

## **TITLE: HASHING**

**AIM: To implement linear probing**

### **Code:**

```
import
java.util.Scanner; class
Main
{ static int a[],n,c=0; public static
void main(String args[])
{ int ch;
System.out.println("enter the size of the hash table");
Scanner sc=new Scanner(System.in); n=sc.nextInt();
a=new int[n]; for(int i=0;i<n;i++)
{ a[i]=-1; }
do
{ System.out.println("Hashing");
System.out.println("1.insert");
System.out.println("2.Search");
System.out.println("3.Display");
System.out.println("4.Delete");
System.out.println("enter ur choice");
ch=sc.nextInt(); switch(ch) { case
1:insert(); c++; break; case 2:Search();
break; case 3: display(); break; case
4: delete(); break; case
5:System.exit(0);
}
```

```

}while(ch!=5);

}

public static void insert()

{ int x,key,i,index;

System.out.println("Enter the number to insert");

Scanner sc=new Scanner(System.in);

x=sc.nextInt(); key=x%n;

for(i=0;i<n;i++) {

index=(key+i)%n;

if(a[index]==-1)

{ a[index]=x; break;

}

} if(i>=n)

{ System.out.println("Array is full cannot insert");

}

}

public static void Search()

{ int x,key,f=0,i,index;

System.out.println("Enter the element to Search");

Scanner sc=new Scanner(System.in);

x=sc.nextInt(); key=x%n;

for(i=0;i<n;i++) {

index=(key+i)%n;

if(a[index]==x) {

f=1; break;

} } if(f==1)

{ System.out.println("Element found");

```

```

}

else

{ System.out.println("Element not found");

}}

public static void display()

{ for(int i=0;i<n;i++)

{ System.out.println(a[i]);

}}

public static void delete()

{ int x,key,index,i=0;

System.out.println("Enter the number to delete");

Scanner sc=new Scanner(System.in);

x=sc.nextInt(); key=x%n;

for(i=0;i<n;i++) {

index=(key+i)%n;

if(a[index]==x)

{ a[index]=-1;

System.out.println("element deleted is"+x); break;

}

}}

```

### **OUTPUT:**

```

enter the size of the hash table
5
Hashing
1.insert
2.Search
3.Display
4.Delete
enter ur choice
1
Enter the number to insert

```



56

Hashing

1.insert

2.Search

3.Display

4.Delete

enter ur choice

1

Enter the number to insert

36

Hashing

1.insert

2.Search

3.Display

4.Delete

enter ur choice

1

Enter the number to insert

68

Hashing

1.insert

2.Search

3.Display

4.Delete

enter ur choice

1

Enter the number to insert

25

Hashing

1.insert

2.Search

3.Display

```

4.Delete
enter ur choice
1
Enter the number to insert
47
Hashing
1.insert
2.Search
3.Display
4.Delete
enter ur choice
3
25
56
36
68
47
```