

[Return to "C++" in the classroom](#)

# Process Monitor

## REVIEW

### CODE REVIEW 16

### HISTORY

▸ src/linux\_parser.cpp 9

▸ src/system.cpp 2

▸ src/process.cpp 2

▼ src/processor.cpp 1

```
1 #include "processor.h"
2 #include "linux_parser.h"
3
4 // Return the aggregate CPU utilization
5 float Processor::Utilization() {
```



#### SUGGESTION

Hey!

I see you have used float here.

It is correctly implemented but i would like to just inform you that when you will be solving competitive qu float and so even though your algorithm is correct but you are not getting the correct answer because of t

I just told you in before hand just like that. I think you should keep that in mind.

```
return LinuxParser::CpuUtilization();
```

8 }  
8

- ▶ [src/format.cpp](#) 1
- ▶ [include/ncurses\\_display.h](#) 1
- ▶ [src/ncurses\\_display.cpp](#)
- ▶ [src/main.cpp](#)
- ▶ [include/system.h](#)
- ▶ [include/processor.h](#)
- ▶ [include/process.h](#)
- ▶ [include/linux\\_parser.h](#)
- ▶ [include/format.h](#)
- ▶ [README.md](#)
- ▶ [Makefile](#)
- ▶ [CMakeLists.txt](#)

RETURN TO PATH