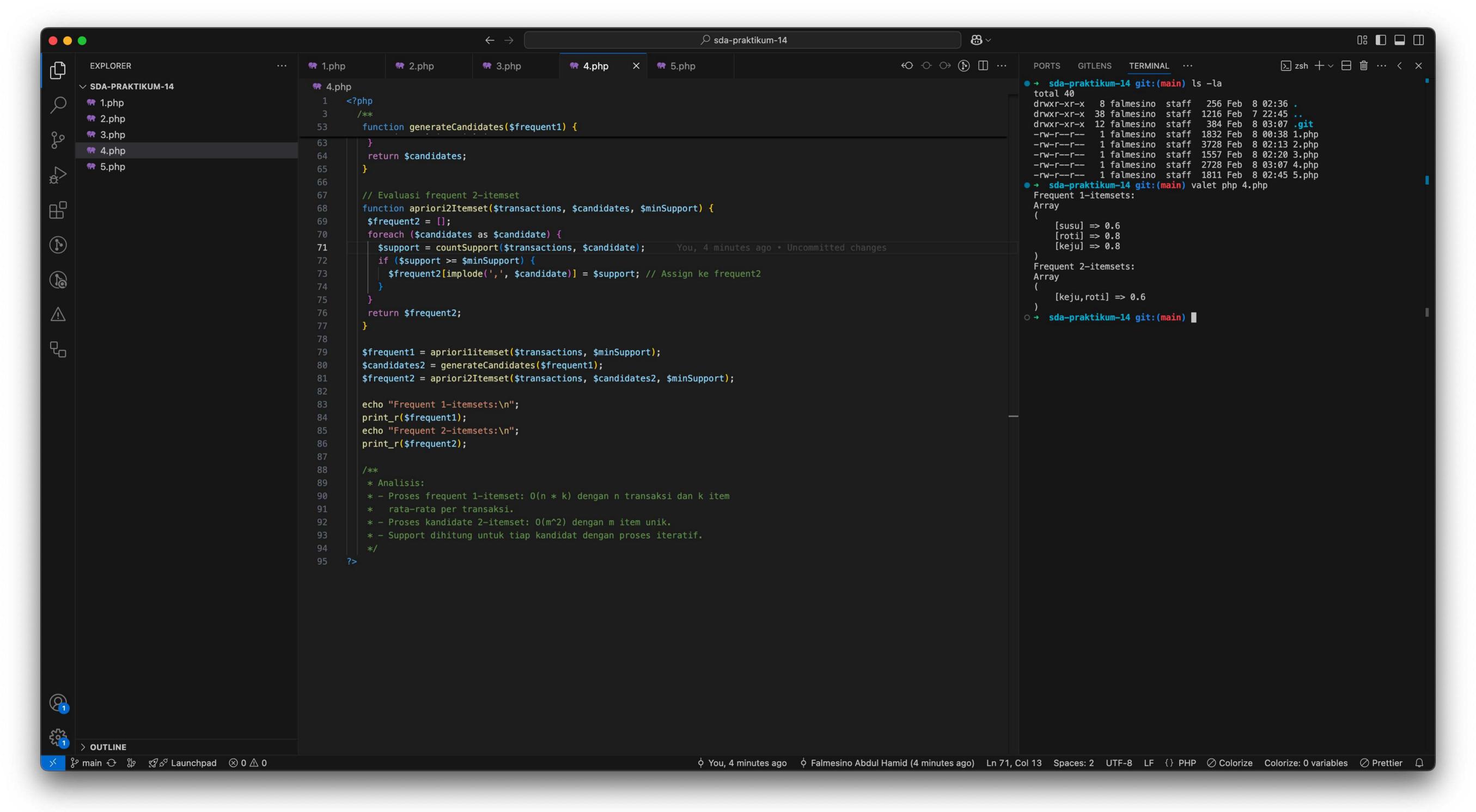
*/



```
<?php
  /**
  * 231232028 - Falmesino Abdul Hamid
  * Simulasi sederhana MapReduce untuk menghitung total
   * penjualan per kategori.
   */
  // Simulasi data transaksi (kategori, nilai penjualan)
  $transactions = [
    ['kategori' => 'Elektronik', 'nilai' => 100],
    ['kategori' => 'Pakaian', 'nilai' => 50],
    ['kategori' => 'Elektronik', 'nilai' => 200],
    ['kategori' => 'Makanan', 'nilai' => 30],
    ['kategori' => 'Pakaian', 'nilai' => 70],
    ['kategori' => 'Makanan', 'nilai' => 45],
  ];
  // Fungsi Mapper: mengelompokan data per kategori
  function mapper($transactions) {
    mapped = [];
    foreach ($transactions as $trans) {
      $key = $trans['kategori'];
      $value = $trans['nilai'];
      if (!isset($mapped[$key])) {
        mapped[key] = [];
      $mapped[$key][] = $value;
    return $mapped;
  // Fungsi Reducer: menjumlahkan nilai per kategori
  function reducer($mappedData) {
    $reduced = [];
    foreach ($mappedData as $key => $values) {
      $reduced[$key] = array_sum($values);
    return $reduced;
  // Simulasi MapReduce
  $mappedData = mapper($transactions);
  $reducedData = reducer($mappedData);
  echo "Total Penjualan per Kategori:\n";
  foreach ($reducedData as $kategori => $total) {
    echo $kategori . ":" . $total . "\n";
  /**
  * Analisis:
   * - Mapper: Proses O(n) pada jumlah transkasi.
