Fin Malone

Period 4

Mr. Schmit

Game Of Life Reflection Document

This lab was extremely difficult for me to figure out. I had trouble understanding the multiple different classes that we had to use. I had also missed the first day of the lab which was a major set back (will I get marked off points for lateness??). Along with everyone in class I had the most difficulty writing code for the createNextGeneration method. My least favorite part of this lab is that the entire time I felt underprepared. I completely understood for loops and if statements, but I did not understand the grid, world, actor, and location classes. I could have used much more time to figure everything out. However, having said that, I learned that given the effort I am able to figure out how to achieve what needed to be achieved. Perhaps next year you could teach the new classes a little more: perhaps give the students some sample code. The advice I’d give to next years students is to just power through it. it’s difficult but if you put enough time and effort in it you’ll figure it out. Also ask tons of questions.