



# Monte Carlo Methods and Simulations in Nuclear Technology

General variance reduction techniques

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## Figure-of-merit (FOM)

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## Figure-of-merit (FOM)

### What is the aim of the so-called “variance reduction methods”?

The aim is to improve the efficiency of Monte Carlo simulations—to adress the large computing cost of MC simulations.

### How can the efficiency be measured?

It can be measured by the figure of merit (FOM) value

$$\text{FOM} = \frac{1}{\sigma_{m_Y}^2 t},$$

where  $t$  is the total computational time or another quantity proportional to the computing time. The  $\sigma_{m_Y}^2$  may be exchanged for a square of the real error if it is known.

## Figure-of-merit (FOM)

**Is the FOM changing during a simple MC simulation, as more samples are being collected?**

No, since

$$\text{FOM} = \frac{1}{\sigma_{m_Y}^2 t} = \frac{1}{\frac{\sigma_Y^2}{n} t} = \text{const.}$$

The FOM is constant since  $\sigma_Y^2$  is, in principle, not growing/decaying with the number of samples  $n$ , and the number of collected samples  $n$  is proportional to the computing time  $t$ .

So, while the variance of the mean value improves while collecting more samples, the computing time increases as well, and the efficiency of the simulation remains the same.

**Can var. red. methods always improve the efficiency of MC simulations?**

In principle, all variance reduction methods may improve FOM in exchange for some knowledge about the system. If the knowledge is not sufficient, the FOM may be worsened by the methods.

Moreover, while variance reduction methods may reduce  $\sigma_{m_Y}^2$  they usually come at an additional computational cost too. This may lead to worsening (decreasing) the FOM.

## Control variate

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### When is it possible to apply the control variate technique?

The control variate technique can be used when the numerical model  $Y = g(X)$  with an unknown expectation value  $E[Y]$  may be approximated by a simpler model (*control variate*),

$$Z = g^*(X)$$

with a known expectation value  $E[Z]$ .

### What is the principle of the control variate technique?

The mean value of  $Y$  is computed as

$$m_Y = m_{(Y-Z)} + E[Z]$$

by sampling the **difference between the random variables**  $g(x)$  and  $g^*(x)$  using the same random numbers  $x$ , and computing the mean value of the difference  $m_{(Y-Z)}$ .



### When will the control variate technique increase FOM?

The FOM will be increased when the control variate  $Z$  is strongly positively correlated to  $Y$ . We know that the variance of  $m_Y$  is equal to the variance of  $m_{(Y-Z)}$ ,

$$\begin{aligned}\text{Var}[m_Y] &= \text{Var}[m_{(Y-Z)}] \\ &= \frac{\text{Var}[Y - Z]}{n} \\ &= \frac{\text{E}[(Y - Z - \text{E}(Y - Z))^2]}{n} \\ &= \frac{\text{E}[(Y - \text{E}[Y] - (Z - \text{E}[Z]))^2]}{n} \\ &= \frac{\text{E}[(Y - \text{E}[Y])^2 - 2(Y - \text{E}[Y])(Z - \text{E}[Z]) + (Z - \text{E}[Z])^2]}{n} \\ &= \frac{\text{Var}[Y] + \text{Var}[Z] - 2\text{Cov}[Y, Z]}{n}.\end{aligned}$$

so,  $\text{Var}[m_Y]$  is improved when  $2\text{Cov}[Y, Z] > \text{Var}[Z]$ . Evaluating the function  $g^*(X)$  must, however, not slow down the calculation, otherwise, the FOM may not increase compared to FOM of simple sampling.

## Correlated sampling

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### For what problems can we use the correlated sampling?

Correlated sampling can be used when one has to calculate **the difference** between two very similar models  $g_1$  and  $g_2$ ,

$$Y_1 = g_1(X),$$

$$Y_2 = g_2(X).$$

Commonly,  $g_2$  is a slightly modified model  $g_1$ . Since the difference

$$E[Y_1] - E[Y_2]$$

may be very small, the simple sampling would need to calculate  $E[Y_1]$  and  $E[Y_2]$  to a very good accuracy, which would require a large computational time.

### What is the principle of the correlated sampling?

The method can efficiently resolve this problem by studying the random variable

$$\begin{aligned} Z &= Y_1 - Y_2 \\ &= (g_1 - g_2)(X). \end{aligned}$$

Variance of  $Z$  is

$$\text{Var}[Z] = \text{Var}[Y_1] + \text{Var}[Y_2] - 2\text{Cov}[Y_1, Y_2].$$

Thus, if  $Y_1$  and  $Y_2$  are strongly positively correlated to each other, which is likely when  $g_1$  and  $g_2$  are very similar, then simple sampling of  $Z$  is more efficient than sampling  $Y_1$  and  $Y_2$  separately using independent input random variables  $X_1$  and  $X_2$ .