   * - Reducer: Proses O(m) pada jumlah kategori unik.
   * Total simulasi MapReduce memungkinkan pemrosesan data beasar
   * dengan distribusi kerja.
   */
```



```
<?php
  /**
  * 231232028 - Falmesino Abdul Hamid
  * Contoh sederhana Apriori untuk frequent 1-itemset dan 2-itemset
   */
  // Data transaksi: setiap transaksi merupakan array item
  $transactions = [
    ['susu', 'roti', 'keju'],
    ['roti', 'keju'],
    ['susu', 'roti'],
    ['roti', 'keju'],
    ['susu', 'keju']
  $minSupport = 0.6;
  $totalTransactions = count($transactions);
   // Fungsi untuk menghitung support suatu itemset
   function countSupport($transactions, $itemset) {
   $count = 0;
    foreach ($transactions as $trans) {
      if (count(array_intersect($trans, $itemset)) == count($itemset)) {
        $count++;
   return $count / count($transactions);
   // Mendapatkan frequent 1-itemset
   function apriorilitemset($transactions, $minSupport) {
    $itemCounts = [];
    foreach ($transactions as $trans) {
      foreach ($trans as $item) {
        if (!isset($itemCounts[$item])) {
          $itemCounts[$item] = 0;
        $itemCounts[$item]++;
   $frequent1 = [];
    foreach ($itemCounts as $item => $count) {
      $support = $count / count($transactions);
      if ($support >= $minSupport) {
        $frequent1[$item] = $support; // Gunakan string key
   return $frequent1;
   // Mendapatkan kandidat 2-itemset dari frequent 1-itemset
   function generateCandidates($frequent1) {
    $items = array_keys($frequent1); // Ambil item dari frequent1
   $candidates = [];
   $n = count($items);
    for ($i = 0; $i < $n; $i++) {
      for (\$j = \$i + 1; \$j < \$n; \$j++) {
        $candidate = [$items[$i], $items[$j]];
        sort($candidate); // Urutkan untuk konsistensi
        $candidates[] = $candidate;
   return $candidates;
   // Evaluasi frequent 2-itemset
   function apriori2Itemset($transactions, $candidates, $minSupport) {
    $frequent2 = [];
    foreach ($candidates as $candidate) {
      $support = countSupport($transactions, $candidate);
      if ($support >= $minSupport) {
        $frequent2[implode(',', $candidate)] = $support; // Assign ke frequent2
   return $frequent2;
   $frequent1 = apriorilitemset($transactions, $minSupport);
   $candidates2 = generateCandidates($frequent1);
   $frequent2 = apriori2Itemset($transactions, $candidates2, $minSupport);
   echo "Frequent 1-itemsets:\n";
  print_r($frequent1);
   echo "Frequent 2-itemsets:\n";
   print_r($frequent2);
   /**
   * Analisis:
    * - Proses frequent 1-itemset: O(n * k) dengan n transaksi dan k item
    * rata-rata per transaksi.
    * - Proses kandidate 2-itemset: O(m^2) dengan m item unik.
    * - Support dihitung untuk tiap kandidat dengan proses iteratif.
    */
?>
```



```
<?php
  /**
   * 231232028 - Falmesino Abdul Hamid
   * Contoh program untuk mendeteksi anomali berdasarkan EMA:
   */
  /**
   * Fungsi untuk menghitung Exponential Moving Average (EMA)
   * dan mendeteksi anomali jika nilai sensor menyimpang terlalu jauh.
   */
  function detectAnomaliesEMA($data, $alpha = 0.2, $threshold = 2.0) {
    $ema = $data[0]; // inisialisasi dengan data pertama
    $anomalies = [];
    // Simpan nilai EMA untuk analisis standar deviasi sederhana
    $emaValues = [$ema];
    // Hitung EMA untuk setiap data
    for ($i = 1; $i < count($data); $i++) {
      sema = salpha * sdata[si] + (1 - salpha) * sema;
      $emaValues[] = $ema;
    // Hitung deviasi sederhana: rata-rata absolute difference antara
    // data dan EMA
    sumDiff = 0;
    foreach ($data as $i => $value) {
      $sumDiff += abs($value - $emaValues[$i]);
    $meanDiff = $sumDiff / count($data);
    // Deteksi anomali: jika deviasi absolute melebihi threshold * meanDiff
    foreach ($data as $i => $value) {
      if (abs($value - $emaValues[$i]) > $threshold * $meanDiff) {
        $anomalies[$i] = $value;
    return $anomalies;
 // Contoh data sensor (misalnya, suhu) secara real-time
 $sensorData = [22.5, 22.7, 22.6, 22.8, 23.0, 23.1, 22.9, 23.2, 25.0, 23.0, 22.8, 22.7, 22.5];
 $anomalies = detectAnomaliesEMA($sensorData, 0.3, 2.0);
 echo "Data Sensor:\n";
 print_r($sensorData);
  echo "\nAnomali Teridentifikasi (indeks => nilai):\n";
 print_r($anomalies);
  /**
   * Analisis:
   * - Setiap data diproses sekali: O(n).
   * - Ruang yang digunakan konstan (0(1) tambahan, meskipun array emaValues
       O(n) dapat dioptimalkan jika hanya nilai terakhir yang disimpan).
   * - Cocok untuk aplikasi IoT dengan data stream secara real-time.
   */
```

. .