## Stratified sampling

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# Stratified sampling

## What is the principle of the stratified sampling?

- $X$  is divided into  $L$  strata (value groups,  $X_i$ ,  $i = 1, \dots, L$ ), and  $Y$  is sampled within these groups (which also divides  $Y$  into strata).
- Strata may be designed so that the variance of  $Y_i$  within the strata are small (some knowledge is needed here).
- Dividing  $X$  into strata  $X_i$  causes  $Y$  be also divided into corresponding strata  $Y_i$ ; i.e., samples  $x$  from  $X_i$  will generate samples  $y = g(x)$  from  $Y_i$ .
- Since we know exactly the probability that a random number  $X$  falls into some group  $X_i$  we also know that with the same probability  $\omega_i$  samples of  $Y$  fall into  $Y_i$ .
- It can be shown that

$$E[Y] = \sum_{i=1}^L \omega_i E[Y_i],$$

and

$$\text{Var}[m_Y] = \sum_{i=1}^L \omega_i^2 \frac{\text{Var}[Y_i]}{n_i},$$

where  $n_i$  is the total number of samples  $x$  in  $X_i$ .

## Principle - continuation

- Since  $E[Y_i]$  is not known for any  $i$ , the expectation value must be estimated by

$$m_Y = \sum_{i=1}^L \omega_i m_{Y_i}.$$

- If strata are designed well then it is likely that  $\text{Var}[m_Y]$  get smaller compared to the value obtained from simple sampling. On the other hand, a poor stratification will result in an increased variance.

## How can we decide how many samples we generate in each group?

- The variance obtained by stratified sampling is minimised when the samples are distributed in strata according to the *Neyman allocation*

$$n_i = n \frac{\omega_i \sigma_{Y_i}}{\sum_{j=1}^L \omega_j \sigma_{Y_j}},$$

where  $\sigma_{Y_i}$  is the standard deviation of  $Y_i$ .

- These deviations  $\sigma_{Y_i}$  are not known at the beginning of the calculation, therefore, the simulation is commonly divided into batches; the strata in the first batch may contain equal number of samples.
- In the following batches,  $\sigma_{Y_i}$  can be estimated for all  $i$ , and samples can be distributed more efficiently.
- Nevertheless, there is a risk of estimating  $\sigma_{Y_i}$  incorrectly in the first batch, which could result in a wrong distribution of the following batches!



## Importance sampling

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## What is the principle of the importance sampling?

- The method samples  $X$  from a new pdf  $f_Z$ , which is corrected by multiplying the sampled values of  $Y$  by a correction factor

$$\frac{f_X(x)}{f_Z(x)}.$$

- The computed random variable  $Z$

$$Z = g(x) \frac{f_X(x)}{f_Z(x)}$$

has the expectation value  $E[Z]$  equal to  $E[Y]$ :

$$E[Z] = \int_x g(x) \frac{f_X(x)}{f_Z(x)} f_Z(x) dx = \int_x g(x) f_X(x) dx = E[Y].$$

## What is the ideal pdf $f_Z$ ?

- The variance of  $Z$  is

$$\begin{aligned}\text{Var}[Z] &= \text{E}[Z^2] - (\text{E}[Z])^2 \\ &= \int_x g^2(x) \frac{f_X^2(x)}{f_Z(x)} dx - (\text{E}[Y])^2.\end{aligned}$$

- Thus, if the importance function is chosen such that

$$f_Z(x) = \frac{g(x)f_X(x)}{\text{E}[Y]}$$

then  $\text{Var}[Z] = 0$ !

- In this ideal case, only one sample would be sufficient to obtain the precise value of  $\text{E}[Y]$  (with a zero variance). Therefore, this method is sometimes called the *zero-variance scheme*.

**We can't know the ideal pdf  $f_Z$ . How can we then apply the method?**

- Computing the precise importance function  $f_Z(x)$  is computationally equivalent to computing the value of  $E[Y]$ .
- Therefore, in practice, the importance function must be derived using numerical models much simpler than  $g(x)$ , so the zero variance is never obtained (although the variance can be sufficiently reduced).
- The correction factors must be computed for each sample, which may be computationally expensive, and it may negatively reflect into FOM.
- There is a risk that this technique will increase the variance if the importance function is wrong!